

Discover asyncio event loop



Pycon 2014, Lyon



Victor Stinner
victor.stinner@gmail.com

Victor Stinner



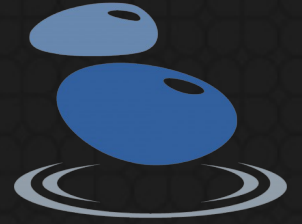
- Python core developer since 2010
- github.com/haypo/
- bitbucket.org/haypo/
- Working for **eNovance**

Disclaimer



- How asyncio is implemented
- Simplified code snippets close to asyncio, but different
- No error handling nor optimization
- (asyncio handles errors and is optimized)

Agenda



1. Callbacks
2. Timers
3. Selectors
4. Generator and yield from
5. Coroutine
6. Task

Callbacks

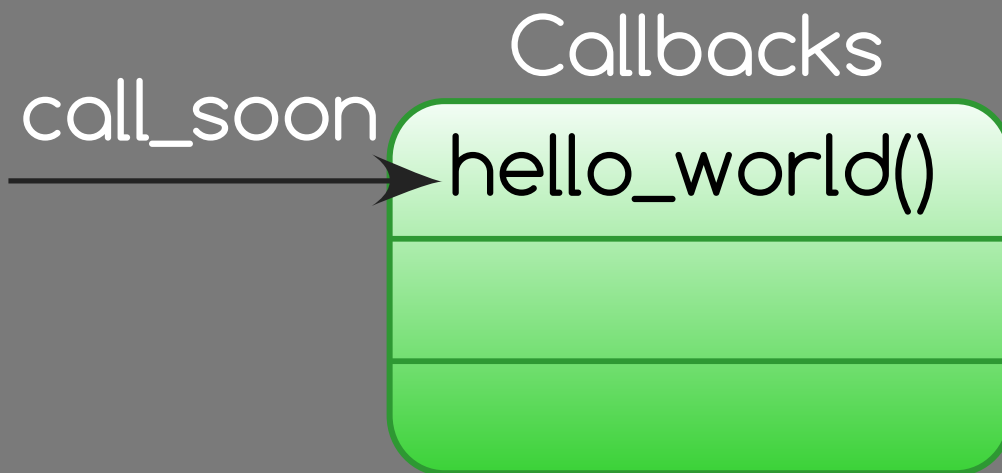
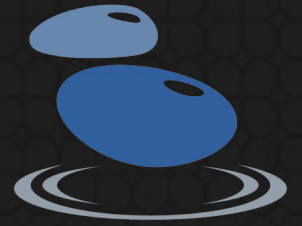


```
class CallbackEventLoop:
    def __init__(self):
        self.callbacks = []

    def call_soon(self, func):
        self.callbacks.append(func)

    def execute_callbacks(self):
        callbacks = self.callbacks
        self.callbacks = []
        for cb in callbacks:
            cb()
```

Callbacks

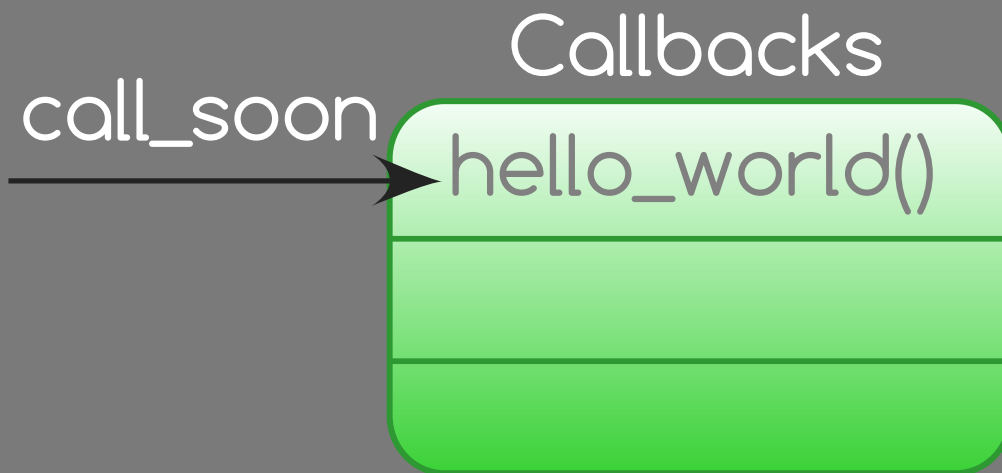


Code

```
.call_soon(hello_world)
```

Output

Callbacks



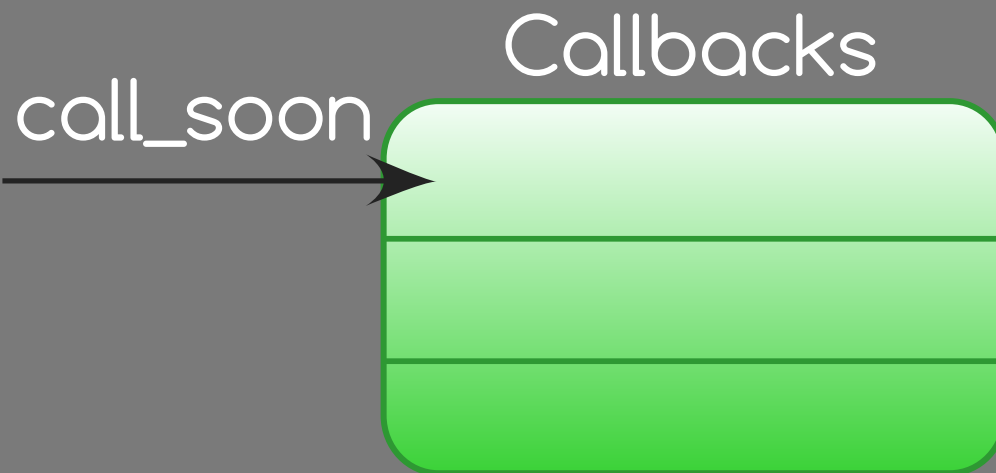
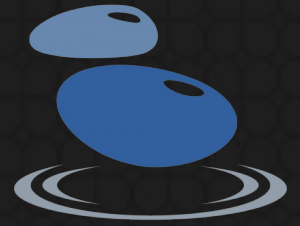
Code

```
.call_soon(hello_world)  
.execute_callbacks()
```

Output

Hello World!

Callbacks



Code

```
.call_soon(hello_world)  
.execute_callbacks()
```

Output

Hello World!

Timers



```
class TimerEventLoop(CallbackEventLoop):
```

```
    def __init__(self):  
        super().__init__()  
        self.timers = []
```

```
    def call_at(self, when, func):  
        timer = (when, func)  
        self.timers.append(timer)
```

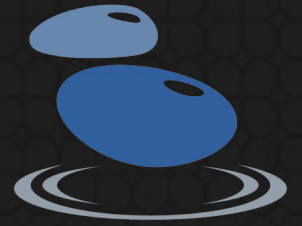
```
    ...
```

Timers



```
class TimerEventLoop(CallbackEventLoop):  
    ...  
    def execute_timers(self):  
        now = time.time()  
        new_timers = []  
        for when, func in self.timers:  
            if when <= now:  
                self.call_soon(func)  
            else:  
                new_timers.append((when, func))  
        self.timers = new_timers  
  
        self.execute_callback()
```

Timers



Timers

Code

call_at

(1, hello_world)

```
.call_at(1, hello_world)
```

Callbacks

call_soon

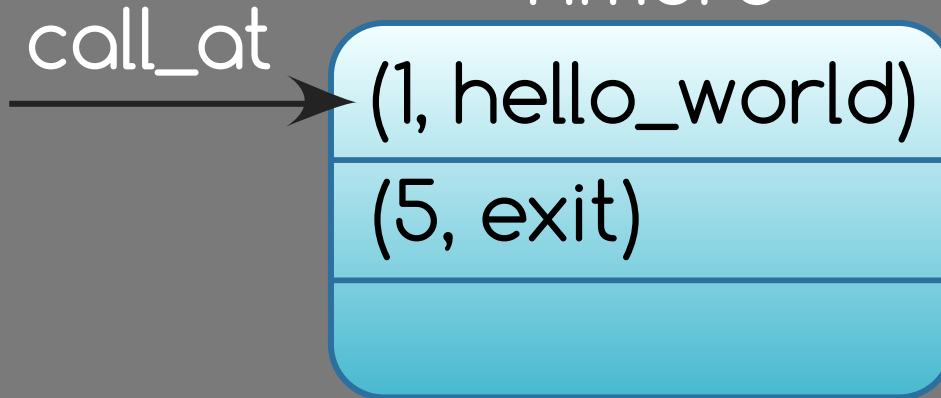
Output

Timers



Timers

call_at

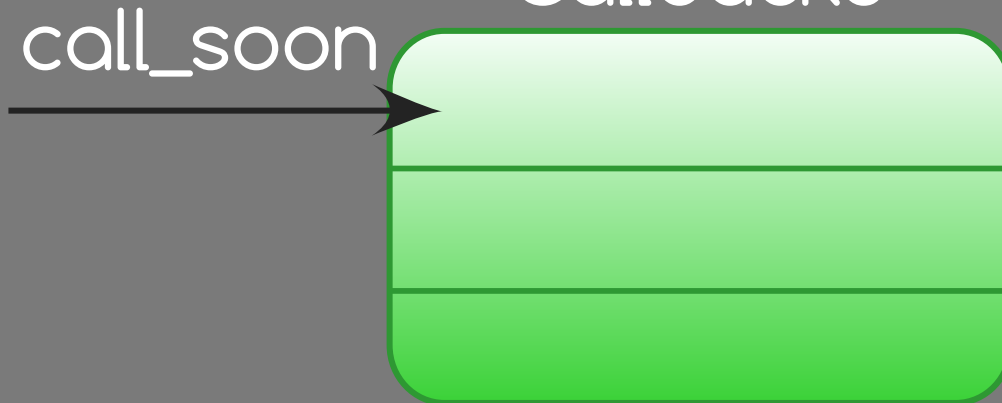


Code

```
.call_at(1, hello_world)  
.call_at(5, exit)
```

Callbacks

call_soon



Output



Timers



call_at

Timers

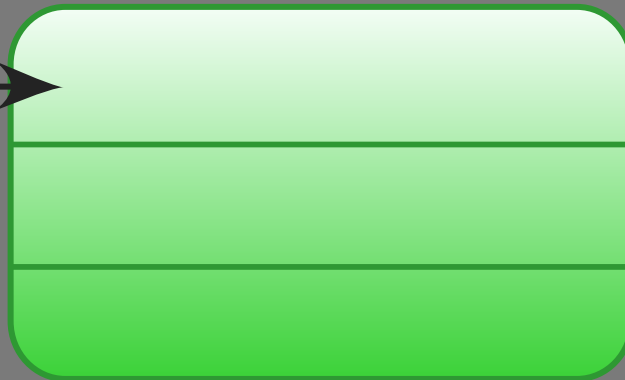
(1, hello_world)
(5, exit)
(2, good_bye)

Code

```
.call_at(1, hello_world)  
.call_at(5, exit)  
.call_at(2, good_bye)
```

call_soon

Callbacks



Output



Timers



call_at

Timers

(1, hello_world)
(5, exit)
(2, good_bye)

Code

```
.call_at(1, hello_world)  
.call_at(5, exit)  
.call_at(2, good_bye)  
.execute_timers()
```

call_soon

Callbacks

hello_world()
good_bye()

Output

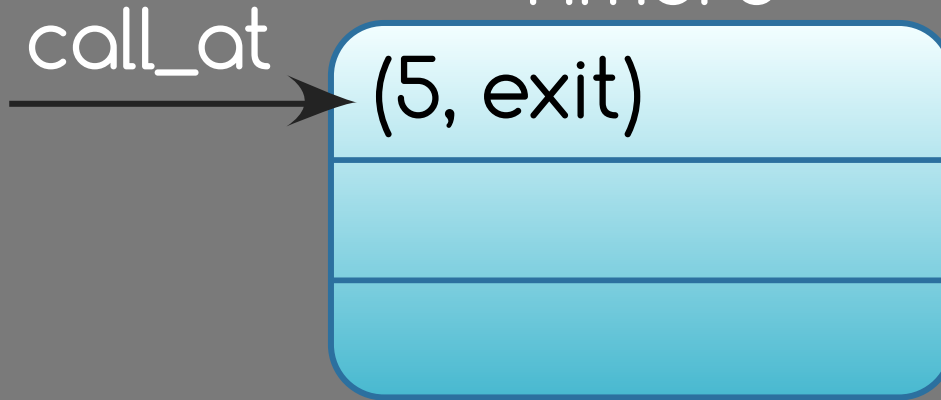


Timers



Timers

call_at



Callbacks

call_soon



Code

```
.call_at(1, hello_world)
.call_at(5, exit)
.call_at(2, good_bye)
.execute_timers()
```

Output

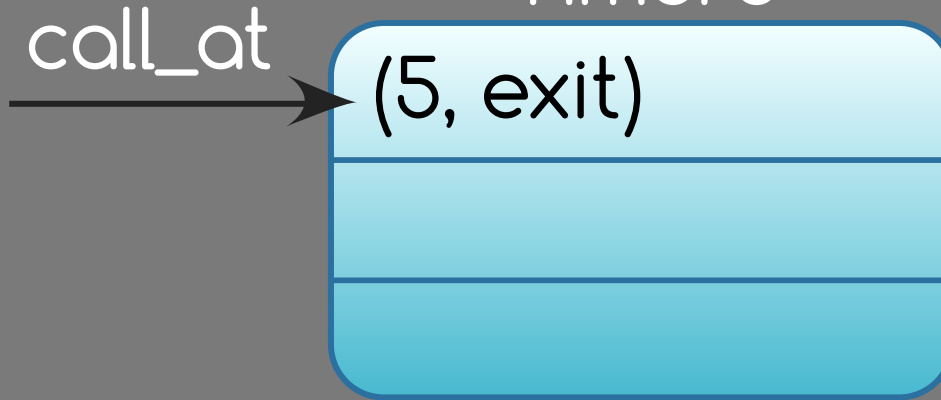
```
Hello World!
Good bye.
```

Timers



Timers

call_at



Callbacks

call_soon



Code

```
.call_at(1, hello_world)  
.call_at(5, exit)  
.call_at(2, good_bye)  
.execute_timers()
```

Output

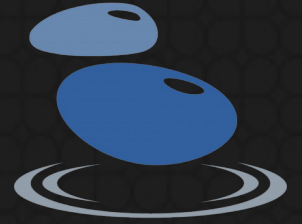
```
Hello World!  
Good bye.
```


Selector



```
class SelectorEventLoop(TimerEventLoop):  
  
    def __init__(self):  
        super().__init__()   
        self.selector = selectors.Selector()  
  
    def add_reader(self, sock, func):  
        self.selector.register(sock,  
                                selectors.EVENT_READ, func)  
  
    ...
```

Selector



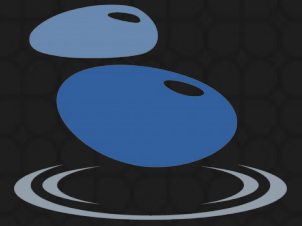
```
class SelectorEventLoop(TimerEventLoop):  
    ...  
    def select(self):  
        timeout = self.compute_timeout()  
  
        events = self.selector.select(timeout)  
        for key, mask in events:  
            func = key.data  
            self.call_soon(func, key.fileobj)  
  
        self.execute_timers()
```

Selector



```
class SelectorEventLoop(TimerEventLoop):  
    ...  
    def compute_timeout(self):  
        if self.callbacks:  
            # already something to do  
            return 0  
        elif self.timers:  
            next_timer = min(self.timers)[0]  
            timeout = next_timer - time.time()  
            return max(timeout, 0.0)  
        else:  
            # blocking call  
            return None
```


Selector



Selector

s: idle

Code

```
.add_reader(s, reader)
```

Callbacks

call_soon



Output

Selector



Selector

s: read event

Code

```
.add_reader(s, reader)  
s.send(b'abc')
```

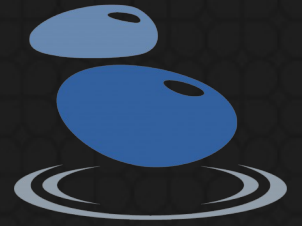
Callbacks

call_soon



Output

Selector



Selector

s: read event

Code

```
.add_reader(s, reader)  
s.send(b'abc')  
.select()
```

Callbacks

call_soon

→ reader()

Output

Selector



Selector

s: idle

Code

```
.add_reader(s, reader)  
s.send(b'abc')  
.select()
```

Callbacks

call_soon

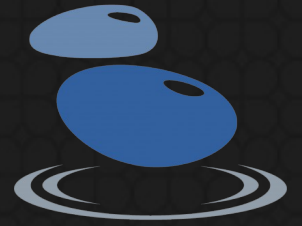


reader()

Output

Received: b'abc'

Selector



Selector

s: idle

Code

```
.add_reader(s, reader)  
s.send(b'abc')  
.select()
```

Callbacks

call_soon



Output

Received: b'abc'

Thanks David Malcom
for the LibreOffice model

<http://dmalcolm.livejournal.com/>