



# Brand Book



# Introduction

This guide details a common visual style and language for all GNOME project materials, including print and web. It is intended to be used consistently throughout all the project, in order to enhance brand recognition.

The GNOME project style is distinct from the visual design of GNOME 3 and GNOME applications. This guide is not a guide for GNOME's interface design, Nor is the interface design of GNOME 3 to influence the visual style of the GNOME project.



# Typography

Consistent typography is a key element of the visual identity. Source Sans Pro is used throughout. It can be freely obtained from Adobe.

## Header 1

Source Sans Pro UltraLight, 32pt

## Header 2

Source Sans Pro Regular, 18pt

## Header 3

Source Sans Pro Semi-Bold, 14pt

## Header 4

Source Sans Pro Semi-Bold, 10pt

## Body Text

Source Sans Pro Regular, 10pt

# Color

Color is another important element of the visual identity. It is key to quick and easy brand recognition. Emphasis of the primary brand color is particularly important. Colors should be taken from the brand palette wherever possible.

## Primary

Used whenever a single strong color is required.



Blue

#4a86cf

R74 G134 B207

C65 M35 Y0 K19

## Secondary

Accents the primary and neutral colors. Used for information display and graphic design.



Orange

#4e9a06

R78 G154 B6

C49 M0 Y96 K40



Turquoise

#4e9a06

R78 G154 B6

C49 M0 Y96 K40



Green

#4e9a06

R78 G154 B6

C49 M0 Y96 K40



Purple

#692c52

R105 G44 B82

C0 M58 Y22 K59

## Neutral

Standard background, text and logo colors.



White

#ffffff

R255 G255 B255

C0 M0 Y0 K0



Grey

#808080

R128 G128 B128

C0 M0 Y0 K50



Black

#333333

R51 G51 B51

C0 M0 Y0 K80

# Logo

The GNOME logo is the most important part of the brand identity, and it is important not to dilute its value.

The general rule for the logo is to keep it in its original form and not manipulate it. The following should all be avoided:

- Embedding within other images
- Adding elements that are overlaid on top
- Adding custom backgrounds or shadows
- Stretching or rotating

## Spacing

Other visual elements should not be placed close to or connecting with the logo. As a rule, elements should be placed no closer than 20% of the width of the logo graphic.



[ x0.2

x0.2



[ x0.2

x0.2



