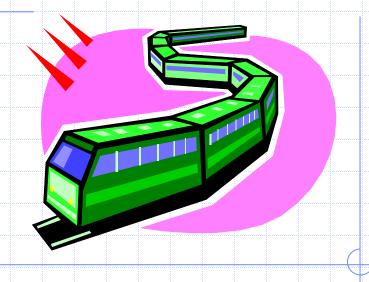
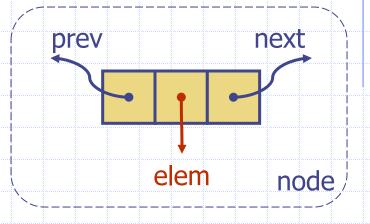
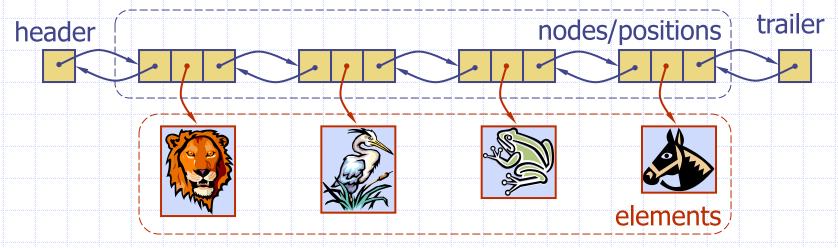
Doubly-Linked Lists



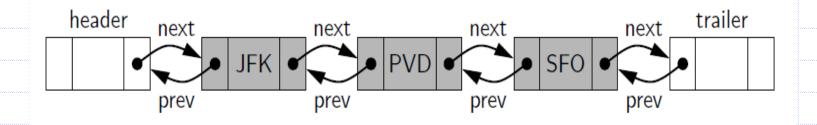
Doubly Linked List

- A doubly linked list provides a natural implementation of the Node List ADT
- A Node stores:
 - element
 - link to the previous node
 - link to the next node
- Special trailer and header nodes

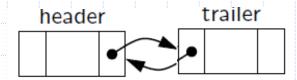




Header and Trailer Sentinels



When Empty:



Node Class for Double Link List

class _Node:

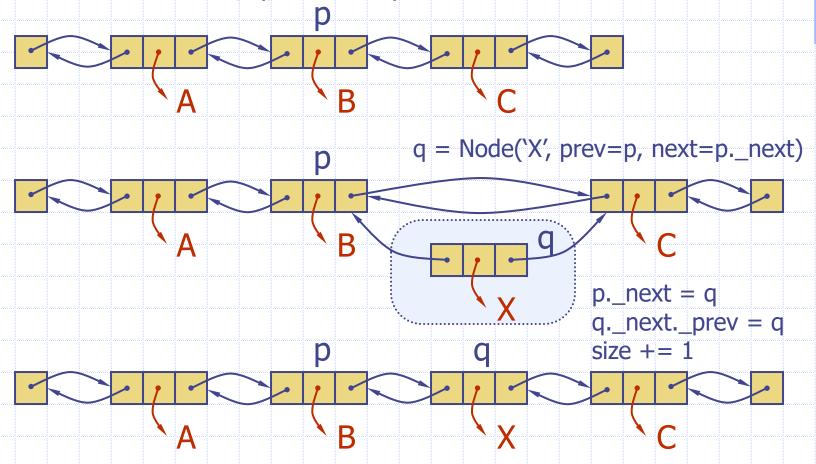
"""Lightweight, nonpublic class for storing a doubly linked node."""

___slots___ = __element , __prev , __next # streamline memory

def __init__(self, element, prev, next): # initialize node's fields
 self._element = element # user's element
 self._prev = prev # previous node reference
 self._next = next # next node reference

Insertion

Insert a new node, q, between p and its successor.



More Insertions Examples

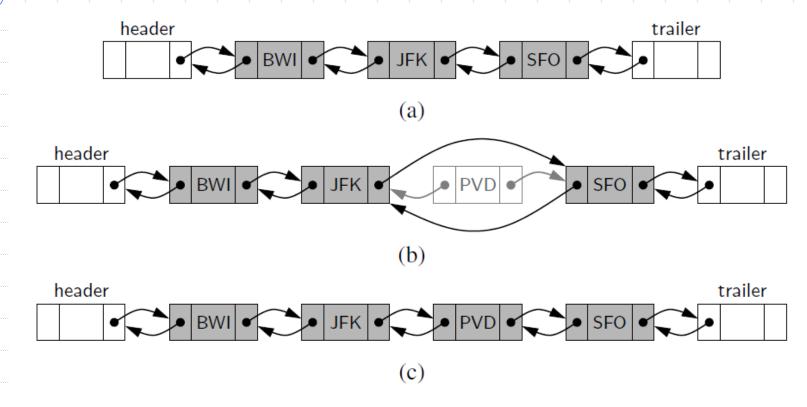


Figure 7.11: Adding an element to a doubly linked list with header and trailer sentinels: (a) before the operation; (b) after creating the new node; (c) after linking the neighbors to the new node.

Insert at front

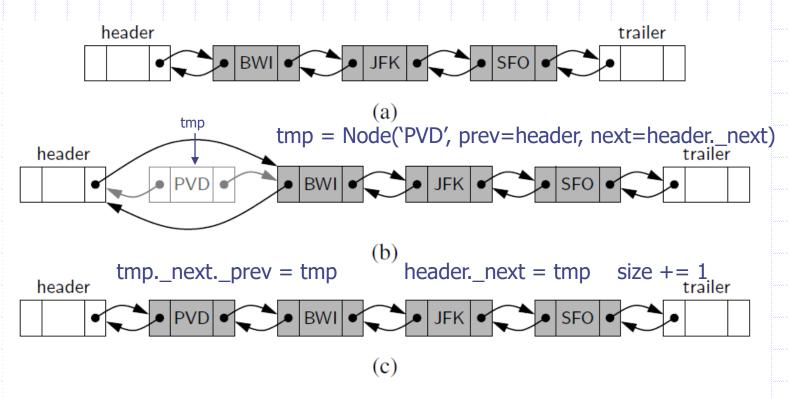


Figure 7.12: Adding an element to the front of a sequence represented by a doubly linked list with header and trailer sentinels: (a) before the operation; (b) after creating the new node; (c) after linking the neighbors to the new node.

Deletion

Remove a node, p, from a doubly-linked list. p._prev = None predecessor = p._prev p._next = None successor = p._next predecessor._next = successor p._element = None successor._prev = predecessor size -= 1

More Deletions

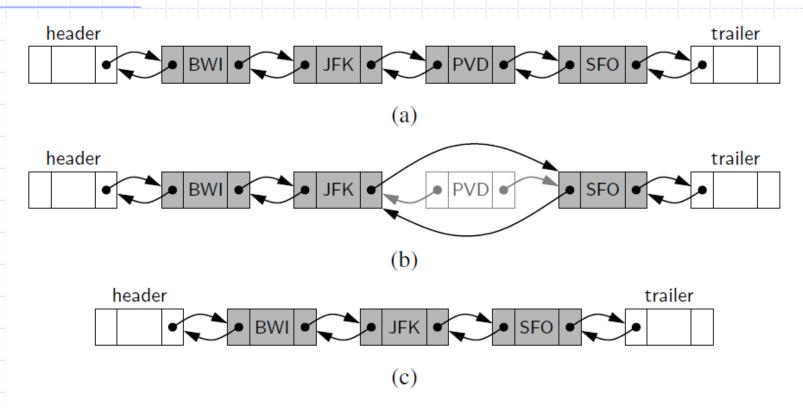


Figure 7.13: Removing the element PVD from a doubly linked list: (a) before the removal; (b) after linking out the old node; (c) after the removal (and garbage collection).

Doubly-Linked List in Python

```
class _DoublyLinkedBase:
      """A base class providing a doubly linked list representation."""
      class _Node:
        """Lightweight, nonpublic class for storing a doubly linked node."""
        (omitted here; see previous code fragment)
      def __init__(self):
                                                                                             def _insert_between(self, e, predecessor, successor):
        """Create an empty list."""
        self._header = self._Node(None, None, None)
10
        self._trailer = self._Node(None, None, None)
                                                                                      26
12
        self.\_header.\_next = self.\_trailer
                                                         # trailer is after header
13
        self.\_trailer.\_prev = self.\_header
                                                        # header is before trailer
                                                                                               successor.\_prev = newest
14
        self.\_size = 0
                                                        # number of elements
                                                                                      29
                                                                                               self._size += 1
15
                                                                                      30
                                                                                               return newest
      def __len __(self):
16
                                                                                      31
        """Return the number of elements in the list."""
17
                                                                                      32
18
        return self._size
                                                                                      33
19
                                                                                      34
                                                                                               predecessor = node._prev
      def is_empty(self):
        """Return True if list is empty."""
                                                                                               successor = node.\_next
        return self._size == 0
                                                                                      37
                                                                                               self_{-size} = 1
                                                                                      38
```

```
""" Add element e between two existing nodes and return new node."""
       newest = self._Node(e, predecessor, successor) # linked to neighbors
       predecessor.\_next = newest
      def _delete_node(self, node):
        """ Delete nonsentinel node from the list and return its element."""
       predecessor._next = successor
       successor._prev = predecessor
       element = node.\_element
39
                                                       # record deleted element
40
       node.\_prev = node.\_next = node.\_element = None
                                                              # deprecate node
                                                       # return deleted element
        return element
```

Performance

- □ In a doubly linked list
 - The space used by a list with n elements is O(n)
 - The space used by each position of the list is O(1)
 - All the standard operations of a list run in
 O(1) time