



Talking to Python



```
csev$ python3
Python 3.5.1 (v3.5.1:37a07cee5969, Dec  5 2015, 21:12:44)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>>
```

What
next?





```
csev$ python3
Python 3.5.1 (v3.5.1:37a07cee5969, Dec  5 2015, 21:12:44)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "help", "copyright", "credits" or "license" for more information.

>>> x = 1
>>> print(x)
1
>>> x = x + 1
>>> print(x)
2
>>> exit()
```

This is a good test to make sure that you have Python correctly installed. Note that `quit()` also works to end the interactive session.



What Do We Say?



Elements of Python

- **Vocabulary / Words** - Variables and Reserved words (Chapter 2)
- **Sentence structure** - valid syntax patterns (Chapters 3-5)
- **Story structure** - constructing a program for a purpose



```
name = input('Enter file: ')
handle = open(name)

counts = dict()
for line in handle:
    words = line.split()
    for word in words:
        counts[word] = counts.get(word, 0) + 1

bigcount = None
bigword = None
for word, count in counts.items():
    if bigcount is None or count > bigcount:
        bigword = word
        bigcount = count

print(bigword, bigcount)
```

A short “story” about how to count words in a file in Python

```
python words.py
Enter file: words.txt
to 16
```



Reserved Words

- You cannot use **reserved words** as variable names / identifiers

False	await	else	import	pass
None	break	except	in	raise
True	class	finally	is	return
and	continue	for	lambda	try
as	def	from	nonlocal	while
assert	del	global	not	with
async	elif	if	or	yield



Sentences or Lines

`x = 2`

Assignment statement

`x = x + 2`

Assignment with expression

`print(x)`

Print function

Variable
(e.g., x)

Operator
(e.g., = +)

Constant
(e.g., 2)

Function
(e.g., print ())



Programming Paragraphs



Python Scripts

- Interactive Python is good for experiments and programs of 3-4 lines long.
- Most programs are much longer, so we type them into a file and tell Python to run the commands in the file.
- In a sense, we are “giving Python a script”.
- As a convention, we add “.py” as the suffix on the end of these files to indicate they contain Python.



Interactive versus Script

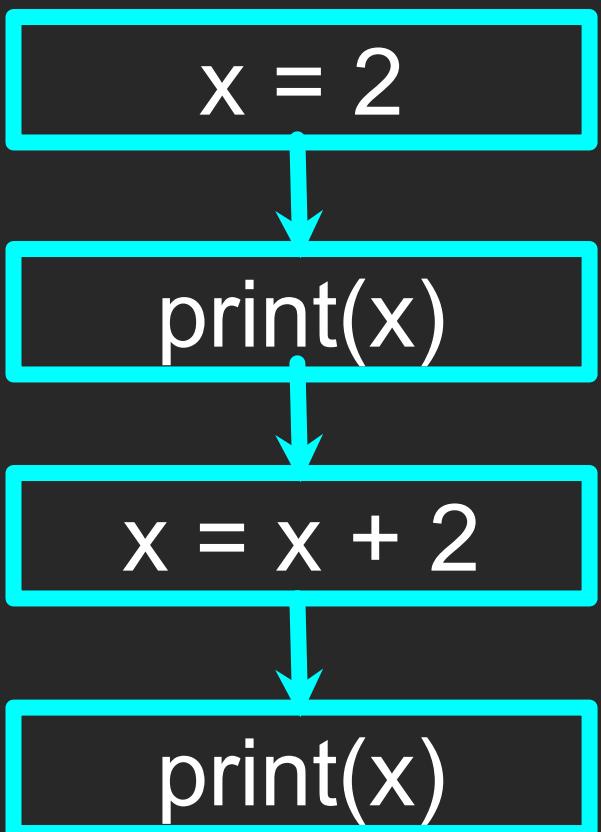
- Interactive
 - You type directly to Python one line at a time and it responds
- Script
 - You enter a sequence of statements (lines) into a file using a text editor and tell Python to execute the statements in the file



Program Steps or Program Flow

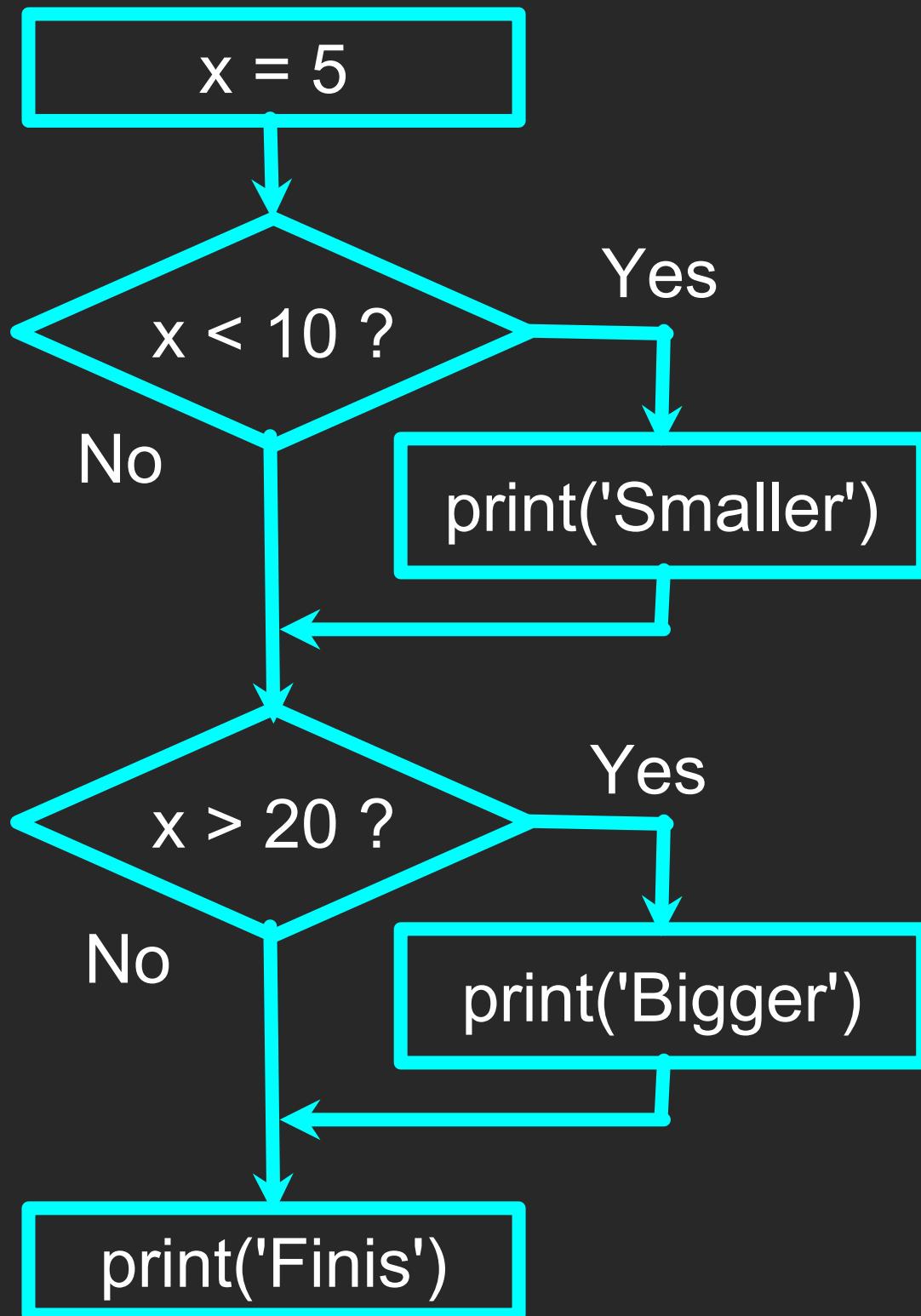
- Like a recipe or installation instructions, a program is a **sequence** of steps to be done in order.
- Some steps are **conditional** - they may be skipped.
- Sometimes a step or group of steps is to be **repeated**.
- Sometimes we store a set of steps to be used over and over as needed several places throughout the program (Chapter 4).

Sequential Steps



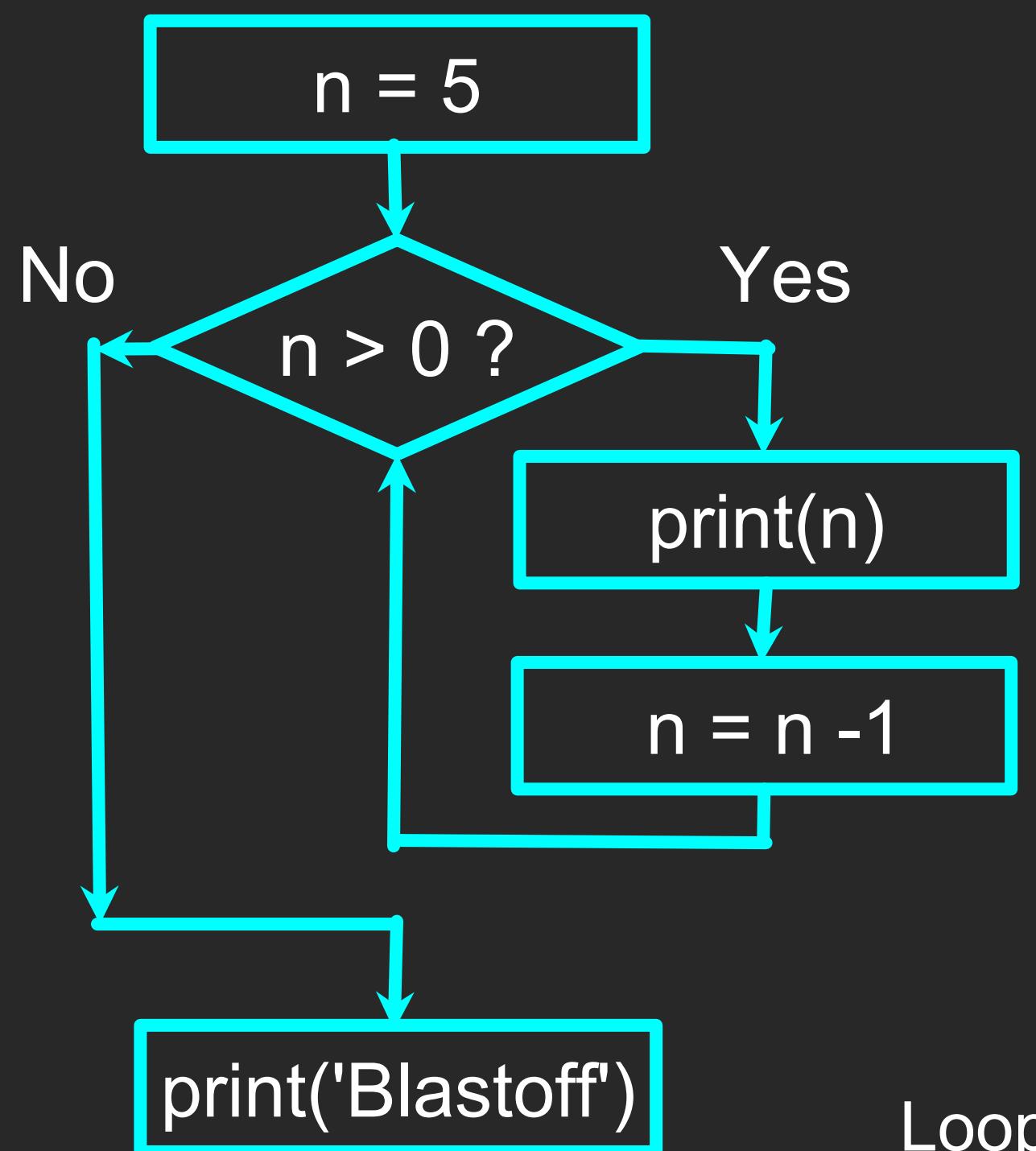
Program	Output
<code>x = 2</code>	
<code>print(x)</code>	2
<code>x = x + 2</code>	
<code>print(x)</code>	4

When a program is running, it flows from one step to the next.
As programmers, we set up “paths” for the program to follow.



Conditional Steps

Program	Output
<pre>x = 5</pre>	
<pre>if x < 10: print('Smaller')</pre>	Smaller
<pre>if x > 20: print('Bigger')</pre>	
<pre>print('Finis')</pre>	Finis



Repeated Steps

Program	Output
<pre>n = 5 while n > 0: print(n) n = n - 1 print('Blastoff!')</pre>	5 4 3 2 1 Blastoff!

Loops (repeated steps) have **iteration variables** that change each time through a loop.



Sequential

```
name = input('Enter file: ')
handle = open(name)
```

Repeated

```
counts = dict()
for line in handle:
    words = line.split()
    for word in words:
        counts[word] = counts.get(word, 0) + 1
```

Sequential

```
bigcount = None
bigword = None
```

Repeated

```
for word, count in counts.items():
```

Conditional

```
if bigcount is None or count > bigcount:
    bigword = word
    bigcount = count
```

Sequential

```
print(bigword, bigcount)
```



```
name = input('Enter file: ')
handle = open(name, 'r')

counts = dict()
for line in handle:
    words = line.split()
    for word in words:
        counts[word] = counts.get(word, 0) + 1

bigcount = None
bigword = None
for word, count in counts.items():
    if bigcount is None or count > bigcount:
        bigword = word
        bigcount = count

print(bigword, bigcount)
```

A short Python “Story” about how to count words in a file

A word used to read data from a user

A sentence about updating one of the many counts

A paragraph about how to find the largest item in a list



Summary

- This is a quick overview of Chapter 1
- We will revisit these concepts throughout the course
- Focus on the big picture

Acknowledgements / Contributions



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Initial Development: Charles Severance, University of Michigan School of Information

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