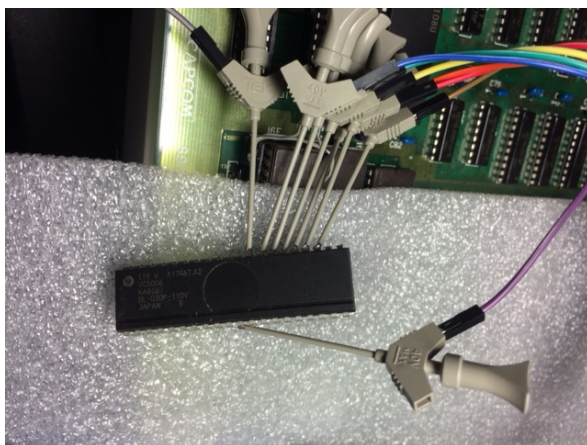


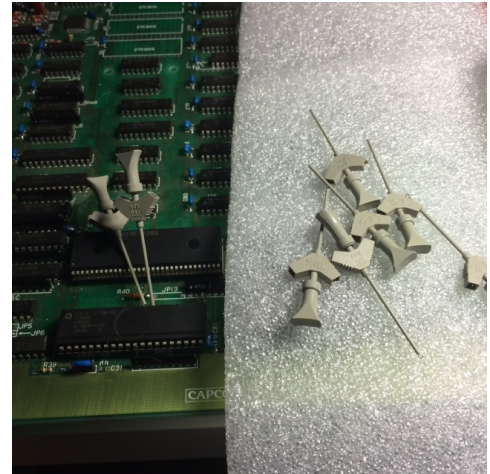
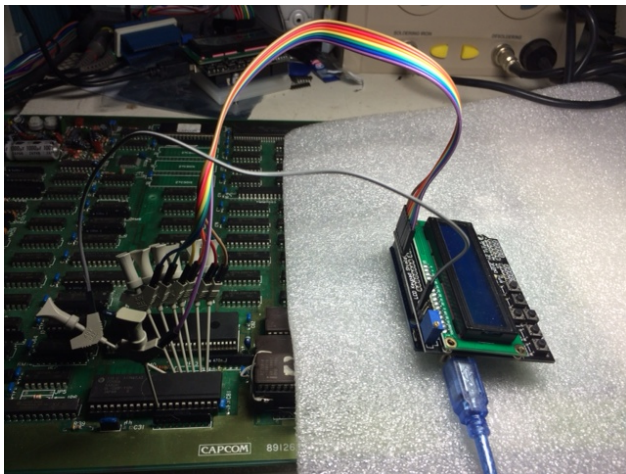
1. Un-power your game pcb
2. Install a new battery if required
3. Hook all grabbers to the cpu as shown above. It's easier to do the grabbers first, and then plug the kabuki leads into the grabbers.



4. Carefully remove the cpu from its socket with the grabbers and leads on.
5. Connect the programmer unit to any usb power source.



6. Select the game to program.
7. Let the unit operate for a few seconds.
8. Programming has been completed.



9. Carefully return the cpu to the motherboard socket while the programmer is still powered.
10. Carefully disconnect all leads and remove all grabbers except for Number 6 and Ground (Pins 28 & 29)



11. With the aid of a membership card carefully remove the remaining two grabbers so they don't touch each other while disconnecting.

**Note:** Pin 29 is the cpu ground and Pin 28 is the battery backed +5 volts input. Shortcutting these pins erases the internal cpu memory and may cause damage.