

# Credits

## The "Requiem Dungeon Masters"

- [Ogerboss](#) - Developer and Project Leader (January 2013 - present)
- [Heckur](#) - Betatester (October 2013 - present)
- [thetrader](#) - Developer (August 2015 - present)
- [Ludovician](#) - Developer (January 2016 - present)

## Retired Dungeon Masters

- [Xarrian](#) - Developer and Project Founder (June 2012 - May 2013)
- [Alexels](#) - Betatester (October 2013 - November 2013)
- [Svantopolk](#) f.k.a Dead Pacman - Betatester (May 2014 - June 2015)
- [Kazekage1](#) - Betatester (June 2014 - June 2015)
- [Vallen128](#) - Artworker (March 2015 - July 2015)
- [Axonis](#) - Developer (November 2014 - January 2018)
- [StriderCal](#) - Writer (January 2016 - September 2017)
- [MaGlas](#) - 3D Modeller (February 2016 - July 2016)

## We want to use this chance to thank all those who helped (and still help) us creating this mod:

- All those who participated in testing and improving this mod: You guys don't know how much your suggestions and testing helps us improving this mod! Without you, this would not be possible!
- Bethesda for making such a moddable game
- [Azirok](#) and those who took over after his departure for supplying our community with unofficial patches for other popular mods
- [Meh321](#) for saving us all from the rise of the Chaos Wizards with his [Bug Fixes](#) mod!
- The developers of xEdit, SKSE and SkyProc for providing us with such powerful modding tools
- The SkyUI developers for their easy-to-use MCM API
- The guys who host and maintain the [Unofficial Elder Scrolls Wiki](#)
- [Verteiron](#) for [Animation Catcher](#)
- [InsaneOhflex](#) and [Brodual](#) for spotlighting the mod in their videos
- [defacto-man](#) for providing the installation videos for the 1.8 version

## Assets made for Requiem

- Covers for Requiem added books by [DanielCoffey](#)
- Crossbow Bolts, Silver Arrows and Soul Tomatoes by [MaGlas](#)
- Requiem Artwork by [Vallen128](#), [Lazuri](#) and [Metaseverity](#)
- Removal of the button icon next to interaction tooltips like "talk to" by [VinnytheShiv](#)

## Mods included in Requiem

- Aetherium Armor and Weapons Compilation by [lautasantenni](#)
- D13 Faster GET UP STAND UP animation vanilla friendly by [Darkangel13](#)
- Crossbows Basic Collection by [DJjojo](#)
- Crossbows by [scot](#)
- Hedge Knight Armor by [hothtrooper44](#)
- Horse Armors for Skyrim by [mystikhybrid](#)
- Insanitys Dragonbane by [InsanitySorrow](#)
- Insanitys Red Eagles Bane by [InsanitySorrow](#)
- Low-Tier Wooden Crossbow by [Jokerine](#)
- Modern Brawl Bug Fix by [EnaiSiaion](#)
- Redguard Knight Armor by [hothtrooper44](#)
- Smaller Ice Spike and Ice Spear by [odin\\_ml](#)
- Smaller Kingthings Petrock fonts by [Eckhart](#) with font improvements (umlauts, parantheses and accents) by [myzticrice](#)
- True Yield by [sushisquid](#)
- Varied Guard Armor - Vanilla Mashup - Replacer by [QwibQwibMods](#)
- Weapons of the Third Era by [747823](#)

## Assets taken from other mods

- Dawnguard Crossbow from [Faction Crossbows](#) by [nsk13](#)
- Imperial Dagger, Mace and Shortsword from [Heavy Armory - New Weapons](#) by [PrivateEye](#)

- Heroic Imperial Armor from [Lore Friendly Armor Pack](#) by rahman530
- Open Faced Guard Helmets from [Teh-Husky Mod Compilation](#) by THusky

### non-Skyrim assets

- Kingthings Petrock font

### Assets used in former versions of Requiem

- Steelplate cuirass textures from [aMidianBorn Book of Silence](#) by CaBaL120 (to provide the optional patch for hold guard armors in the FOMOD installer)
- 3rd Person Dual Wield Animation Fix by imeltfaces
- Brawl Bugs Patch - Plugins - Modder Resource by jonwd7
- CAT Hohenzollern by Peter Wiegel
- Dragon Knight Armor by hothtrooper44
- Guard Armors from [Skyrim Knights](#) by hideouscircus, this mod uses assets from [Robed Steel Plate Armor](#) by Madcat221 and [Nordic Adventurers Armor](#) by Natterforme
- Golden Elven Armour and Weapons by starz82
- Less Ruined Books by Ichibu
- Lockpicking interface retex by quazaque
- Lockpick Inventory Remodel by born2bkilled
- No Bethesda Intro by agonbar
- RequiemPlugin.dll by Meh321 (SKSE plugin made specifically for Requiem)
- Skyhighrim - Craftable Drugs - Alcohol - Drunk FX by Ichibu
- Steel and Iron Bolt/Quiver Rer textures by Chenoa
- SPOA Silver Knight Armor by dopalacz
- Stormlord Armor by gechbal
- Vagabond Armor by hothtrooper44
- Vanguard Armor by hothtrooper44
- Warchief Armor by hothtrooper44

### Donators

- florence666 (07.08.2012)
- FleischHals (06.10.2012)
- chaosegg (24.10.2012)
- shemalerevenge (13.12.2012)
- Abraxas77 (26.12.2012)
- yakyakyak (26.12.2012)
- Terwero (11.03.2013)
- Kazekage1 (11.04.2013)
- B3nzel (03.09.2014)