



Event-Driven Programming

Practice Quiz, 3 questions

1
point

1. Which of the following attributes specifies the event handler in an HTML input element?

- ☐ value
- ☐ id
- ☐ type
- ☐ onclick

1
point

2. The following canvas element is defined using HTML:

```
1 <canvas id="can">
2 </canvas>
```

You would like to create a JavaScript variable **canvas**.

```
1 var canvas = ?
```

What code goes to the right of the assignment operator (equals sign) in order to get this element?

Enter answer here

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3. You have defined the following HTML slider input element.

```
1 <input type="range" min="10" max="100" value="10" id="sldr" oninput
   ="doThing()" >
```

You have accessed this element in the JavaScript function doThing()

```
1 function doThing() {
2   var sliderinput = document.getElementById("sldr");
3   // code goes here
4 }
```

What line of code will declare a variable **size** and initialize it to be the number from the slider?

- ☐

```
1 var size = sliderinput.value;
```
- ☐

```
1 var size = sldr.value();
```
- ☐

```
1 var size = sliderinput.value();
```
- ☐

```
1 var size = sldr.value;
```

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