

Priority Queues



Priority Queue ADT

- A priority queue stores a collection of items
- Each **item** is a pair (key, value)
- Main methods of the Priority Queue ADT
 - **add** (k, x)
inserts an item with key k and value x
 - **remove_min**()
removes and returns the item with smallest key
- Additional methods
 - **min**()
returns, but does not remove, an item with smallest key
 - **len(P)**, **is_empty**()
- Applications:
 - Standby flyers
 - Auctions
 - Job scheduler in Operating systems

Priority Queue Example

Operation	Return Value	Priority Queue
P.add(5,A)		{(5,A)}
P.add(9,C)		{(5,A), (9,C)}
P.add(3,B)		{(3,B), (5,A), (9,C)}
P.add(7,D)		{(3,B), (5,A), (7,D), (9,C)}
P.min()	(3,B)	{(3,B), (5,A), (7,D), (9,C)}
P.remove_min()	(3,B)	{(5,A), (7,D), (9,C)}
P.remove_min()	(5,A)	{(7,D), (9,C)}
len(P)	2	{(7,D), (9,C)}
P.remove_min()	(7,D)	{(9,C)}
P.remove_min()	(9,C)	{ }
P.is_empty()	True	{ }
P.remove_min()	“error”	{ }

Total Order Relations

- Keys in a priority queue can be arbitrary objects on which an order is defined
 - Two distinct entries in a priority queue can have the same key
 - Mathematical concept of total order relation \leq
 - Reflexive property:
 $x \leq x$
 - Antisymmetric property:
 $x \leq y \wedge y \leq x \Rightarrow x = y$
 - Transitive property:
 $x \leq y \wedge y \leq z \Rightarrow x \leq z$
- e.g. Alphabetical order: Define $x \leq y$ if 'x' is before 'y' in alphabetical order

Composition Design Pattern

- ❑ An **item** in a priority queue is simply a key-value pair
- ❑ Priority queues store items to allow for efficient insertion and removal based on keys

```
1 class PriorityQueueBase:
2     """ Abstract base class for a priority queue. """
3
4     class _Item:
5         """ Lightweight composite to store priority queue items. """
6         __slots__ = '_key', '_value'
7
8         def __init__(self, k, v):
9             self._key = k
10            self._value = v
11
12            def __lt__(self, other):
13                return self._key < other._key    # compare items based on their keys
14
15            def is_empty(self):                    # concrete method assuming abstract len
16                """ Return True if the priority queue is empty. """
17                return len(self) == 0
```

Sequence-based Priority Queue

- Implementation with an unsorted doubly linked list



- Performance:
 - **add** takes $O(1)$ time since we can insert the item at the beginning or end of the sequence
 - **Remove_min** and **min** take $O(n)$ time since we have to traverse the entire sequence to find the smallest key

- Implementation with a sorted doubly linked list



- Performance:
 - **add** takes $O(n)$ time since we have to find the place where to insert the item
 - **remove_min** and **min** take $O(1)$ time, since the smallest key is at the beginning

Runtime of implementing PQ using Sorted and Unsorted List

Operation	Unsorted List	Sorted List
len	$O(1)$	$O(1)$
is_empty	$O(1)$	$O(1)$
add	$O(1)$	$O(n)$
min	$O(n)$	$O(1)$
remove_min	$O(n)$	$O(1)$

Priority Queue Sorting

- We can use a priority queue to sort a set of comparable elements
 1. Insert the elements one by one with a series of **add** operations
 2. Remove the elements in sorted order with a series of **remove_min** operations
- The running time of this sorting method depends on the priority queue implementation

Algorithm *PQ-Sort*(S, C)

Input sequence S , comparator C for the elements of S

Output sequence S sorted in increasing order according to C

$P \leftarrow$ priority queue with comparator C

while $\neg S.is_empty()$

$e \leftarrow S.remove_first()$

$P.add(e, \emptyset)$

while $\neg P.is_empty()$

$e \leftarrow P.removeMin().key()$

$S.add_last(e)$