Experiment Report 2

1. Experimental requirements and objective

- a) Be able to code, assemble, and execute a program with Visual C++ and MASM.
- b) Know how to link your programs to an external code library.
- c) Know how to create conditional and looping structures using assembly language.

2. Experimental environment

a) Hardware environment

The microcomputer CPU more than Pentium, more than 120GB capacity hard drive, more than 1GB of memory.

b) Software environment

Visual Studio 2008 and above versions of applications.

3. Experimental contents

- Write a procedure that takes three arguments: a character and two integers. The character is to be printed. The first integer specifies the number of times that the character is to be printed on a line, and the second integer specifies the number of lines that are to be printed. Write a program that makes use of this procedure.
- 2) Write a procedure that sets each element in an array to the sum of the corresponding elements in two other arrays. (That is, if array 1 has the values 2, 4, 5, and 8, and array 2 has the values 1, 0, 4, and 6, the function assigns array 3 the values 3, 4, 9, and 14.) The procedure should take each address of the three arrays and the array size as arguments. Test the procedure in a simple program.
- 3) (OPTIONAL) Write a program that prompts the user to enter three sets of five integer numbers each. (You may assume the user responds correctly and doesn't enter non-numeric data.) The program should accomplish all of the following:
 - a. Store the integers in a 3×5 array.
 - b. Compute the average of each set of five values, and display the results.
 - c. Compute the average of all the values, and display the results.
 - d. Determine the largest value of the 15 values, and display the results.

Each major task should be handled by a separate procedure.

4. Experiment Result

Screenshots of program execution:

a) Content one:

```
Input a character: a
Input the rows you wanna print: 3
Input the times you wanna print the character in one line: 5
Output:
a a a a a
a a a a
Press any key to continue...
```

b) Content two:

```
Input the array size: 4
Array A
Input a number: 1
Input a number: 0
Input a number: 4
Input a number: 6
Array B
Input a number: 2
Input a number: 1
Input a number: 3
Input a number: 7
Array C
Result: 3 1 7 13
Press any key to continue...
```

```
Input the array size: 8
Array A
Input a number: 1
Input a number: 2
Input a number: 3
Input a number: 4
Input a number: 5
Input a number: 6
Input a number: 7
Input a number: 8
Array B
Input a number: 10
Input a number: 11
Input a number: 12
Input a number: 13
Input a number: 14
Input a number: 15
Input a number: 16
Input a number: 17
Array C
Result: 11 13 15 17 19 21 23 25
Press any key to continue...
```

c) Content three:

```
Imput five numbers:1

12
3
12
4
5
The average of the array is: 3
Imput five numbers:2
3
4
5
6
The average of the array is: 4
Imput five numbers:3
4
5
6
The average of the array is: 5
The average of the array is: 5
The average of all the elements is: 60
The average of all the elements is: 4
The max element is: 7
Press any key to continue...
```

```
Input five numbers:10

12

14

16

18

The average of the array is: 14

Input five numbers:3

6

9

12

15

The average of the array is: 9

Input five numbers:1

1

1

1

The average of the array is: 1

The average of the array is: 1

The average of the array is: 1

The average of all the elements is: 8

The max element is: 18

Press any key to continue...
```

5. Source Code of Programs

```
title One
INCLUDE Irvine32.inc
.data
                            ?
                  dword
    col
                  dword
    row
                  byte?
    character
                  byte "Input a character: ",0
    hInput
                  byte "Input the times you wanna print the character in one line: ",0
    cInput
                  byte "Input the rows you wanna print: ",0
    rInput
    Output
                  byte "Output: ", 0
.code
main proc
                  edx, offset hInput
    mov
    call
              WriteString
    call
              ReadChar
                  character, al
    mov
    call
              WriteChar
              Crlf
    call
                  edx, offset rInput
    mov
    call
              WriteString
    call
              ReadDec
                  col, eax
    mov
                  edx, offset cInput
    mov
    call
              WriteString
              ReadDec
    call
                  row, eax
    mov
                  ecx, 0
    mov
                  edx, 0
    mov
              Crlf
    call
                  edx, offset Output
    mov
    call
              WriteString
    call
              Crlf
    mov
                  edx, 0
                  ecx < col
    .while
         .while
                       edx < row
                            al, character
                       WriteChar
              call
                            al,' '
              mov
                       WriteChar
              call
              inc
                            edx
         .endw
```

```
mov edx,0
callCrlf
inc ecx
.endw
call WaitMsg
main endp
end main
```

INCLUDE Irvine32.inc

```
. data
    ArraySize
                   dword
                            0
    ArrayA
                   dword
                            20
                                      DUP(0)
                                      DUP (0)
    ArrayB
                   dword
                            20
                   dword
                            20
                                      DUP(0)
    ArrayC
    ArrA
              byte "Array A", 0
    ArrB
              byte "Array B", 0
              byte "Array C", 0
    ArrC
                   byte "Input the array size: ",0
    Input Size \\
    InputNum byte "Input a number: ",0
                   byte "Result: ",0
    Output
.code
main proc
    mov
                   edx, offset InputSize
              WriteString
    call
    call
              ReadDec
                   ArraySize, eax
    mov
                   ecx, 0
    mov
    mov
                   esi,0
                   edx, offset ArrA
    {\tt mov}
    CALL
              WriteString
    call
              Crlf
    mov
                   edx, offset InputNum
                   ecx < ArraySize
    .while
         call
                   WriteString
         call
                   ReadDec
                       ArrayA[esi], eax
         mov
         inc
                        ecx
         add
                        esi,4
    .endw
                   ecx, 0
    mov
                   esi,0
    mov
                   edx, offset ArrB
    mov
    CALL
              WriteString
    call
              Crlf
                   edx, offset InputNum
    mov
                   ecx < ArraySize
    .while
         call
                   WriteString
                   ReadDec
         call
                       ArrayB[esi], eax
         mov
```

```
inc
                         ecx
                         esi,4
          add
     .endw
    mov
                    ecx, 0
                    esi,0
     mov
    mov
                    edx, offset ArrC
               WriteString
    CALL
     call
               Crlf
                    edx, offset InputNum
    mov
     .while
                    ecx < ArraySize
                         eax, ArrayA[esi]
          mov
          \operatorname{add}
                         eax, ArrayB[esi]
                         ArrayC[esi], eax
          mov
                         ecx
          inc
          add
                         esi,4
     .endw
                    ecx,0
    mov
    mov
                    esi,0
                    edx, offset Output
     {\tt mov}
    call
               WriteString
                    ecx < ArraySize
     .while
                         eax, ArrayC[esi]
          mov
                    WriteDec
          call
                         al,' '
          mov
          call
                    WriteChar
          inc
                         ecx
          \operatorname{add}
                         esi,4
    .endw
    call
               Crlf
    call
               WaitMsg
main endp
end main
```

title three

INCLUDE Irvine32.inc

```
.data
    ArrayA
                  dword
                                Dup(0)
                                Dup(0)
    ArrayB
                  dword
    ArrayC
                                Dup(0)
                  dword
    avgA
              dword
              dword
                       0
    avgB
    avgC
              dword
    Num
                  dword
    hInput
                  byte "Input five numbers:",0
                  byte "The average of the array is: ",0
    hOutput
    AllOutput
                  byte "The average of all the elements is: ",0
                  byte "The sum of all the elements is: ",0 \,
    A11Sum
    max
                  dword
    max0ne
                  byte "The max element is: ",0
.code
main proc
IA:
    mov
                  ecx, 0
                  esi,0
    mov
                  edx, offset hInput
    mov
              WriteString
    call
    .while
                  ecx< 5
                  ReadDec
         call
         mov
                       ArrayA[esi], eax
                       eax > max
         .if
              mov
                            max, eax
         .endif
         add
                       avgA, eax
         sar
                       esi,2
         inc
                       ecx
    .endw
    jmp
                  AvgAA
IB:
                  ecx, 0
    mov
                  esi,0
    mov
    mov
                  edx, offset hInput
    call
              WriteString
    .while
                  ecx< 5
                  ReadDec
         call
```

```
ArrayB[esi], eax
         mov
                       eax > max
         .if
                           max, eax
             mov
         .endif
         add
                       avgB, eax
         add
                       esi,4h
         inc
                       ecx
    .endw
                  AvgAB
    jmp
IC:
                  ecx, 0
    mov
                  esi,0
    mov
    mov
                  edx, offset hInput
              WriteString
    call
    .while
                  ecx< 5
                  ReadDec
         call
                       ArrayC[esi], eax
         mov
         .if
                       eax > max
                           max, eax
             mov
         .endif
         add
                       avgC, eax
         add
                       esi,4h
         inc
                       ecx
    .endw
                  AvgAC
    jmp
AvgAA:
                  WriteDec
    ;cal1
                                     ;这里必须清零, else会出bug
    mov
                  edx, 0
                  eax, avgA
    mov
                  esi,5
    mov
                  esi
    div
                  edx, offset hOutput
    mov
    call
             WriteString
             WriteDec
    call
    call
             Crlf
                  ΙB
    jmp
AvgAB:
    ;call
                  WriteDec
                                     ;这里必须清零, else会出bug
                  edx, 0
    mov
                  eax, avgB
    mov
                  esi,5
    mov
```

```
div
                   esi
                   edx, offset hOutput
    mov
              WriteString
    call
              WriteDec
    call
    call
              Crlf
    jmp
                   IC
AvgAC:
    ;call
                   WriteDec
                   edx, 0
                                      ;这里必须清零, else会出bug
    {\tt mov}
                   eax, avgC
    mov
                   esi,5
    mov
    div
                   esi
                   edx, offset hOutput
    mov
              WriteString
    call
              WriteDec
    call
              Crlf
    call
SumAvg:
    mov
                   eax, avgA
    add
                   eax, avgB
    add
                   eax, avgC
                   edx, offset AllSum
    mov
    call
              WriteString
    call
              WriteDec
    call
              Crlf
    mov
                  edx, 0
                  esi,15
    {\tt mov}
    div
                  esi
    mov
                  edx, offset AllOutput
              WriteString
    call
              WriteDec
    call
    call
              Crlf
TheMax:
    mov
                  edx, offset maxOne
    call
              WriteString
                  eax, max
    mov
              WriteDec
    call
    call
              Crlf
    call
              WaitMsg
main endp
end main
```

6. Summary

Preparations:

For the whole experiment, since we have already prepared the environment, we can start to programming with the knowledge below:

- How the data is stored in the array using assembly language
- Branch (.if & .endif) and loop (.while & .endw)
- Multiplication and division (with one register or memory, cannot use the instant number)

Writing the program:

- a) For the content one, we can turn the requirements into the following contents:
 - Input a character, it needs to be printed in the screen by calling procedure "WriteChar"
 - Input two character, one is representing how many rows of the line will the procedure print, the other is representing how many characters will be printed in one single line.
 - Using while loop to print the array of the character

Register inside:

- Edx → Output the string & Inner loop iterator
- Eax → Transformation of the number for the input and output
- Ecx → Outer loop iterator
- Al → Store the character and output the character

Variables inside:

- Col → Store the column number
- Row → Store the row number
- Character → Store the character which will be repeatedly printed

In order to give a friendly interface, we add some strings:

- hInput → "Input a character"
- clnput → "Input the times you wanna print the character in one line"
- rInput → "Input the rows you wanna print"
- Output → "Output"
- b) For content two, we can turn the requirements into the following content:
 - Declare three arrays with same sizes, two for storing the input numbers, another one for sum of the corresponding elements of the arrays.
 - Declare a variable for storing the size of the arrays.
 - Loops for number inputs and sum the corresponding elements.

Register inside:

• Edx → Output the string

- Eax → Transformation of the number for the input and output
- Ecx → Loop iterator
- Esi → Index for the arrays
- Al → Store the character and output the character

Variables inside:

- ArrayA & ArrayB → Storing two sets of the numbers
- ArrayC → Storing the sum of the corresponding elements
- ArraySize → Storing the size of the arrays

In order to give a friendly interface, we add some strings:

- ArrA → "Array A"
- ArrB → "Array B"
- ArrC → "Array C"
- InputSize → "Input the array size"
- InputNum → "Input a number"
- Output → "Result"
- c) For content three, we can turn the requirements into the following content:
 - Declare three arrays to store the data and the size is five
 - Calculate the average of each array and the average of total elements by using div instruction
 - Find the maximal number by using branch.

Registers inside have the same function as content two.

Variables inside:

- ArrayA & ArrayB & ArrayC → Store the data
- avgA & avgB & avgC → Store the average number of the array respectively
- Num → Divisor
- Max → Maximal number

In order to give a friendly interface, we add some strings:

- hInput → "Input five numbers"
- hOutput → "The average of the array is"
- AllOutput → "The average of all the elements is"
- AllSum → "The sum of all the elements is"
- maxOne → "The max element is"

In conclusion:

- Since we use the "dword" type variable, when we do the iteration, the index need to be increased by four.
- Carefully using the mul/div instruction: They are the unary instruction, and the operand cannot be the instant number. In addition, we need to initialize the edx

register with the number zero when we do the division since we use the "dword" type variable. If we do not initialize the edx register, the compiler will pass code but the code will fail to run correctly since integer overflow occurs.