

# Contrastive Predictive Coding for Audio & Images

## Multi-Modal Context Learning with Hybrid Negative Sampling

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November 24, 2025

## Background: Original CPC (van den Oord et al., 2018)

- Goal: learn **unsupervised representations** by predicting the *future* in latent space.
- Architecture:
  - Non-linear encoder  $g_{\text{enc}}$ : maps raw data (audio, images) to local latents  $z_t$ .
  - Autoregressive model  $g_{\text{ar}}$  (GRU): aggregates  $z_{\leq t}$  into context  $c_t$ .
- Training objective: **InfoNCE** contrastive loss.
  - Score true future latent  $z_{t+k}$  vs. many negative latents  $z^-$ .
  - Encourages  $c_t$  to keep information useful for predicting the future.
- Demonstrated strong performance on:
  - Speech (phone classification), images (ImageNet), and RL state representation.

# Our Motivation

## Key questions we wanted to explore:

- ① **Multi-modal context:** Can a *single* context model summarise both audio and images?
- ② **Negative sampling design:** Beyond in-batch negatives, how do
  - memory queues,
  - synthetic “hard” negatives (noisy / shuffled latents),
  - and cross-modal negativesaffect representation quality?
- ③ **Measuring context quality:** How do we decide which CPC variant is better *without* relying only on downstream accuracy?
  - Alignment & uniformity,
  - Linear probes,
  - t-SNE geometry.

# Method: Architecture & Training Setup

## Encoders

- **Audio encoder:** Mel-spectrogram + 2D CNN → sequence of 64-dim latents.
- **Image encoder:** small ConvNet on  $128 \times 128$  images, flattened spatial grid → sequence of 64-dim latents.

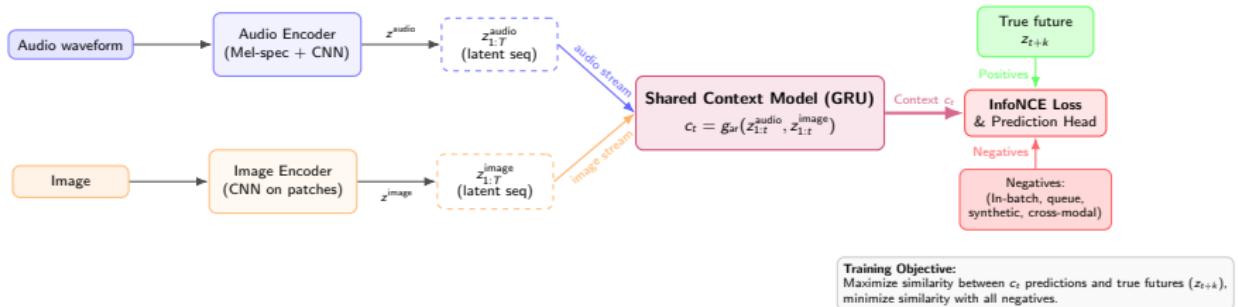
## Shared context & loss

- Single GRU-based context model (256-dim) used for *both* modalities.
- Projection  $c_t \rightarrow \hat{z}_{t+1}$ , trained with InfoNCE.

## Hybrid negative sampler

- In-batch negatives.
- MoCo-style **queue** of past latents (4096 entries).
- **Synthetic negatives:** Gaussian-perturbed and time-shuffled latents.
- Optional **cross-modal** negatives in multi-modal batches.

# Model Overview: Multi-Modal CPC Architecture



# Algorithm Overview

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**Algorithm 1** Multi-Modal CPC Training with Hybrid Negatives

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**Require:** Dataset  $\mathcal{D}$ , encoders  $g_{\text{enc}}^{\text{aud}}, g_{\text{enc}}^{\text{img}}$ , context GRU  $g_{\text{ar}}$ , negative samplers  $\{\mathcal{S}_{\text{aud}}, \mathcal{S}_{\text{img}}\}$ , epochs  $E$ , temperature  $\tau$

- 1: **for** epoch = 1 to  $E$  **do**
- 2:   **for** mini-batch  $B$  from  $\mathcal{D}$  **do**
- 3:     Encode each modality:
- 4:        $Z^{\text{aud}} \leftarrow g_{\text{enc}}^{\text{aud}}(B_{\text{audio}})$
- 5:        $Z^{\text{img}} \leftarrow g_{\text{enc}}^{\text{img}}(B_{\text{image}})$
- 6:     Obtain context sequences:
- 7:        $C^{\text{aud}} \leftarrow g_{\text{ar}}(Z^{\text{aud}})$
- 8:        $C^{\text{img}} \leftarrow g_{\text{ar}}(Z^{\text{img}})$
- 9:     Build cross-modal negative pools from  $Z^{\text{aud}}, Z^{\text{img}}$
- 10:    Compute audio loss:
- 11:       $L_{\text{aud}} \leftarrow \mathcal{S}_{\text{aud}}(C^{\text{aud}}, Z^{\text{aud}}, \tau, \text{cross-modal})$
- 12:    Compute image loss:
- 13:       $L_{\text{img}} \leftarrow \mathcal{S}_{\text{img}}(C^{\text{img}}, Z^{\text{img}}, \tau, \text{cross-modal})$
- 14:       $L \leftarrow \frac{1}{2}(L_{\text{aud}} + L_{\text{img}})$
- 15:    Backpropagate and update all trainable parameters
- 16:   **end for**
- 17: **end for**

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**Algorithm 2** Hybrid Negative Sampling for One Modality

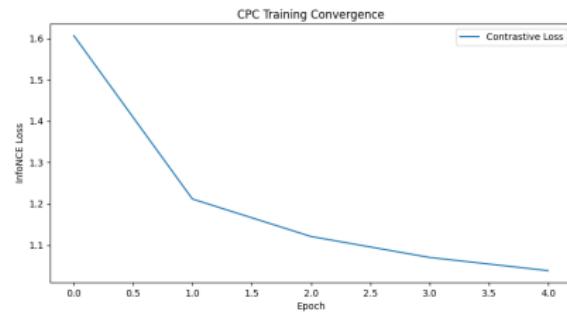
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**Require:** Context  $C \in \mathbb{R}^{B \times T \times d}$ , latents  $Z \in \mathbb{R}^{B \times T \times d}$ , temperature  $\tau$ , queue  $\mathcal{Q}$ , cross-modal pool  $\mathcal{Z}^{\text{cm}}$

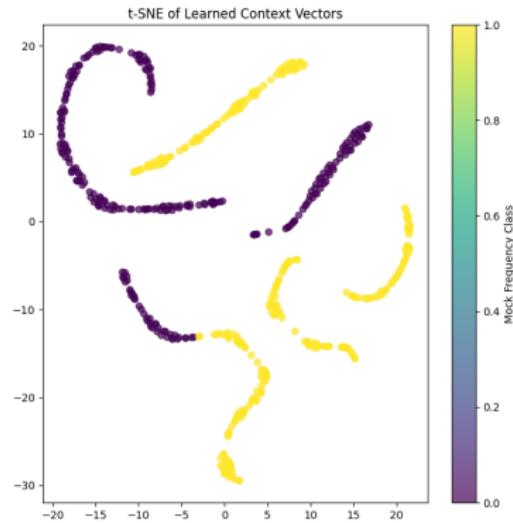
- 1: Form positives:  $Z^+ \leftarrow Z[:, 1 : T - 1, :], C^+ \leftarrow C[:, 0 : T - 2, :]$
- 2: Flatten:  $Z_{\text{flat}}^+, C_{\text{flat}}^+ \in \mathbb{R}^{N \times d}$ , where  $N = B(T - 1)$
- 3: In-batch negatives:  $Z_{\text{all}} \leftarrow Z_{\text{flat}}^+$
- 4: **if**  $\mathcal{Q}$  not empty **then**
- 5:    $Z_{\text{all}} \leftarrow \text{concat}(Z_{\text{all}}, \mathcal{Q})$
- 6: **end if**
- 7: Generate synthetic negatives:
- 8:    $Z_{\text{pert}} \leftarrow Z_{\text{flat}}^+ + \sigma \cdot \mathcal{N}(0, I)$
- 9:    $Z_{\text{shuf}} \leftarrow \text{random permutation of } Z_{\text{flat}}^+$
- 10:    $Z_{\text{all}} \leftarrow \text{concat}(Z_{\text{all}}, Z_{\text{pert}}, Z_{\text{shuf}})$
- 11: **if**  $\mathcal{Z}^{\text{cm}}$  not empty **then**
- 12:    $Z_{\text{all}} \leftarrow \text{concat}(Z_{\text{all}}, \mathcal{Z}^{\text{cm}})$
- 13: **end if**
- 14: Compute logits:  $\ell = C_{\text{flat}}^+ Z_{\text{all}}^{\top} / \tau$
- 15: Labels:  $y = [0, 1, \dots, N - 1]$
- 16:  $L = \text{CrossEntropy}(\ell, y)$
- 17: Enqueue  $Z_{\text{flat}}^+$  into  $\mathcal{Q}$  (FIFO)
- 18: **return**  $L$

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# Results: Audio CPC (Synthetic Sine Waves)

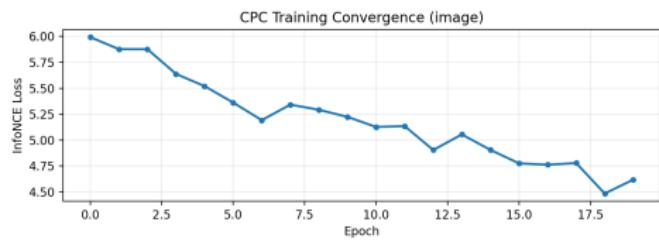


Training curve: InfoNCE loss vs. epoch.

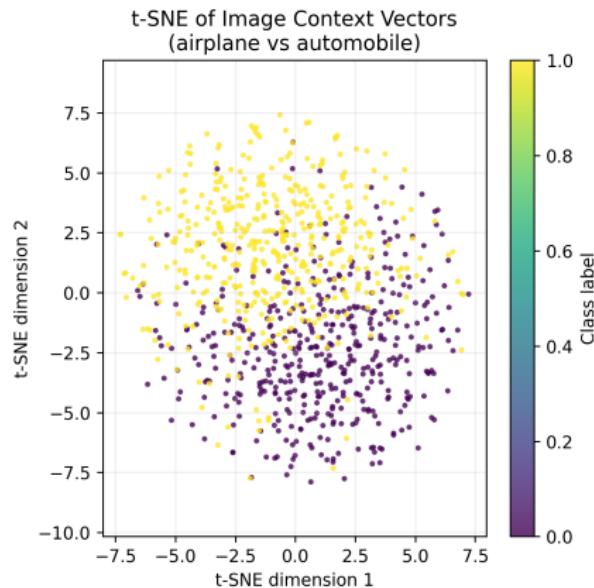


t-SNE of audio context vectors (colour = frequency class).

# Results: Image CPC (Two-Class CIFAR-10)



Training curve for image CPC (InfoNCE loss vs. epoch).

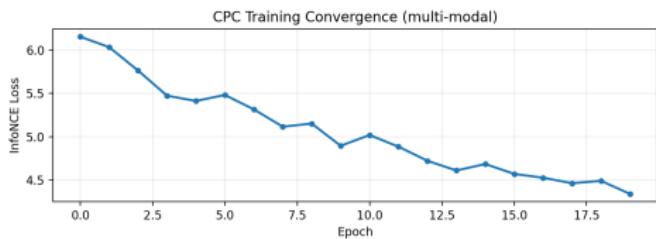


t-SNE of image context vectors (colour = airplane vs. automobile).

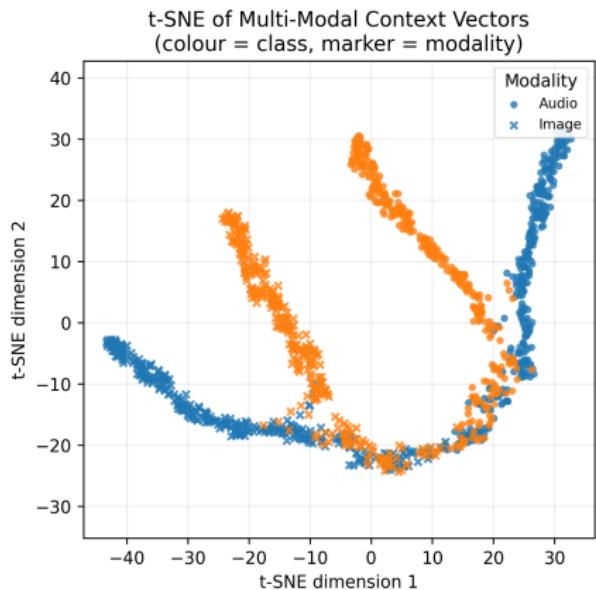
# Results: Multi-Modal CPC (Audio + Image)

## Multi-modal behaviour

- Train on paired (audio, bars-image) data with shared context GRU.
- Use cross-modal negatives (audio latents as negatives for image predictions and vice versa).



Multi-modal CPC training curve.



# Summary of Observations

## Representations

- Audio representation: **very clean geometry** (two smooth manifolds, almost linearly separable).
- Image representation: good but not perfect separation; reveals the difficulty of visual structure under same CPC hyperparameters.
- Multi-modal: snakes for each class touch and diffuse slightly; audio and image points intermingle along the same semantic manifold.

# Conclusions & Takeaways

## What we accomplished

- Implemented a **unified multi-modal CPC pipeline** with: separate audio/image encoders, shared context GRU, and hybrid negatives.
- Showed that CPC can learn **high-quality audio representations** and, after tuning, **strong image representations** on a realistic benchmark.
- Used **alignment, uniformity, linear probes, and t-SNE** to characterise context quality beyond raw loss.

## Key lessons

- Negative sampling is *modality-sensitive*: settings that are perfect for audio can be too harsh for images.
- Multi-modal CPC with cross-modal negatives can encourage a shared, semantically meaningful context space.
- Controlled, compute-friendly setups (two-class CIFAR-10, synthetic audio) are very useful for understanding representation geometry.

# **Thank you!**

Questions?