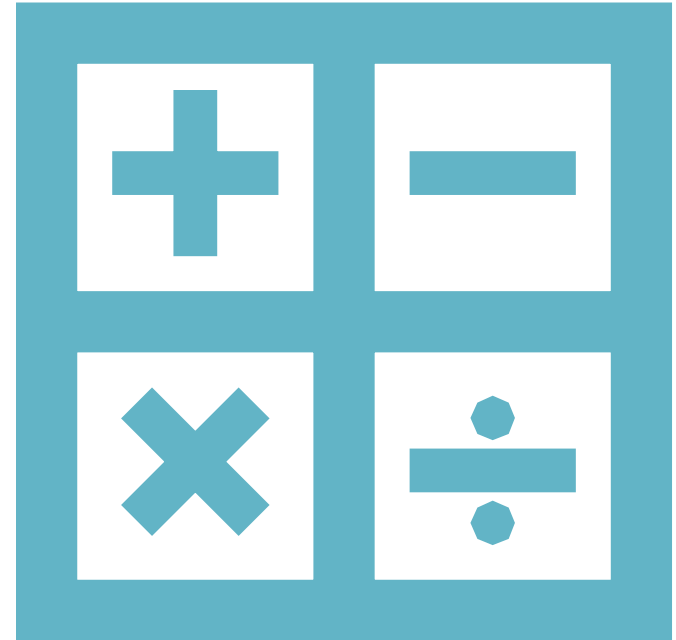


# MATHEMATICS FOR COMPUTING

WEEK 5:1



# LOGIC ENGINEERING IN CPL

- To build logic we must define
  - Syntax
  - Semantics
  - Provide the proof theory
  - Establish the correctness of the construction

# SYNTAX

- Alphabet of Logic
  - A set of atomic propositions:  $p, q, r, p \mid, q \mid, r \mid, \dots$
  - A set of logical operators:  $\neg, \wedge, \Rightarrow, \vee$
  - Technical symbols:  $()$

# WELL FORMED FORMULAE

- **Definition I**

- Any atomic proposition is wff
  - If A and B are wff then  $\neg A$ ,  $A \wedge B$ ,  $A \vee B$ ,  $A \Rightarrow B$  are wff
  - Nothing else is a wff
- A proposition should be a wff to enable reasoning properly.

# SATISFIABILITY AND VALIDITY

- **Definition 2**

- Formula  $A$  is **satisfiable** if there is an interpretation of its atomic propositions which makes  $A$  true.
- Alternatively, if no interpretation of atomic propositions makes  $A$  true then  $A$  is **unsatisfiable**.

- **Definition 3**

- Formula  $A$  is **valid** if every interpretation of its atomic propositions makes it true.
- $\models A$  notation is used to denote the fact that  $A$  is valid.

# LOGICAL CONSEQUENCE

- **Definition 4**

- Formula B is a logical consequence of a knowledge base  $A_1, A_2, A_3, \dots, A_n$  if the following formula is valid:


- $(A_1 \wedge (A_2 \wedge (A_3 \wedge \dots A_n))) \Rightarrow B$

- $A_1, A_2, A_3, \dots, A_n \models B$  is used to denote logical consequence of B

# **PROOF STRATEGIES**



# AXIOMATIC APPROACH

- An axiom is a proposition formally accepted without demonstration, proof, or evidence as one of the starting-points for the systematic derivation of an organized body of knowledge.
  - From all valid formulae we choose a set of formulae and assume they do not need proofs.
  - Next, we formulate the proof technique such that all other valid formulae can be proven from axioms using corresponding rules.
- 



# AXIOMS IN CPL

- Definition 6 [Logic CPLAx-axiomatic formulation of CPL]

Ax.1  $(p \Rightarrow (q \Rightarrow p))$

Ax.2  $(p \Rightarrow (q \Rightarrow r)) \Rightarrow ((p \Rightarrow q) \Rightarrow (p \Rightarrow r))$

Ax.3  $(\neg p \Rightarrow \neg q) \Rightarrow (q \Rightarrow p)$

# RULES OF INFERENCE

- **Substitution:** Let  $A$  be a formula of CPL and  $p$  a propositional variable in  $A$ . Let  $A(p/B)$  be a result of substituting all occurrences of  $p$  in  $A$  by a formula  $B$ .
- Then the following rule can be carried out:

If  $A$  then  $A(p/B)$

$$(p \Rightarrow (q \Rightarrow r)) \Rightarrow ((p \Rightarrow q) \Rightarrow (p \Rightarrow r))$$

Ax.2

$$(s \Rightarrow (q \Rightarrow r)) \Rightarrow ((s \Rightarrow q) \Rightarrow (s \Rightarrow r))$$

from 1, Substitution  $p/s$ ,

# RULES OF INFERENCE

- **Modus Ponens (Implication Elimination)**

From  $A$  and  $A \Rightarrow B$  follows  $B$

- It can be summarized as "P implies Q and P is asserted to be true, therefore Q must be true."

# SEARCHING FOR PROOFS

## Breadth-First Search

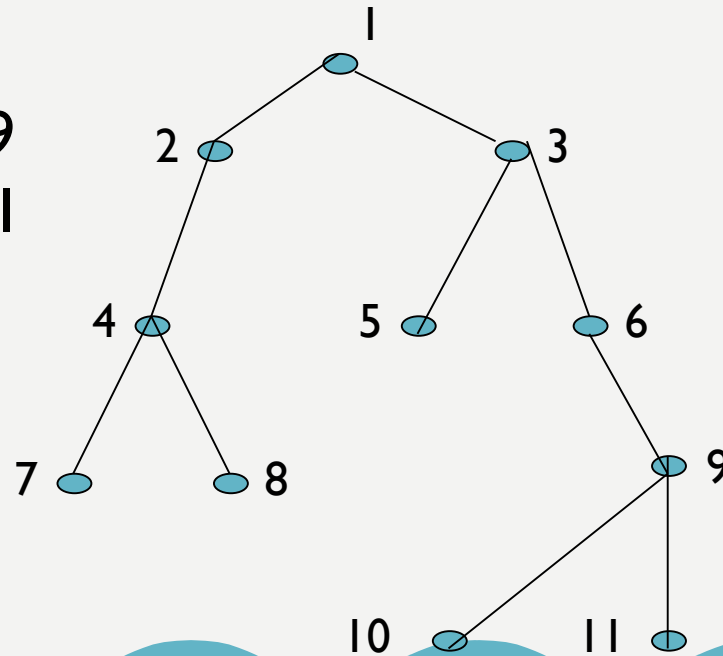
Here we explore the tree in order of levels

Level 1 – nodes 2 and 3

Level 2 – nodes 4, 5, 6

Level 3 – nodes 7, 8 and 9

Level 4 – nodes 10 and 11



## Depth-First Search

Here we explore the tree in order of paths

Path 1 – nodes 1, 2, 4, 7


Path 2 – nodes 1, 2, 4, 8

Path 3 – nodes 1, 3, 5

Path 4 – nodes 1, 3, 6, 9, 10

Path 5 – nodes 1, 3, 6, 9, 11

# FORWARD CHAINING

- Match the FACTS contained in the knowledge base to left hand sides of rules
  - Apply the rules and instantiate new (temporary) facts
  - Repeat until: the goal is achieved or until no more rules fire
  - Operates as a **breadth-first search**
- 

# FORWARD CHAINING

## KNOWLEDGE BASE

### Rules

R1:  $m \Rightarrow i$

R2:  $b \Rightarrow a$

R3:  $i \Rightarrow d$

R4:  $j \Rightarrow e$

R5:  $k \Rightarrow e$

R6:  $g \& h \Rightarrow c$

R7:  $e \& f \Rightarrow b$

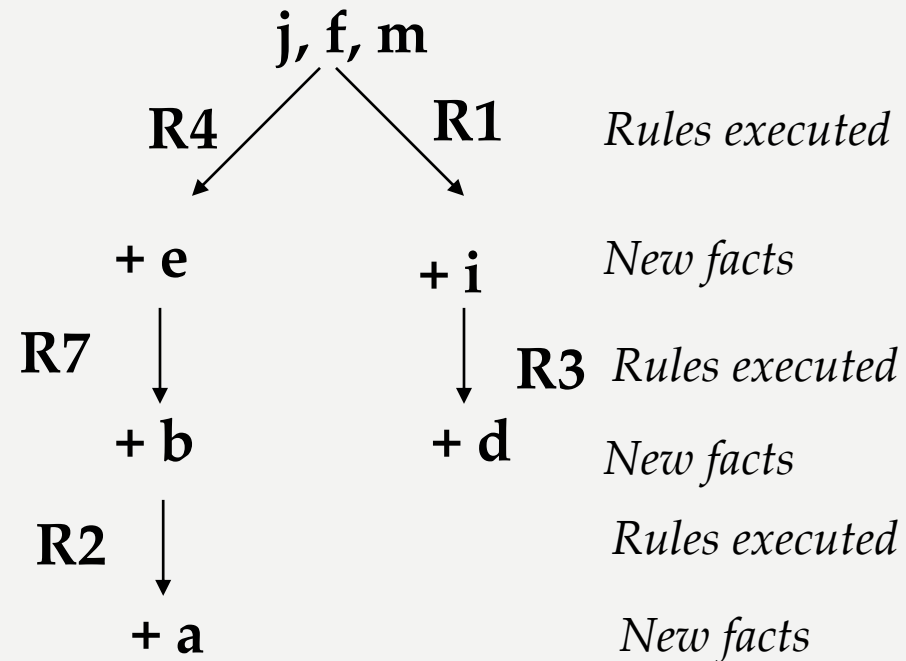
R8:  $c \& d \Rightarrow a$

R9:  $l \Rightarrow i$


### Initial facts

$j, f, m$

## State-space Representation



# BACKWARD CHAINING

- Match the GOAL to right hand side of rules
  - Set up left side of rule as sub-goals
  - Repeat until: all sub-goals match directly with known facts (goal is true)  
or some sub-goals fail to match (goal is false)
  - Backward chaining is usually implemented as **depth-first search**
- 

# BACKWARD CHAINING

## Rules

R1:  $m \Rightarrow i$

R2:  $b \Rightarrow a$

R3:  $i \Rightarrow d$

R4:  $j \Rightarrow e$

R5:  $k \Rightarrow e$

R6:  $g \& h \Rightarrow c$

R7:  $e \& f \Rightarrow b$

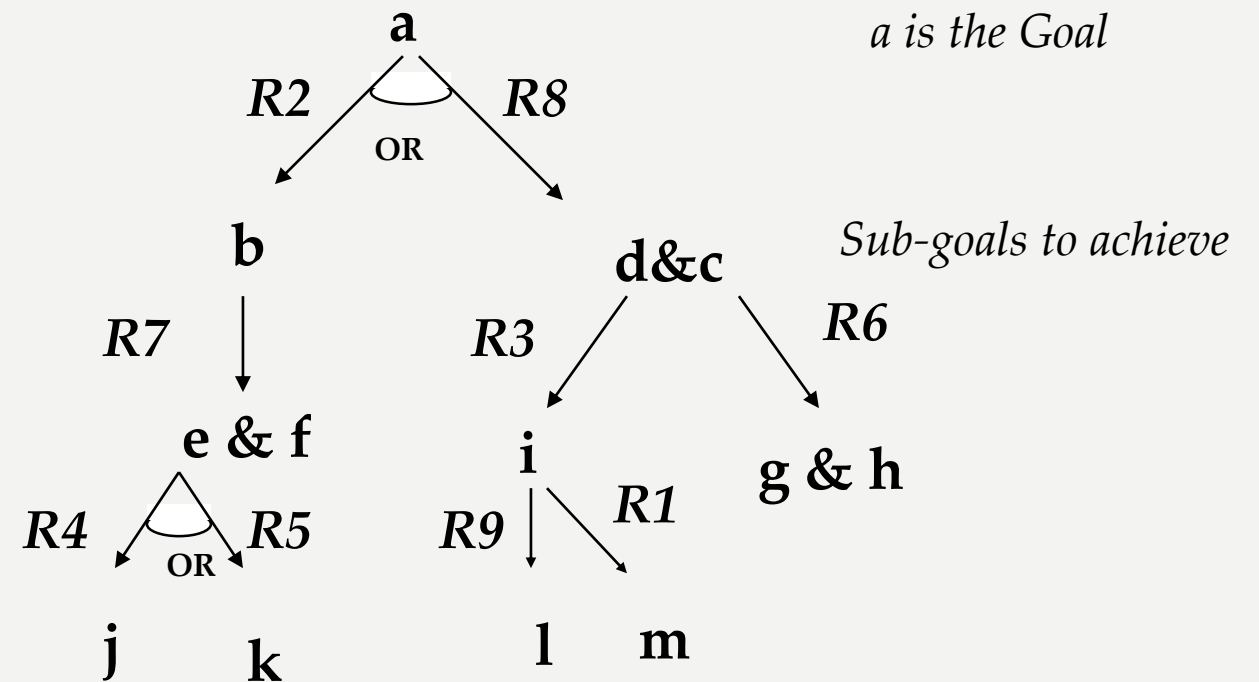
R8:  $c \& d \Rightarrow a$

R9:  $l \Rightarrow i$

## Initial facts

**j, f, m**

## Problem-space Representation





# PROVING VALIDITY BY CONTRADICTION

Consider Axiom I.  $p \Rightarrow (q \Rightarrow p)$

Goal: proof that Axiom I is valid but not by constructing the full truth table

1. Assume the contrary -  $p \Rightarrow (q \Rightarrow p)$  is not valid.
2. It should be the case then that  $p$  is true but  $q \Rightarrow p$  is false
3. Since  $q \Rightarrow p$  is false  $q$  should be true but  $p$  false
4. Contradiction:
5. Therefore our assumption that  $p \Rightarrow (q \Rightarrow p)$  is not valid is wrong!
6. Therefore,  $p \Rightarrow (q \Rightarrow p)$  is valid

# QUESTIONS?

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