

Amaad Martin

✉ amaadm@cs.cmu.edu 📍 New Jersey, United States 📞 762-258-2474 🔗 amaadmartin.github.io/portfolio

🌐 linkedin.com/in/amaadmartin 🐙 github.com/AmaadMartin

EDUCATION

Carnegie Mellon University

08/2021 – 12/2025
Pittsburgh, Pennsylvania, United States

Incoming 5th-year **MS Machine Learning** 2025 (January 2025 - December 2025)
BS Computer Science (August 2021 - December 2024)
Machine Learning Minor
GPA: 3.54

EXPERIENCE

Software Development Engineer

Amazon 05/2024 – 08/2024
Seattle, Washington, United States

- Built **Internal API** for diagnosing large amounts of stuck workflows in parallel
- Integrated API into **Automatic DJS job** for automated diagnosis
- Classified around **3000** workflows and moved them to granular buckets speeding up root cause discovery by **25x**

Software Development Engineer

Amazon 05/2023 – 08/2023
Seattle, Washington, United States

- Created an **ECS Fargate service** using **AWS** to help internal customers
- Implemented new **API** to **automate internal process** for external teams
- Cut down process time from **2 weeks** to **2 minutes**
- Integrated existing CLI commands into **easy-to-use UI** using **Ruby** and **Javascript**

UNIVERSITY RESEARCH

Professional Job Agent

10/2024 – present

- Supervised by Graham Neubig and Daniel Fried
- Large-scale automation of professional jobs with **Agents**
- Creating benchmark to evaluate **Computer Agents** performing common job tasks

ReVL: Recursive Visual Language Model

02/2024 – present

- Research under Prof. Matt Gormley of the Machine Learning Department
- Adding **Recursive Inductive Bias** to Large Visual Language Model to improve desktop control task
- Fine-tuning the QwenVL **Open Source Large Visual Language Model**
- Achieved **86%** performance of prior paper with **10%** of the data

Reinforcement Learning Car

09/2023 – present

- Research under Prof. Matt Gormley of the Machine Learning Department
- Integrating **DayDreamer** algorithm into remote controlled **Raspberry Pi car**
- Architecting **demonstration** of Reinforcement Learning for students of 10-301/601 (Intro to ML)
- Attempting to train optimal agent in under **6 hours**

PROJECTS

Artemis: Autonomous Desktop Agent

05/2024 – 07/2024

- Created **Autonomous Desktop Agent** using **OpenAI API**, **PyAutoGUI**, and **ReVL** that completes a desktop task given a natural language description
- Iterated on plan, act, react framework introduced in **ScreenAgent** Paper
- Hosted **ReVL** model on **Hugging Face Inference Endpoints**

GenStudio: Generative Tools for Producers

11/2023 – 01/2024

- **Generative Sample Library:**
 - Developed **react** website for **generating samples** given a text input
 - Connected **Meta's MusicGen API** for generation
 - Accepted for **YCombinator** Interview
- **Copilot for Mixing and Mastering:**
 - Implemented Digital Audio Workstation **plugin** using the **JUCE** Framework
 - Utilized **OpenAI Assistants API** to control audio effects

doidVerse: Real-Time Evolution Simulator

05/2022 – 08/2022

- Created a real-time **Evolution Simulator** in **C#** with **Unity3D**
- Implemented **NEAT (NeuroEvolution of Augmenting Topologies)**
- Designed **procedurally generated maps** utilizing **cellular automata**
- Combined **200+** hours of work, **2000+** lines of code

COURSES

11-777 (Multimodal Machine Learning)
10-707 (Advanced Deep Learning)
10-703 (Deep Reinforcement Learning)
10-623 (Generative AI)
15-451 (Algorithm Design and Analysis)
15-418 (Parallel Computer Architecture and Programming)
10-315 (Intro to Machine Learning)
15-213 (Intro to Computer Systems)

AWARDS

Dean's List (Spring 2023, Spring 2024)

ORGANIZATIONS

ColorStack
Operations Chair (E-Board)
Carnegie Mellon Black Male Collective
Organization Collaboration & Small Events Chair (E-Board)
National Society of Black Engineers
SPIRIT Black Student Organization

LANGUAGES / FRAMEWORKS

- | | | | |
|-------|-----------|----------|----------------|
| • C | • C++ | • Python | • Java |
| • Git | • Pytorch | • React | • Hugging Face |