Amaad Martin

🖿 amaadm@cs.cmu.edu 🔘 1-15 28th street 📞 762-258-2474 🐶 amaadmartin.github.io/portfolio 📊 linkedin.com/in/amaadmartin github.com/AmaadMartin

EDUCATION

Carnegie Mellon University 5th-year MS Machine Learning 2025 12/2025 | Pittsburgh, Pennsylvania, United States

Carnegie Mellon University

08/2021 – December 2024 Pittsburgh, Pennsylvania, United States

BS Computer Science Machine Learning Minor

GPA: 3.54

EXPERIENCE

Software Development Engineer

05/2024 - 08/2024 Seattle, Washington, United States

Amazon

• Built Internal API for diagnosing large amounts of stuck workflows in parallel

- Integrated API into Automatic DJS job for automated diagnosis
- Classified around 3000 workflows and moved them to granular buckets speeding up root cause discovery by 25x

Software Development Engineer

05/2023 - 08/2023

Seattle, Washington, United States

• Created an ECS Fargate service using AWS to help internal customers

- Automated internal process for other SDE employees
- Cut down process time from 2 weeks to 2 minutes
- $\bullet\,$ Integrated existing CLI commands into easy-to-use UI using Ruby and Javascript
- Implemented new API

UNIVERSITY RESEARCH

02/2024 - present

- Research under Prof. Matt Gormley of the Machine Learning Department
- Adding Recursive Inductive Bias to Large Visual Language Model to improve desktop control task
- Fine-tuning the QwenVL Open Source Large Visual Language Model
- Achieved 86% performance of prior paper with 10% of the data

Reinforcement Learning Car

09/2023 - present

- Research under Prof. Matt Gormley of the Machine Learning Department
- Integrating DayDreamer algorithm into remote controlled Rasberry Pi car
- Architecting demonstration of Reinforcement Learning for students of 10-301/601 (Intro to ML)
- Attempting to train optimal agent in under 6 hours

PROJECTS

GenStudio: Copilot for Mixing and Mastering (Plugin)

12/2023 - 01/2024

- Pivoted from Generative Sample Library to plugin for producers
- Implemented Digital Audio Workstation plugin using the JUCE Framework
- Utilized **OpenAI Assistants API** to control audio effects
- Iterated based on feedback from 3 users to create a product they loved

GenStudio: Generative Sample Library (Website)

11/2023 - 12/2023

- Developed **react** website for **generating stems** for a sample given a text input
- Connected Meta's MusicGen API using Replicate
- Employed **Demucs** Library for stem separation
- Accepted for **YCombinator** Interview

doidVerse: Real-Time Evolution Simulator

05/2022 - 08/2022

• Hugging Face

- Created a real-time **Evolution Simulator** in **C#** with **Unity3D**
- Implemented NEAT (NeuroEvolution of Augmenting Topologies) algorithm to find optimal neural network configuration
- Leveraged graph neural networks, with adjacency list representations, allowing for mutable neural networks
- $Designed\ \textbf{procedurally generated maps}\ utilizing\ \textbf{cellular automata}$
- Optimized search space so optimal configurations are found in less than 5 minutes
- Combined 200+ hours of work, 2000+ lines of code

COURSES

10-707 (Advanced Deep Learning)

10-703 (Deep Reinforcement Learning)

10-623 (Generative AI)

10-315 (Intro to Machine Learning)

15-281 (Artificial Intelligence: Representation and Problem Solving)

15-451 (Algorithm Design and Analysis)

15-210 (Parallel and Sequential Data Structures and Algorithms)

15-418 (Parallel Computer Architecture and Programming)

15-213 (Intro to Computer Systems)

ORGANIZATIONS

ColorStack

Operations Chair (E-Board)

Carnegie Mellon Black Male Collective

Organization Collaboration & Small Events Chair (E-Board)

National Society of Black Engineers

SPIRIT Black Student Organization

LANGUAGES / FRAMEWORKS

• C

 LaTeX • Git

Spring

AWS

• C++

Weights And Biases

Python

• Mockito

NumPy

• OpenAI API

Iava

Pytorch

React

• Unix Command Line