

Checkpoint Data Structures & Algorithms

List the name of the data structure & sorting algorithms that you are not familiar yet and why you still not mastering:

1. Binary Heap
2. Fenwick Tree
3. Network Flow
4. Suffix Tree
5. Suffix Array
6. Geometry (Polygon)
7. Convex Hull
8. Cycle Finding
9. SS Shortest Paths
10. Min Spanning Tree
11. NP-complete Reduct...
12. Traveling Salesper...
13. Steiner Tree
14. Min Vertex Cover

Why I am not mastering it: This is because I have not gotten to the point whereby I need to use it on a project and understanding the concept behind data structures and sorting algorithms