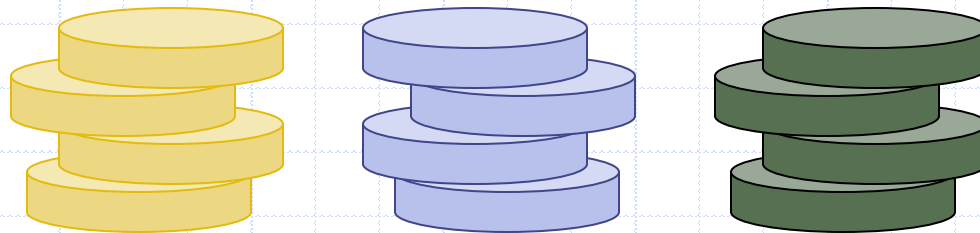


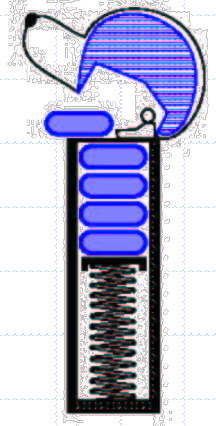
Stacks



Abstract Data Types (ADTs)

- An abstract data type (ADT) is an abstraction of a data structure
- An ADT specifies:
 - Data stored
 - Operations on the data
 - Error conditions associated with operations
- Example: ADT modeling a simple stock trading system
 - The data stored are buy/sell orders
 - The operations supported are
 - ◆ order **buy**(stock, shares, price)
 - ◆ order **sell**(stock, shares, price)
 - ◆ void **cancel**(order)
 - Error conditions:
 - ◆ Buy/sell a nonexistent stock
 - ◆ Cancel a nonexistent order

The Stack ADT



- The **Stack** ADT stores arbitrary objects
- Insertions and deletions follow the last-in first-out scheme
- Think of a spring-loaded plate dispenser
- Main stack operations:
 - **push**(object): inserts an element
 - object **pop**(): removes and returns the last inserted element
- Auxiliary stack operations:
 - object **top**(): returns the last inserted element without removing it
 - integer **len**(): returns the number of elements stored
 - boolean **is_empty**(): indicates whether no elements are stored

Stacks

- Last In First Out (LIFO)

Remove the **most** recently added item

Analogy: cafeteria trays



Example

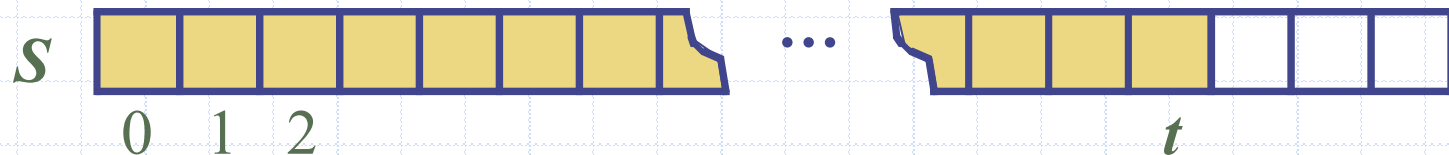
Operation	Return Value	Stack Contents
S.push(5)	—	[5]
S.push(3)	—	[5, 3]
len(S)	2	[5, 3]
S.pop()	3	[5]
S.is_empty()	False	[5]
S.pop()	5	[]
S.is_empty()	True	[]
S.pop()	“error”	[]
S.push(7)	—	[7]
S.push(9)	—	[7, 9]
S.top()	9	[7, 9]
S.push(4)	—	[7, 9, 4]
len(S)	3	[7, 9, 4]
S.pop()	4	[7, 9]
S.push(6)	—	[7, 9, 6]
S.push(8)	—	[7, 9, 6, 8]
S.pop()	8	[7, 9, 6]

Applications of Stacks

- Direct applications
 - Page-visited history in a Web browser
 - Undo sequence in a text editor
 - Chain of method calls in a language that supports recursion
 - Parsing in a compiler
- Indirect applications
 - Auxiliary data structure for algorithms
 - Component of other data structures

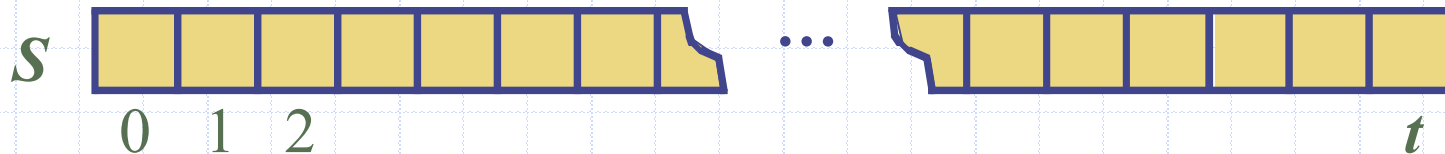
Array-based Stack

- A simple way of implementing the Stack ADT uses an array
- We add elements from left to right
- A variable keeps track of the index of the top element



Array-based Stack (cont.)

- ❑ The array storing the stack elements may become full
- ❑ A push operation will then need to grow the array and copy all the elements over.



Performance and Limitations

□ Performance

- Let n be the number of elements in the stack
- The space used is $O(n)$
- Each operation runs in time $O(1)$
(amortized in the case of push & pop due to resizing)

Analyzing the Array-Based Stack

Operation	Running Time
<code>S.push(e)</code>	$O(1)^*$
<code>S.pop()</code>	$O(1)^*$
<code>S.top()</code>	$O(1)$
<code>S.is_empty()</code>	$O(1)$
<code>len(S)</code>	$O(1)$

*amortized

Parentheses Matching (Application of Stack)

- Each “(”, “{”, or “[” must be paired with a matching “)”, “}”, or “]”
 - correct: ()(()){([())}
 - correct: ((())(()){([())}))
 - incorrect:)(()){([())}
 - incorrect: ({ []})
 - incorrect: (

Parentheses Matching Algorithm

Algorithm ParenMatch(X, n):

Input: An array X of n tokens, each of which is either a grouping symbol, a variable, an arithmetic operator, or a number

Output: **true** if and only if all the grouping symbols in X match

Let S be an empty stack

for $i=0$ to $n-1$ **do**

if $X[i]$ is an opening grouping symbol **then**

$S.push(X[i])$

else if $X[i]$ is a closing grouping symbol **then**

if $S.is_empty()$ **then**

return false {nothing to match with}

if $S.pop()$ does not match the type of $X[i]$ **then**

return false {wrong type}

if $S.isEmpty()$ **then**

return true {every symbol matched}

else return false {some symbols were never matched}

Parentheses Matching in Python

```
1 def is_matched(expr):
2     """Return True if all delimiters are properly match; False otherwise."""
3     lefty = '({['          # opening delimiters
4     righty = ')}]'         # respective closing delims
5     S = ArrayStack()
6     for c in expr:
7         if c in lefty:
8             S.push(c)       # push left delimiter on stack
9         elif c in righty:
10            if S.is_empty():
11                return False # nothing to match with
12            if righty.index(c) != lefty.index(S.pop()):
13                return False # mismatched
14    return S.is_empty()     # were all symbols matched?
```

HTML Tag Matching (Application of Stack)

- ◆ For fully-correct HTML, each `<name>` should pair with a matching `</name>`

```
<body>
<center>
<h1> The Little Boat </h1>
</center>
<p> The storm tossed the little
boat like a cheap sneaker in an
old washing machine. The three
drunken fishermen were used to
such treatment, of course, but
not the tree salesman, who even as
a stowaway now felt that he
had overpaid for the voyage. </p>
<ol>
<li> Will the salesman die? </li>
<li> What color is the boat? </li>
<li> And what about Naomi? </li>
</ol>
</body>
```

The Little Boat

The storm tossed the little boat like a cheap sneaker in an old washing machine. The three drunken fishermen were used to such treatment, of course, but not the tree salesman, who even as a stowaway now felt that he had overpaid for the voyage.

1. Will the salesman die?
2. What color is the boat?
3. And what about Naomi?

Tag Matching Algorithm in Python

```
1 def is_matched_html(raw):
2     """Return True if all HTML tags are properly match; False otherwise."""
3     S = ArrayStack()
4     j = raw.find('<')                # find first '<' character (if any)
5     while j != -1:
6         k = raw.find('>', j+1)        # find next '>' character
7         if k == -1:
8             return False            # invalid tag
9         tag = raw[j+1:k]             # strip away < >
10        if not tag.startswith('/'):  # this is opening tag
11            S.push(tag)
12        else:                         # this is closing tag
13            if S.is_empty():
14                return False         # nothing to match with
15            if tag[1:] != S.pop():
16                return False         # mismatched delimiter
17            j = raw.find('<', k+1)      # find next '<' character (if any)
18    return S.is_empty()              # were all opening tags matched?
```

Evaluating Arithmetic Expressions

Slide by Matt Stallmann
included with permission.

$$14 - 3 * 2 + 7 = (14 - (3 * 2)) + 7$$

Operator precedence

* has precedence over +/−

Associativity

operators of the same precedence group
evaluated from left to right

Example: $(x + y) + z$ rather than $x + (y + z)$

Idea: 1) push each operator on the stack, but first pop and perform higher and *equal* precedence operations.

2) Use 2 stacks: one to hold operands; another one to hold operators

Algorithm for Evaluating Expressions

Two stacks:

- ❑ opStk holds operators
- ❑ valStk holds values
- ❑ Use \$ as special “end of input” token with lowest precedence

Algorithm **doOp()**

```
x ← valStk.pop();  
y ← valStk.pop();  
op ← opStk.pop();  
valStk.push( y op x )
```

Algorithm **repeatOps(refOp)**:

```
while ( valStk.size() > 1 ∧  
        prec(refOp) ≤  
        prec(opStk.top())  
    doOp()
```

Algorithm **EvalExp()**

Input: a stream of tokens representing
an arithmetic expression (with
numbers)

Output: the value of the expression

while there's another token z

if isNumber(z) **then**

valStk.push(z)

else

repeatOps(z);

opStk.push(z)

repeatOps(\$);

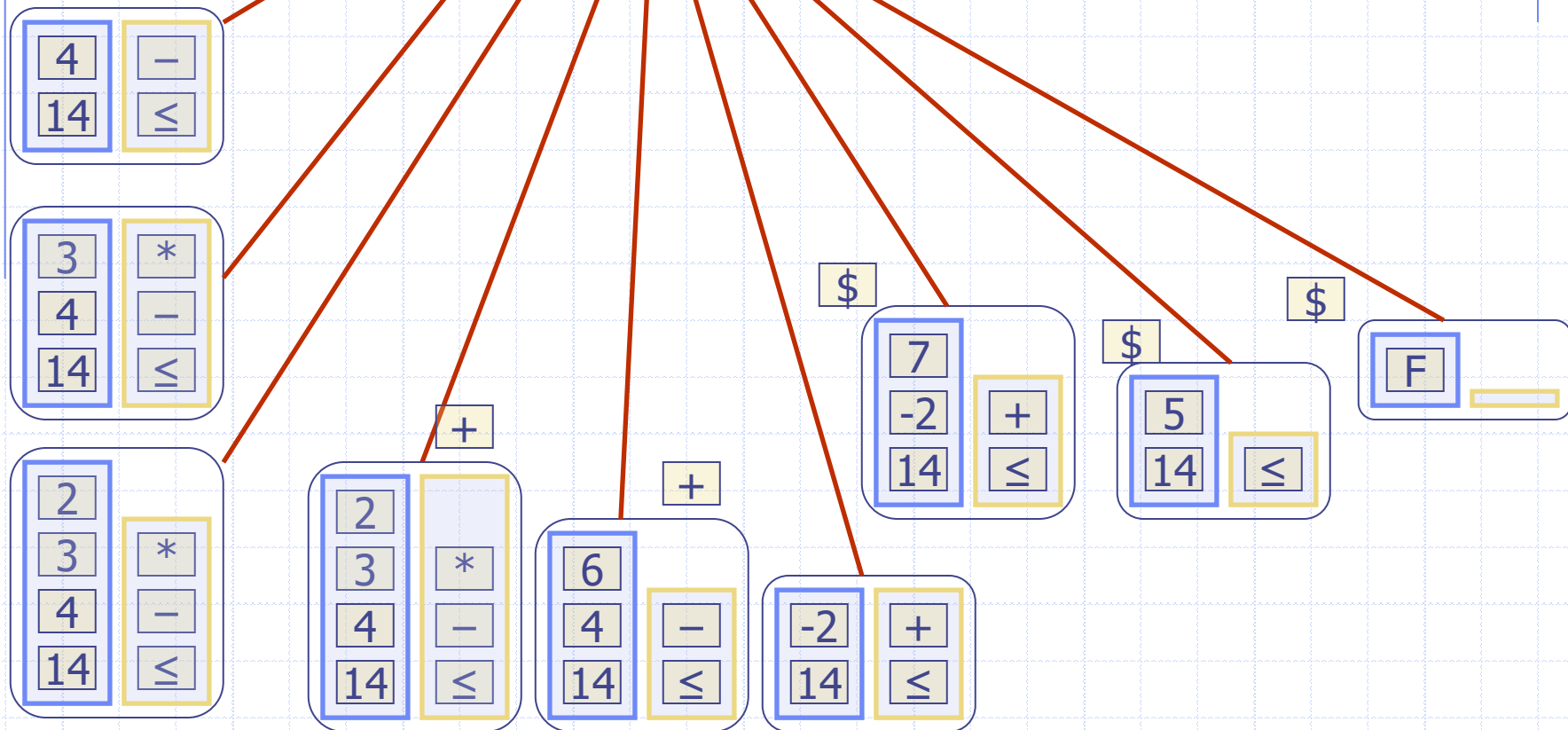
return valStk.top()

Algorithm on an Example Expression

Slide by Matt Stallmann included with permission.

14 ≤ 4 - 3 * 2 + 7

Operator ≤ has lower precedence than +/−



Let's Implement a simple Stack using Python's List Class

- ❑ Open `array_stack_student.py` from `brightspace.nyu.edu`
- ❑ Fill in the `#to do` part to implement a stack
- ❑ We will implement `ArrayStack` Class.
- ❑ Submit your code to Gradescope

Let's use our simple Stack to reverse a file

- ❑ Open `reverse_file_student.py` from Brightspace
- ❑ Fill in the #to do part to reverse the file contents of `DSSyllabus.txt`
- ❑ Use `ArrayStack` class in `array_stack_student.py` file to implement your solution
- ❑ Submit the 3 files to Gradescope