

# StarCon 2018 Schedule

Start Time	January 6 2018	January 7 2018
8:45	Registration	
9:30	Opening Ceremonies	
10:00	<b><i>So you want to be a wizard?</i></b> Julia Evans	<b><i>TBD</i></b> Safia Abdalla
11:00	<b><i>Remote code execution in your text editor!</i></b> Max Veytsman	<b><i>How giant human-powered calculators became the internet</i></b> Andrew Louis
11:20	<b><i>Of Tracked Changes and Diffs: Moving from Editorial to Engineering</i></b> Breanne Boland	<b><i>How to make a real-time collaborative text editor in 5 easy steps!</i></b> Rudi Chen
11:40	<b><i>Undoing the Chatbot</i></b> Erika Pierre	<b><i>Protecting cryptography code from timing vulnerabilities</i></b> Tim McLean
12:00	<b>Lunch</b>	<b>Lunch</b>
13:00	<b><i>Remembering MegaZeux: Concurrent, Assembly-ish Actor-based Programming for Teens</i></b> Josh Bowman-Matthews	<b><i>The Innerworkings of Ransomware</i></b> Dinah Davis
13:20	<b><i>Gloom, Doom, and the Internet</i></b> Keefer Rourke	<b><i>Dealing with Bad Architecture Decisions: A Case Study</i></b> Claire Janke
13:40	<b><i>Taking the Fun Out of Everything: Automating Neopets</i></b> Kelly McBride	<b><i>Imagining a world with Ethereum</i></b> Anastasia Santasheva
14:00	<b><i>Notworking with a Whale: A Tale of Dockers, Networks, and Problem Solving</i></b> Fatema Boxwala	<b><i>Formal Methods for Everyone: Practical Tools for Computer-Aided Reasoning</i></b> Murphy Berzish
14:20	<b>Break</b>	<b>Break</b>
14:50	Invited Speaker (TBD)	<b><i>Why I Prefer Good Testing Over Excellent Testing</i></b> Tina Fletcher

15:10	<b><i>How Rust Makes Advanced Type Systems Accessible to the Masses</i></b> Sunjay Varma	<b><i>Managing Connections with Graphs: Uses and Challenges</i></b> Siddhartha Sahu
15:30	<b><i>Introduction to Software Defined Radios</i></b> Jordan Pryde	<b><i>Why Lossless Data Compression Is Both Important and Fun</i></b> Alex Rhatushnyak
16:00 - 17:30	Unconference	
18:00 - 20:00	Board Games @ Shopify	