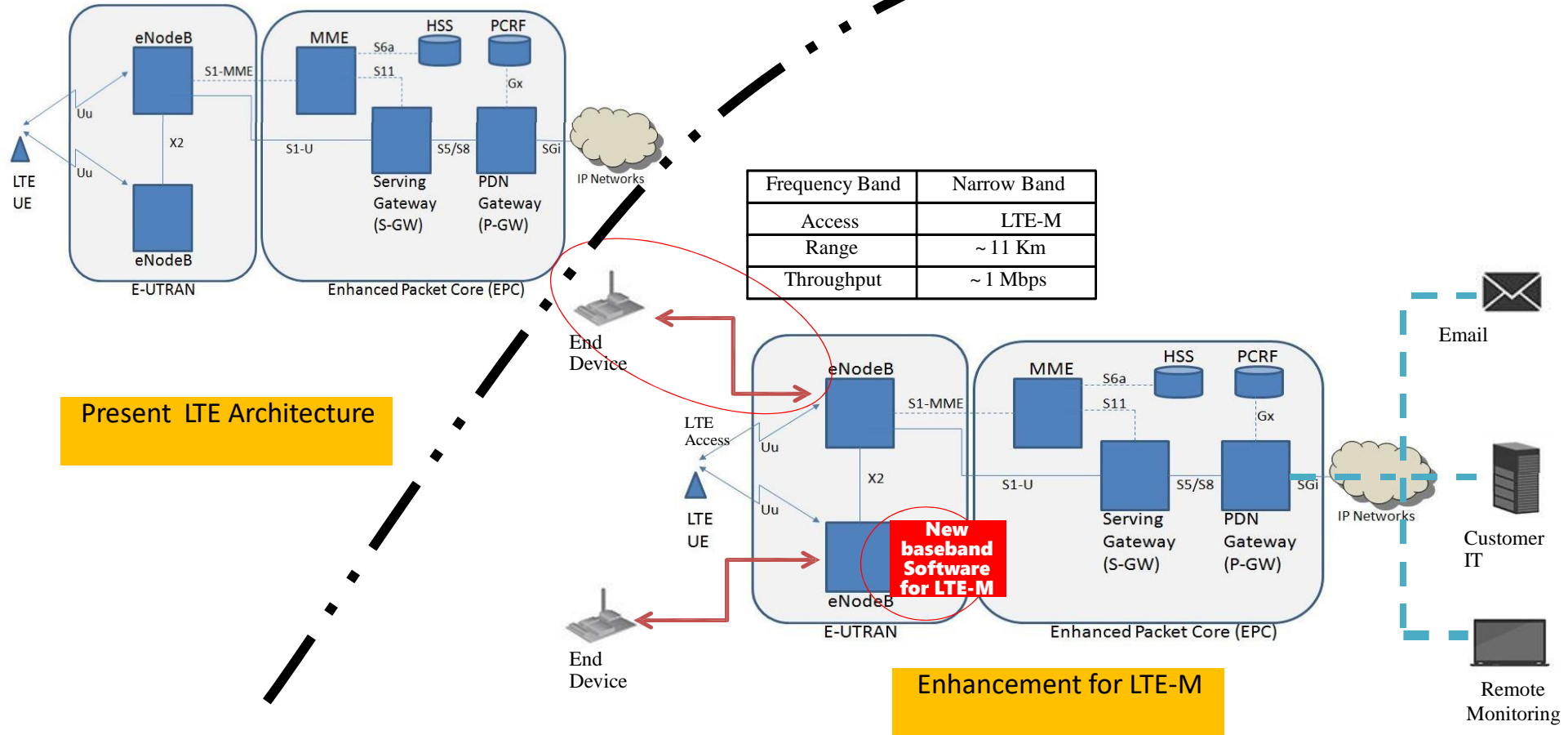
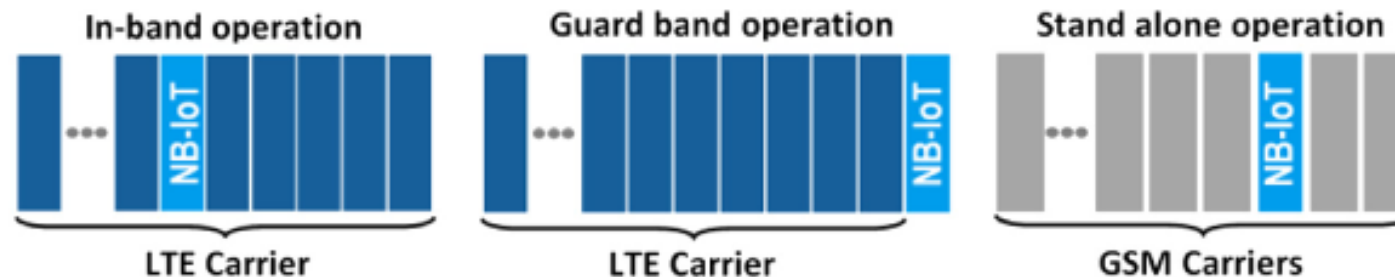


LTE to LTE-M - Architecture



NB-IoT

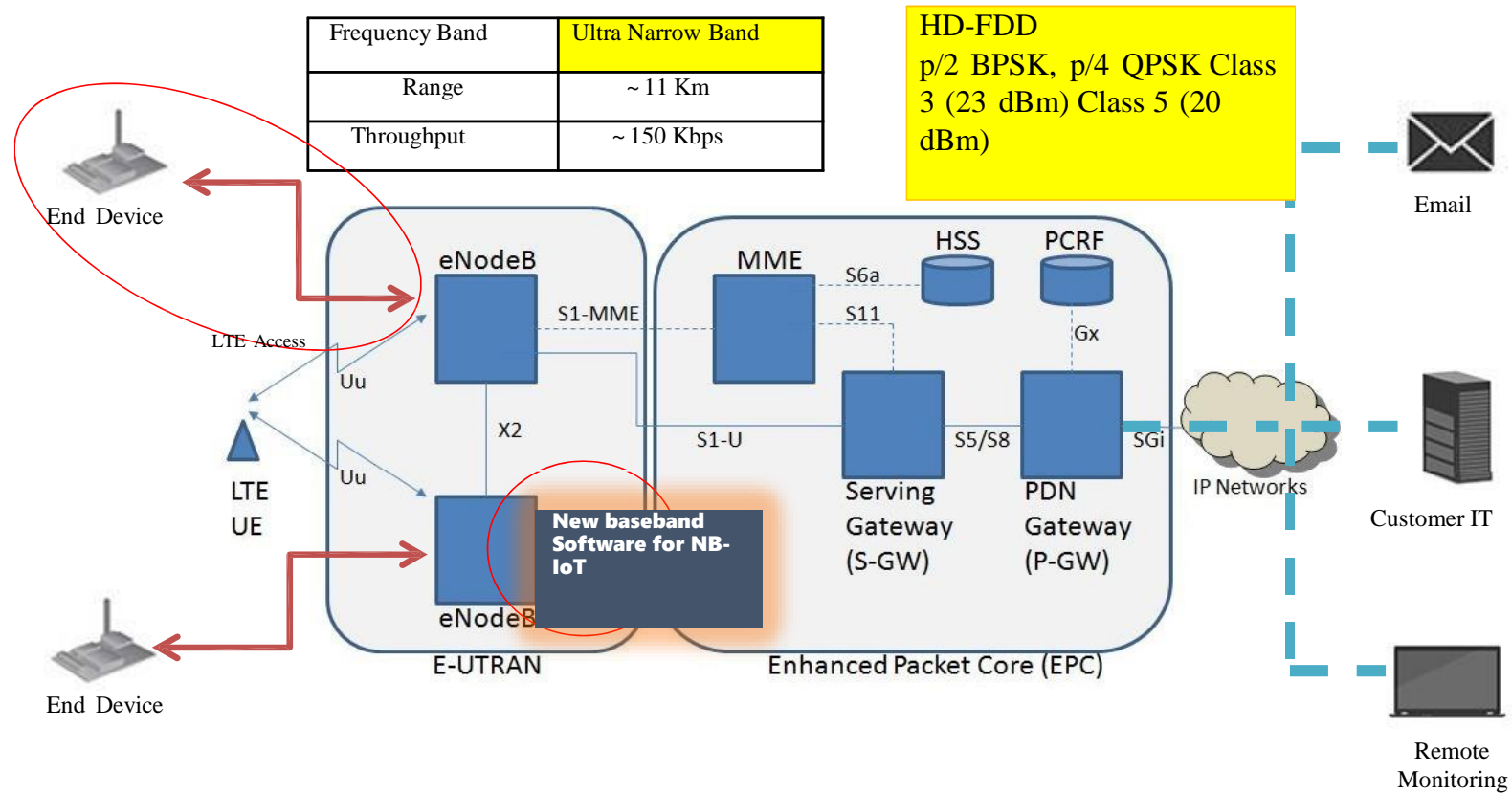
- Defined in R13, another mode instead of LTE-M
- Bandwidth – 200KHz
 - One resource block in GSM/LTE
- Based in LTE protocol, stripped down
 - OFDMA(down)/FDMA(up), QPSK
 - 200kbps (down)/20kbps(up)
- Three modes of operation



NB-IoT

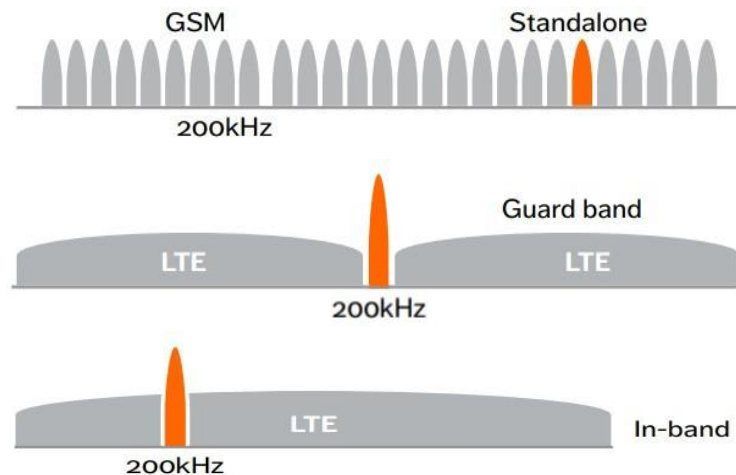
- Uses LTE design extensively
- Lower cost in terms of channel utilization
- Extended coverage
- Low Receiver sensitivity = -141 dBm
- Long battery life: 10 years with 5 Watt Hour battery (depending on traffic and coverage needs)
- Support for massive number of devices: at least 50.000 per cell
- 3 modes of operation:
 - Stand-alone: *stand-alone carrier, e.g. spectrum currently used by GERAN (GSM Edge Radio Access Network) systems as a replacement of one or more GSM carriers*
 - Guard band: *unused resource blocks within a LTE carrier's guard-band*
 - In-band: *resource blocks within a normal LTE carrier*

NB-IoT - Architecture



NB-IoT – Spectrum & Access

Designed with a number of deployment options for licensed GSM , WCDMA or LTE spectrum to achieve efficiency



Stand-alone operation

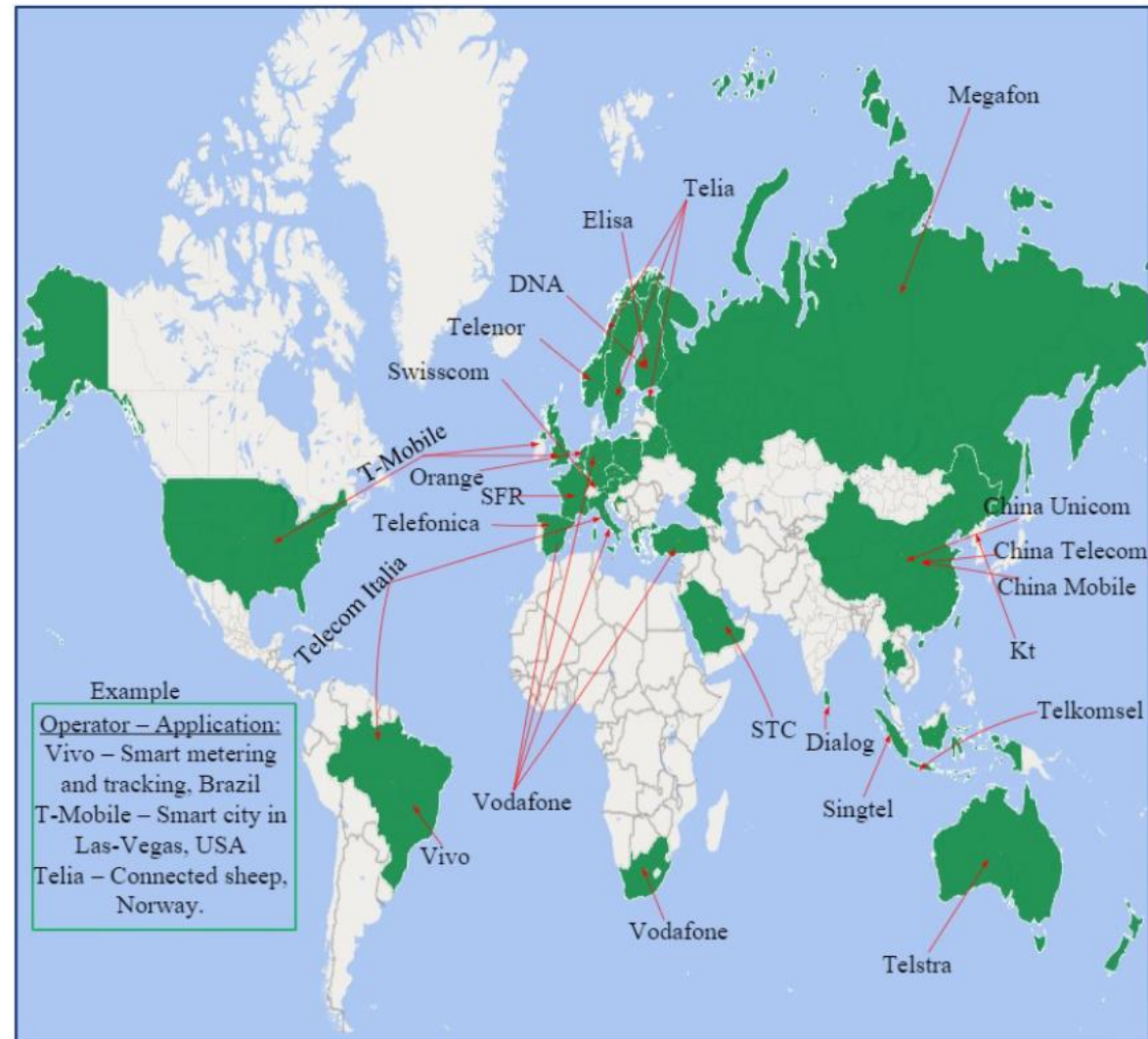
Dedicated spectrum.

Ex.: By **re-farming GSM channels**

Guard band Operation:
Based on the unused RB within a LTE carrier's **guard-band**

In-band operation
Using **resource blocks** within a normal LTE carrier

NB-IoT (@2019)



Cellular technologies

- Two strategies, for different scenarios
 - No MIMO for lower end device energy.

	LTE-M	NB-IoT
Peak data rate	384 kbps	<100 kbps
Latency	50-100 ms	1.5-10 seconds
Power consumption	Best at medium data rates	Best at very low data rates
Mobility	Yes	No, stationary only
Voice	Yes	No
Antennas	1	1

SigFox



- Provide and maintain a PAID connectivity platform
 - Ultra Narrow Band: 100Hz per message
 - Ultra Low Bit rate: 12 byte messages, 140 messages per day (max!)
 - Long Range: ~50KM
 - Sensors lasting 10 years
 - Only provides connectivity, access control and a broker
- Business Model: connectivity service for alarms, smart meters, etc..

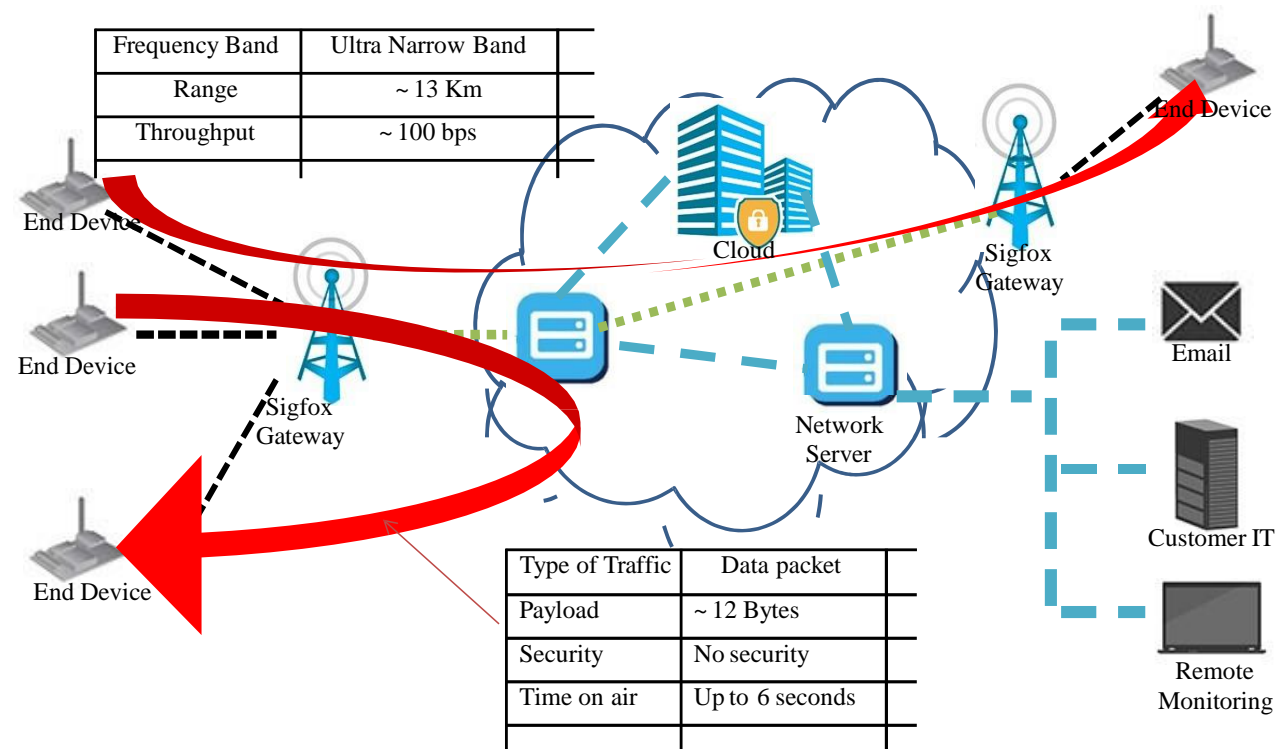
SigFox

- Low Power Wide Area Sensor Network (LPWASN)
- Thousands of millions 😊
 - A million per access point ;)
- Proprietary ☹️ comercial
 - You have to use its access infrastructure (built with operators) and software
 - Open market for the endpoints
- 30-50km range in rural areas, and 3-10km range in urban
- Ultra narrow band, 868 (EU) or 902 (US) frequency (MHz)
- Low energy consumption
- Dedicated network

SigFox

- Each device can send up to 140 messages per day
 - Payload: 12 octets (~96 bytes)
 - Datarate: up to 100bps
- (**Duty cycle**: the time occupied by the operation of a device, which operates intermittently)
 - Common in the IoT
- Sigfox exploits this:
 - When a device has a message to be sent, the Sigfox interface wakes up, and the message is transmitted uplink
 - Then, the device listens for a short duration, if there is data to be sent to it
 - This is good for data acquisition scenarios
 - But not so good for command-and-control situations
- Use cases:
 - Smart meters, smoke detectors

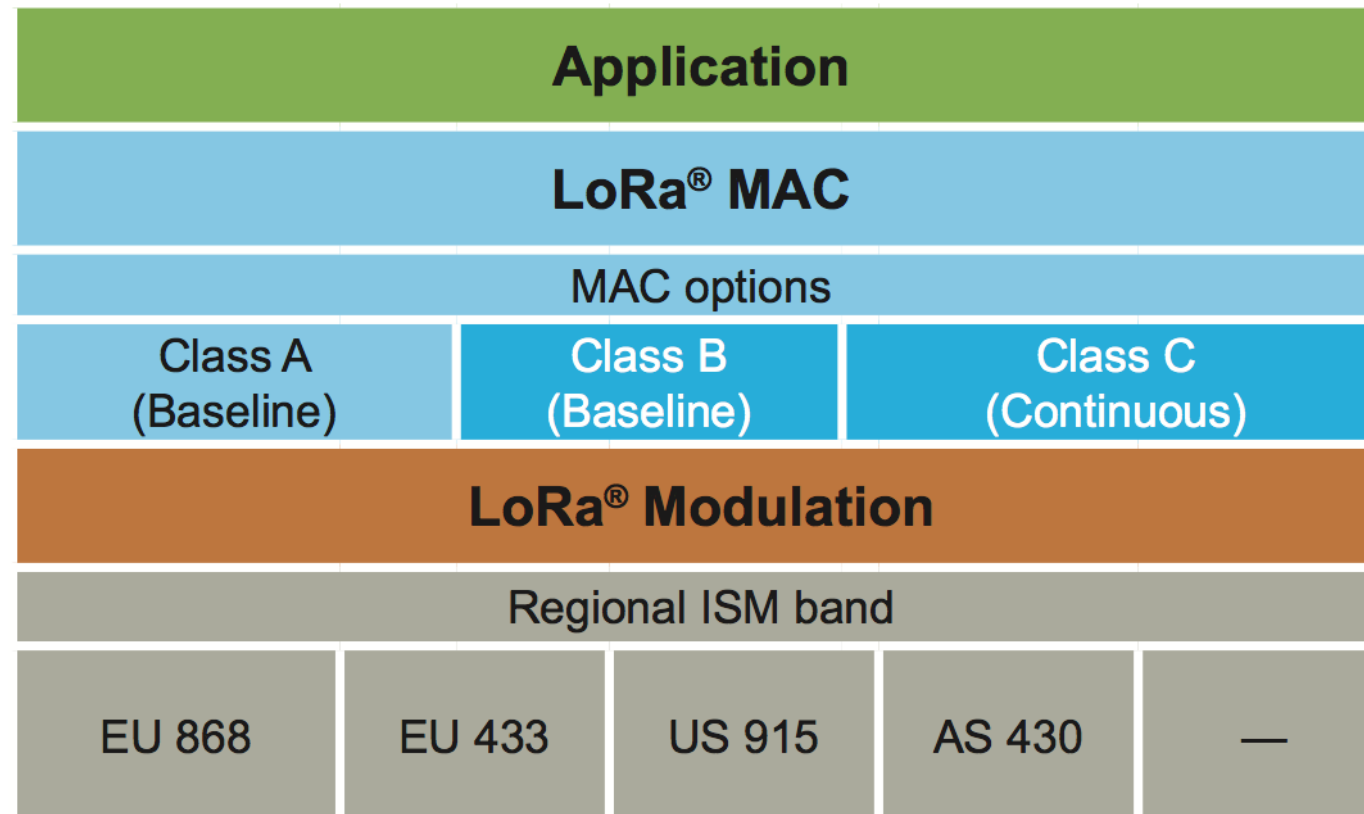
Sigfox - Architecture



LoRa

- Stands for “Long Range”
- To be used in long-lived battery-powered devices scenarios
- Semi-proprietary
 - Parts of the protocol are well documented, others not
 - They own the radio part (but sub-licensing is on the way)
 - You can install your own gateways
- LoRa usually means two different things:
 - LoRa: a physical layer that uses Chirp Spread Spectrum (CSS) modulation
 - LoRaWAN: a MAC layer protocol

LoRa Stack

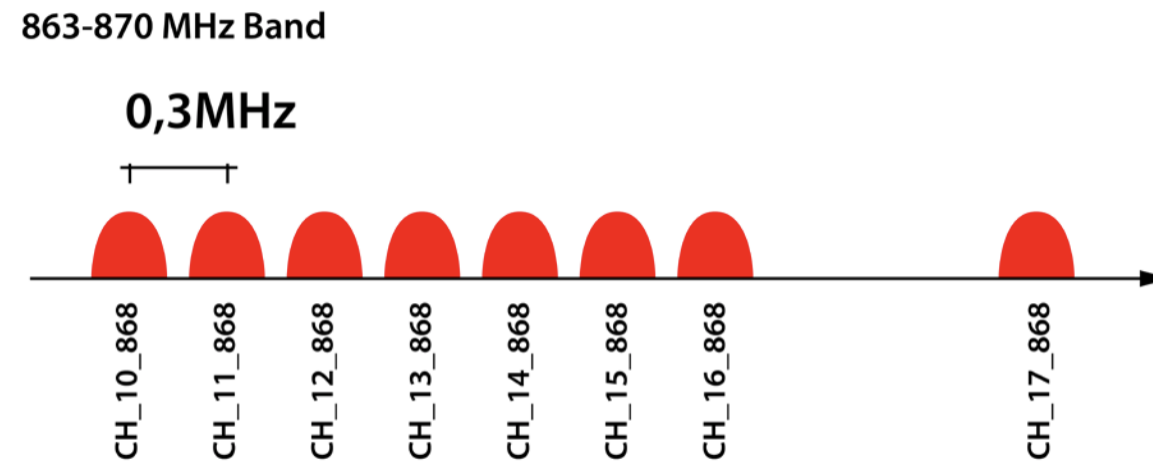


LoRa (the physical layer 😊)

- Developed by Semtech
- Low-range, low-power and low-throughput
- Operates on 433-, 868- (EU) or 915 (US) MHz bands
- Payload from 2 to 255 octets (2Kb)
 - Depends on configuration parameters
- Datarate: up to 50Kbps

LoRa (the physical layer 😊)

- In Europe, 8 channels with a bandwidth of 0.3MHz are used



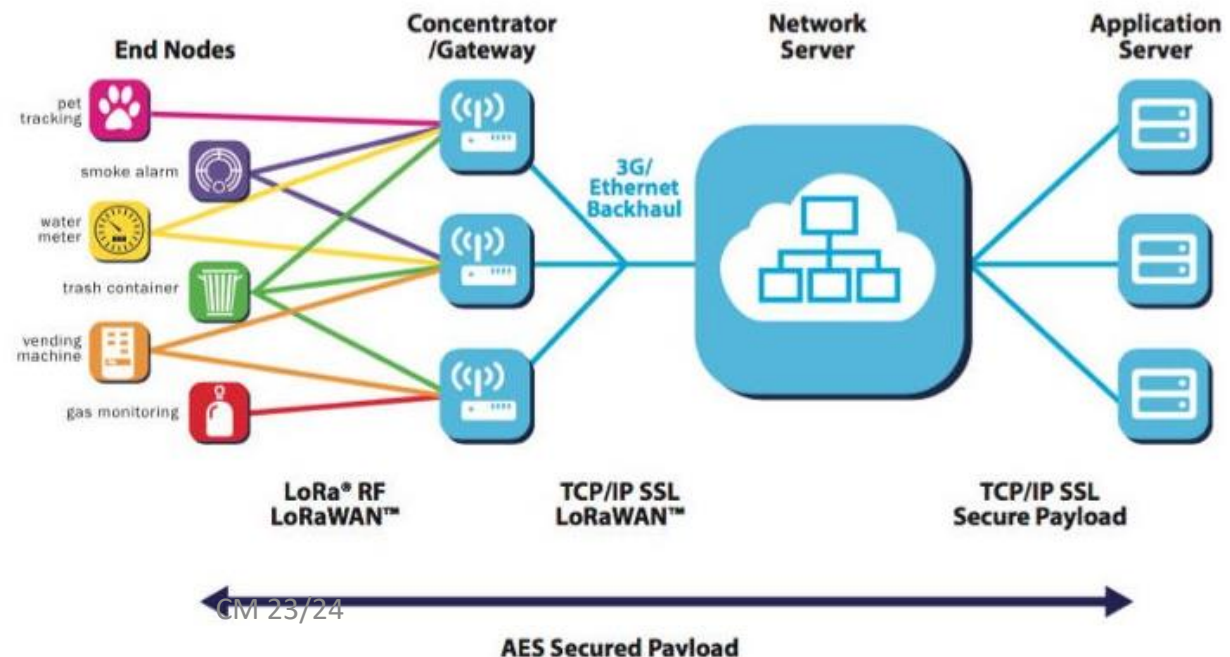
Source: Libelium

LoRaWAN

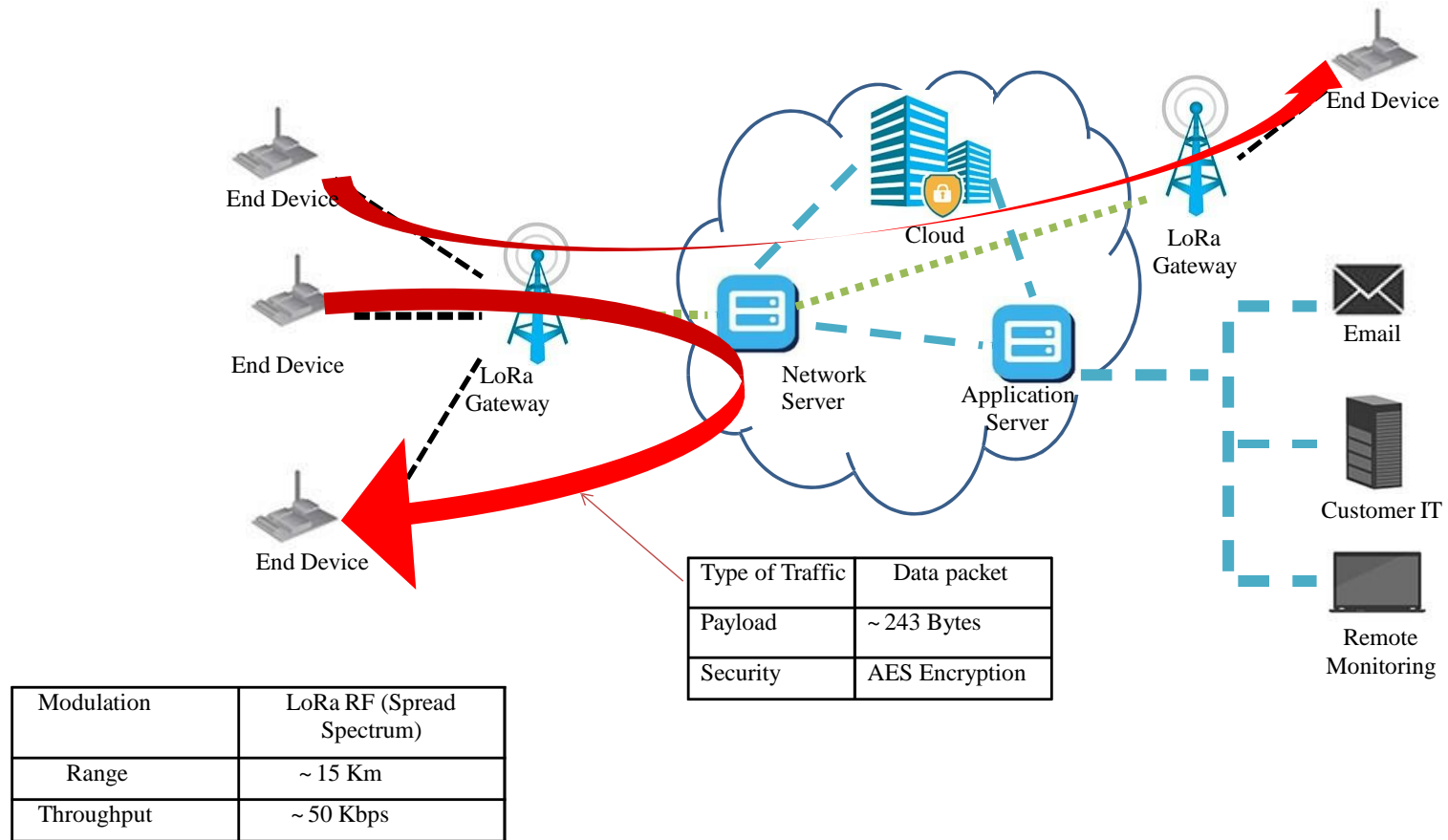
- MAC mechanism for controlling communications between end devices and LoRaWAN gateways. For all devices, it manages:
 - Communication frequencies
 - Data rate
 - Power
- Open Standard developed by the LoRa Alliance

LoRA Network

- Star of stars topology
- Devices transmit data asynchronously
 - Data is received by multiple gateways
 - Each gateway forwards received data to a centralized network server, using a backhaul link (Ethernet or cellular)
- The network server:
 - Filters duplicate packets
 - Packet with the strongest signal gets decoded
 - Realizes security checks
 - Manages the network



LORA - Architecture



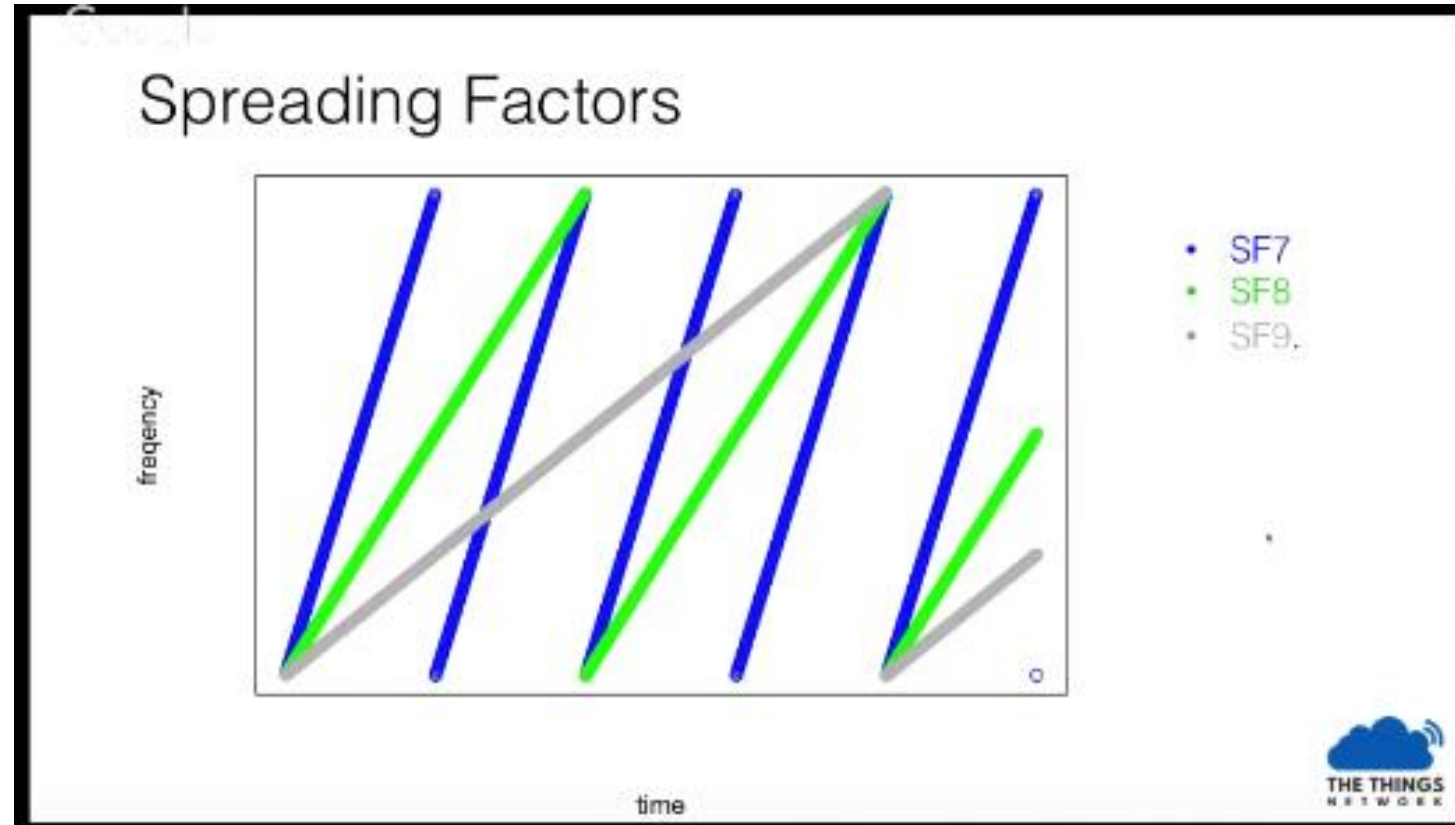
LoRa Physical Layer

- Modulation
 - (changing a signal, the carrier, in a way that allows it to contain information to be transmitted)
- LoRa uses a proprietary Spread-Spectrum modulation technique: Chirp Spread Spectrum (CSS)
 - (A chirp is a signal in which frequency raises or lowers with time)
 - Tries to increase range by:
 - Sending information with more power (within regulated values - <14dBm or 25mW)
 - Or by lowering the data rate
 - Increases link budget
 - Increases immunity to in-band interference
- This, along with Forward Error Correction techniques, contribute to extend the range and robustness of radio communication links
 - Compared to FSK

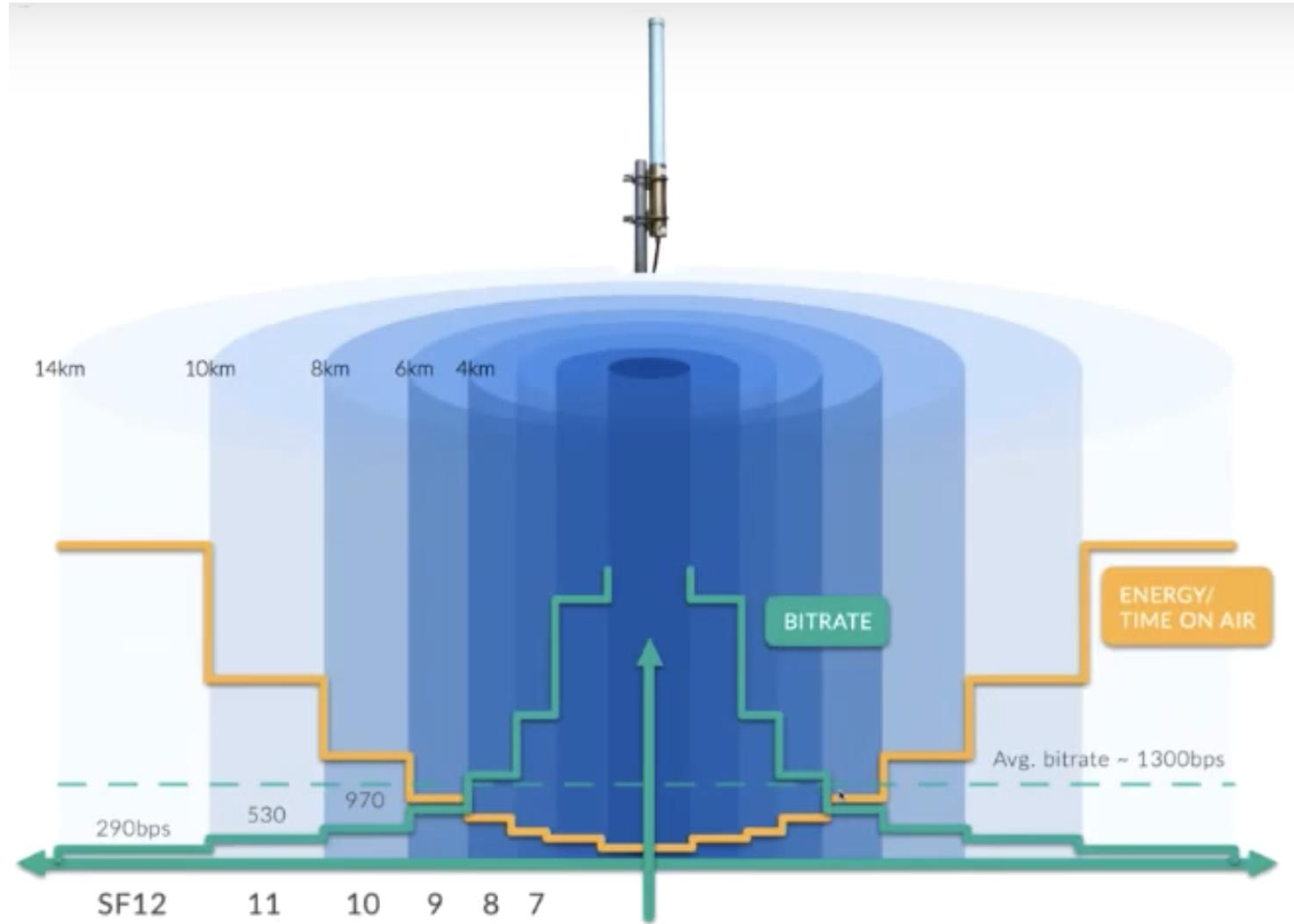
LoRa Physical Layer

- Has different Spread Factors (SF7 to SF12)
 - Spread factors can set the modulation rate and tune the distance
 - They indicate how fast or slow is the chirp (how many chirps you get per second) → **how much data you can encode per second**
 - The higher the SF, the lower the data rate
 - Each SF is 2x slower than the one before
 - The slower you send your data, the farther you can send it
 - The higher the SF, the more energy is required (time on air)
 - The interface has more time to decode and sensitivity is increased
- This helps on scaling the network
 - Closer nodes receive data much faster
 - Air is "cleared" for other nodes to transmit
 - By adding more gateways, devices get nearer to them, applying the above

LoRa Physical Layer



Source: Thomas Telkamp



LoRa Physical Layer

- For a 125kHz bw (configurable by design)

Spreading Factor	Symbols/second	SNR limit	Time-on-air (10 byte packet) - ms	Bitrate - bps
7	976	-7.5	56	5469
8	488	-10	103	3125
9	244	-12.5	205	1758
10	122	-15	371	977
11	61	-17.5	741	537
12	30	-20	1483	293

LoRa Physical Layer

- The Bandwidth (kHz), Spreading Factor and Coding Rate are design variables that allow a system to optimize the trade-off between
 - Occupied bandwidth
 - Data rate
 - Link budget
 - Interference immunity
- By using software, it is possible to combine these values to define a transmission mode

LoRa Physical Layer

- Bandwidth
 - Show how wide is going to be the transmission signal
 - 3 options: 125 kHz, 250 kHz or 500 kHz
 - Greater reach: 125 kHz
 - Greater transmission speed: 500 kHz
 - Less bandwidth = more airtime = more sensitivity = more battery consumed

LoRa Physical Layer

- Coding Rate
 - 4 options: $4/5$, $4/6$, $4/7$ and $4/8$
 - Meaning:
 - Every 4 useful bytes are going to be encoded by 5, 6, 7 or 8 transmission bits
 - Smaller coding rate: $4/8$
 - Lower coding rate = more airtime

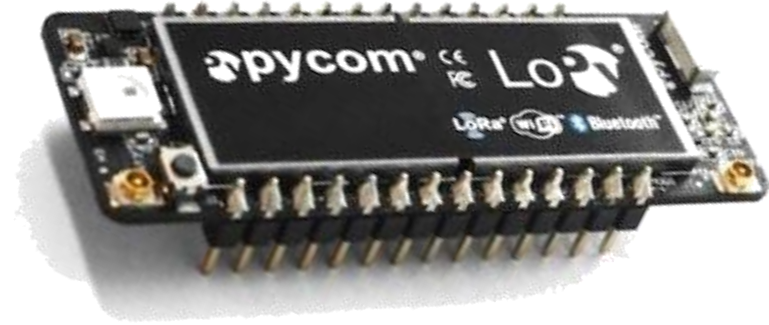
LoRa Physical Layer

- Spreading Factor
 - Number of chips per symbol used in data treatment before the transmission signal
 - 7 options: 6, 7, 8, 9, 10, 11 and 12
 - Greater Spreading Factor = Greater Range = more air time

LoRa Physical Layer

Mode	BW	CR	SF	Sensitivity (dB)	Transmission time (ms) for a 100-byte packet sent	Transmission time (ms) for a 100-byte packet sent and ACK received	Comments
1	125	4/5	12	-134	4245	5781	max range, slow data rate
2	250	4/5	12	-131	2193	3287	-
3	125	4/5	10	-129	1208	2120	-
4	500	4/5	12	-128	1167	2040	-
5	250	4/5	10	-126	674	1457	-
6	500	4/5	11	-125,5	715	1499	-
7	250	4/5	9	-123	428	1145	-
8	500	4/5	9	-120	284	970	-
9	500	4/5	8	-117	220	890	-
10	500	4/5	7	-114	186	848	min range, fast data rate, minimum battery impact

LoRa Physical Layer - Practical



- On the LoPy
 - Method
 - `lora.init(mode, *, frequency=868000000, tx_power=14, bandwidth=LoRa.BW_125KHZ, sf=7, preamble=8, coding_rate=LoRa.CODING_4_5, power_mode=LoRa.ALWAYS_ON, tx_iq=False, rx_iq=False, adr=False, public=True, tx_retries=1, device_class=LoRa.CLASS_A)`
- Bandwidth: **LoRa.BW_125KHZ / LoRa.BW_250KHZ / LoRa.BW_500KHZ**
- SF: **sf=6 / sf=7 / sf=8 / sf=9 / sf=10 / sf=11 / sf=12**
- Coding Rate: **LoRa.CODING_4_5 / LoRa.CODING_4_6 / LoRa.CODING_4_7 / LoRa.CODING_4_8**

LoRaWAN

- Components
 - End-Device
 - Devices (low-power) that communicate with the LoRa Gateway
 - They are not associated to a particular gateway.
 - They are, however, associated to a Network Server.
 - Gateway
 - Intermediate devices that relay packets between end-devices and a network server.
 - Linked to the Network server via a higher bandwidth backhaul network.
 - They add information about the quality of reception, when forwarding a packet from an end-device to a network server.
 - They are transparent to the end-devices.
 - There are multiple gateways in a network
 - Multiple gateways can receive the same packet transmitted from the same end-device
 - Network Server
 - Decodes and de-duplicates packets sent from devices.
 - Generates packets to be sent towards devices
 - Choses the appropriate gateway to send packets to a specific end-device

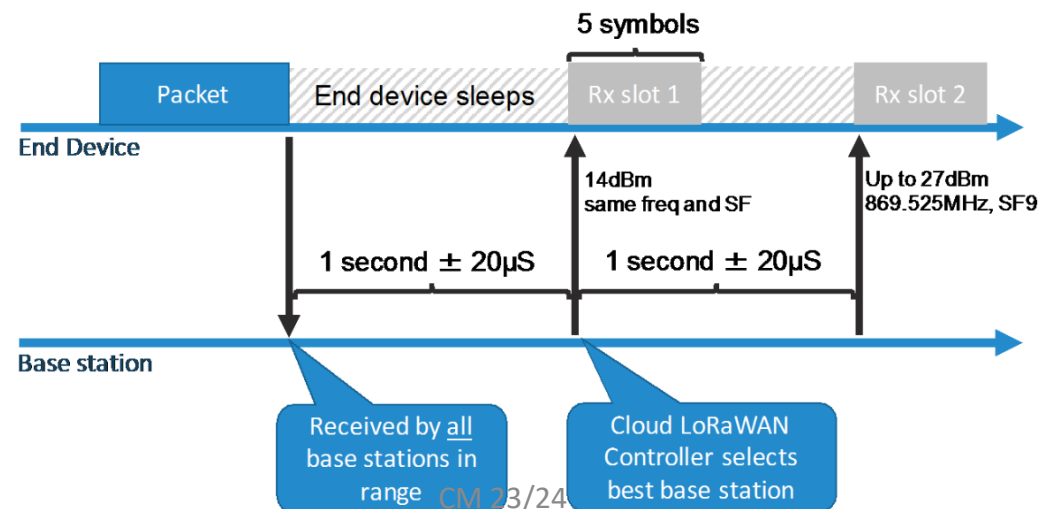
LORA – Device Classes

Classes	Description	Intended Use	Consumption	Examples of Services
A (« all »)	Listens only after end device transmission	Modules with no latency constraint	The most economic communication Class energetically. Supported by all modules. Adapted to battery powered modules	<ul style="list-style-type: none"> • Fire Detection • Earthquake Early Detection
B (« beacon »)	The module listens at a regularly adjustable frequency	Modules with latency constraints for the reception of messages of a few seconds	Consumption optimized. Adapted to battery powered modules	<ul style="list-style-type: none"> • Smart metering • Temperature rise
C (« continuous »)	Module always listening	Modules with a strong reception latency constraint (less than one second)	Adapted to modules on the grid or with no power constraints	<ul style="list-style-type: none"> • Fleet management • Real Time Traffic Management

Any LoRa object can transmit and receive data

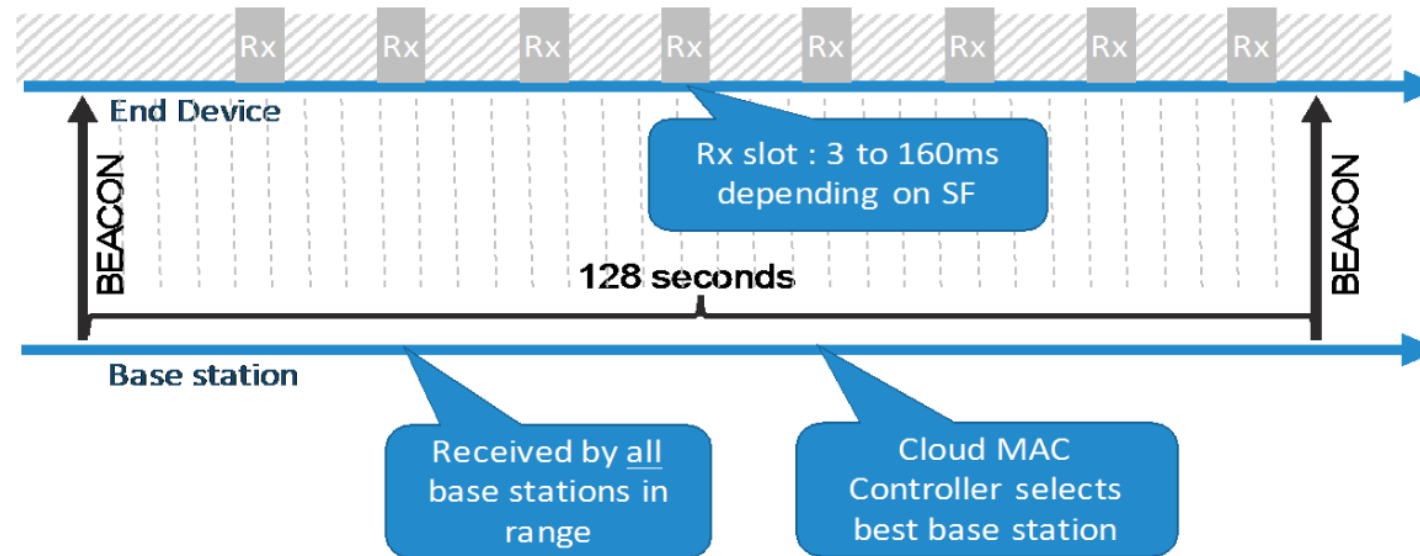
LoRaWAN

- End-devices classes
 - Class A – bi-directional
 - Lowest power consumption
 - Devices schedule uplink transmissions according to their requirements, with a small variation before transmission.
 - Each uplink transmission is followed by two short downlink receive windows
 - Downlink transmissions at any other time have to wait until the next uplink transmission
 - Less flexibility for downlink



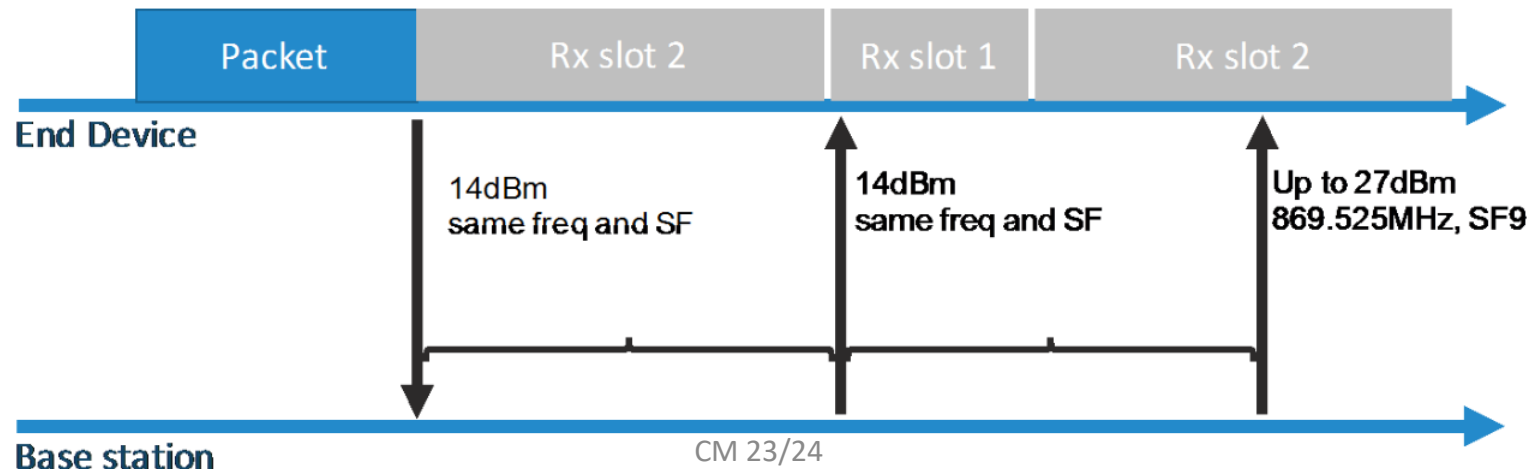
LoRaWAN

- End-devices classes
 - Class B – bi-directional with scheduled receive slots
 - Devices open more receive windows at scheduled times
 - There is a synchronized beacon from the gateway to the network server, indicating when the device is listening



LoRaWAN

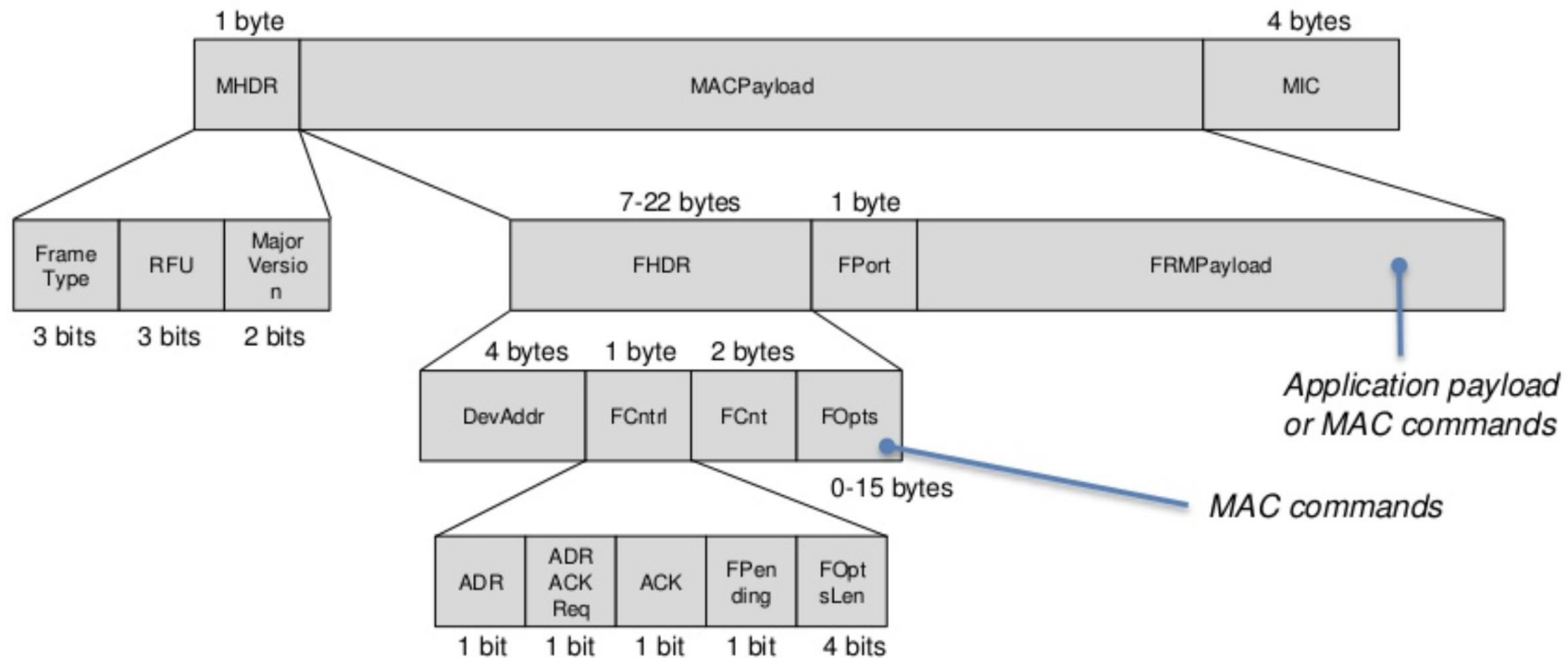
- End-devices classes
 - Class C – bi-directional with maximal receive slots
 - Greatest power consumption
 - Almost continuous receiving windows
 - Server can initiate transmission almost anytime



LoRaWAN

- End-Device Duty Cycle
 - Besides transmission frequency, duty cycle regulations apply
 - Delay between successive frames sent by a device
 - 1% limitation for end-devices
 - Device has to wait 100x the time it took for it to send the message, in order to be able to send again in the same channel
 - Gateways: 10%

LoRaWAN - Payload



Source: Stephen Pharell

LoRaWAN

- *DevAddr* - short address of the device.
- *FPort* - multiplexing port field.
- *FCnt* - frame counter.
- *MIC* - cryptographic message integrity code
- *MType* - message type (uplink, downlink, confirmed (requires an ACK, ...)).
- *Major* - LoRaWAN version
- *ADR* and *ADRackReq* - data rate control adaptation mechanism by the network server.
- *ACK* - acknowledges the last received frame.
- *Fpending* - indicates that there is still data to be sent by the network server (end-device is required to send another message to open a receive window).
- *FOptsLen* - length of the *FOpts* field in bytes.
- *FOpts* - contains MAC commands on a data message.
- *CID* - MAC command ID.
- *Args* -optional arguments of the command.
- *FRMPayload* - payload, encrypted using AES with a key length of 128 bits.

The minimal size of the MAC header is 13 bytes; its maximal size is 28 bytes.

There is no destination address on uplink packets, or source address on downlink packets.

LoRaWAN

- MAC Commands
 - Allows the network to customize end-device parameters
- Checks
 - Link status (this can be send by the end-device itself)
 - Device battery
 - Device margin (SNR)
- Settings
 - Datarate
 - TX power
 - TX and RX channels
 - RX timing
 - Repetition
 - Duty cycle
 - Dwell time

LoRaWAN

- End-Device Connection to a network
 - Also known as **Activation**
- This process provides the end-device with:
 - End-device address (*DevAddr*): An identifier composed by the network identifier (7bit) and by the end-device's network address (25bit)
 - App identifier (*AppEUI*): Unique identification of the end-device owner
 - Network Session Key (*NwkSKey*): A key used by both the network server and end-device to verify and ensure message integrity
 - App Session Key (*AppSKey*): A key used by both the network server and end-device to encrypt the payload of received messages
- Note on security:
 - LoRaWAN protocol security is based on 802.15.4
 - AES-128

LoRaWAN

- To activate the device, there are two procedures:
 - Over-the-Air Activation (OTAA)
 - *Join-Request* and *Join-Response* messages are exchanged in each new session, allowing the end-devices to obtain the network and application session keys
 - Activation By Personalization (ABP)
 - The devices have both keys already stored internally

LoRaWAN

- Adaptive Data Rate
 - The network tells the node at which data rate it can send data
 - Manages the SF for each end-device
 - The aim is to:
 - Optimize for fastest data rate versus range
 - Maximize battery life
 - Maximize network capacity

LoRaWAN

- Typically, there is no node-to-node direct communication
 - LoRaWAN allows this by having 2 gateways and a network server in between the nodes
 - However, most end-device vendors also include (for testing, mostly) a raw form of LoRa
 - Allows peer-to-peer communication between nodes
 - Contains only the link layer protocol
 - Only allows a very small number of nodes in a topology
 - There is no packet management
- (useful for a first try with LoRa)