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ricardokao2004@gmail.com



935632343



Praceta Manuela Porto N°2, Lisbon, Portugal

SKILLS



Java



Python





Javascript

Assembly

Algorithms and Data Structures

LANGUAGES

Portuguese

Native or Bilingual Proficiency

Enalish

Full Professional Proficiency

Spanish

Professional Working Proficiency

SOFT SKILLS

Poblem-Solving

Collaboration

Adaptability

Critical Thinking

Team Work

Ricardo Piedade

Student

Junior Software Engineer, 19 years old, with experience in Java, Python, C, Web Development, and Mobile. Good at problem solving, communication and group work.

EDUCATION

Software Engineering

Universidade Lusófona de Humanidades e Tecnologias

09/2022 - Present

Lisbon

WORK EXPERIENCE

Mentor

Universidade Lusófona de Humanidades e Tecnologias

10/2022 - 01/2023

Lisboa

Achievements/Tasks

I mentored some colleagues and helped them overcome difficulties in various disciplines in the areas of Mathematics and Programming.

PERSONAL PROJECTS

Tents And Trees (2022)

A working game, made with Kotlin, wich the objective is to put tents in trees adjacent squares (horizontally, vertically), but tents cannot touch each other (horizontally, vertically, diagonal).

Rock In Deisi (2023)

 A program that is capable of receive and respond to requests for information about songs/artists database.

ACHIEVEMENTS

Programming Contest Winner - Cody23 - ULHT (03/2023)

I, together with my group, won the ULHT 2023 Programming Contest.