## Amaad Martin

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## **EDUCATION**

**Carnegie Mellon University** 

08/2021 - 12/2025

Pittsburgh, Pennsylvania, United States

Incoming 5th-year **MS Machine Learning** 2025 (January 2025 - December 2025) BS **Computer Science** (August 2021 - December 2024)

**Machine Learning** Minor

GPA: 3.54

#### **EXPERIENCE**

Software Development Engineer

05/2024 - 08/2024 Seattle, Washington, United States

Amazon

• Built Internal API for diagnosing large amounts of stuck workflows in parallel

- Integrated API into Automatic DJS job for automated diagnosis
- Classified around 3000 workflows and moved them to granular buckets speeding up root cause discovery by 25x

#### **Software Development Engineer**

05/2023 - 08/2023

Seattle, Washington, United States

Amazon

• Created an ECS Fargate service using AWS to help internal customers

- Implemented new **API** to **automate internal process** for external teams
- Cut down process time from 2 weeks to 2 minutes
- Integrated existing CLI commands into easy-to-use UI using Ruby and Javascript

#### UNIVERSITY RESEARCH

The Agent Company

10/2024 - present

- Supervised by Graham Neubig and Daniel Fried
- Creating benchmark to evaluate Computer Agents performing common job tasks
- Large-scale automation of professional jobs with Agents

#### ReVL: Recursive Visual Language Model

02/2024 - present

- Research under Prof. Matt Gormley of the Machine Learning Department
- Adding Recursive Inductive Bias to Large Visual Language Model to improve desktop control task
- Fine-tuning the QwenVL **Open Source Large Visual Language Model**
- Achieved 86% performance of prior paper with 10% of the data

#### Reinforcement Learning Car

09/2023 – present

- Research under Prof. Matt Gormley of the Machine Learning Department
- Integrating DayDreamer algorithm into remote controlled Rasberry Pi car
- Architecting demonstration of Reinforcement Learning for students of 10-301/601 (Intro to ML)
- Attempting to train optimal agent in under 6 hours

## **PROJECTS**

## **Artemis: Autonomous Desktop Agent**

05/2024 - 07/2024

- Created Autonomous Desktop Agent using OpenAI API, PyAutoGUI, and ReVL that completes a desktop task given a natural language description
- Iterated on plan, act, react framework introduced in ScreenAgent
  Paper
- Hosted ReVL model on Hugging Face Inference Endpoints

#### GenStudio: Generative Tools for Producers

11/2023 - 01/2024

- Generative Sample Library:
  - Developed **react** website for **generating samples** given a text input
  - Connected Meta's MusicGen API for generation
  - Accepted for **YCombinator** Interview
- Copilot for Mixing and Mastering:
  - Implemented Digital Audio Workstation plugin using the JUCE Framework
  - Utilized OpenAI Assistants API to control audio effects

#### doidVerse: Real-Time Evolution Simulator

05/2022 - 08/2022

Git

- Created a real-time Evolution Simulator in C# with Unity3D
- Implemented NEAT (NeuroEvolution of Augmenting Topologies)
- Designed procedurally generated maps utilizing cellular automata
- Combined 200+ hours of work, 2000+ lines of code

# **COURSES**

11-777 (Multimodal Machine Learning)

10-707 (Advanced Deep Learning)

10-703 (Deep Reinforcement Learning)

10-623 (Generative AI)

15-451 (Algorithm Design and Analysis)

15-418 (Parallel Computer Architecture and Programming)

10-315 (Intro to Machine Learning)

15-213 (Intro to Computer Systems)

#### **AWARDS**

Dean's List (Spring 2023, Spring 2024)

## **ORGANIZATIONS**

#### ColorStack

Operations Chair (E-Board)

# Carnegie Mellon Black Male Collective

Organization Collaboration & Small Events Chair (E-Board)

# National Society of Black Engineers

**SPIRIT Black Student Organization** 

## LANGUAGES / FRAMEWORKS

• C

• C++

• Python

Java

Pytorch

• React

• Hugging Face