

StarCon 2018 Schedule

Start Time	January 6 2018	January 7 2018
8:45	Registration	
9:30	Opening Ceremonies	
10:00	<i>So you want to be a wizard?</i> Julia Evans	<i>Open Lessons from Open Source</i> Safia Abdalla
11:00	<i>Remote code execution in your text editor!</i> Max Veytsman	<i>How giant human-powered calculators became the internet</i> Andrew Louis
11:20	<i>Of Tracked Changes and Diffs: Moving from Editorial to Engineering</i> Breanne Boland	<i>How to make a real-time collaborative text editor in 5 easy steps!</i> Rudi Chen
11:40	<i>Undoing the Chatbot</i> Erika Pierre	<i>Protecting cryptography code from timing vulnerabilities</i> Tim McLean
12:00	Lunch (provided by StarCon)	Lunch (provided by StarCon)
13:00	<i>Remembering MegaZeux: Concurrent, Assembly-ish Actor-based Programming for Teens</i> Josh Bowman-Matthews	<i>The Innerworkings of Ransomware</i> Dinah Davis
13:20	<i>Gloom, Doom, and the Internet</i> Keefer Rourke	<i>Dealing with Bad Architecture Decisions: A Case Study</i> Claire Janke
13:40	<i>Taking the Fun Out of Everything: Automating Neopets</i> Kelly McBride	<i>Imagining a world with Ethereum</i> Anastasia Santasheva
14:00	<i>Notworking with a Whale: A Tale of Dockers, Networks, and Problem Solving</i> Fatema Boxwala	<i>Formal Methods for Everyone: Practical Tools for Computer-Aided Reasoning</i> Murphy Berzish
14:20	Break	Break
14:50	Invited Speaker (TBD)	<i>Why I Prefer Good Testing Over Excellent Testing</i> Tina Fletcher

15:10	<i>How Rust Makes Advanced Type Systems Accessible to the Masses</i> Sunjay Varma	<i>Managing Connections with Graphs: Uses and Challenges</i> Siddhartha Sahu
15:30	<i>Introduction to Software Defined Radios</i> Jordan Pryde	<i>Why Lossless Data Compression Is Both Important and Fun</i> Alex Rhatushnyak
16:00 - 17:30	Unconference	
18:00 - 20:00	Board Games @ Shopify (food provided)	