Logging using SLF4J:

Exercise 2: Using Different Appenders

CODE:

AppenderExample.java:

package com.example.LoggingExampleProject;

import org.slf4j.Logger;

import org.slf4j.LoggerFactory;

public class AppenderExample {

private static final Logger logger = LoggerFactory.getLogger(AppenderExample.class);

public static void main(String[] args) {

logger.debug("This is a DEBUG message.");

logger.info("This is an INFO message.");

logger.warn("This is a WARN message.");

logger.error("This is an ERROR message.");

}

}

OUTPUT:

