

**This document is solely for referencing the game flow and the scripts. For detailed explanation of the game, please refer to Readme and Topic which are also in the zip file.**

### **Story outline:**

You are lost in the midst of a forest, holding onto a ring in your hand. You know by heart that this ring is important as it has a connection with your fiancée. Someone in the forest told you that you were the hero of humankind who made an eternal vow with a noble elvish princess. However, she disappeared the day before your wedding. You fought the opponent who had taken her away, unfortunately, you lost your memory in the fight, but your opponent was also badly injured. Now it is time to look for your love and give a final hit on your enemy!

There will be two ways to solve the puzzles, one is easier and involves doing bad things, the other is more difficult but does not involve bad behaviors like theft and slaughtering.

Doing more bad than good — the princess was dead before you found her, you were so outrageous that you killed your enemy without listening to him.

Doing more good than bad — you did not see your enemy, your ring shined and broke into pieces. You apologized to your love and she just brushed off, saying that she would forgive you for what you have done.

**SLAUGHTERING** – the end revealing the truth:

you were pretending to lose your memory so that the princess would not escape from you. She was so noble and kind that she was giving you a second chance after you had taken her people's life for power with the ring. However, in the end, you were a weak human whose heart would easily get corrupted. You chose the fastest way through as this forest was once your territory, and you found both the princess and your enemy. You were angry at him as he was once your loyalest guard. You told him to back away but he would not listen. You did not want to waste any more time and just went on to imprison your trophy wife. However, she stabbed you as you approached.

## **Script**

*Player wakes up in the midst of a forest.*

### **Suspicious man**

My lord, you finally woke up! May we start on our journey?

*The man was tied tightly by ropes, deep red marks reflecting on his skin. The person who did this must be hating him so much.*

### **You**

(Shakes your head) I do not know you.

**Suspicious man**

(Stunned) You lost your memory? How is that possible? Check your pocket and put on that ring *right now!*

*You feel uncomfortable about the attitude of the man in front of you, is he your friend?*

*PLAYER checks the inventory and finds a ring.*

**Ring description:** It is definitely not a gorgeous ring. However, it has a familiar vibe that seems to tempt you to put it on.

**You:**

I would not follow your command.

**Suspicious man:**

(laughs viciously) Haha, you are still our honorable KING THORIAN. Fair, I am not in the position to *tell* you what to do. By the way, my name is Veldric, Veldric Shawdowbane. That is a fake name of course, you just need to know that I am your loyal magician!

**Veldric:**

Now that you have lost your memory, I will explain a bit.

You were the hero of humankind, (*Shorts*) the most respected man in human history, as you defeated the most sinister demon in the world. After the battle, you fell in love with an elvish princess whose beauty is as radiant as the most precious pearl — *I'm getting jealous (says contemptuously)*.

However, she disappeared the day before your wedding, with your opponent. You chased them and went on to fight.

*You really dislike him now. You decide to leave immediately after he reveals all the useful information.*

**You:**

Did i lose?

**Veldric:**

(*Smirks*) Of course not. With that ring you would never encounter failure and Vivian loves you, she would never make you hurt.

*The familiar name invokes a sense of nostalgia and warmth in your heart. Even now, you still remember her lovely voice and noble heart.*

**Your:**

You should not mention her name like that.

**Veldric:**

This is me, you highness. I am even more surprised now, you remember her even when you forget your name. Then it should be easy for me to explain what we are supposed to do. Your opponent trapped you here, a special place sheltered with magic. From my

observation, there are three *puzzles* in this area. I am not very sure where it would lead us to after solving the puzzles, but unfortunately, this is our only clue. Shall we start now?

*You nod, then walk away.*

**Veldric:**

Can you not see I am also trapped here?! Come back and release me!

**North room locked description:**

The door is locked, there does not seem to be any other way to break through other than looking for a key.

**North room unlock description:**

You have unlocked the door. However, once you step inside, a strong wind arises which prevents you from seeing anything. In the next moment, you are in a NEW WORLD. This must be magic.

Puzzle 2 (logic question)

**INSTRUCTION**

Sprites are lovely creatures who always lie. It is observed that when four of them come together, there will only be one telling the truth.

**Scarlet**

Hello, human! Help me! I am so angry at Emerald, she's such a liar. How can she charge me for stealing the precious Elven Feather? To be honest, she is the thief! Amber did not steal by the way, look at her dumb face (*rolls eyes*), she is not smart enough to do that.

**Amber**

(says nervously)...Sorryyyy, I have not been talking to guys for some time... I saw Sapphire taking the Elven Feather away, she hates humans (*sighs*). Please do not hurt her, I know you are the human king, you must be a kind man, right?

**Sapphire**

(*coldly*) Filthy human, back away from me! I didn't steal.

**Emerald**

Scarlet is the thief!!!!!! She stole my cake (*cries*)...and whatever you seek.

**Narrative**

Who stole the Elven Feather?

Choose:

Scarlet

Amber

Sapphire  
Emerald

South room locked description:

Hmm, the door is obviously locked, why would you even try to open it?

South room unlock description:

The feather slips through the door, which brings it open somehow. A beam of white light flashes, forcing you to squeeze your eyes. As expected, a new world unfolds after the ominous magic wave.

Puzzle 3 (calculus)

Jean:

I would not let you pass...Vivian does not deserve this.

You:

This is not fair! Vivian must be missing me so much, I need to go to her side. Claire, you also carry the blood of an elf, do you betray your own kind?

Jean:

*(closes her eyes)* Fine. This is my question, but I could not promise you anything.

Jean:

*(shows on a piece of paper)*

$$\int_0^{\infty} \int_0^{\infty} (x^2 - y^2) / (x^2 + y^2)^3 dx dy$$

Choice:

Burn (when player has the fire magic)

1

Infinity

$\pi/2$

0 (This is the correct answer)

Item: Shabby ring of fire

Description: This ring is the relic of the ancient fire god Vulcan after his death in the fateful battle, which could wield terrifying destructive power if used against a living creature.

Signal (to the final room):

When you stare into the abyss, the abyss stares into you.

Normal end:

unlock description:

Narrative:

This palace feels very **familiar**. You must have reached your final destination.

Soldier:

Vivian is dead, she felt disappointed...

You:

(Rage swarms your heart) HOW DARE YOU?

Narrative:

You put on your ring, immediately feeling immense power accumulating inside you. This person must pay for what he has done, and you are never merciful towards betrayers.

Soldier:

My lord, don't----

Narrative:

Your enemy died. A sudden emptiness in your heart prevents you from feeling happy for whatever happened. Now that your love is gone, you should go to your people and fulfill your responsibility as the king, but you are just tired.

You:

(kiss your ring) Good bye Vivian.

Narrative:

Normal end: Farewell.

Hint: Vivian dies of heartbreak. The answer to Jean's question is 0. Try not to kill her next time, she is Vivian's best friend. (By the way, Jean's model and name is credited to Genshin Impact. It is a nice game, highly recommend to play it :) )

Good end:

Unlock description:

Narrative:

This palace feels familiar. It was supposed to be the place where your wedding was held.

Vivian:

Thor, you are here.

You:

(hold her hand) Yes, and I will never leave you, my love.

Vivian:

(smiles) You have changed. I would forgive you for whatever you have done as I see glory building up inside you once again.

You:

(kneel down) Vivian, will you marry...

Narrative:

You search through your pocket, but there is nothing. WHERE THE HELL IS YOUR RING?

Vivian:

(bursts into laughter) You are so cute. Forget about the ring, honestly, I hope it is never found.

You:

Then what's your answer to my quest?

Vivian:

Yes, sure, i do.

Good ending: I do

Congratulations! You have reached the best ending! However, you must be holding onto many doubts about the truth. We personally do not recommend going further, as this is the only ending where Thorian and Vivian could live happily ever after. If you are really curious about what had happened in the past, try to explore more in the maze, there is a hidden room where you can find an ax.

Unfortunately, no one would be happy making that choice.

When you stare into the abyss, the abyss stares into you.

Bad / True ending

Unlock description:

Narrative:

You enter your palace without hesitation. After all, you have been so relentless so far just to go to Vivian as fast as possible. There is no time to lose.

You:

Vivian, come back to me.

Narrative:

Vivian and the betrayer — Hank look very stunned. They are not expecting you to arrive so early, since you claimed to have lost your memory from the start.

Vivian:  
(trembling) You lied...

Hank:  
My king, what turned you into this? Veldric lured you with the Magic Ring, which is why I trapped him. Our hero, our beloved king should have come back...

You:  
Why would you assume I am controlled by the Ring? Claiming the throne, invading the elven land, even—taking her father, the elven king's life, are all my own decisions. I have my ambitions, Hank. I had been expecting you, my loyal guard to understand me and you never !

Hank:  
(draws his sword) We shared the same dream and glory before, but no longer. Thorian, I shall challenge you to a duel!

Vivian:  
(weeps) There is no turning back...I betrayed my own people.

You:  
That is why I dislike elvish creatures. You are always kind, docile, and naive! Are you programmed like this? Never meant to kill, hurt or hate. Vivian, it was only until I invaded your land that I realized we are never the same kind. When one does not hate, doesn't it mean there is also no love?

Vivian:  
.....

You:  
It is alright, I don't care whether you love me or not. I need a queen, and your elvish ring. Your father passed that to you, right? I did not find it on his body. Come here, Vivian. I know you do not hate me.

Hank:  
...Thorian!

Narrative:  
You ignore Hank as you are approaching Vivian. With the magic ring, no man can hurt you.

Vivian:  
(murmurs).....no...

You:  
Say that again?

Vivian:  
(loudly) No!

Narrative:

A sharp, cold pressure arises from your stomach, soon turning into hot pain. Agony radiates from your wound, spreading like wildfire through your body. YOU ARE STABBED.

You:

Vivian...

Vivian:

(tears in her eyes) Your ring does not protect you from elven weapons. I do hate, Thor.

You:

I am happy to know... Your hatred is real, then your love is also...

Hank:

Thorian, stop talking. I need to stop the bleeding.

Narrative:

As more blood flows out of your body, your mind starts to wander off. Hank was not only your guard, he was once your friend when you were still nobody. You are not regretful, you never cry over spilt milk. You are just wondering, was Vivian really trying to give you a second chance? What if you make another choice...

True ending: Choice

Ahead is the boundary of the elven world. No non-Elven creatures shall enter! (Press E to try to enter)

The Elven Feather you carry slips through the unseen boundary, you successfully step into the elven world!

Ouch! You fall down to your knees as you are trying to enter. Is this the elven magic Vivian once told you? You definitely need something to obtain permission from the elves.