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Explicit integration of extremely stiff reaction networks: quasi-steady-state methods

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Abstract. A preceding paper by Guidry et al 2013 Comput. Sci. Disc. 6 015001 demonstrated that explicit asymptotic methods generally work much better for extremely stiff reaction networks than has previously been shown in the literature. There we showed that for systems well removed from equilibrium, explicit asymptotic methods can rival standard implicit codes in speed and accuracy for solving extremely stiff differential equations. In this paper, we continue the investigation of systems well removed from equilibrium by examining quasi-steady-state (QSS) methods as an alternative to asymptotic methods. We show that for systems well removed from equilibrium, QSS methods also can compete with, or even exceed, standard implicit methods in speed, even for extremely stiff networks, and in many cases give a somewhat better integration speed than for asymptotic methods. As for asymptotic methods, we will find that QSS methods give correct results, but with a non-competitive integration speed as equilibrium is approached. Thus, we find that both asymptotic and QSS methods must be supplemented with partial equilibrium methods as equilibrium is approached to remain competitive with implicit methods.

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1. Introduction

Stiff networks of differential equations rather uniformly have been viewed as requiring special implicit or semi-implicit methods for integration in order to maintain stability while taking reasonably efficient timesteps [2–7]. Purely explicit methods are not competitive in speed for most applications because they are limited by stability criteria to integration timesteps that are far too short. Various asymptotic and steady-state schemes have been proposed to stabilize explicit methods by removing some of their stiffness (overviews may be found in [5, 8]). These methods have had some success in moderately stiff systems, but it has generally been concluded that in very stiff systems, such as those encountered in astrophysical thermonuclear networks, asymptotic and steady-state schemes do not work [5, 8].

In a preceding paper on asymptotic methods [1], the present paper on quasi-steady-state (QSS) methods and a following paper on partial equilibrium methods [9], we challenge these conclusions and present strong evidence that algebraically stabilized explicit integration may in fact not only compete with, but in some cases may also have the potential to outperform traditional implicit methods, even for the stiffest networks. In this paper, we deal specifically with the QSS method and show that, for systems well removed from equilibrium, the QSS approximations can give highly competitive integration of extremely stiff systems.

2. Quasi-steady-state approximations

Let us begin by introducing the QSS approximation. We wish to solve N coupled ordinary differential equations

$$\frac{dy_i}{dt} = F_i(y, t) = \sum_j F_{ij}(t)
\equiv F_i^+(t) - F_i^-(t) = F_i^+(t) - k_i(t)y_i(t), \tag{1}$$

where $y_i(i=1\cdots N)$ describes the dependent (abundance) variables, t is the independent variable (time in our examples), F_{ij} denotes the flux between species i and j, the sum for each variable i is over all variables j coupled to i by a non-zero flux F_{ij} , and the flux has been decomposed into a component F_i^+ increasing the abundance of y_i and a component F_i^- depleting it. For an N-species network there will be N such equations in the populations y_i , and they will generally be coupled to each other because of the dependence of the F_{ij} on the different y_j .

If one attempts to integrate these equations numerically by ordinary forward difference, severe stability problems will be encountered for networks in which the various rate parameters appearing in the terms on the right side of equation (1) range over many orders of magnitude in size. This is the problem of *stiffness*. The traditional solution is to invoke implicit methods, which are stable even in the face of extremely stiff equations. An alternative explicit algebraic solution to the coupled differential equations uses the QSS approximations developed by Mott *et al* [8, 10], which was motivated in part by earlier work in [11–13]. We follow Mott *et al* [8, 10] by first noting that equation (1) in the form

$$\frac{\mathrm{d}y}{\mathrm{d}t} = F^{+}(t) - k(t)y(t), \qquad y(0) \equiv y_0, \tag{2}$$

(where we have suppressed indices for notational convenience) has the analytical solution

$$y(t) = y_0 e^{-kt} + \frac{F^+}{k} (1 - e^{-kt}), \tag{3}$$

for constant k and F^+ . In the QSS method, this equation then serves as the basis of a predictor–corrector scheme in which a prediction is made using initial values and a corrector is then applied that uses a combination of initial values and values computed using the predictor solution. Defining a parameter $\alpha(r)$ by

$$\alpha(r) = \frac{160r^3 + 60r^2 + 11r + 1}{360r^3 + 60r^2 + 12r + 1},\tag{4}$$

where $r \equiv 1/k\Delta t$ with Δt the integration timestep, we adopt a predictor y^p and corresponding corrector y^c proposed originally by Mott *et al* [8, 10],

$$y^{p} = y^{0} + \frac{\Delta t (F_{0}^{+} - F_{0}^{-})}{1 + \alpha^{0} k^{0} \Delta t}, \quad y^{c} = y^{0} + \frac{\tilde{F}^{+} - \bar{k} y^{0}}{1 + \bar{\alpha} \bar{k} \Delta t}, \tag{5}$$

where α^0 is evaluated from equation (4) with $r=1/k^0\Delta t$, an average rate parameter is defined by $\bar{k}=\frac{1}{2}(k^0+k^{\rm p}), \bar{\alpha}$ is specified by equation (4) with $r=1/\bar{k}\Delta t$ and

$$\tilde{F}^{+} = \bar{\alpha} F_{\rm p}^{+} + (1 - \bar{\alpha}) F_{0}^{+}.$$

If desired, the corrector can be iterated by using y^c from one iteration step as the y^p for the next iteration step. We implement an explicit QSS algorithm based on the predictor–corrector pair (5) in a manner analogous to that described in the preceding paper for the asymptotic method [1], except that for the QSS algorithm we treat all equations by the QSS approximation, rather than dividing them into a set treated by explicit forward difference and a set treated in asymptotic approximation, as we did in [1]. To integrate the equations (1) using the predictor–corrector (5), we employ the simple timestepping algorithm described in [1].

3. Equilibrium and stiffness

As we have discussed in more detail in [1, 9], two forms of equilibrium concern us in explicit integration of stiff reaction networks. These may be displayed clearly if we decompose F_i^+ and F_i^- for a species i in equation (1) into a set of terms depending on the other populations in the network (labeled by the index j),

$$\frac{\mathrm{d}y_i}{\mathrm{d}t} = F_i^+ - F_i^-
= (f_1^+ + f_2^+ + \cdots)_i - (f_1^- + f_2^- + \cdots)_i
= (f_1^+ - f_1^-)_i + (f_2^+ - f_2^-)_i + \cdots = \sum_j (f_j^+ - f_j^-)_i.$$
(6)

We shall refer to as *macroscopic equilibration* if $F_i^+ - F_i^-$ approaches a constant. This is the basis for the asymptotic approximations discussed in [1] and the QSS approximations to be discussed in this paper. However, at a more microscopic level, groups of individual terms on the right side of equation (6) may come approximately into equilibrium (so that the sum of their fluxes is approximately zero), even if the macroscopic

conditions for equilibration are not satisfied. This corresponds to equilibration for individual forward–reverse reaction pairs such as $A + B + \cdots \rightleftharpoons C + D + \cdots$. This process we shall term *microscopic equilibration*.

These distinctions are crucial for our goal of integrating stiff equations explicitly by identifying sources of stiffness in the network and removing them by algebraic means because the QSS method (and asymptotic methods) remove only stiffness associated with macroscopic equilibration. Removal of stiffness associated with microscopic equilibration will require the partial equilibrium methods that will be discussed in the third paper in this series [9]. Thus, the remainder of this paper will emphasize methods based on QSS approximations to stabilize explicit integration for networks that are at most weakly microscopically equilibrated.

4. Explicit and implicit integration speeds for a timestep

In examples to be shown below, we shall be comparing explicit and implicit methods using codes that are at very different stages of development and optimization. Thus, they cannot simply be compared head to head. Implicit methods spend increasing amounts of integration time inverting matrices as networks become larger. Thus, explicit methods—which require no matrix inversions—can generally compute each timestep faster. As described in [1], we assume that the speedup factor for explicit versus implicit methods for integrating a timestep is $F \sim 1/(1-f)$, where f is the fraction of computing time spent by the implicit algorithm in matrix operations.

We adopt for our discussion the factors F given in table 1 of [1], which were estimated using the data obtained by Feger $et\ al\ [14,15]$ with the implicit, backward-Euler code XNet [16]. We will then make a simple estimate of the relative speed of explicit versus implicit algorithms by multiplying the factor F by the ratio of integration timesteps for implicit and explicit integrations for a given problem. This probably underestimates the relative speed of an optimized explicit versus optimized implicit code for reasons discussed in [17], but it will allow us to place a reasonable bound on how fast the explicit calculation can be relative to an implicit one.

5. Comparison of quasi-steady-state methods with asymptotic and implicit methods

In earlier applications of asymptotic and steady-state methods in chemical reaction networks, evidence was presented that QSS approximations gave more accurate, stable and faster solutions than asymptotic approximations [8, 10], but that both approximations failed when applied to the extremely stiff systems characteristic of astrophysical thermonuclear networks [5, 8]. In a preceding paper, we have investigated the use of explicit asymptotic approximations for extremely stiff astrophysical networks and concluded that the asymptotic approximation in fact works quite well for even the stiffest networks, provided that they are not too close to equilibrium [1]. We now wish to revisit the utility of QSS methods for extremely stiff networks, comparing them with the results from both asymptotic and implicit calculations for some representative extremely stiff astrophysical networks of varying sizes. In the general case, we shall find that both asymptotic and QSS methods are capable of solving extremely stiff networks stably and accurately, but that QSS approximations often allow somewhat larger timesteps than the corresponding asymptotic approximation calculation. We shall find that these timesteps for both QSS and asymptotic approximations are often quite competitive with those of a standard implicit code for systems that are not near microscopic equilibrium.

5.1. Appropriate astrophysical variables

For the astrophysical examples given in the remainder of this paper, the generic population variables y_i (assumed to be proportional to the number density for the species i) will be replaced with the mass fractions X_i . These satisfy

$$X_i = \frac{n_i A_i}{\rho N_A}, \quad \sum_i X_i = 1, \tag{7}$$

where N_A is Avogadro's number, ρ is the total mass density, A_i is the atomic mass number and n_i is the number density for the species i.

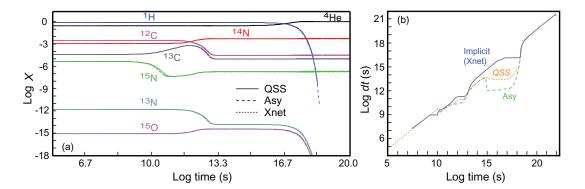


Figure 1. Comparison of asymptotic, QSS and implicit approximations for the main branch of the carbon–nitrogen–oxygen (CNO) cycle at a constant temperature of 20 million K ($T_9 = 0.020$) and constant density $\rho = 20\,\mathrm{g\,cm^{-3}}$, with initial abundances of solar composition. This network corresponds to 8 isotopes and 18 reaction couplings, with reaction rates taken from the REACLIB library [18]. (a) Isotopic mass fractions. Solid curves are implicit (XNet [16]); dashed ones are QSS and asymptotic. (b) Integration timesteps. The calculation shown used three iterations for the QSS method, which provided a marginal improvement over a single iteration.

5.2. Carbon–nitrogen–oxygen cycle and the pp-chains

Figure 1 illustrates a comparison of QSS, asymptotic and implicit methods for the main branch of the astrophysical CNO cycle (see figure 2 of [1]). The eight calculated mass fractions are almost identical for the three approaches. The timestepping for the QSS and asymptotic integrations is also very similar, except for a small region approaching hydrogen depletion ($\log t \sim 17$) where the QSS method is able to take timesteps 1–2 orders of magnitude larger than the asymptotic method. This translates into an overall improvement of roughly a factor of 2 in time to complete the calculation. The timestepping for the implicit method is seen to be very similar to that of the two explicit methods except for the range $\log t = 15$ –18, where the implicit method averages 10–100 times larger timesteps than the QSS method. The fastest stable timestep for a purely explicit method in this calculation is of the order of 100 s and is therefore far away from the bottom of the scale in figure 1. We note that at the end of the calculation the QSS and asymptotic timesteps are about 10^{20} times larger than would be stable for a purely explicit calculation.

Although this larger timestepping for the implicit method is confined to a small region in figure 1, it is the time interval where most of the hydrogen is converted to helium and is quite significant for the overall integration time (a fact partially obscured by the log-log plot). The two explicit methods spend the bulk (97% for the asymptotic calculation, for example) of their total integration times in the region from $\log t = 15$ to 18, where the implicit integration is taking timesteps 10–100 times larger than the explicit methods. This translates into 292 total integration steps for the implicit code, 15 484 for QSS and 210 398 for the asymptotic calculation. The explicit methods, once optimized, may be expected to compute these timesteps faster, but for a network this small that advantage will likely be only a factor of 2 or so (table 1 of [1]). Thus the QSS method needs at least another factor of 25 in speed for the calculation of figure 1 to compete with the fastest implicit integration of the CNO cycle. That is not very important practically for a single integration of this simple network, since any of the three methods can integrate it to hydrogen depletion in a fraction of a second on a modern processor, but if the network were integrated many times (for example, for multiple hydrodynamical zones) the difference would become significant.

In figure 2, we compare QSS, asymptotic and fully implicit calculations for an extended CNO network (corresponding to the full CNO cycle with side branches plus several additional isotopes). In this case, we see that all three methods give essentially the same mass fractions and similar timestepping, except for a short period near $\log t \sim 15$ to 18 where the implicit calculation takes timesteps as much as 100 times larger than the other methods. Note that in this example there is almost no difference between the QSS and asymptotic timestepping, unlike the case in figure 1 where the QSS calculation is faster. Once again, the $\log - \log s$ scale somewhat obscures that the explicit methods need another factor of ~ 15 in speed to be as fast as the implicit

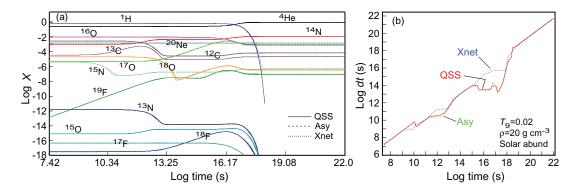


Figure 2. Comparison of implicit (XNet), QSS and asymptotic approximations for an extended CNO cycle at a constant temperature of $T_9 = 0.020$ and constant density $\rho = 20\,\mathrm{g\,cm^{-3}}$, with initial abundances of solar composition. This network corresponds to 18 isotopes and 131 reaction couplings, with reaction rates taken from the REACLIB library [18]. (a) Isotopic mass fractions. (b) Integration timesteps. The calculation shown used one iteration for the QSS method.

calculation (the implicit code took 348 total steps, the QSS code took 10 101 steps and the asymptotic code took 13 095 steps for this case), but all three methods can compute the network to hydrogen depletion in less than a second of processor time. As for figure 1, the fastest stable timestep for a purely explicit method in this calculation is of the order of 100 s and therefore is off the bottom of the scale in figure 2. At the end of the calculation the QSS and asymptotic timesteps are about 10¹⁹ times larger than would be stable for a purely explicit calculation.

We speculate that the reason why the QSS and asymptotic timesteps lag behind the implicit method timesteps only for the range $\log t \sim 15$ –18 is that this is roughly the time period when the CNO cycle is running in steady state (approximately constant abundances for the CNO isotopes, as hydrogen is being converted to helium at a nearly constant rate), up until the hydrogen begins to be significantly depleted; see figure 1(a). In that period the CNO cycle running in steady state establishes a new timescale in the system, which is the time characteristic of restoring the cycle equilibrium if it were disturbed. From figure 1(a), we may estimate that this timescale is approximately $\tau \sim 10^{13}$ – 10^{14} s, since this was the time to establish steady state initially. Neither the asymptotic nor QSS approximations remove the specialized stiffness associated with this cycling timescale completely (nor would the partial equilibrium approximation described in [9], since the cycle does not have reversible reactions). Thus, the explicit timestep stops growing around $dt \sim 10^{13}$ – 10^{14} s because substantially larger explicit timesteps would not be able to resolve and respond to fluctuations in the CNO equilibrium. This remains true until the onset of hydrogen depletion removes this timescale and the explicit method is again able to increase its timesteps rapidly. This suggests that a modification of the explicit methods to replace the cycle with an analytical approximation when it is running near steady state should permit the explicit methods to increase their timesteps competitively in the time period $\log t \sim 15$ –18.

In the preceding CNO-cycle calculations the implicit method is superior, performing the integration more than an order of magnitude faster than the explicit methods. However, the remarkable result is not that the implicit algorithm is faster. Rather, it is that the QSS method has made up almost 19 of the 20 orders of magnitude difference between the integration speed of a purely explicit method relative to the implicit method and that the remaining order of magnitude is likely because of a highly specialized stiffness associated with cycling that has not yet been dealt with in the explicit networks. This interpretation is bolstered by applying the QSS method to the astrophysical pp-chains, which are comparable in stiffness to the CNO cycle but do not exhibit cycling. Figure 3 displays integration of the pp-chains at a constant temperature and density characteristic of the core in the present Sun using the QSS method and the implicit backward-Euler code XNet [16]. In this example, we see that the QSS method has made up essentially all of the more than 20 orders of magnitude difference between implicit and purely explicit timestepping. This gives integration speeds about the same as for the implicit method: the implicit code required only 176 integration steps versus 286 for the QSS method, but each timestep for the seven isotope pp-chain network can probably be calculated ~1.5 times faster using the explicit code.

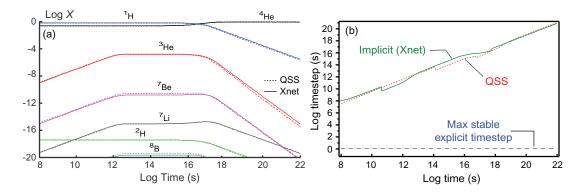


Figure 3. Integration of the pp-chains at constant temperature $T_9 = 0.016$ (where T_9 denotes temperature in units of 10^9 K) and constant density $160 \,\mathrm{g \, cm^{-3}}$, assuming solar initial abundances. Reaction rates were taken from the REACLIB library [18]. (a) Mass fractions for the asymptotic method, the OSS method and for the standard implicit code XNet [16]. (b) Integration timesteps.

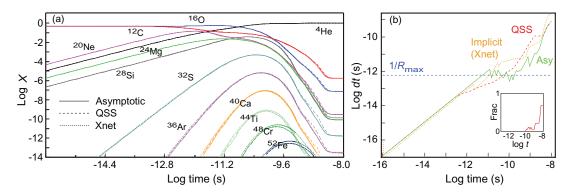


Figure 4. Comparison of asymptotic and QSS approximations for an alpha network at a constant temperature of $T_9 = 10$ and constant density $\rho = 5 \times 10^7$ g cm⁻³, with initial equal mass fractions of 12 C and 16 O, and reaction rates specified by REACLIB [18]. The network contained 16 isotopes with 46 reaction couplings. Also shown are the results from the implicit code XNet [16]. (a) Isotopic mass fractions. (b) Integration timesteps. Solid curves are asymptotic, dashed curves are QSS and dotted curves are implicit; the dotted blue curve estimates the maximum stable purely explicit timestep. The inset to (b) shows the fraction of reactions equilibrated as a function of time (the method for calculating this fraction is described in [9]). The calculation shown used one iteration for the QSS method; additional iterations did not lead to substantial improvement.

5.3. Type Ia supernova detonation waves

In figure 4, we compare QSS with asymptotic and implicit calculations for an alpha-particle network (a network of isotopes 4 He, 12 C, 16 O, ..., 68 Se differing from each other by multiples of 4 He) at a constant temperature of 10×10^9 K and constant density $\rho = 5 \times 10^7$ g cm $^{-3}$, which represents conditions that might be found for a strong detonation wave in a Type Ia supernova simulation. We see that the mass fractions computed in the two cases are essentially the same, except for some small differences in the weaker populations near $\log t \sim -9$. At earlier times the asymptotic method gives somewhat larger timesteps than QSS, but at intermediate times corresponding to maximal burning the QSS timesteps are as much as an order of magnitude larger than the asymptotic ones. The QSS and asymptotic integration times are also seen to be rather competitive with those of the implicit calculation. The total calculation required 1464 asymptotic timesteps, 714 QSS timesteps and 329 implicit timesteps. Since an explicit timestep can be computed about three times faster by the explicit methods relative to the implicit method for this 16-isotope network, equivalently optimized versions of all three methods could be rather similar in speed.

Consulting the inset to figure 4(b), we see that almost no reactions become microscopically equilibrated until very late in the calculation, which explains the competitive explicit QSS and asymptotic timesteps over

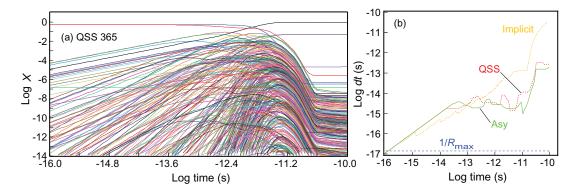


Figure 5. A 365-isotope network integrated at constant temperature $T_9 = 10$ and constant density $\rho = 5 \times 10^7 \,\mathrm{g}\,\mathrm{cm}^{-3}$, for an initial concentration of half $^{12}\mathrm{C}$ and half $^{16}\mathrm{O}$ by mass fraction. The network contained 365 isotopes and 4325 reaction couplings, with the reaction rates supplied by REACLIB [18]. (a) Isotopic mass fractions for the QSS method. (b) Integration timesteps for the asymptotic method (solid green curve), the QSS method (dashed red curve) and the implicit code XNet [16] (dotted orange curve). The maximum stable timestep for a normal explicit calculation (dashed blue curve) was estimated as the inverse of the fastest rate in the network.

most of the integration range. Although the amount of partial equilibrium is small until late in the preceding calculation, this still has a significant negative impact on the QSS and asymptotic timesteps. In [9], we shall implement a partial equilibrium formalism to deal with this. If those methods are applied to the present problem, the required number of integration steps is reduced from 714 to 313 for the QSS method and from 1464 to 322 for the asymptotic method. Thus, with partial equilibrium accounted for, the calculation of figure 4 would become several times faster for both QSS and asymptotic methods relative to the implicit calculation, by virtue of the speedup factor of about 3 for the explicit method from table 1 of [1].

The QSS method can be iterated to improve the solution [10]. The calculation shown in figure 1 used three QSS iterations, but a single iteration gave results almost as good. The calculation shown in figure 4 used a single iteration and was not significantly improved by additional iterations. In our tests on very stiff thermonuclear networks we found that iterating the QSS solution does not generally give significantly better results than a single-iteration calculation, but can improve the speed corresponding to a given precision in some cases by factors of 2.

In figure 5, we display mass fractions for the QSS method and compare timestepping for the QSS, asymptotic and explicit methods for the same conditions as in figure 4, but for a 365-isotope network. Since there are so many mass-fraction curves in figure 5(a), we do not attempt to compare them directly with an asymptotic or implicit calculation. However, in [1], we established the equivalence of mass fractions calculated by standard implicit and asymptotic approximations, and in figure 6(a) we compare the differential energy production (a strong proxy for the combined evolution of the isotopic number densities) for the network in figure 5 calculated by QSS and asymptotic methods. The curves are in almost perfect agreement, and the integrated energy release corresponding to the simulation of figure 5 differed by less than 0.2% between QSS and asymptotic calculations.

For this example the QSS calculation used two iterations of the predictor–corrector algorithm (5), which permitted almost a factor of 2 larger timestep size than for one iteration. Computing the rates is the most time-consuming operation in an explicit timestep. Since a predictor–corrector iteration recomputes the fluxes by multiplying the rates by the new populations from the predictor step but does not recompute the rates, it does not cost much. In this case, once the rates have been calculated at the current temperature and density, each iteration increases the time to compute the timestep by only a few per cent.

All the methods take similar timesteps until $\log t \sim -12$, after which the QSS calculation takes somewhat larger timesteps than the asymptotic method, while the implicit calculation takes timesteps that average about ten times larger than the QSS method. As a result, for the entire calculation the implicit code required 444 integration steps, the QSS code required 4398 steps and the asymptotic code required 9739 steps. The timestep advantage of the implicit code over the QSS code by about a factor of 10 will be largely canceled by the 5–10

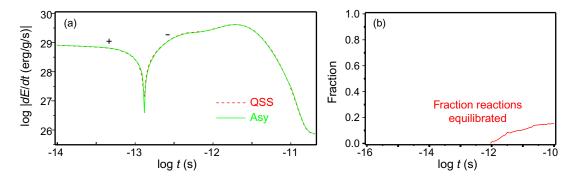


Figure 6. (a) Comparison of differential energy production calculated by QSS (dotted red curve) and asymptotic approximations [1] (solid green curve) for the 365-isotope network of figure 5. The energy production changes sign near $\log t = -13$, so we plot the log of the absolute value of dE/dt and indicate its sign on the curve. (b) Fraction of reactions microscopically equilibrated in the QSS calculation, calculated using methods described in [9].

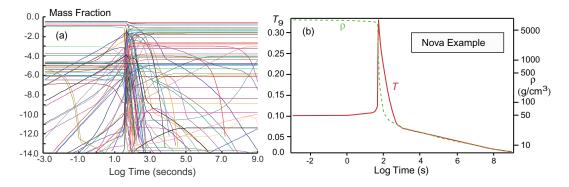


Figure 7. (a) Mass fractions for a network under nova conditions, corresponding to the hydrodynamical profile shown in (b). The calculation used the QSS method and a network containing 134 isotopes coupled by 1531 reactions, with rates taken from the REACLIB library [18] and initial abundances enriched in heavy elements [19].

times faster computation of each timestep by the explicit code for a 365-isotope network (see table 1 of [1]). Thus, for the case in figure 5 we expect that for optimized codes the QSS and implicit methods would have similar speeds, and the asymptotic method would be about a factor of 2 slower.

In figure 6(b), we plot the fraction of reactions in the network that become microscopically equilibrated. The reason that the implicit code is able to take larger timesteps than the explicit codes for $\log t > -12$ in the 365-isotope case now becomes clear: that is exactly where partial equilibrium begins to play a role. Because the fraction of partially equilibrated reactions reaches only $\sim 15\%$ in this calculation, the explicit methods are still competitive, but as we have already seen for the alpha network of figure 4, and as we shall see further later in this paper and in [9], even a small partial-equilibrium fraction can have a large negative influence on the explicit integration timestep. The impact on the total integration time for the present examples will be amplified because the QSS calculation in figure 5 expends more than 90% of its integration steps for times where partial equilibrium is significant (while in the alpha network of figure 4 the corresponding fraction is about 75%). Thus, we may expect that a proper treatment of partial equilibrium in this case should lead to an explicit QSS or asymptotic timestep that is much larger, implying a substantial speed advantage for each of the two explicit methods versus the implicit method, once proper account has been taken of partial equilibrium.

5.4. Nova explosions

In figure 7(a), we illustrate a calculation using the explicit QSS algorithm with a hydrodynamical profile, displayed in figure 7(b), that is characteristic of a single Lagrangian zone from a simulated nova outburst. Given the large number of mass-fraction curves, we do not attempt to compare them directly with an asymptotic

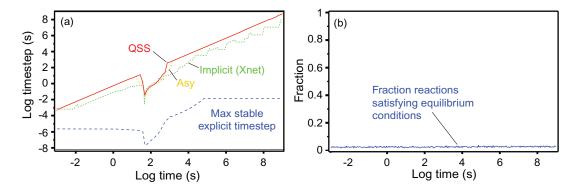


Figure 8. (a) Timesteps for integration of figure 7. The solid red curve is from the QSS calculation. The dotted orange curve is from an explicit asymptotic calculation [1]. The dotted green curve is from an implicit integration using the backward-Euler code XNet [16]. The dashed blue curve estimates the largest stable fully explicit timestep as the inverse of the fastest rate in the system. (b) Fraction of reactions that reach partial equilibrium in the QSS calculation (see [9]).

or implicit calculation, but we note that the total integrated energy release corresponding to the simulation of figure 7 was within 1% of that found for the same network using the explicit asymptotic approximation in [1]. The integration timesteps for the calculation in figure 7(a) are displayed in figure 8(a). Once burning commences, the QSS solver (solid red curve in figure 8(a)) takes timesteps that are from 10^6 to 10^{10} times larger than would be stable for a normal explicit integration.

The explicit QSS timesteps illustrated in figure 8(a) are somewhat larger than those of our asymptotic solver (dotted orange curve), and comparable to those for a typical implicit code over the whole integration range, as may be seen by comparing with the implicit (backward Euler) calculation timestepping curve shown in dotted green. In this calculation the implicit method required 1332 integration steps, the explicit asymptotic calculation required 935 steps and the QSS method required 777 steps. Given that for a network with 134 isotopes the explicit codes should be able to calculate an integration timestep about seven times faster than an implicit code because they avoid the manipulation of large matrices, these results suggest that the explicit QSS and asymptotic codes may be capable of calculating the nova network several times faster than a state-of-the-art implicit code.

This impressive integration speed for both the QSS and asymptotic methods applied to a large, extremely stiff network is possible because very few reactions reach microscopic equilibrium during the simulation, as illustrated in figure 8(b). Thus the entire nova simulation, just as for the Type Ia supernova detonation wave simulation until very late in the calculation, lies within a domain where we expect both the QSS and asymptotic explicit methods to be highly effective in removing stiffness from the network. We conclude that the explicit QSS and asymptotic methods may be intrinsically faster than a state-of-the art implicit code for simulations of nova outbursts.

6. Non-competitive quasi-steady-state timesteps in the approach to equilibrium

Except for late in the calculation for the supernova detonation wave in section 5.3, the examples shown to this point have involved networks in which very few reactions have become microscopically equilibrated. For such cases we have seen that the integration speed for QSS and asymptotic explicit methods is often comparable to, and in some cases exceeds, that for current implicit codes. Let us now turn to a representative example where this is no longer true. The calculation in figure 9 compares QSS and several different asymptotic approximations with an implicit calculation for an alpha network at a constant temperature and density that might be found in a zone of a Type Ia supernova simulation. We may draw two important conclusions from these results.

(i) Although there are some differences between the QSS and various asymptotic methods, we see that they all give essentially the same results, with timestepping that is rather similar, although timestepping

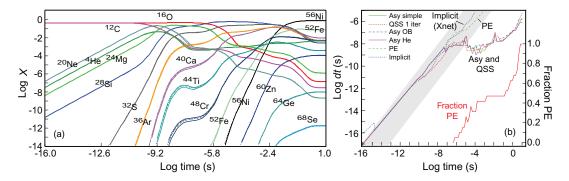


Figure 9. Comparison of asymptotic and QSS approximations for an alpha network with constant temperature $T = 5 \times 10^9$ K and a constant density of 10^8 g cm⁻³, using REACLIB rates [18] and initial equal mass fractions of 12 C and 16 O. (a) Isotopic mass fractions. (b) Integration timesteps (left axis) and fraction of reaction in partial equilibrium (right axis). The gray-shaded area represents roughly the region that the explicit timestep profile must lie in to have a chance to compete with implicit methods. The different asymptotic methods are labeled Asy and are described in [1]. The implicit calculation was performed with XNet [16] and the dashed green line (PE) represents the timestepping for a partial equilibrium calculation that will be discussed in a later publication [9]. The QSS calculation was run with a single iteration.

differences of up to factors of 5–10 may be found in localized time regions. All the QSS and asymptotic cases shown have integrated final energies that lie within 1% of each other and their total integration times are all within 25% of each other.

(ii) The QSS method and the various asymptotic methods all give timesteps that are potentially competitive with implicit methods at early times, but they fall far behind at late times.

The reason for the non-competitive nature of the asymptotic and QSS timestepping at late times in this calculation can be clearly seen from the solid red curve on the right of figure 9(b), which represents the fraction of reactions in the network that satisfy partial equilibrium conditions. We see from this and previous results that generally asymptotic and QSS approximations work very well as long as the network is well removed from equilibrium, but as soon as significant numbers of reactions in the network become microscopically equilibrated the asymptotic and QSS timestepping begins to fall far behind. In this example, we see that even a 10% fraction of equilibrated reactions has a significant negative impact on the asymptotic and QSS timestepping.

In earlier sections, we have presented evidence that, well removed from equilibrium, QSS methods can provide stable and accurate integration of the stiffest large networks with timesteps that are comparable to those employed in standard implicit and semi-implicit solvers. In practice, for astrophysical thermonuclear networks this means that timesteps are typically from 0.1 to 0.001 of the current time over most of the integration range, except for short time periods where very strong fluxes are being produced and timesteps may need to be shorter to maintain accuracy. Since explicit methods can generally compute each timestep substantially faster than for implicit methods in large networks, this suggests that QSS or asymptotic solvers offer a viable alternative to implicit solvers under those conditions.

However, the preceding statements are no longer true when substantial numbers of reaction pairs in the network begin to satisfy microscopic equilibrium conditions. Then the generic behavior for both steady-state and asymptotic approximations is that exhibited in figure 9, with the explicit timestep becoming constant or only slowly increasing with integration time. We shall explain in the third paper of this series [9] the reason for the loss of efficiency in asymptotic and steady-state methods as equilibrium is approached: these approximations remove major sources of stiffness, but near (microscopic) equilibrium a fundamentally new kind of stiffness enters the equations that is not generally removed by either QSS or asymptotic approximations.

In the third paper of this series [9], we shall describe a new implementation of *partial equilibrium methods* that can be used in conjunction with asymptotic or QSS methods to increase the explicit timestepping by orders

of magnitude in the approach to equilibrium. In that paper, we will give examples suggesting that this combined approach is capable of competing strongly with implicit methods across the entire range of interesting physical integration times for a variety of extremely stiff networks. We give a preview of those results in figure 9(b). The dashed green line labeled PE corresponds to an explicit partial equilibrium plus asymptotic approximation that is seen to exhibit highly competitive timestepping relative to that of the implicit calculation, even as the network approaches equilibrium.

7. Discussion

In this paper, we have compared QSS calculations with asymptotic and implicit calculations for extremely stiff networks and concluded that

- (i) QSS and asymptotic methods give similar results, but QSS timesteps are generally at least as large as for asymptotic methods, and can be larger by as much as an order of magnitude in some cases.
- (ii) Both QSS methods and asymptotic methods are uniformly capable of stable, accurate solutions, even for extremely stiff thermonuclear networks, with timesteps that are substantially larger than those for standard explicit methods. The only question then is whether such methods can use large enough integration timesteps to be competitive with implicit methods.
- (iii) As for asymptotic methods [1], QSS methods give integration speeds that compete with or possibly exceed that for implicit methods in extremely stiff networks as long as the system is well removed from (microscopic) equilibrium, but fail to deliver competitive timesteps in the approach to equilibrium. Solution of this problem will require explicit partial equilibrium methods that we shall discuss in [9].

Thus, we find compelling evidence that QSS and asymptotic methods may have significant application in the integration of large networks for even the stiffest systems if they are not close to microscopic equilibrium.

Although these conclusions indicate that asymptotic and QSS methods must be supplemented by partial equilibrium methods to make explicit integration viable across a full range of stiff problems, the results of this paper and those of [1] suggest that the practical utility of the asymptotic and QSS methods alone for application in astrophysics and many other fields may be substantial. As we have seen, there are important, extremely stiff problems for which the system never becomes significantly equilibrated. This is most likely to occur in explosive scenarios exhibiting rapid expansion on a hydrodynamical timescale. The expansion will typically lead to reaction freeze-out for those reactions that are strongly temperature dependent, and in some environments this may occur before the system has had time to establish significant microscopic equilibration. The nova calculation of section 5.4 is an example of a realistic situation where this occurs. For such problems we have presented evidence that QSS or asymptotic approximations alone (even without partial equilibrium methods) may provide integration speeds that rival or potentially exceed those for the best current implicit methods, particularly for larger networks.

Even for problems involving large networks coupled to hydrodynamics where the preceding is not true globally, it will usually be that for many hydrodynamical zones over various time ranges the conditions will not favor equilibration. Thus, at each hydrodynamical timestep it may prove most efficient to integrate the reaction networks for all zones not exhibiting significant reaction-network equilibration using explicit QSS or asymptotic methods. For those zones exhibiting significant equilibration at a given hydrodynamical timestep, more work will be required to determine whether standard implicit methods such as backward Euler, or explicit asymptotic or QSS augmented by partial equilibrium methods are most efficient. If the latter turns out to be true, it will likely be most useful to integrate all zones with an asymptotic or QSS plus partial equilibrium method, but it could turn out that the most efficient approach is a hybrid reaction-network algorithm capable of switching among asymptotic plus partial equilibrium, QSS plus partial equilibrium and implicit methods as conditions dictate.

8. Summary

Previous investigations of numerical integration for stiff reaction networks have concluded rather consistently that explicit methods have little chance of competing with implicit methods for stiff networks because explicit methods are unable to take large enough stable timesteps. These sentiments aside, asymptotic and steady-state approximations have had some success in extending explicit timesteps to usable sizes for moderately stiff networks, such as those employed for various chemical kinetics problems [8, 10]. However, such methods were previously found to be inadequate when applied to the extremely stiff networks encountered commonly in astrophysical applications, giving very incorrect results, with timestepping not competitive with implicit and semi-implicit methods, for thermonuclear networks operating under the extreme conditions of a Type Ia supernova explosion (see [5] and the discussion in [8], in particular).

This paper, a preceding one on asymptotic methods [1] and a following one on partial equilibrium methods [9] reach rather different conclusions, presenting evidence that algebraically stabilized explicit methods work and may be capable of timesteps competitive with those for implicit methods in a variety of highly stiff reaction networks. Since explicit methods scale linearly and therefore more favorably than implicit algorithms with network size, our results suggest that algebraically stabilized explicit algorithms may be far more competitive than previously thought in a variety of applications. Of particular significance is that these new approaches may permit for the first time the coupling of physically realistic kinetic equations to multidimensional fluid dynamics in a variety of disciplines.

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