StarCon 2018 Schedule

Start Time	January 6 2018	January 7 2018
8:45	Registration	
9:30	Opening Ceremonies	
10:00	So you want to be a wizard? Julia Evans	Open Lessons from Open Source Safia Abdalla
11:00	Remote code execution in your text editor! Max Veytsman	How giant human-powered calculators became the internet Andrew Louis
11:20	Of Tracked Changes and Diffs: Moving from Editorial to Engineering Breanne Boland	How to make a real-time collaborative text editor in 5 easy steps! Rudi Chen
11:40	Undoing the Chatbot Erika Pierre	Protecting cryptography code from timing vulnerabilities Tim McLean
12:00	Lunch (provided by StarCon)	Lunch (provided by StarCon)
13:00	Remembering MegaZeux: Concurrent, Assembly-ish Actor-based Programming for Teens Josh Bowman-Matthews	The Innerworkings of Ransomware Dinah Davis
13:20	Gloom, Doom, and the Internet Keefer Rourke	Dealing with Bad Architecture Decisions: A Case Study Claire Janke
13:40	Taking the Fun Out of Everything: Automating Neopets Kelly McBride	Imagining a world with Ethereum Anastasia Santasheva
14:00	Notworking with a Whale: A Tale of Dockers, Networks, and Problem Solving Fatema Boxwala	Formal Methods for Everyone: Practical Tools for Computer-Aided Reasoning Murphy Berzish
14:20	Break	Break
14:50	Why You Should be Building Design Systems and CSS Architectures Christina Truong	Why I Prefer Good Testing Over Excellent Testing Tina Fletcher

15:10	How Rust Makes Advanced Type Systems Accessible to the Masses Sunjay Varma	Managing Connections with Graphs: Uses and Challenges Siddhartha Sahu
15:30	Introduction to Software Defined Radios Jordan Pryde	Why Lossless Data Compression Is Both Important and Fun Alex Rhatushnyak
16:00 - 17:30	Unconference	
18:00 - 20:00	Board Games @ Shopify (food provided)	