

COMP1100 Self Reflection 2

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Description

I identified in my first self reflection that I wouldn't say to who I would interview that the interview will only last 5 minutes. I enacted this change, and was pleasantly surprised when my interview length was significantly increased.

Raphael contributed the Learning Cards and value proposition canvas, Liam contributed a lot with the Figma which was really useful, Patrick helped with the Learning Cards, and Himanshu did the entire competitor analysis which was useful

Feelings

I felt good that I didn't set a hard limit of 5 minutes on my interviews. I felt they were more relaxed and better overall

Evaluation

What went well was the interview length increased significantly, some to even twenty minutes which I thought was never going to happen initially

Analysis

I think my interview length significantly improved because I set the tone right when I first contacted them. The first impression of who I interviewed made a difference, and I didn't realize how much longer they could go simply by not limiting people.

Conclusion

If I could go back to my first reflection, I wouldn't really change much.

Action

I think I'll try to include Himanshu more. Initially we thought he wasn't doing much and was just skimping with the least amount of effort, but really he was just shy and had never been "invited" into the group well. Maybe that was because he joined our table initially after we had already been chatting for a bit as a four person group, and he was added afterwards

Maybe too, I initially proposed our groups idea with a very specific implementation UI and UX design in mind. But, I've relented from my precision initial plan a lot and I'm glad that is the case because it means I've let other people teach and tell me what *they* want as well as me knowing what I want. This is kind of an exaggeration, it was a group idea from the start, just noting this is something I have kept in mind the whole time