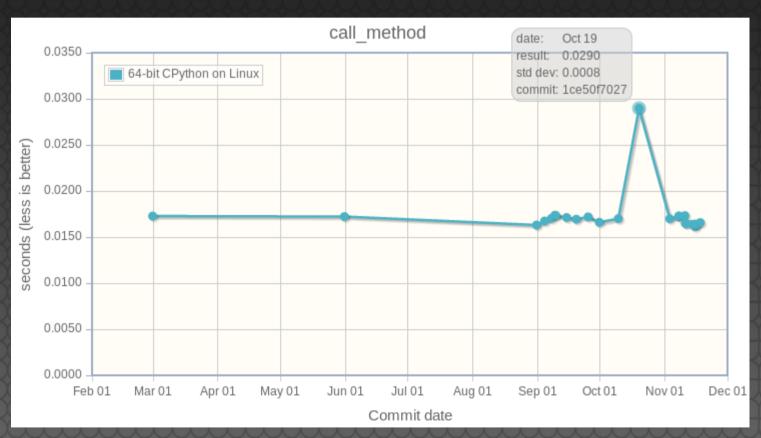
# How to run stable benchmarks



FOSDEM 2017, Brussels

Victor Stinner victor.stinner@gmail.com

# BINARY\_ADD optim



- In 2014, int+int optimization proposed:
   14 patches, many authors
- Is is faster? Is it worth it?
- The Grand Unified Python Benchmark Suite
- Sometimes slower, sometimes faster
- Unreliable and unstable benchmarks?

#### Goal

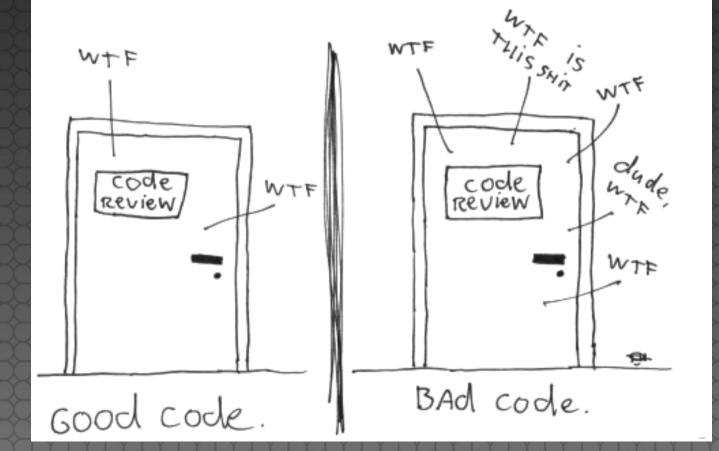


- Unstable benchmarks lead to bad decisions
- Patch makes Python faster, slower or... is not significant?
- Need reproductible benchmark results on the same computer

#### WTF meter



The ONLY VALID MEASUREMENT OF Code QUALITY: WTFs/minute



# System & noisy apps



- CPU-bound microbenchmark: python3 -m timeit 'sum(range(10\*\*7))'
- Idle system: 229 ms
- Busy system: 372 ms (1.6x slower, +62%) python3 -c 'while True: pass'
- WTF?

# Isolated CPUs



- System and applications share same CPUs, memory and storage
- Linux kernel isolcpus=3 don't schedule processes on CPU 3
- Pin a process to a CPU:
   taskset -c 3 python3 script.py
- Idle system: 229 ms
- Busy system, isolated CPU: 230 ms!

#### NOHZ\_FULL & RCU



- Enter GRUB, modify Linux command line to add: isolcpus=3
- nohz\_full=3: if only 0 or 1 process running on CPU 3, disable all interruptions on this CPU (WARNING: see later!)
- rcu\_nocbs=3: don't run kernel code on CPU 3

# FASTCALL optim



- April 2016, experimental change to avoid temporary tuple to call functions
- Builtin functions 20-50% faster!
- But some slower benchmarks
- 20,000 lines patch reduced to adding two unused functions... still slower.

WTF??

#### Deadcode



- Reference:
  - 1201.0 ms +/- 0.2 ms
- Add 2 unused functions:
  - 1273.0 ms +/- 1.8 ms (slower!)
- Add 1 empty unused function:
  - 1169.6 ms +/- 0.2 ms (faster!)

# Deadcode



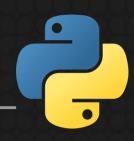


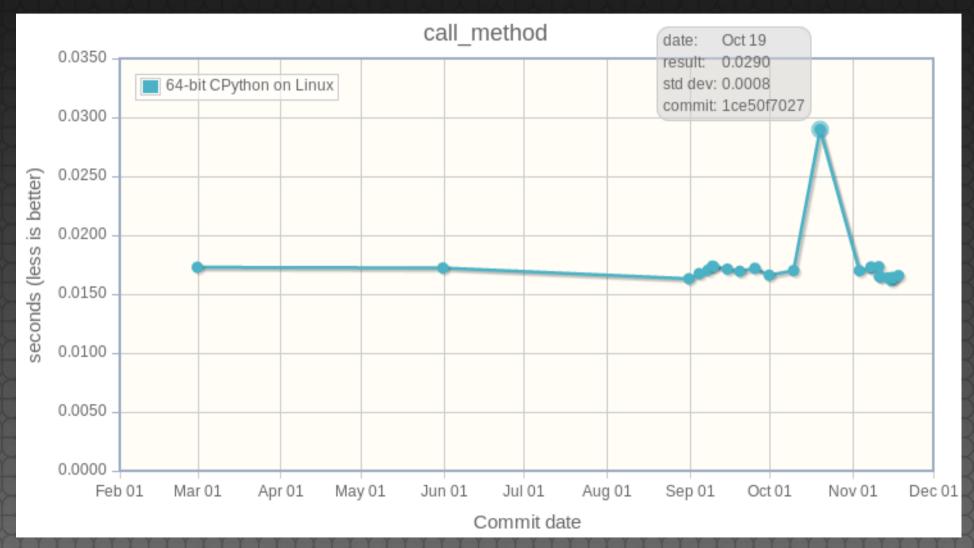
### Code placement



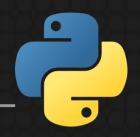
- Root cause: code placement
- Memory layout and function addresses impact CPU cache usage
- It's very hard to get the best placement and so reproductible benchmarks

#### 70% slower!





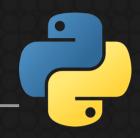
# PGO fix deadcode



Profiled Guided Optimizations (PGO):
./configure --with-optimizations

- (1) Compile with instrumentation
- (2) Run the test suite to collect statistics on branches and code paths (hot code)
- (3) Use statistics to recompile Python

# Python hash function



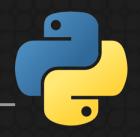
Hash function randomized by default.

- PYTHONHASHSEED=1: 198 ms
- PYTHONHASHSEED=3: 207 ms (slower!)
- PYTHONHASHSEED=4: 187 ms (faster!)

WTF???

Different number of hash collisions

#### More fun



Performance also impacted by:

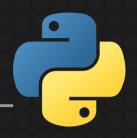
- Unused environment variables
- Current working directory
- Unused command line arguments
- etc.

# WTF????



# WHAT THE FUCK STHISSHITPI

#### Average



- First, I disabled Address Space Layout Randomization (ASLR), randomizing Python hash function, etc.
- Lost cause: too many factors impact randomly performances
- Solution to random noise: compute average of multiple samples

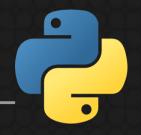
#### perf



- Spawn multiple processes
- Compute average and standard deviation
- Store all individual run timings as JSON
- Command line tool to display, compare and analyze data

http://perf.rtfd.io/

#### New drama

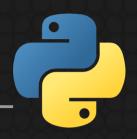


Everything was fine for days, until... the new drama:

Suddenly, a benchmark became 20% faster

WHAT-THE-FUCK ?????

#### Modern Intel CPUs



Since 2005, the frequency of Intel CPUs changes anytime for various reasons:

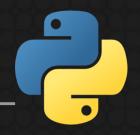
- Workload
- CPU temperature
- and... the number of active cores

# Turbo Button?





#### Turbo Boost



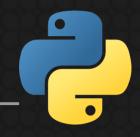
My laptop: 4 cores (HyperThreading)

- 2-4 active cores: 3.4 GHz
- 1 active core: 3.6 GHz (+5%) sudo cpupower frequency-info

Disable Turbo Boost in BIOS, or write 1 into:

/sys/devices/system/cpu/ intel\_pstate/no\_turbo

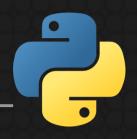
#### And now?



I ran different benchmarks for days and even for weeks

Everything was SUPER STABLE

#### Stable benchmarks!





# Nightmare never ends



#### But...

... one friday afternoon after I closed my GNOME session

... the benchmark became 2.0x faster

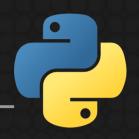
WTF?????? (sorry, this one should really be the last one... right?)

# Nightmare never ends





#### Let me recall



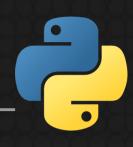
- System and noisy apps: isolcpus
- Deadcode, code placement: PGO
- ASLR, Python hash function, env vars, cmdline, ...: average + std dev
- Turbo Boost: disable TB

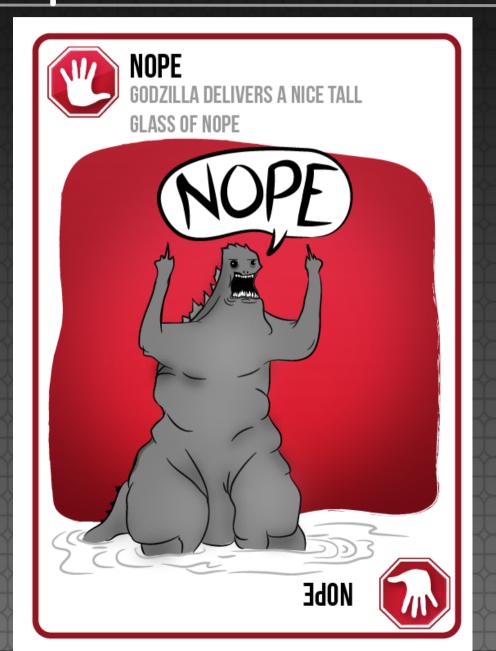
# CPU temperature?





# CPU temperature?



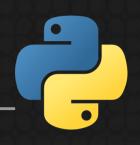


# NOHZ\_FULL and Pstate\_\_\_\_\_



- nohz\_full=3 (...) disables all interruptions
- intel\_pstate and intel\_idle CPU drivers registers a scheduler callback
- No interruption means no scheduler interruption (LOC in /proc/interrupts)
- CPU 3 Pstate doesn't depend on isolated CPUs workload, but other CPUs workload

# NOHZ\_FULL and Pstate



- intel\_pstate and intel\_idle drivers maintainer never tried NOHZ\_FULL
- Linux real time (RT) developers: « it's not a bug, it's a feature! »
  - ⇒ Use a fixed CPU frequency
  - ⇒ or: don't use NOHZ\_FULL

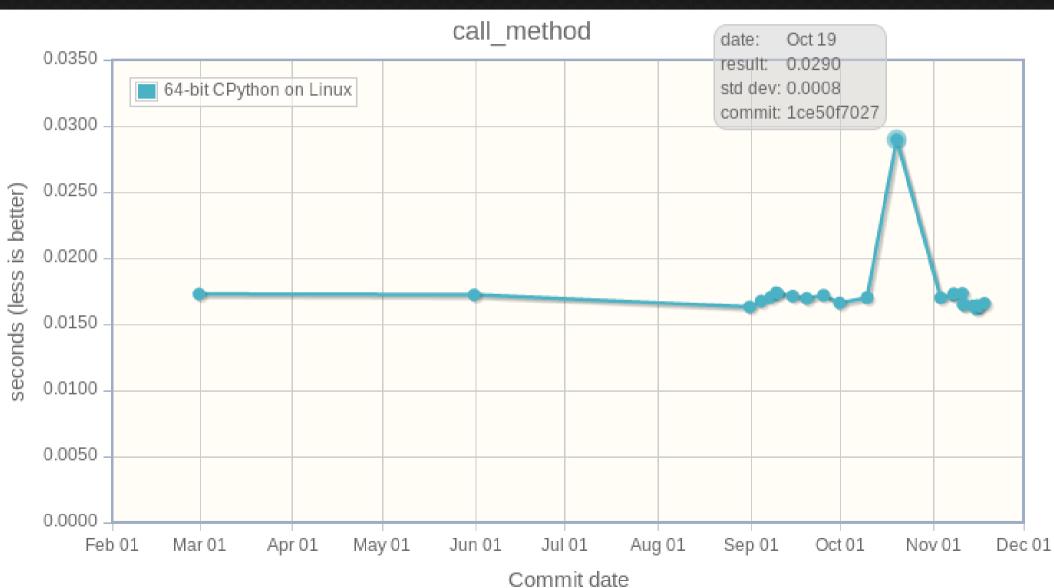
#### Takeaway



- Tune system to run benchmarks:
   python3 -m perf system tune
- Stop using timeit! Replace: python3 -m timeit -s SETUP STMT with: python3 -m perf timeit -s SETUP STMT
- Read perf documentation! http://perf.rtfd.io/

#### Before





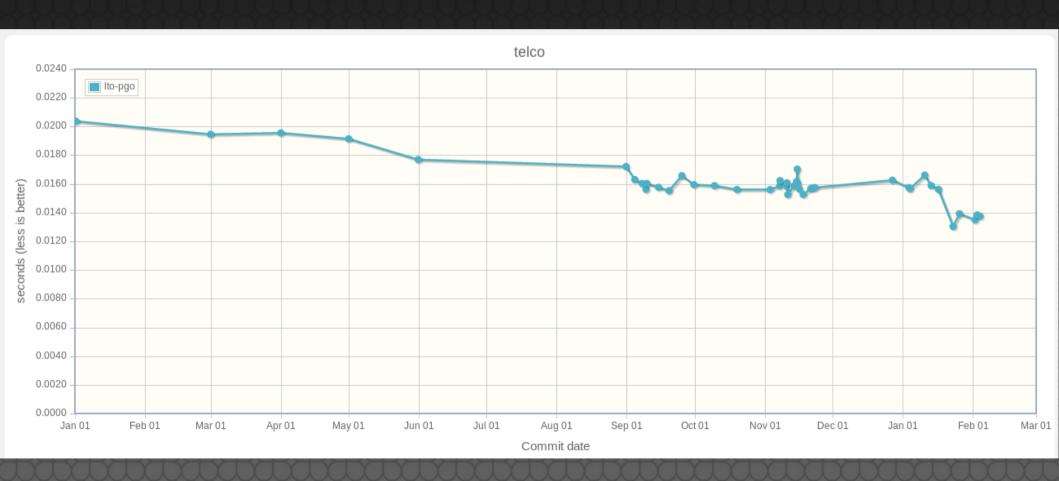
# After (with PGO)





#### Telco benchmark





# Questions?



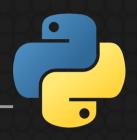
http://perf.rtfd.io/

https://github.com/python/performance/

https://speed.python.org/

Victor Stinner victor.stinner@gmail.com

#### Perf features



- Collect metadata: CPU speed, uptime, Python version, kernel task#, ...
- Compare two results, check if significant
- Stats: min/max, mean/median, sample#, ...
- Dump all timings including warmup
- Check stability, render histogram, ...