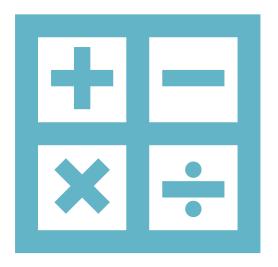
## MATHEMATICS FOR COMPUTING



WEEK 01

### **KNOW YOUR MODULE TEAM**

- Module Leader
  - Ms. Sapna Kumarapathirage sapna.k@iit.ac.lk/ Oracle Room, Ist Floor
- Module Team
  - Ms. Ganesha Thondilege ganesha.t@iit.ac.lk/ 501, 5th Floor
  - Mr. Dilan Shaminda dilan.s@iit.ac.lk/ 3<sup>rd</sup> Floor, 302
  - Ms. Sachini Bambaranda sachini.b@iit.ac.lk/ Oracle Room, Ist Floor
  - Ms. Nipuni Perera nipuni.p@iit.ac.lk/ Oracle Room, Ist Floor

### **GROUND RULES**





Take notes during lecture



Ask questions



Answer questions



Don't disturb others



Don't be late to lectures

#### **MODULE DELIVERY**



12 weeks of lectures and tutorials in the semester



You will have a 2-hour lecture and a 2-hour tutorial each week



Tutorials will follow topics covered in the previous lecture

#### AT THE END OF THE MODULE YOU WILL BE ABLE TO ...

01

Analyze and produce answers to various scenarios using Reasoning Techniques, Probability and Statistics, Set Theory, Matrices, and Vectors 02

Identify problem solving strategies

03

Have an introductory knowledge about Graphs and Trees

### WHAT'S UP AHEAD



Booleans, Reasoning with booleans, Logic



Graphs and Trees



**Probability** 



Sets, Relations and Functions



**Statistics** 

### WHAT'S UP AHEAD









**Matrices** 

**Vectors** 

Proof

Problem Solving based on Propositional Logic

#### **MODULE MARKS**



You will have TWO in-class tests



Both ICT's will be carried out online through Blackboard



Each ICT will weigh 50% to the final module mark



If module mark >= 40; then you will pass the module



ICT's will be based on the work done in lectures and tutorials

## WHY LEARN MATHS?

Any information system, software, website, or even games will have inputs, outputs, and processes

A large part of study of information systems, programming and computer science is the process of PROBLEM SOLVING

We need techniques to tackle them. And in many cases we need some knowledge of fundamentals – MATH!

## QUESTIONS?



## LOGIC

#### **BOOLEANS**

- Booleans (IF ...THEN,AND, OR, NOT) are necessary to understand how to reason out and to make rules about how a system should function
- BOOLEAN expressions are related to mathematical concepts.
- Most high-level computer languages use Boolean expressions to construct complex algorithms and complex program instructions

#### **PROPOSITIONS**

A Boolean variable, p, is a symbol that takes a Boolean value

either p is True, or p is False

#### **PROPOSITIONS**

Proposition is a declarative sentence that is either True or False but not both

#### Example

All the following declarative sentences are propositions.

- 1 Colombo, is the capital of Sri Lanka.
- 2 1 + 1 = 2
- 2+2=3.

Propositions 1 and 2 are true, whereas 3 is false

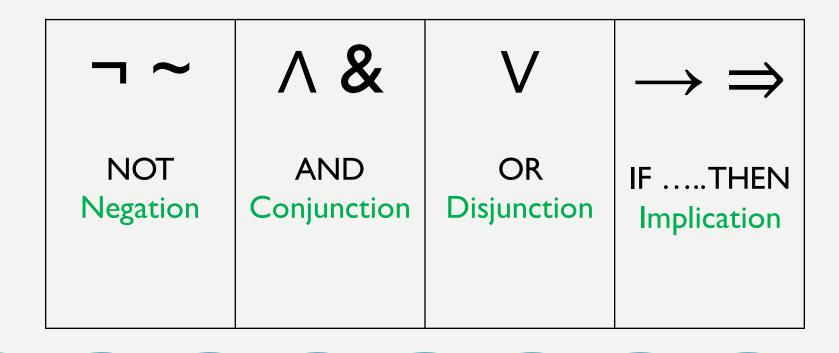
### PROPOSITIONAL VARIABLES

- Variables that represent propositions are called Propositional Variables
- We use letters to denote propositional variables, like we do with numerical variables
- The truth value of a proposition is denoted by T (true) or F (false)

### **COMPOUND PROPOSITIONS**

Many mathematical statements are built using more than one proposition. When we use logical operators to combine two or more propositions, they are called compound propositions.

### **LOGICAL OPERATORS**



#### Let's consider a propositional language where

- p means "Paola is happy",
- q means "Paola paints a picture",
- r means "Renzo is happy".

Formalize the following sentences:

#### **BRAIN FOOD**

- a) "if Paola is happy, then she paints a picture"
- b) "Paola and Renzo are happy"
- c) "Renzo is happy but Paola isn't happy"
- d) "if Paola is happy and paints a picture then Renzo isn't happy"

## TRUTH TABLES

#### **CONSTRUCTING TRUTH TABLES**

- Each proposition is either true or false
- Compound propositions are constructed from simpler ones
- If the number of atomic propositions = m; then the

#### rows in the truth table = $2^m$

• The rows of the truth table represents all the possible combinations of the truth values that the atomic propositions can take

$$(\quad) \gg \sim \gg \land \gg \lor \gg \rightarrow$$

#### **NEGATION**

It is not the case that...

Negation is so called UNARY operation as it only applies to one proposition

P	~P
Т	F
F	T

#### CONJUNCTION

The conjunction of a Boolean expression P with a second Boolean expression Q is True when both P and Q are True and is False otherwise.

P	Q	P ∧ Q
Т	Т	Т
Т	F	F
F	Т	F
F	F	F

#### DISJUNCTION

The disjunction of a Boolean expression P with a second Boolean expression Q is False when both P and Q are False and is True otherwise

Р	Q	P V Q
Т	Т	Т
Т	F	Т
F	Т	Т
F	F	F

### **IMPLICATION**

 $P \to Q$  is meant to reflect the conditional statement "if P then Q" in ordinary language

P	Q	$\mathbf{P}  o \mathbf{Q}$
Т	Т	Т
Т	F	F
F	Т	Т
F	F	Т

#### **EXAMPLE**

Consider the following proposition

If X is divisible by 4 then X is divisible by 2

- What are the atomic propositions?
- What is the logical formula for this?
- How many rows should be there in the table?
- What are the columns?
- Computing the truth table?

• 
$$(p \to p) \to p$$

• 
$$p \to (p \to p)$$

• 
$$p \lor (q \land r) \rightarrow (p \land r) \lor q$$

• 
$$p \to (q \to p)$$

#### **BRAIN FOOD**

- a) How many rows should be there in the table?
- b) How many columns should be there in the table?
- c) Using the answers in a) and b) compute the truth tables for the given compound propositions

# QUESTIONSP

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