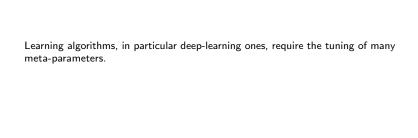
EE-559 - Deep learning

2.4. Proper evaluation protocols

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https://fleuret.org/ee559/
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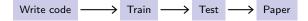
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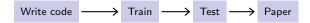
Running 100 times the same experiment on MNIST, with randomized weights, we get:

Worst	Median	Best
1.3%	1.0%	0.82%

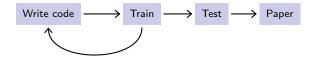


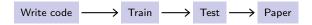




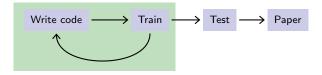


or in practice something like

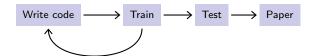


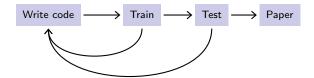


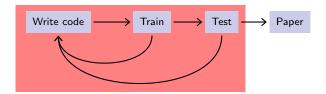
or in practice something like

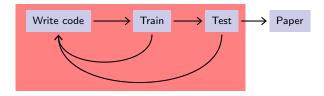


There may be over-fitting, but it does not bias the final performance evaluation.



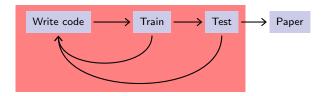






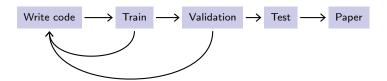


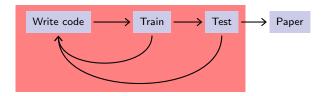
This should be avoided at all costs. The standard strategy is to have a separate validation set for the tuning.



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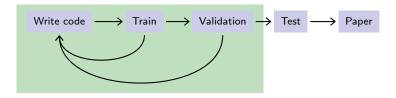
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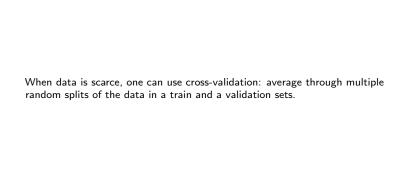




<u>^</u>

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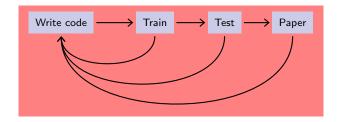
When data is scarce, one can use cross-validation: average through multiple random splits of the data in a train and a validation sets.

There is no unbiased estimator of the variance of cross-validation valid under all distributions (Bengio and Grandvalet, 2004).

Some data-sets (MNIST!) have been used by thousands of researchers, over millions of experiments, in hundreds of papers.

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The global overall process looks more like



"Cheating" in machine learning, from bad to "are you kidding?":

- "Early evaluation stopping",
- meta-parameter (over-)tuning,
- data-set selection,
- · algorithm data-set specific clauses,
- seed selection.

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Top-tier conferences are demanding regarding experiments, and are biased against "complicated" pipelines.

The community pushes toward accessible implementations, reference data-sets, leader boards, and constant upgrades of benchmarks.



Y. Bengio and Y. Grandvalet. No unbiased estimator of the variance of k-fold

cross-validation. Journal of Machine Learning Research (JMLR), 5:1089-1105, 2004.