PKGBUILDer 3.0

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The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119.

Code listings were (more or less) heavily modified before inclusion. Comments that are only in this document are marked with # (as opposed to #).

This document plans many improvements. Thus, I decided to name the new version 3.0, because 2.2 doesn't feel right given the scale of those improvements.

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Part I Exceptions

CHAPTER 1

The current system

It is ugly. There is one exception: PBError. It takes messages. You know, *text*. To display for *humans*, not *machines*. For example, like this:

```
Listing 1 Two sample exceptions raised in PKGBUILDER 2.1.6.3
raise PBError(_('AUR: HTTP Error {}').format(req.status_code))
raise PBError(_('download: 0 bytes downloaded')
```

That's uninformative. What does the error code mean, exactly? Not everybody has the HTTP status codes memorized (and *nobody* memorizes the more obscure ones, which shouldn't appear in PKGBUILDer at all¹). Also, what does the AUR part mean, exactly? The place *in the code* where this message was produced. In our case, it is pkgbuilder.aur.AUR().jsonreq() and pkgbuilder.build.Build().download().

$_{\$}1.1$ But wait, there's more!

The exceptions output are currently handled in *three* places:

- a) main.main() (see Listing 2);
- b) build.Build().auto build() (Listing 4 on the next page; this is the ugliest code in PKGBUILDER);
- c) build.Build().build_runner() (Listing 3 on the following page).

```
Listing 2 main.main()
def main(source='AUTO', quit=True):
    """Main routine of PKGBUILDer."""
    try:
        # 200 (yes, exactly 200!) lines of logic
    except requests.exceptions.ConnectionError as inst:
        DS.fancy error(str(inst))
        # TRANSLATORS: do not translate the word 'requests'.
        DS.fancy_error(_('PKGBUILDer (or the requests library) had '
                          'problems with fulfilling an HTTP request.'))
        exit(1)
        # snip the exact same thing thrice, only with different exceptions
    except PBError as inst:
        DS.fancy error(str(inst))
        exit(1)
   DS.log.info('Quitting.') # A very lonely line.
```

¹Error codes that are likely to appear and be unhandled in PKGBUILDET: 403, 404, 500, 501, 503. Status codes that are handled by the awesome *Requests* library include 200, 301, 302.

```
Listing 3 build.Build().build runner().
def build runner(self, pkgname, performdepcheck=True,
                 pkginstall=True):
    # docstring goes here
    try:
        # snip 79 lines of logic
            if aurbuild != []:
                return [72337, aurbuild]
        # snip 43 lines
    except PBError as inst:
        DS.fancy_error(str(inst))
        return [72789, None]
    except IOError as inst:
        DS.fancy error(str(inst))
        return [72101, None]
Listing 4 build. Build().auto build(), the ugliest code in PKGBUILDER.
def auto build(self, pkgname, performdepcheck=True, pkginstall=True):
    # docstring goes here
    build result = self.build runner(pkgname, performdepcheck, pkginstall)
    os.chdir('../')
    try:
        if build result[0] == 0:
            DS.fancy msg( ('The build function reported a proper build.'))
        elif build result[0] >= 0 and build result[0] < 72000: # PBxxx.</pre>
            raise PBError(_('makepkg (or someone else) failed and '
                              'returned {}.').format(build_result[0]))
            exit(build result[0])
        elif build result[0] == 72789: # PBSUX.
            raise PBError(_('PKGBUILDer had a problem.'))
            exit(1)
        elif build result[0] == 72101: # I/O error.
            raise PBError( ('There was an input/output error.'))
        elif build result[0] == 72337: # PBDEP.
            # insert magic and recurrency here
```

$_{\$}1.2$ Recap: why is it so *evil*?

DS.fancy error(str(inst))

return build_result
except PBError as inst:

The main problems are:

- 1. One exception class that has only a human-only (or even Chris-only!) message;
- Weird return codes (build.Build().auto_build() and his friend build.Build().build_runner());
- 3. Repetitiveness and general ugliness;
- 4. If anyone uses PKGBUILDER as a library in his code (eg. aurqt, which hadn't had any problems *yet* and to which this part the document applies), they hate my PBErrors.

CHAPTER 2

Exceptions 2.0

$\S 2.1$ How to fix it?

Well, just reverse the list in section 1.2 on the preceding page and get:

- 1. One base class (which, in order to break backwards compatibility for various reasons, *won't be named* PBError), multiple subclasses with appropriate class members;
- Replace the return codes with a true try/except block;
- 3. Make it look pretty and drop all the repeats.

Easy, wasn't it? Even better, it is not too hard to fix it. It requires time and thinking.

§2.2 Proposed subclasses

Keep in mind that this isn't the finished list, and it might be expanded. Also, as a general rule, we hate people doing from imports and make them import pkgbuilder.exceptions.

- 1. Base class: **PBException**
 - (a) AURError (aur_response.results if aur_response.type == 'error');
 - (b) MakepkgError;
 - (c) NetworkError;
 - (d) PackageError (see Part II and chapter 5 on page 17):
 - i. PackageNotFoundError;
 - (e) SanityError.
- 2. IOError handled in main.main() (now handled by the crazy build.Build() handlers!).

$\S 2.2.1$ But where will those subclasses be?

I plan to put them in a new module, named (obviously) exceptions. It will contain all the exceptions listed above, and anyone who needs them will import them. This practice is inspired by *Requests* by Kenneth Reitz.

Exception classes in depth

§3.1 PBException

This exception is used as a base exception. All other exception inherit from this one. It is also used for exceptions that don't have their own classes yet.

§3.2 AURError

This is the exception used for problems with the AUR RPC. When we get an answer, but it is an error, we should show it to the human verbatim, possibly throwing in some translations.

§3.3 MakepkgError

Non-zero return codes of makepkg. That is all. Also, *Resistance is futile*. This means that we should not try to go anywhere further with this specific package when one occurs. It should go up the stack to the first instance of build.Build().auto build(), preventing an infinite loop while building dependencies.

§3.4 NetworkError

When anything in terms of the network breaks (didn't get a response from the AUR RPC, we throw a Network-Error. Which should have a Origin parameter, pointing to the *Requests* exception.

§3.5 PackageError

Anything that goes wrong regarding Packages. The Package class is described in more detail in chapter 5 on page 17.

$_{\$}3.5.1$ PackageNotFoundError

No such package? We throw this one instead.

§3.6 SanityError

Any breakage and insanity goes here. It is recommended to die as soon as a SanityError occurs.

Part II Improved oop

What and why

Our current oop is bad. I plan to create a Package class, containing the obvious things, in an even nicer format. Bonus points for handling AUR output as pkg.__dict__.update() or a more human equvialent. Certain other classes, on the contrary, don't make sense.

The Package class and its subclasses

The Package class will replace what is currently known as pkg in the Build functions. The current pkg is a dict, and in the future it will be an object of the Package class. It will be compatible with both AUR and ABS packages, through two subclasses, AURPackage and ABSPackage.

§5.1 Planned properties

Permitted types in italic.

$\S 5.1.1$ Package

- str name;
- str version;
- str description;
- *str* repo (Category for the AUR);
- str url;
- *str* licenses;
- *str* human (Maintainer/Packager).

$\S 5.1.2$ AURPackage

- int id;
- bool is_outdated;
- datetime.datetime (aware) added;
- datetime.datetime (aware) modified;
- int votes;
- *str* urlpath.

$_{\$}5.1.3$ ABSPackage

• *str* architecture.

Demolition of useless classes

Useless means half of them. Utils, Build and Upgrade go to hell. Having them as classes is unnecessary. I will turn those into modules and functions. Basically, I will throw out one level of indentation from the file and nuke all self. instances. Some more fixes, moving some things and it should be fine. Did I mention completely demolishing backwards compatibility? Well, this is where it becomes visible very nicely.

Part III

Force --safeupgrade for PKGBUILDER

Rationale

When pacman developers release a new version, you are asked to install it before any other upgrades. PKG-BUILDER should do the same, but with one major change: using the --safeupgrade option, introduced in commit 0f91814e51 (merged in 72dda04c25) and shipped with 2.1.6.2.

$\S 7.1$ How to pull it off?

Steal the question from pacman localization files and ask it when we find a PKGBUILDER upgrade. When the user agrees, we need to run the --safeupgrade routine, which currently sits in main.main(). It should be moved to upgrade.pb_failsafe() or something like that.

Part IV cower - d implementation

What does it do?

That's probably the easiest improvement: add an option to run build.Build.build_runner(), stopping right before os.chdir('./{}/'.format(pkg['Name'])). Also, we will split the first few package determination lines to another function while we are at it.

${}_{\$}8.1$ Implementation

There is one major problem: -dDw are already used. We would need to find a better abbreviation. fetch feels wrong IMO, because of *force* which isn't there *yet* and won't be in 3.0 (probably never, but still). I could agree for a capital **F**, though. And that is probably what will appear in the new version.

$\S 8.1.1$ Sample output

Listing 5 Sample output of the -F command, in three stages.

[2/3] Downloading packages... [/] pkgbuilder

[3/3] Packages successfully downloaded

[|] Extracting...

[3/3] Packages successfully downloaded

[*] Packages successfully extracted

Downloaded: pkgbuilder-git pkgbuilder python2-nikola-git

Part V Other improvements

Small fixes and improvements

- 1. __all__.
- 2. One instance of pycman/pyalpm per PKGBUILDER instance.
- 3. UI tools simillar to Tiedot.