

## Parallel & Distributed Computing: Lecture 7

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Lawrence Livermore National Laboratory's Computational Training  
Center

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# Concepts and Terminology

- 1 Some General Parallel Terminology
- 2 Limits and Costs of Parallel Programming
- 3 Sequential implementation of domain integration of polynomials

# Some General Parallel Terminology

# Synchronization & Granularity

**Synchronization** The **coordination of parallel tasks in real time**, very often associated with communications.

Often implemented by **establishing a synchronization point** within an application where a **task may not proceed further** until another task(s) reaches the same or logically equivalent point.

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- **Coarse:** relatively large amounts of computational work are done between communication events
- **Fine:** relatively small amounts of computational work are done between communication events

# Observed Speedup & Parallel Overhead

**Observed Speedup** Observed speedup of a code which has been parallelized, defined as:

$$\frac{\text{wall-clock time of serial execution}}{\text{wall-clock time of parallel execution}}$$

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- Task termination time

# Massively & Embarrassingly Parallel; Scalability

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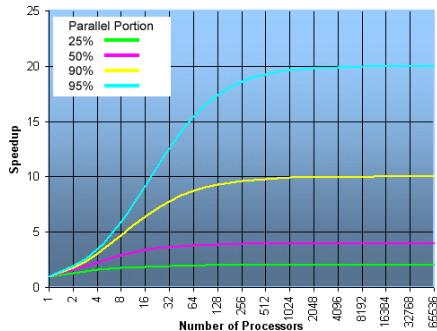
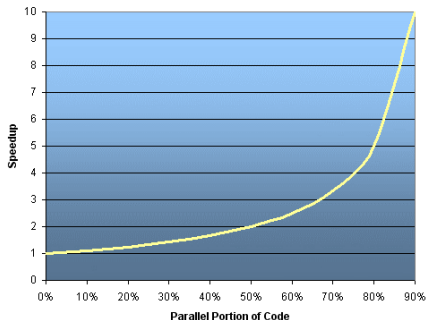
- Hardware - particularly memory-cpu bandwidths and network communication properties
- Application algorithm
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- Characteristics of your specific application

# Limits and Costs of Parallel Programming

# Amdahl's Law 1/4

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$$\text{speedup} = \frac{1}{1 - P}$$

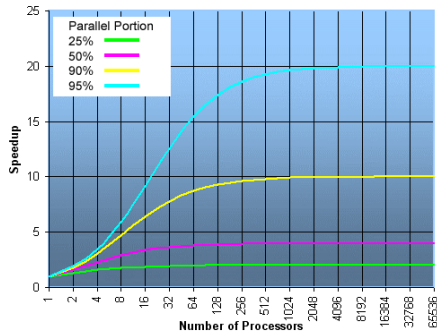
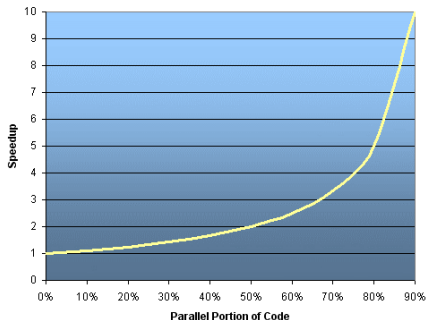


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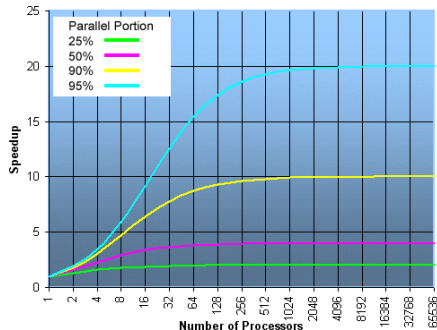
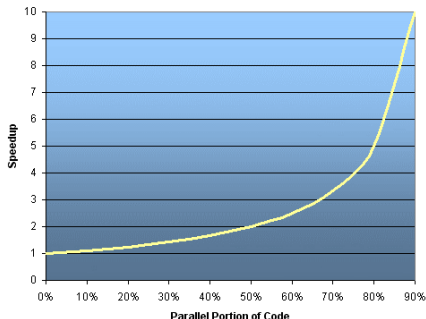
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- If all code is parallelized,  $P = 1$  and the speedup =  $\infty$  (in theory).
- If 50% of code can be parallelized,  $\max(\text{speedup}) = 2$ , meaning the code may run twice as fast.

## Amdahl's Law 2/4

Introducing the number  $N$  of processors performing the parallel fraction of work, the relationship can be modeled by:

$$\text{speedup} = \frac{1}{\frac{P}{N} + S}$$

where  $P$  = parallel fraction,  $N$  = number of processors and  $S$  = serial fraction.

# Amdahl's Law 3/4

It soon becomes obvious that **there are limits** to the scalability of parallelism.

For example:

N	speedup		
	P = .50	P = .90	P = .99
10	1.82	5.26	9.17
100	1.98	9.17	50.25
1,000	1.99	9.91	90.99
10,000	1.99	9.91	99.02
100,000	1.99	9.99	99.90

Figure 1: Speedup table

## Amdahl's Law 4/4

However, certain problems demonstrate increased performance by increasing the problem size. For example:

2D Grid Calculations	85 seconds	85%
Serial fraction	15 seconds	15%

We can increase the problem size by doubling the grid dimensions and halving the time step. This results in four times the number of grid points and twice the number of time steps. The timings then look like:

2D Grid Calculations	680 seconds	97.84%
Serial fraction	15 seconds	2.16%

Problems that increase the percentage of parallel time with their size are more scalable than problems with a fixed percentage of parallel time.

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  - Maintenance
- Adhering to “**good**” **software development practices** is **essential** when working with parallel applications - especially if somebody besides you will have to work with the software.

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- Hardware architectures are characteristically highly variable and can affect portability.

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- For short running parallel programs, there can actually be a decrease in performance compared to a similar serial implementation. The overhead costs associated with setting up the parallel environment, task creation, communications and task termination can comprise a significant portion of the total execution time for short runs.

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  - Processor clock speed
- Parallel support libraries and subsystems software can limit scalability independent of your application.

# Sequential implementation of domain integration of polynomials



# Domain integration of polynomials

Finite formulae for evaluation of integrals:

$$IIS \equiv \iint_S f(\mathbf{p}) dS, \quad III_P \equiv \iiint_P f(\mathbf{p}) dV, \quad (1)$$

The integrating function is a **trivariate polynomial**

$$f(\mathbf{p}) = \sum_{\alpha=0}^n \sum_{\beta=0}^m \sum_{\gamma=0}^p a_{\alpha\beta\gamma} x^\alpha y^\beta z^\gamma,$$

where  $\alpha, \beta, \gamma$  are non-negative integers. Since the extension to  $f(\mathbf{p})$  is straightforward, we focus on integrals of monomials:

$$IIS^{\alpha\beta\gamma} \equiv \iint_S x^\alpha y^\beta z^\gamma dS, \quad III_P^{\alpha\beta\gamma} \equiv \iiint_P x^\alpha y^\beta z^\gamma dV. \quad (2)$$

From Cattani, Paoluzzi. “Boundary integration over linear polyhedra”, CAD, 1990

# Basic integration functions

structure product over a polyhedral surface  $S$ , open or closed, is a summation of structure products (3) over the 2-simplices of a triangulation  $K_2$  of  $S$ :

$$I_S^{\alpha\beta\gamma} = \iint_S x^\alpha y^\beta z^\gamma dS = \sum_{\tau \in K_2} I_\tau^{\alpha\beta\gamma}$$

```
function II(P, alpha, beta, gamma, signedInt=false)
    w = 0
    V, FV = P
    if typeof(P) == PyCall.PyObject
        if typeof(V) == Array{Any,2}
            V = V'
        end
        if typeof(FV) == Array{Any,2}
            FV = [FV[k,:] for k=1:size(FV,1)]
            FV = FV+1
        end
    end
    if typeof(FV) == Array{Int64,2}
        FV = [FV[:,k] for k=1:size(FV,2)]
    end
    for i=1:length(FV)
        tau = hcat([V[:,v] for v in FV[i]]...)
        if size(tau,2) == 3
            term = TT(tau, alpha, beta, gamma, signedInt)
            if signedInt
                w += term
            else
                w += abs(term)
            end
        elseif size(tau,2) > 3
            println("ERROR: FV[$(i)] is not a triangle")
        else
            println("ERROR: FV[$(i)] is degenerate")
        end
    end
    return w
end
```

# Basic integration functions

$$\begin{aligned}
 III_P^{\alpha\beta\gamma} &= \iiint_P x^\alpha y^\beta z^\gamma \, dx \, dy \, dz \\
 &= \frac{1}{\alpha+1} \sum_{\tau \in K_2} \left[ \frac{(\mathbf{a} \times \mathbf{b})_x}{|\mathbf{a} \times \mathbf{b}|} \right]_\tau III_\tau^{\alpha+1, \beta, \gamma}
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    end
    for i=1:length(FV)
        tau = hcat([V[:,v]] for v in FV[i])...
        vo,va,vb = tau[:,1],tau[:,2],tau[:,3]
        a = va - vo
        b = vb - vo
        c = cross(a,b)
        w += c[1]/vecnorm(c) * TT(tau, alpha+1, beta, gamma)
    end
    return w/(alpha + 1)
end

```

# Basic integration functions

$$\begin{aligned}
 I_{\tau}^{\alpha\beta\gamma} &= |\mathbf{a} \times \mathbf{b}| \sum_{h=0}^{\alpha} \binom{\alpha}{h} x_o^{\alpha-h} \cdot \\
 &\quad \cdot \sum_{k=0}^{\beta} \binom{\beta}{k} y_o^{\beta-k} \cdot \\
 &\quad \cdot \sum_{m=0}^{\gamma} \binom{\gamma}{m} z_o^{\gamma-m} \cdot \\
 &\quad \cdot \sum_{i=0}^h \binom{h}{i} a_x^{h-i} b_x^i \cdot \\
 &\quad \cdot \sum_{j=0}^k \binom{k}{j} a_y^{k-j} b_y^j \cdot \\
 &\quad \cdot \sum_{l=0}^m \binom{m}{l} a_z^{m-l} b_z^l \cdot \\
 &\quad \cdot I^{\mu\nu}
 \end{aligned}$$

```

function TT(tau::Array{Float64,2}, alpha, beta, gamma, signedInt=false)
    vo,va,vb = tau[:,1],tau[:,2],tau[:,3]
    a = va - vo
    b = vb - vo
    s1 = 0.0
    for h=0:alpha
        for k=0:beta
            for m=0:gamma
                s2 = 0.0
                for i=0:h
                    s3 = 0.0
                    for j=0:k
                        s4 = 0.0
                        for l=0:m
                            s4 += binomial(m,l) * a[3]^(m-l) * b[3]^l *
                                M( h+k+m-i-j-l, i+j+l )
                        end
                        s3 += binomial(k,j) * a[2]^(k-j) * b[2]^j * s4
                    end
                    s2 += binomial(h,i) * a[1]^(h-i) * b[1]^i * s3
                end
                s1 += binomial(alpha,h) * binomial(beta,k) * binomial(gamma,m) *
                    vo[1]^(alpha-h) * vo[2]^(beta-k) * vo[3]^(gamma-m) * s2
            end
        end
    end
    c = cross(a,b)
    if signedInt == true
        return s1 * vecnorm(c) * sign(c[3])
    else return s1 * vecnorm(c) end
end

```

# Basic integration functions

$$I^{\alpha\beta} = \frac{1}{\alpha+1} \sum_{h=0}^{\alpha+1} \binom{\alpha+1}{h} \frac{(-1)^h}{h+\beta+1},$$

```
function M(alpha, beta)
    a = 0
    for l=1:(alpha + 2)
        a += binomial(alpha+1,l) * (-1)^l/(l+beta+1)
    end
    return a/(alpha + 1)
end
```