Data model component reusability: Re-usable Resources

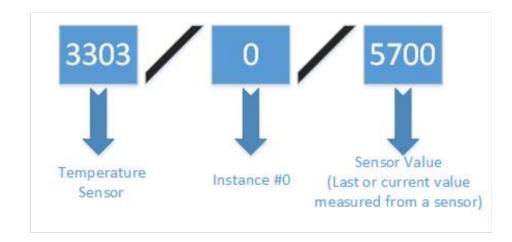
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IPSO information and data model

- Set of resources that are grouped into objects
 - Devices/things modelled as a set of objects
 - Numeric IDs for objects and resources
 - Instance IDs for having multiple instances of objects and resources

Composite object option for grouping objects



Resources

- The atomic values (string, float, Boolean, time, etc.)
- Defined name, data type, operation, description
- Optionally also defined range, unit, is this mandatory/multi-instance
- Can be object specific or reusable
 - different numeric ranges for each
 - Re-usable resource examples: current value, min value, max value,...
- Re-usable resource characteristics are fixed after registration
 - E.g., if range is defined, it can't be re-defined in new object

Why Reusable Resources (RRs)?

- Use automatic logic in back-end/UI by understanding the semantics
 - "using current, min, and max values, and reset resource, set up an UI widget for showing/adjusting/resetting values, independent of what the object/value is actually about"
 - Data and input validation
- Possibility to add RRs in any object and therefore extending the object capabilities without defining a new object (version)?
 - RR semantics would need to make sense in the context ("avg. speed" vs. "description")
 - Making up new objects by using only RRs?
 - Requires discovery; which could be the only way
- Re-use for specification: don't need to define details every time you're using RR in a new object
- What else?

Evolvability strategy

- Best/only way: discovery. Multiple levels:
 - Simplest way: one ID that tells what remote system doing (GitHub API etc.)
 - Version number (enables simple evolution)
 - Put more details from the spec to the wire
 - Resources
 - Operations
 - Parameters
- Cost: implementations have to deal with variety of systems
 - Hypermedia is (high) potential solution
 - Bigger representations
 - Splitting to parts and efficient encoding help