

Game Design Document
Fill up the following document

1. Write the title of your project.

Helping Others

2. What is the goal of the game?

Help everyone you see

3. Write a brief story of your game.

You are a good and kind person who needs to help everyone.

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Yourself	Help People
2		
3		
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	People in Need	Wait for someone to help them
2		
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

Check project link

How do you plan to make your game engaging?

I will update the game every 2 months and make more levels.
