RubyMine Default Keymap



Editing

^ Space	Basic code completion (any class, method or variable name)
₩P	Parameter info (within method call arguments)
^ J or Mid. button click	Quick documentation lookup
₩ + mouse over code	Brief Info
⋇ F 1	Show descriptions of error or warning at caret
^~\^N	Generate code (e.g. Rails Generators)
^ûO	Override methods
₩∖T	Surround with (beginend, ifthenend, etc.)
₩/	Comment/uncomment with line comment
光 ① /	Comment/uncomment with block comment
^W	Select successively increasing code blocks
^ û W	Decrease current selection to previous state
7.4	Show intention actions/quick-fixes
₩√L	Reformat code
# \tau	Auto-indent line(s)
→1 / ☆ →1	Indent/unindent selected lines
жX	Cut current line or selected block to buffer
жC	Copy current line or selected block to buffer
₩V	Paste from buffer
ж ☆ V	Paste from recent buffers
₩D	Duplicate current line or selected block
жY	Delete line at caret
⊕	Start new line
#ûU	Toggle case for word at caret or selected block
\7#U	Toggle Camel/Snake Case
^	Select till code block end/start
\\\	Delete to word end
\`⊗	Delete to word start
₩+/₩-	Expand/collapse code block
光 ① + / 光 ① -	Expand all/Collapse all
జ ☆↑/జ⊹⊹↓	Move line/selection up/dn
₩ ☆ 8	Toggle editor colum mode
Run	
^~ F7	Open run/debug configurations dropdown
⋇F8	Run
ж ₹ F8	Debug
#☆F8/#\☆F8	Run/Debug context configuration from editor
₹R	Run Rake task
Debugging	
∵ F10	Step over
∵ F9	Step into
ж ∵ F10	Step out
₹ F8	Run to cursor
₩ F11	Evaluate expression
∵ F8	Resume program
☆ F7	Toggle breakpoint
\tag{6}	View breakpoints
^#F7	Show execution point

RubyMine Default Keymap



Rails	
TάΝ	Navigate to Rails model/view/controller etc.
∵ F2	Preview Rails View in browser
ж ☆ ↔	Complete statement (only in RHTML)
光 公.	Insert <%= %> (only in RHTML)
~ G	Run Rails generator
^\\D	Model Dependency Diagram
≋R	Reload application sources (only in Rails Console)
^R	'Ruby/Rails' quick list
Refactoring	Haby Hallo quick not
F5	Copy (only for files)
F6	Move (only for files)
₹ F 6	Rename
# ∠ V	Introduce Variable
# < C	Introduce Variable
# \ F	Introduce Constant
# < N	Inline
# ∠ M	Extract Method
^F	'Refactor this' quick list
Navigation	Heracioi tilis quick list
	0.1.1
ℋN	Go to class
光	Go to file
<u> </u>	Go to symbol
光☆{/光☆}	Go to next/previous editor tab
∺ G	Go to line
# ‡	Go to bottom of page
Ж ‡	Go to top of page
⋇ E	Recent files popup
#{/#} #û≪	Navigate back/forward Navigate to last edit location
<u>₩₩</u>	Select current file or symbol in any view
₩ B or ₩ Click	Go to declaration
光 ☆ I	Open quick definition lookup
æU.	Go to super-method/super-class
^†/^↓	Go to previous/next method
^E/^A	Move to code block end/start
₩ F12	File structure popup
^H	Type hierarchy
F2 / ☆ F2	Next/previous highlighted error
F4/ж <i>↔</i>	Edit source / View source
∵ Home	Show navigation bar
☆ F6	Toggle bookmark
\tag{6}	Toggle bookmark with mnemonic
^0^9	Go to numbered bookmark
# ☆ F 6	Show bookmarks

RubyMine Default Keymap



Search/Replace

жF	Find
F3	Find next
☆ F3	Find previous
∺R	Replace
₩ûF	Find in path
₩ û R	Replace in path
Usage Search	

∼ F7 / #F7	Find usages / Find usages in file
ж 습 F7	Highlight usages in file
ж ∵ F7	Show usages

VCS/Local History

≆K	Commit project to VCS
₩T	Update project from VCS
ℋD	View Diff
^ V	VCS operations popup

Live Templates/Snippets

₩ J	Insert Live Template
ife	if else end
еа	each { element }
forin	for element in collection
ase	assert equal value, @obj.attr
flash	flash[:attr] = ""
hm	has_many :objects, :class_name =>
	"", :foreign_key => "id"
ho	has_one :object, :class_name => "",
	:foreign_key => "_id"
ra	render :action => "action"
rt	render :text => "text"
desc	RSpec describe
and many more	

General

#0#9	Open corresponding tool window
% S	Save all
¥ √ Y	Synchronize
^ ж F	Toggle full screen mode
ж ☆ F12	Toggle maximizing editor
∵ûF	Add to Favorites
16ブ	Inspect current file with current profile
₩,	Open Settings dialog
☆ ℋ A	Find Action
F12	Go back to previous tool window
0	Go to editor (from tool window)
合め	Hide active or last active window
₩W	Close active editor tab
₩ûW	Close active run/messages/find/ tab
^ →1	Switch editor tabs and IDE tool-windows
^'	Quick switch current scheme