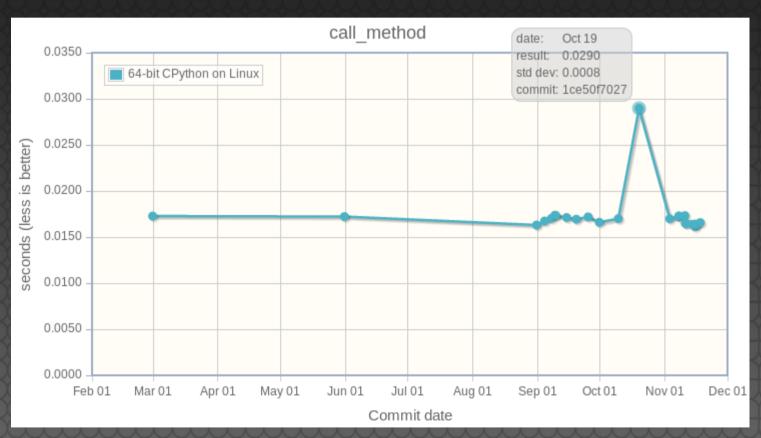
How to run stable benchmarks



FOSDEM 2017, Brussels

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BINARY_ADD optim



- In 2014, int+int optimization proposed:
 14 patches, many authors
- Is is faster? Is it worth it?
- The Grand Unified Python Benchmark Suite
- Sometimes slower, sometimes faster
- Unreliable and unstable benchmarks?

Goal

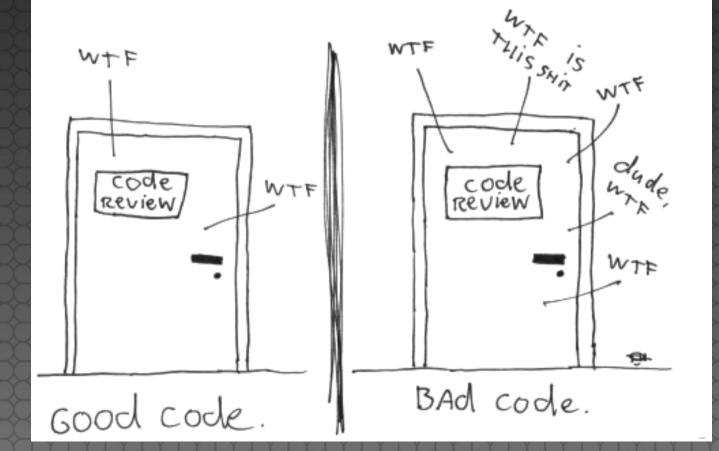


- Unreliable benchmarks leads to bad decisions
- Patch makes Python faster, slower or... is not significant?
- Need reproductible benchmark results on the same computer

WTF meter



The ONLY VALID MEASUREMENT OF Code QUALITY: WTFs/minute

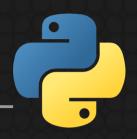


System & noisy apps



- CPU-bound microbenchmark: python3 -m timeit 'sum(range(10**7))'
- Idle system: 229 ms
- Busy system: 372 ms (1.6x slower, +62%) python3 -c 'while True: pass'
- WTF?

Isolated CPUs



- Kernel and applications share same CPUs, memory and storage
- Linux kernel isolcpus=3 don't schedule processes on CPU 3
- Pin a process to a CPU:
 taskset -c 3 python3 script.py
- Idle system: 229 ms
- Busy system, isolated CPU: 230 ms!

NOHZ_FULL & RCU



- Enter GRUB, modify Linux command line to add: isolcpus=3
- nohz_full=3: if only 0 or 1 process running on CPU 3, disable all interruptions on this CPU (WARNING: see later!)
- rcu_nocbs=3: don't run kernel code on CPU 3

FASTCALL optim



- April 2016, experimental change to avoid temporary tuple to call functions
- Builtin functions 20-50% faster!
- But some slower benchmarks
- 20,000 lines patch reduced to adding two unused functions... still slower.

WTF??

Deadcode



- Reference:
 - 1201.0 ms +/- 0.2 ms
- Add 2 unused functions:
 - 1273.0 ms +/- 1.8 ms (slower!)
- Add 1 empty unused function:
 - 1169.6 ms +/- 0.2 ms (faster!)

Deadcode



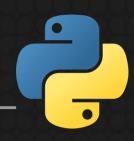


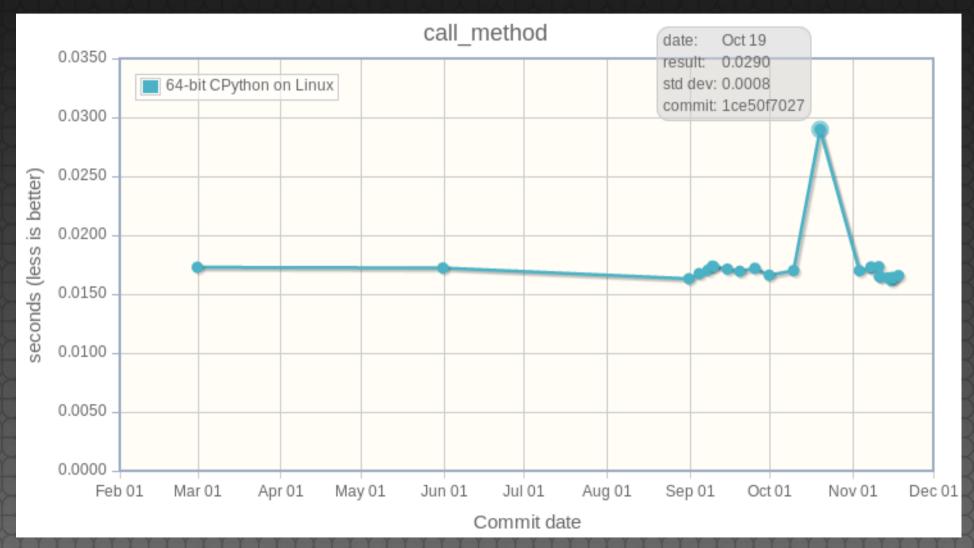
Code placement



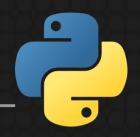
- Root cause: code placement
- Memory layout and function addresses impact CPU cache usage
- It's very hard to get the best placement and so reproductible benchmarks

70% slower!





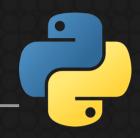
PGO fix deadcode



Profiled Guided Optimizations (PGO):
./configure --with-optimizations

- (1) Compile with instrumentation
- (2) Run the test suite to collect statistics on branches and code paths (hot code)
- (3) Use statistics to recompile Python

Python hash function



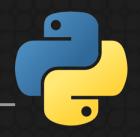
Hash function randomized by default.

- PYTHONHASHSEED=1: 198 ms
- PYTHONHASHSEED=3: 207 ms (slower!)
- PYTHONHASHSEED=4: 187 ms (faster!)

WTF???

Different number of hash collisions

More fun



Performance also impacted by:

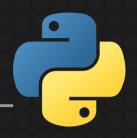
- Unused environment variables
- Current working directory
- Unused command line arguments
- etc.

WTF????



WHAT THE FUCK STHISSHITPI

Average



- First, I disabled Address Space Layout Randomization (ASLR), randomizing Python hash function, etc.
- Lost cause: too many factors impact randomly performances
- Solution to random noise: compute average of multiple samples

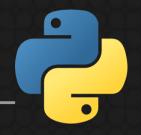
perf



- Spawn multiple processes
- Compute average and standard deviation
- Store all individual run timings as JSON
- Command line tool to display, compare and analyze data

http://perf.rtfd.io/

New drama

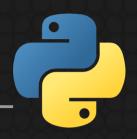


Everything was fine for days, until... the new drama:

Suddenly, a benchmark became 20% faster

WHAT-THE-FUCK ?????

Modern Intel CPUs



Since 2005, the frequency of Intel CPUs changes anytime for various reasons:

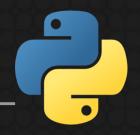
- Workload
- CPU temperature
- and... the number of active cores

Turbo Button?





Turbo Boost



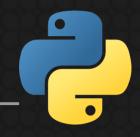
My laptop: 4 cores (HyperThreading)

- 2-4 active cores: 3.4 GHz
- 1 active core: 3.6 GHz (+5%) sudo cpupower frequency-info

Disable Turbo Boost in BIOS, or write 1 into:

/sys/devices/system/cpu/ intel_pstate/no_turbo

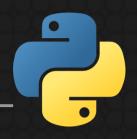
And now?



I ran different benchmarks for days and even for weeks

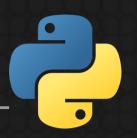
Everything was SUPER STABLE

Stable benchmarks!





Nightmare never ends



But...

... one friday afternoon when I closed my GNOME session

... the benchmark becomes 2.0x faster

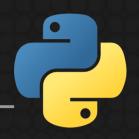
WTF?????? (sorry, this one should really be the last one... right?)

Nightmare never ends





Let me recall



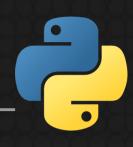
- System and noisy apps: isolcpus
- Deadcode, code placement: PGO
- ASLR, Python hash function, env vars, cmdline, ...: average + std dev
- Turbo Boost: disable TB

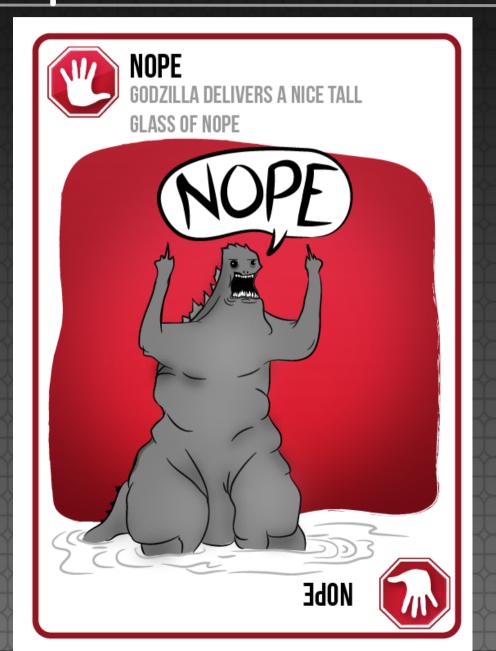
CPU temperature?





CPU temperature?



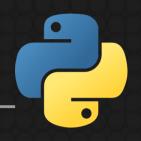


NOHZ_FULL and Pstate



- nohz_full=3 (...) disable all interruptions
- intel_pstate and intel_idle CPU drivers registers a scheduler callback
- No interruption means no scheduler interruption (LOC in /proc/interrupts)
- Pstate doesn't depend on isolated CPUs workload, but other CPUs workload

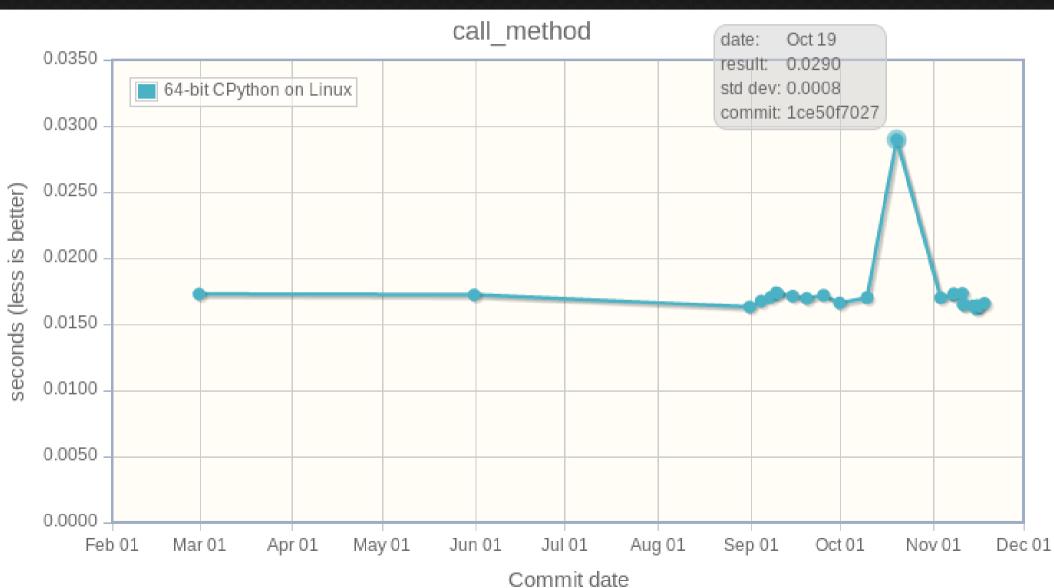
NOHZ_FULL and Pstate



- intel_pstate and intel_idle drivers maintainer never tried NOHZ_FULL
- Intel RT engineers: « it's not a bug, it's a feature »
 - ⇒ Use a fixed CPU frequency
 - ⇒ or: don't use NOHZ_FULL

Before





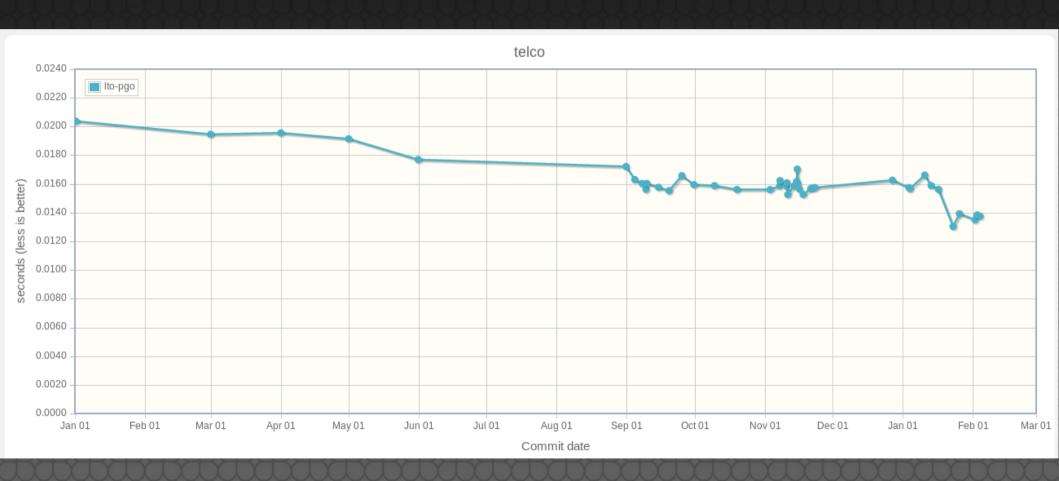
After (with PGO)





Telco benchmark





Questions?



http://perf.rtfd.io/

https://speed.python.org/

https://github.com/python/performance/