



#### Good To Know Resources

- Swift.org
- The 100 Days of Swift
- The 100 Days of SwiftUl
- SwiftUl Fundamentals | Beginner Friendly
- John Ackeeseed (@JohnAckeeseed) / X





# @State

Allows us to modify values inside a struct, which would normally not be allowed because structs are value types

Effectively moves storage out from our struct and into shared storage managed by SwiftUI

Invalidates the View whenever wrapped Value changes

SwiftUI can destroy and recreate our struct whenever needed without losing the state

### sheet

Used to modally present new views over existing ones

Is presented when a binding to a Boolean value that you provide is true

Can be dragged down to dismiss

Dismiss can be handled in multiple ways

#### fullScreenCover

Full screen modal presentation

Cannot be dragged down to dismiss



- @State
- sheet
- fullScreenCover

# @Binding

Bindings are all about having a single source of truth

A value that is bound to something else (another View)

Is able to get/set the value of the wrappedValue from some other source

Invalidates the View whenever bound-to value changes

#### @Environment

Specifically there to work with SwiftUl's own pre-defined keys

Great for reading out fixed properties that come from the system

Presentation mode, device dark/light mode, size class, etc.

## .alert

When you want the user to act in response to the state of the app

Nice, native look

Customizable since iOS 16

View Alert depricated !



- @Binding
- @Environment
- **\_**alert

### NavigationStack

Allows present a stack of views over a root view.

Can use NavigationLink to navigate through the app (push and pop screens)

Target is defined by DestinationView

Since iOS 16, replaced deprecated NavigationView

### .toolbar

Provides immediate access to frequently used commands and controls

### NavigationPath

Improved programmatic navigation using NavigationPath

Type-erased list of data representing the content of a navigation stack

## TabView

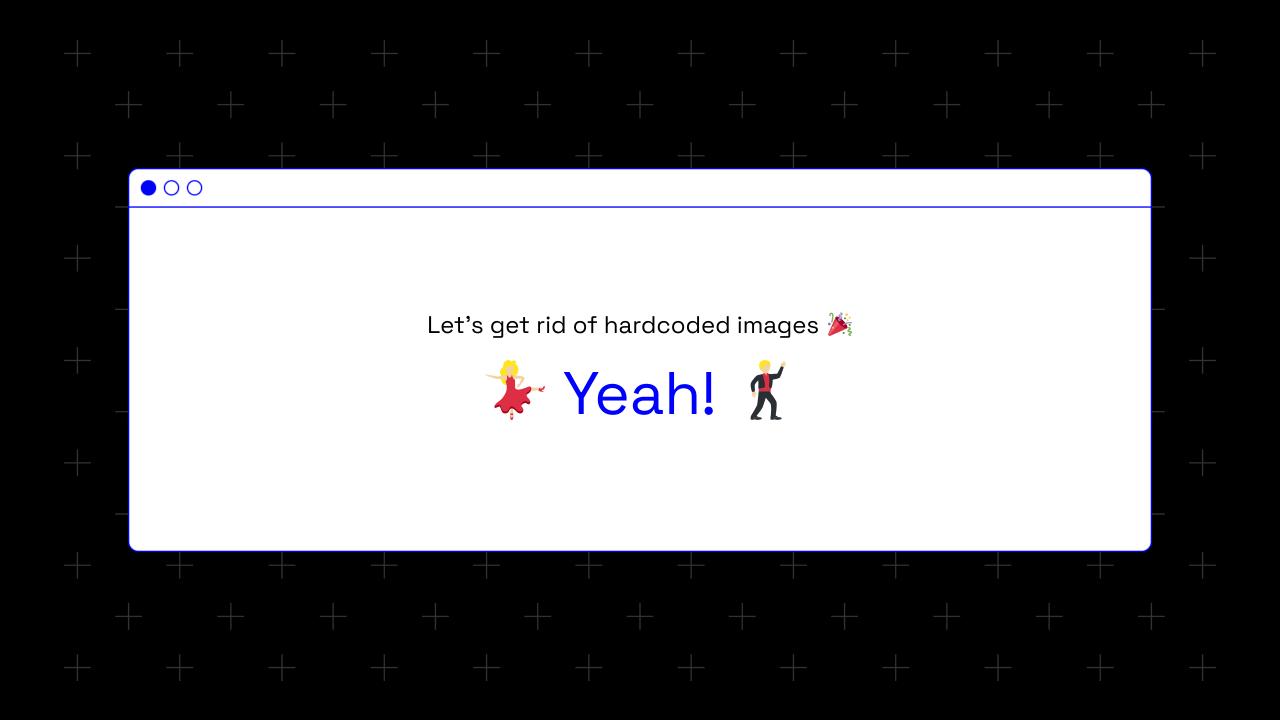
Most user-intuitive approach to separate app logic/flow

Items have their own labels and images and lead to separate screens

Has maximum of 5 items



- NavigationStack
- **⊥** toolbar
- NavigationPath
- TabView



RemoteImage

#### Optional Bonus Task

Basic user profile

- Circular photo, first + last name
- ☐ Bio, posts (3 columns)

2 bonus points

Deadline: 6. lesson

igor.rosocha@ackee.cz or invite to repository (branch, commit)

#### Before Next Lesson

**BI-OSY** 

- Přednáška 2: Procesy a vlákna. Časově závislé chyby. Kritické sekce
- Přednáška 3: Sychronizace vláken

HTTP protocol - methods, status codes

**RESTful API** 

