Archives

Past games

2013 fall

KB3D\_Castellum ~ *Game from Last year*

Pixel Brothers\_Misthaven ~ *Game from Last year*

Pixel Brothers\_Misthaven.zip ~ *Game from Last year .zip file*

Concept art & game art

Concept Art

Aaron\_Alphonso\_1\_Welcome\_to\_Misthaven.JPEG

Aaron\_Alphonso\_2\_Swamp\_Darkhaven.JPEG

Aaron\_Alphonso\_3\_Misthaven\_Before\_Shatter.PNG

Aaron\_Alphonso\_4\_Creature\_Concept.PNG

Aaron\_Alphonso\_5\_Elfian\_Protogonist\_Concept.PNG

Aaron\_Alphonso\_6\_Mecenary\_Ninja\_Huntsman.JPEG

BOX!.PSD

Concept\_art\_complete.PSD

Concept Art\_Donald.JPEG

Concept\_Art\_Main\_Character.JPEG

Concept\_art1\_Main\_Character.JPEG

Concept\_art2\_Main\_Character.JPEG

Ghost\_concept.PNG

Mountains.PSD

Rehan\_Rameez\_Ghost\_Concept.PNG

Concept Art (Sprites)

Animal\_sprites.PSD

Skeleton\_Test.PNG

Skeleton.PSD Test.PNG

Game Art (Sprites)

Aaron\_Alphonso\_Background\_Sprite\_(Original).PNG

Aaron\_Alphonso\_Background\_Sprite.PNG

Aaron\_Alphonso\_Game\_Menu.PNG

Aaron\_Alphonso\_Game\_.PSD

Aaron\_Alphonso\_Hearts\_(Original).PNG

Aaron\_Alphonso\_Hearts.PNG

Aaron\_Alphonso\_PlayerSprite\_(Original).PNG

Aaron\_Alphonso\_PlayerSprite.PNG

Aaron\_Alphonso\_Water\_Sprite\_(Original).PNG

Aaron\_Alphonso\_Water\_Sprite.PNG

Plasma.PNG

Inspiration

Dungeon\_of\_fayte.zip

Concept Documents

Group ArtStyle

1555760\_10152163059093184\_1419195174\_n.JPEG ~ *needs better name*

1608697\_10152163060708184\_1157992529\_n.JPEG ~ *needs better name*

Color\_Palette.PNG

StoryBackstory\_Misthaven.docx

Aaron\_Game\_Theme\_and\_Ideas.docx

Donald\_Concept\_&\_Ideas.docx

Eric's\_idea.txt

Meeting\_1\_Game\_Play\_Ideas.docx

Pseudo\_Code\_Concept

Scoring.docx

Documentation

Minutes

INTERIM\_1\_15\_to\_22\_January\_2014

MEETING\_1\_15\_January\_2014

MEETING\_2\_to\_22\_January\_2014

MEETING\_3\_to\_26\_January\_2014

MEETING\_4\_to\_29\_January\_2014

Template

Development\_plan.xlsx

Pixel\_Brothers\_Reformation\_&\_Roll\_Assignment.docx

Pixel\_Brothers\_Team\_Contract.docx

Misthaven ~ *secret Hands OFF!*

Programming

CImg Experiment ~ *an experiment using CImg*

Libraries

BaseSpriteLib.zip

CImg-1.5.8\_rolling140116.zip

Freeglut-MSVC-2.6.0-3.mp.zip

Tassos’ Spritelib ~ *Tassos’ unmodified unzipped spritelib library*

Prototyping

Aaron Prototype 1.0 ~ *Aaron’s testing*

Donald Prototype 1.0 ~ *Donald’s testing*

2014\_Winter\_Schedule.JPEG