

Programming Assignment: Recursion

✓ Passed and verified · 10/10 points

Deadline The assignment was due on March 18, 11:59 PM PDT
You can still pass this assignment before the course ends.

Instructions

My submission

Discussions

Note: If you have paid for the Certificate, please make sure you are submitting to the required assessment and not the optional assessment. If you mistakenly use the token from the wrong assignment, your grades will not appear

Attention: You are allowed to submit **a unlimited number of times** for grade purposes. Once you have submitted your solution, you should see your grade and a feedback about your code on the Coursera website within 10 minutes. If you want to improve your grade, just submit an improved solution. The best of all your submissions will count as the final grade.

Mechanics

[Download the recfun.zip](#) handout archive file and extract it somewhere on your machine.

This assignment counts towards your final grade. Please refer to the Grading Policy for more details.

Do not forget to submit your work using the submit task from SBT. Please refer to the example assignment for instructions.

Exercise 1: Pascal's Triangle

The following pattern of numbers is called *Pascal's triangle*.

```
1      1
2     1 1
3    1 2 1
4   1 3 3 1
5  1 4 6 4 1
6  ...
```

The numbers at the edge of the triangle are all 1, and each number inside the triangle is the sum of the two numbers above it. Write a function that computes the elements of Pascal's triangle by means of a recursive process.

Do this exercise by implementing the `pascal` function in `Main.scala`, which takes a column `c` and a row `r`, counting from 0 and returns the number at that spot in the triangle. For example, `pascal(0,2)=1`, `pascal(1,2)=2` and `pascal(1,3)=3`.

```
1 def pascal(c: Int, r: Int): Int
```

Exercise 2: Parentheses Balancing

Write a recursive function which verifies the balancing of parentheses in a string, which we represent as a `List[Char]` not a `String`. For example, the function should return `true` for the following strings:

- `(if (zero? x) max (/ 1 x))`
- `I told him (that it's not (yet) done). (But he wasn't listening)`

The function should return `false` for the following strings:

- `:-)`
- `()()`

The last example shows that it's not enough to verify that a string contains the same number of opening and closing parentheses.

Do this exercise by implementing the `balance` function in `Main.scala`. Its signature is as follows:

```
1 def balance(chars: List[Char]): Boolean
```

There are three methods on `List[Char]` that are useful for this exercise:

- `chars.isEmpty`: `Boolean` returns whether a list is empty
- `chars.head`: `Char` returns the first element of the list
- `chars.tail`: `List[Char]` returns the list without the first element

Hint: you can define an inner function if you need to pass extra parameters to your function.

Testing: You can use the `toList` method to convert from a `String` to `alist[Char]`: e.g. `"(just an) example".toList`.

Exercise 3: Counting Change

Write a recursive function that counts how many different ways you can make change for an amount, given a list of coin denominations. For example, there are 3 ways to give change for 4 if you have coins with denomination 1 and 2: 1+1+1+1, 1+1+2, 2+2.

Do this exercise by implementing the `countChange` function in `Main.scala`. This function takes an amount to change, and a list of unique denominations for the coins. Its signature is as follows:

```
1 def countChange(money: Int, coins: List[Int]): Int
```

Once again, you can make use of functions `isEmpty`, `head` and `tail` on the list of integers `coins`.

Hint: Think of the degenerate cases. How many ways can you give change for 0 CHF (swiss money)? How many ways can you give change for >0 CHF, if you have no coins?

How to submit

Copy the token below and run the submission script included in the assignment download. When prompted, use your email address **adaickalavan@gmail.com**.

Generate new token

Your submission token is unique to you and should not be shared with anyone. You may submit as many times as you like.

