

Programming Fundamentals with JavaScript

For Loops

Next Piece: Repetition (for Each Pixel)

- ① Start with the foreground image you want (fgImage)
- ② And with the background image you want (bgImage)
- ③ Make a blank image of the same size (output)
- ④ For each pixel (currentPixel) in fgImage
 1. Look at currentPixel and if it is green,
 - Look at same position in bgImage
 - And set output's corresponding pixel to bgImage's pixel
 2. Otherwise: set output's corresponding pixel

Next Piece: Repetition (for Each Pixel)

Repeat steps for each pixel

- ① Start with the foreground image you want (fgImage)
- ② And with the background image you want (bgImage)
- ③ Make a blank image of the same size (output)
- ④ For each pixel (currentPixel) in fgImage
 1. Look at currentPixel and if it is green,
 - Look at same position in bgImage
 - And set output's corresponding pixel to bgImage's pixel
 2. Otherwise: set output's corresponding pixel

Repeating Steps: For Loops

```
for ( var pixel of img.values() ) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```

- Repetition: for loops
 - Assume `img` previously declared/initialized

Repeating Steps: For Loops

```
for ( var pixel of img.values() ) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```

Keyword *for*

- Break down syntax

Repeating Steps: For Loops

```
for ( var pixel of img.values() ) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```

In parentheses: information about repetition

- Break down syntax

Repeating Steps: For Loops

```
for ( var pixel of img.values() ) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```

Variable to refer to **current** item
(looks like variable declaration)

- Break down syntax

Repeating Steps: For Loops

```
for ( var pixel of img.values() ) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```

Keyword of

- Break down syntax

Repeating Steps: For Loops

```
for ( var pixel of img.values() ) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```

What to repeat over

For images: `img.values()` gives all pixels

- Break down syntax

Repeating Steps: For Loops

```
for ( var pixel of img.values() ) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```

Body of the loop: what statements to repeat
In curly braces

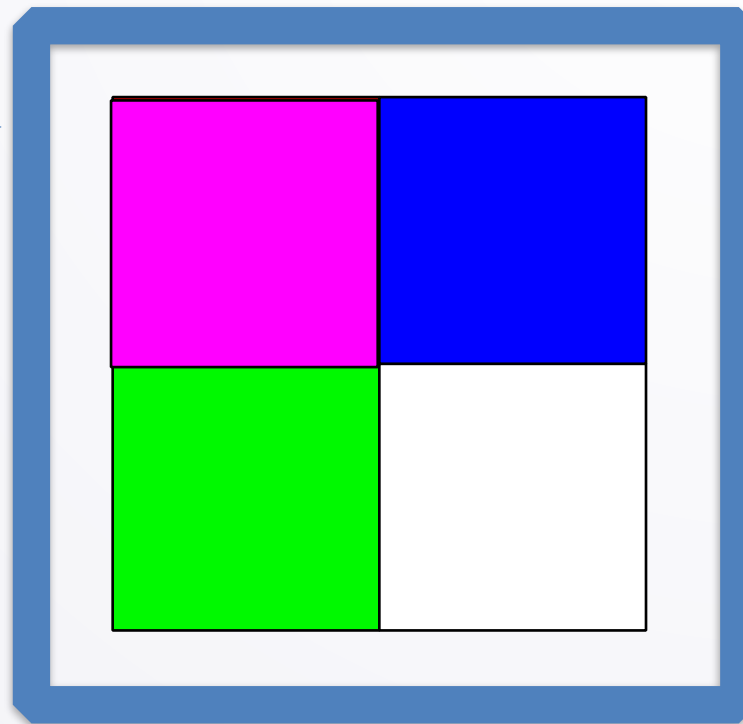
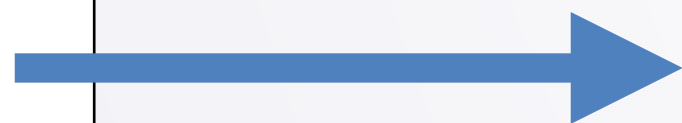
- Break down syntax

Semantics

➔
for (var pixel of img.values()) {
 var newG = 255 - pixel.getGreen();
 pixel.setGreen(newG);
}

img

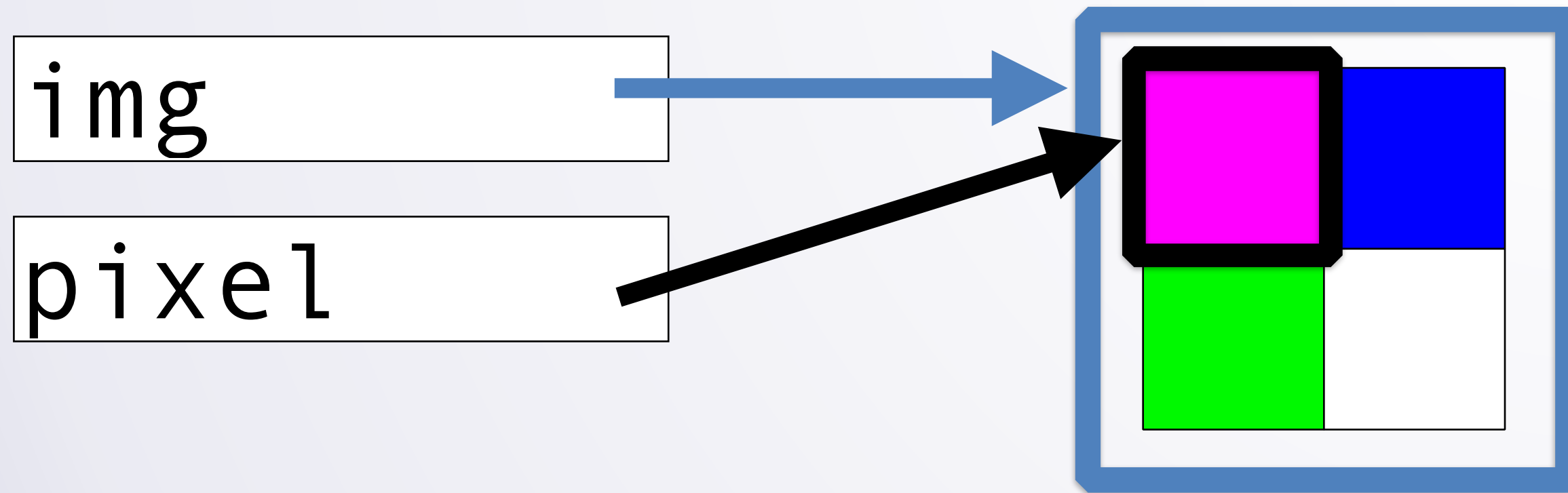
pixel



Semantics

➔

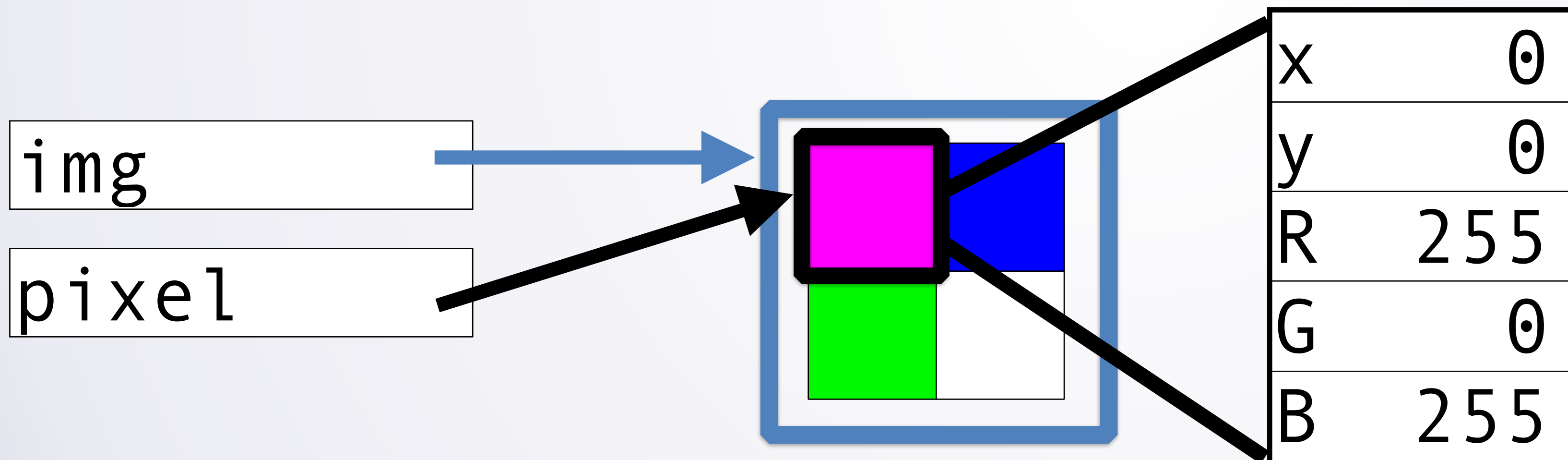
```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



Semantics

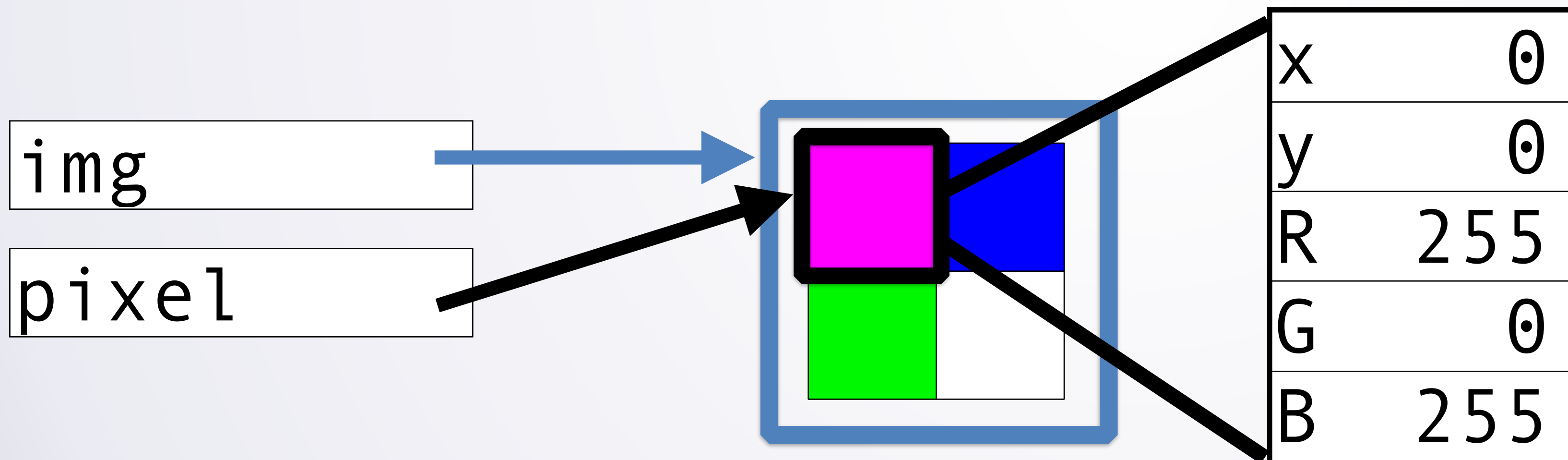
➔

```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



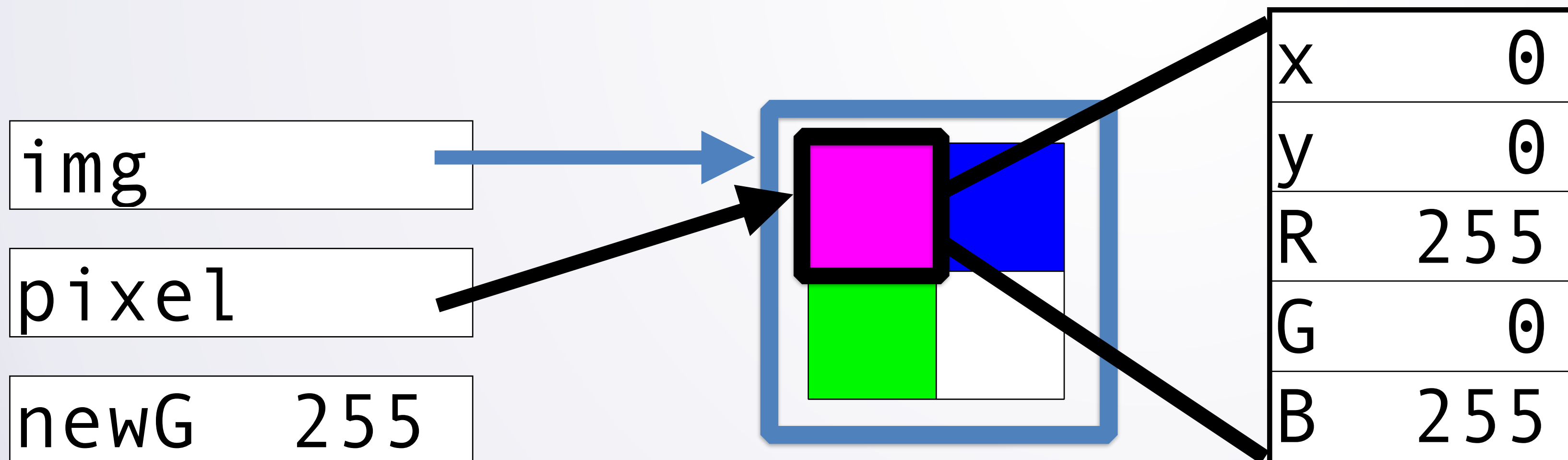
Semantics

```
for (var pixel of img.values()) {  
    → var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



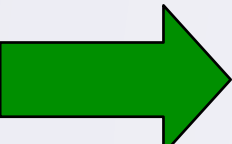
Semantics

```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    → pixel.setGreen(newG);  
}
```



Semantics

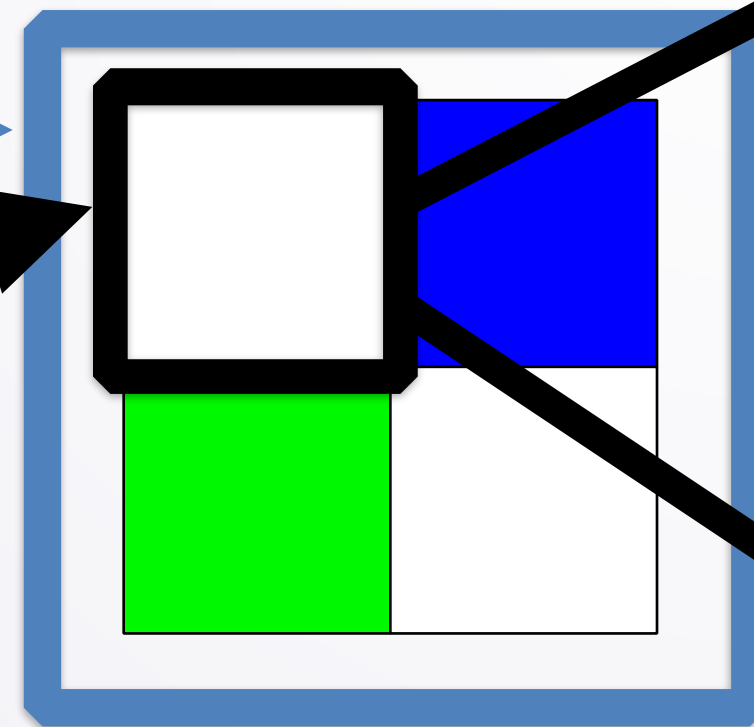
```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



img

pixel

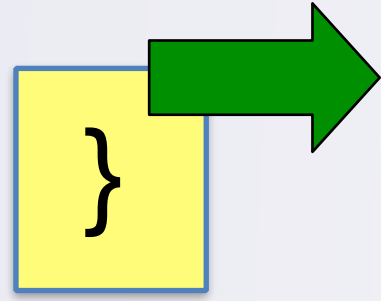
newG 255



x	0
y	0
R	255
G	255
B	255

Semantics

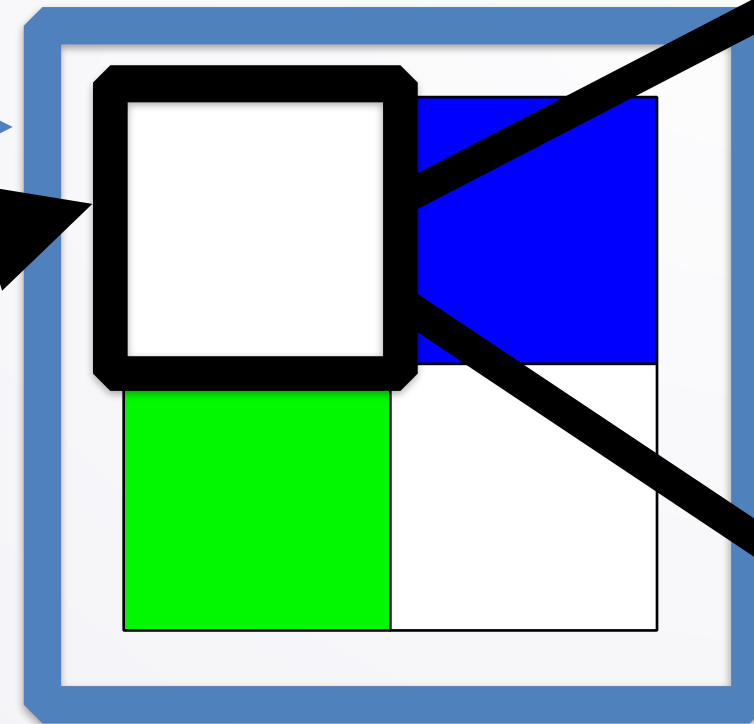
```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



img

pixel

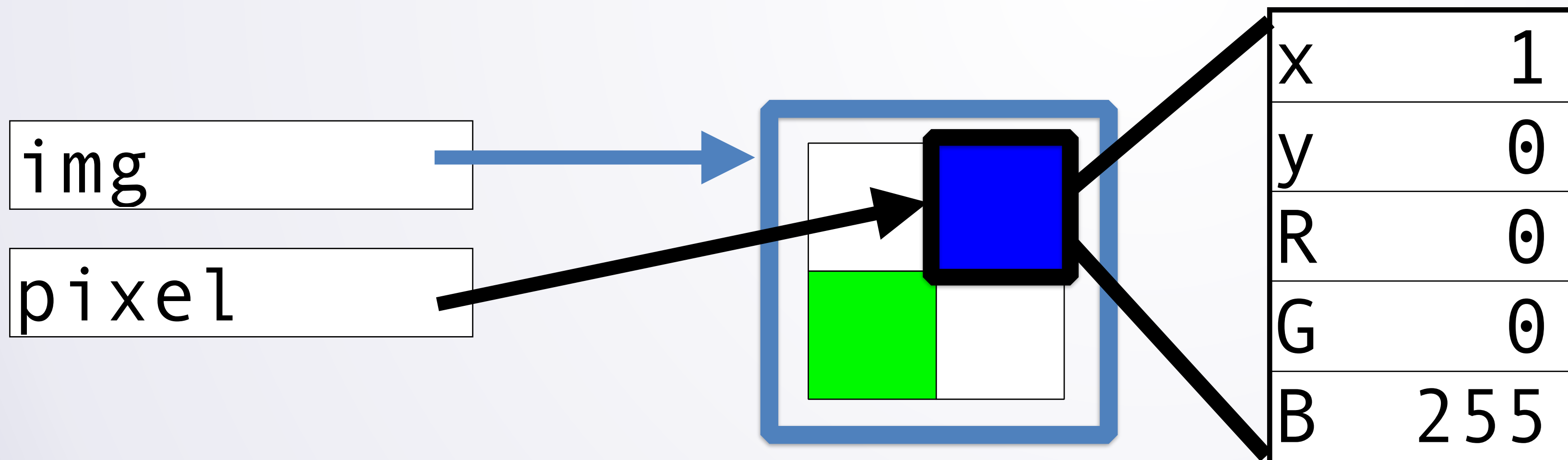
newG 255



x	0
y	0
R	255
G	255
B	255

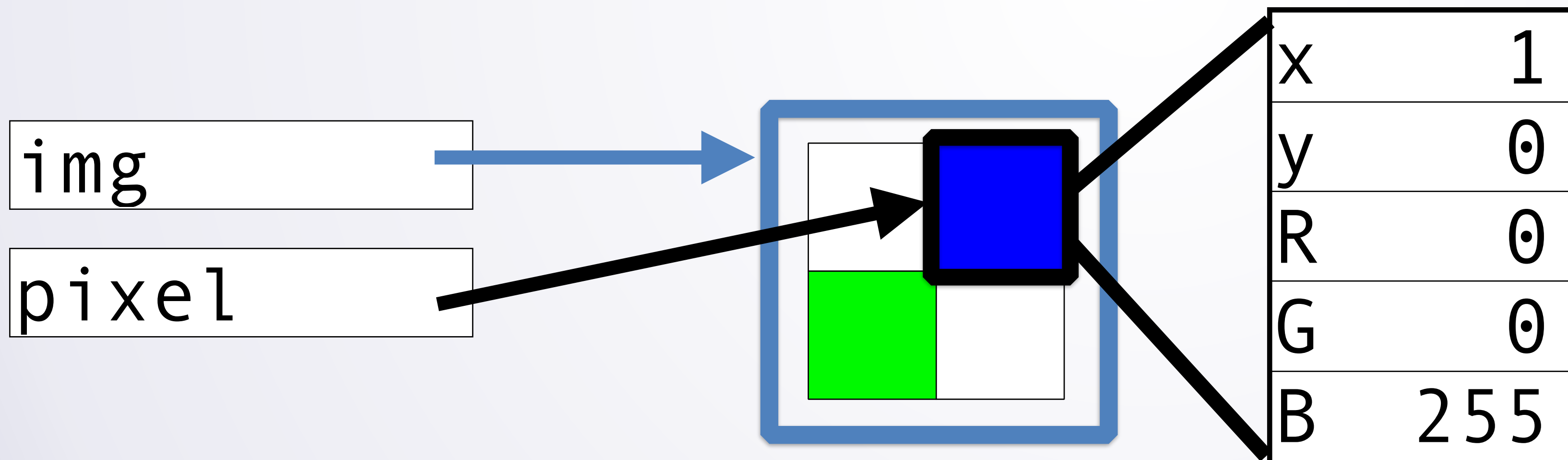
Semantics

➔ `for (var pixel of img.values()) {
 var newG = 255 - pixel.getGreen();
 pixel.setGreen(newG);
}`



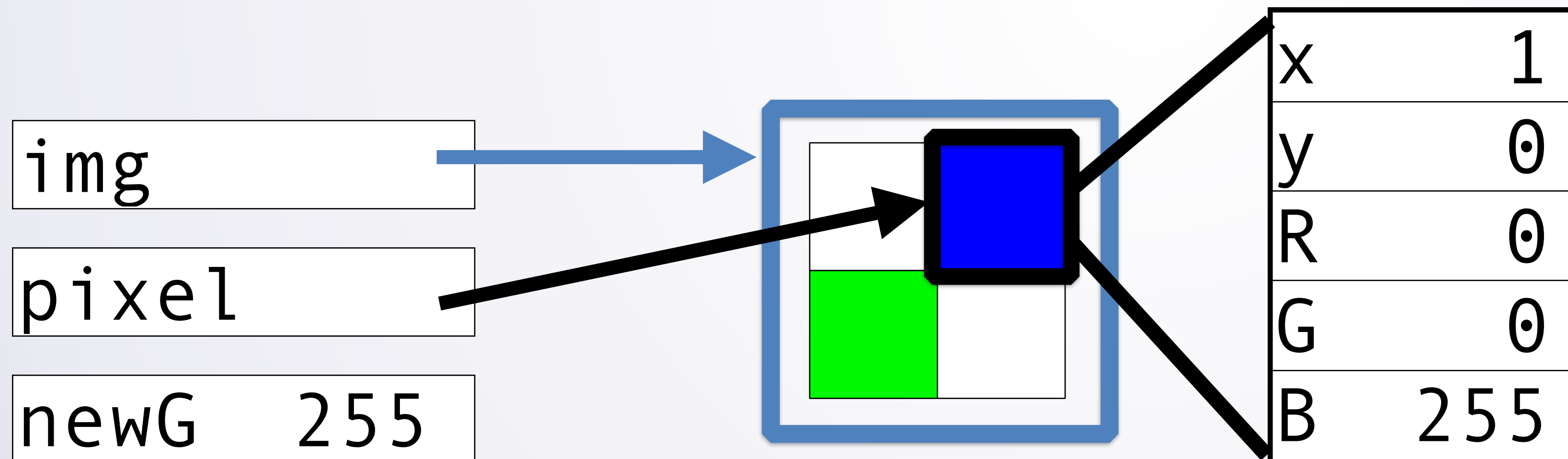
Semantics

```
for (var pixel of img.values()) {  
    → var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



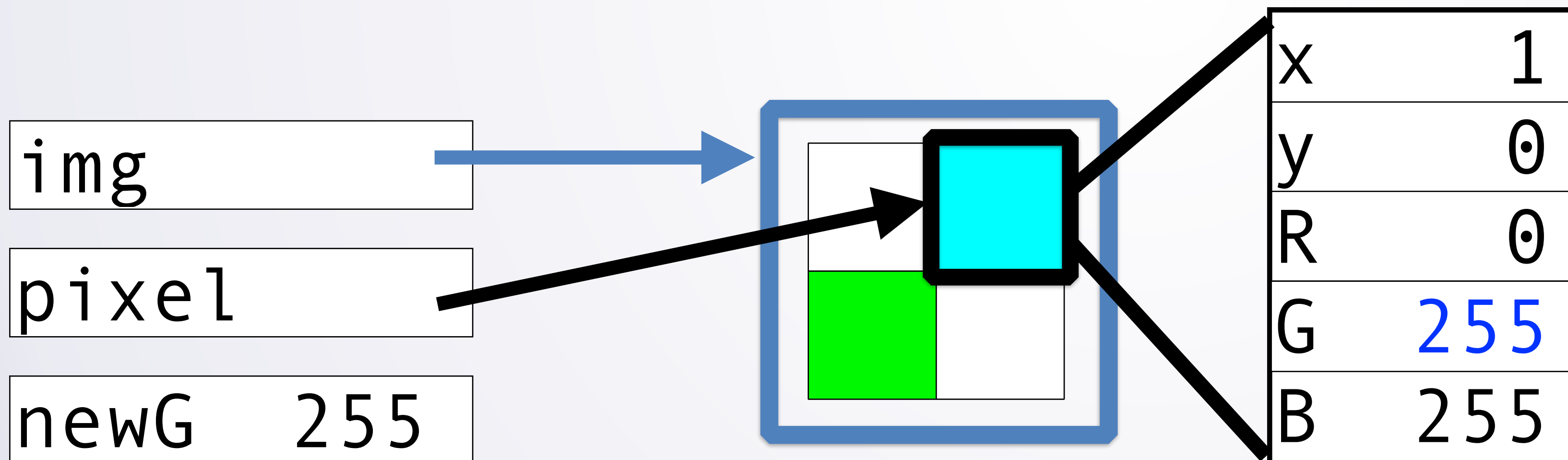
Semantics

```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



Semantics

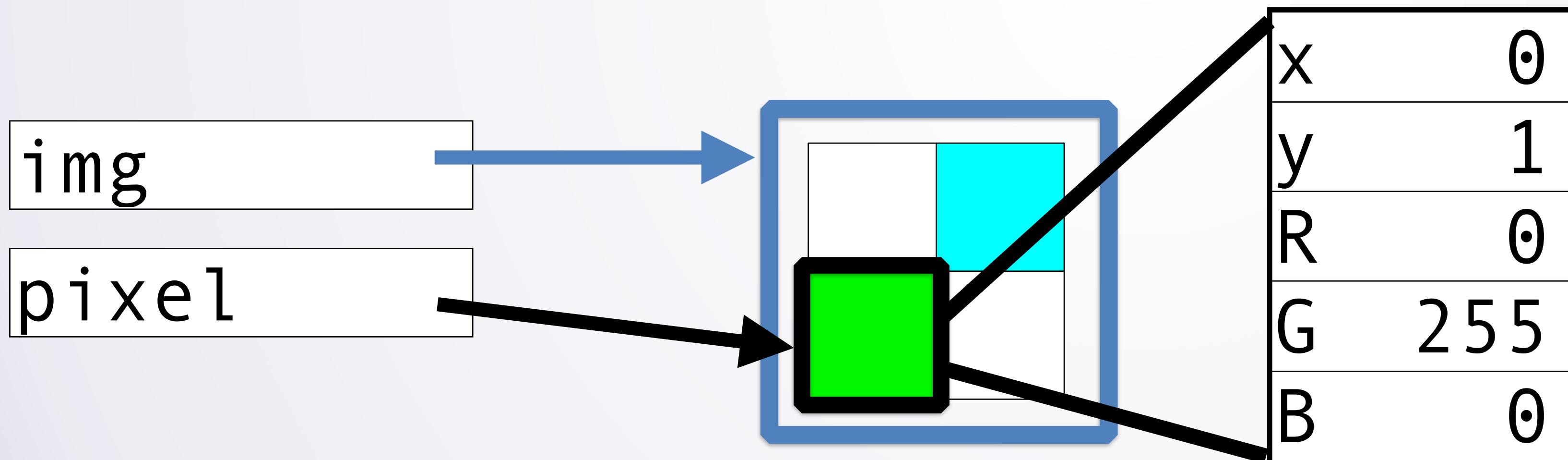
```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



Semantics

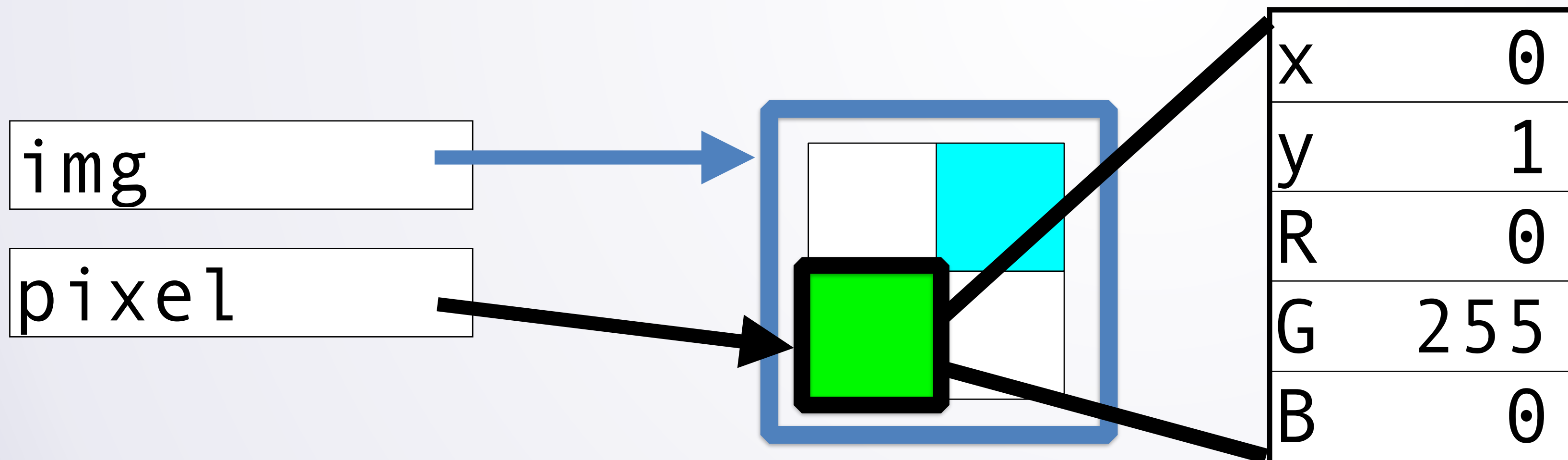
➔

```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



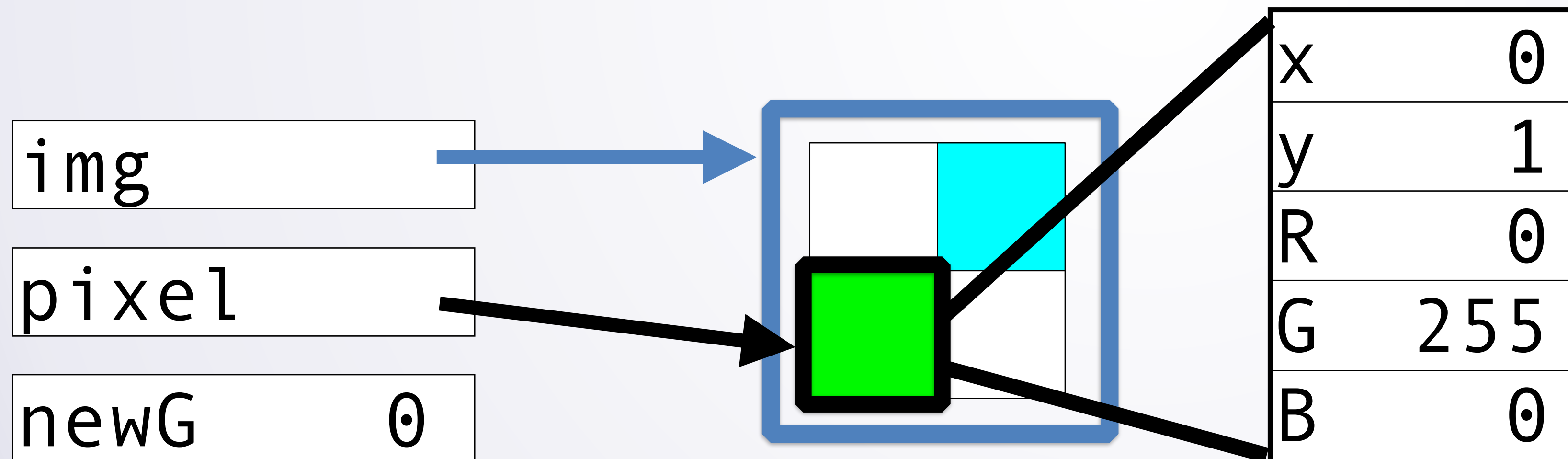
Semantics

```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



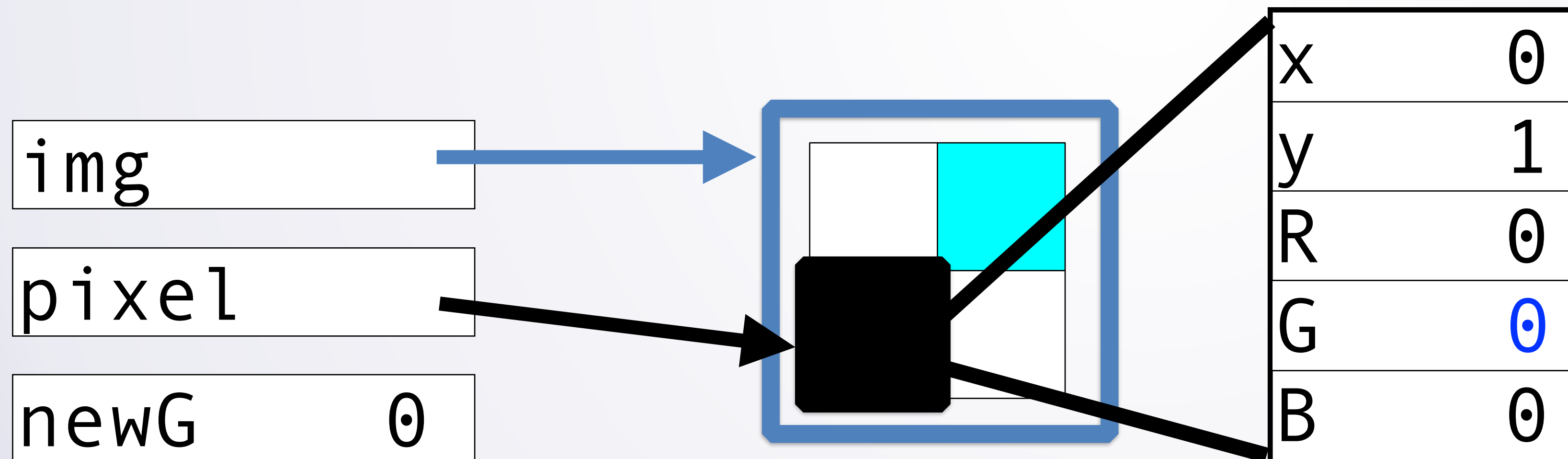
Semantics

```
for (var pixel of img.values()) {  
    → var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



Semantics

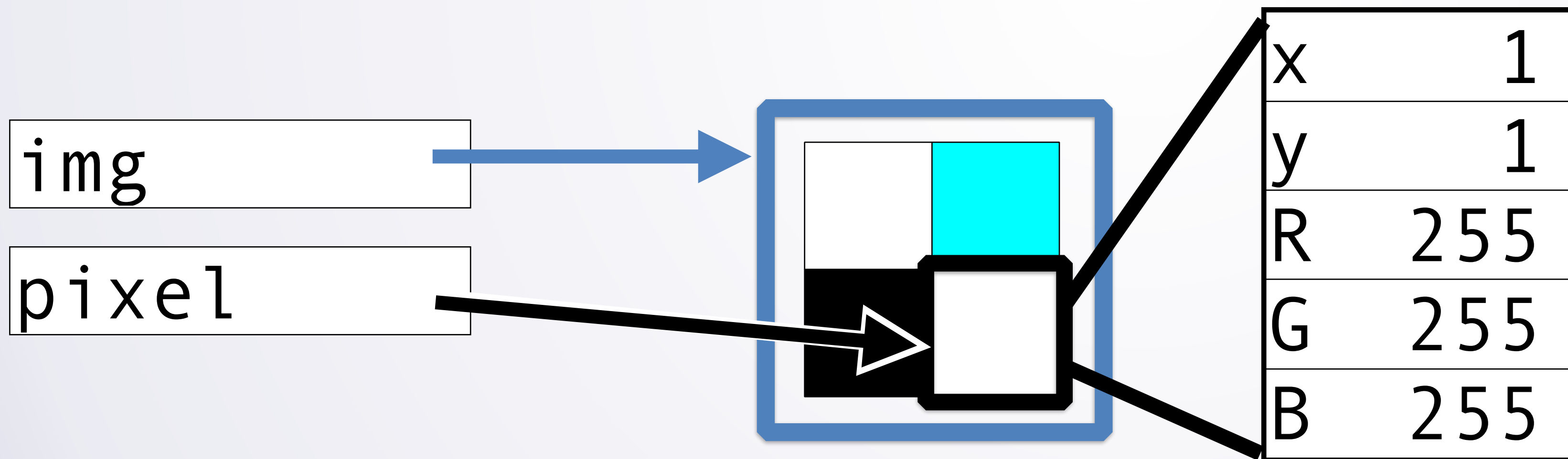
```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



Semantics

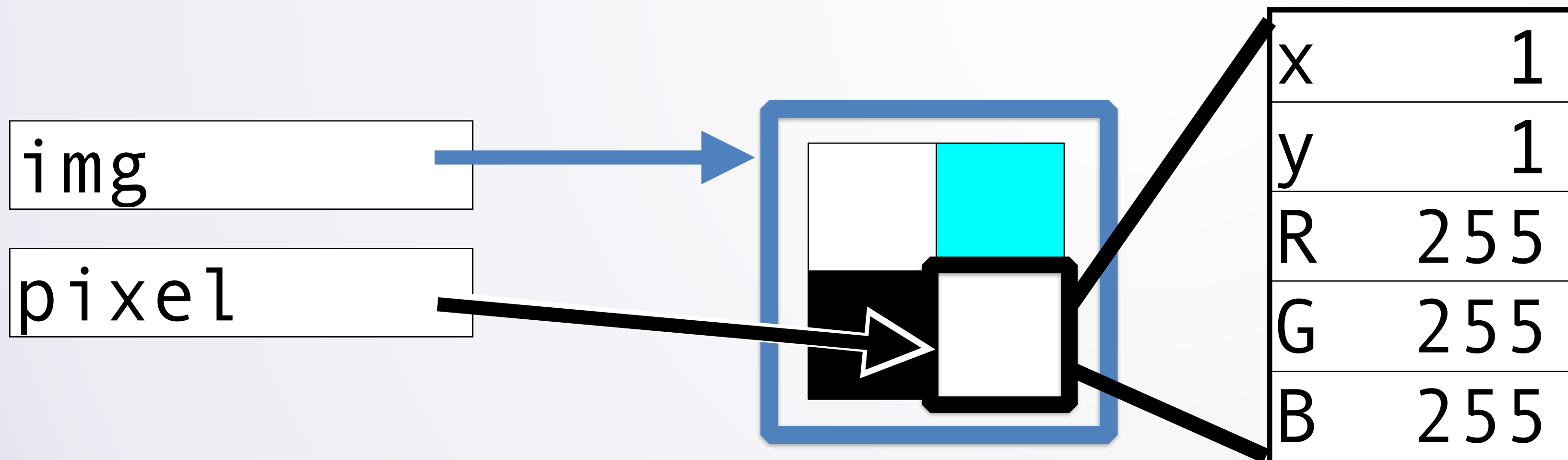
➔

```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



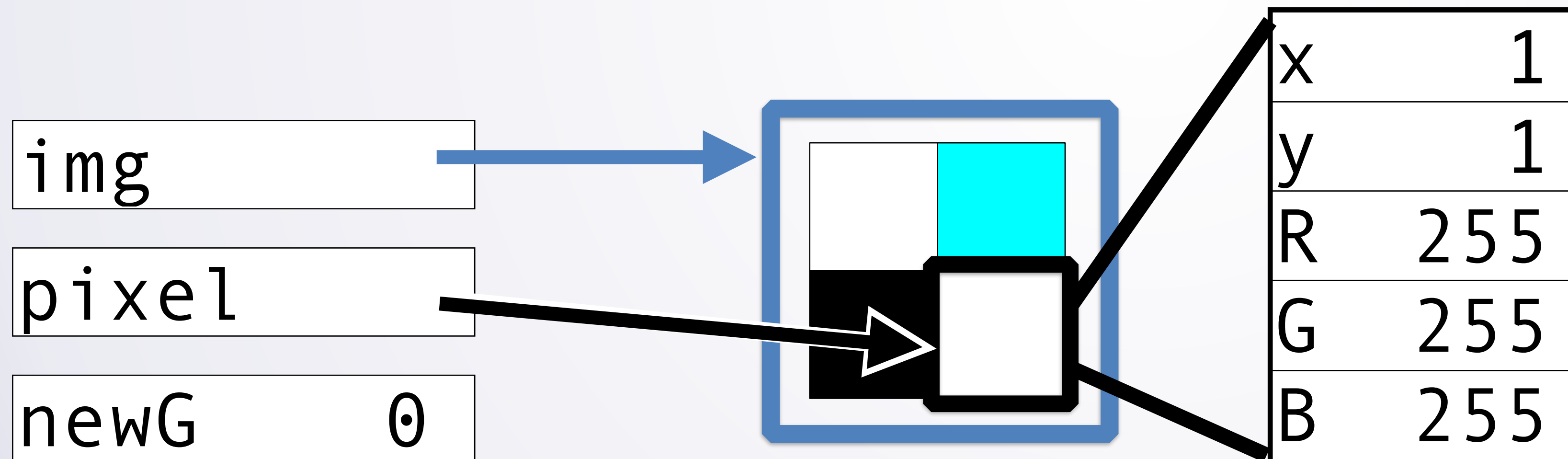
Semantics

```
for (var pixel of img.values()) {  
    → var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



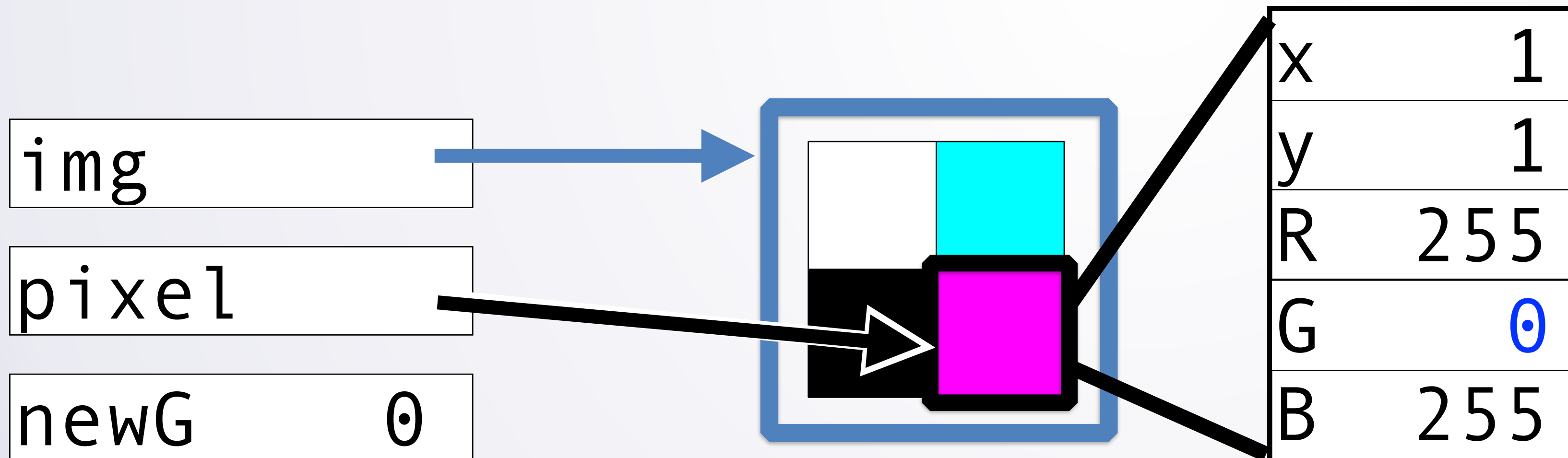
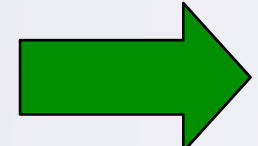
Semantics

```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    → pixel.setGreen(newG);  
}
```



Semantics

```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```

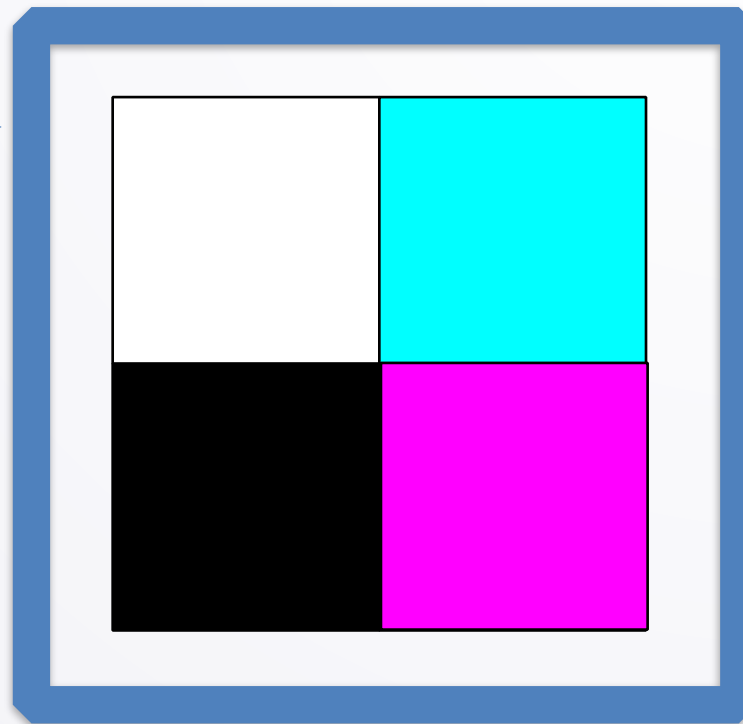
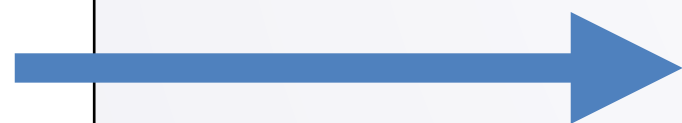


Semantics

➡ for (var pixel of img.values()) {
 var newG = 255 - pixel.getGreen();
 pixel.setGreen(newG);
}

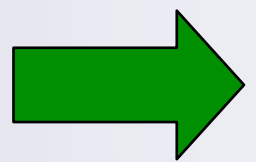
img

pixel none



Semantics

```
for (var pixel of img.values()) {  
    var newG = 255 - pixel.getGreen();  
    pixel.setGreen(newG);  
}
```



img

