

Evaluation Metrics

* Confusion Matrix →

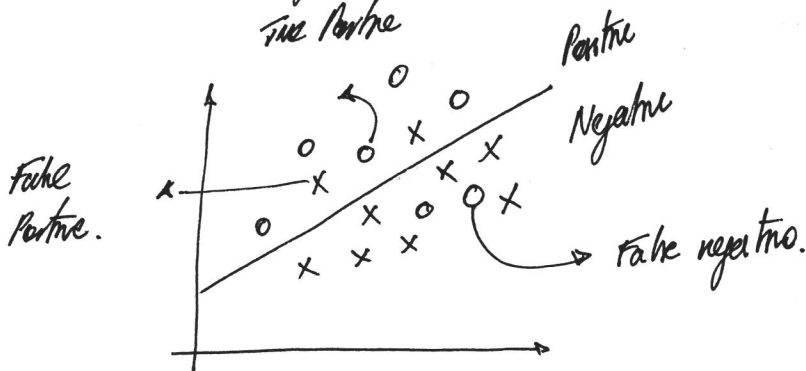
Model sickness diagnosis

Possible outcomes →

	Diagnosed Sick	Diagnosed Healthy
Sick	True Positive	False Negative
Healthy	False Positive	True Negative

⇒

	Guessed Positive	Guessed Negative
Positive	True Positive	False Negative
Negative	False Positive	True Negative



* Accuracy →

Accuracy = ratio of number of good classification / all points.

- When it doesn't work →

Credit card fraud → Good Transactions 284,335
Fraud 1472

* If we say all are good → Acc = $\frac{284,335}{284,887} = 99.83\%$

Not a good model, it doesn't catch anything.

* False Negatives & Positives →

Which one is worse depends on the context.

* Precision →

	Diagnosed Sick	Diagnosed Healthy	Initial field
Sick	1000	200	↖
Healthy	800	9000	

- Out of the patients that ~~are actually sick~~ we diagnosed sick how many are actually sick?

$$\text{Precision} = \frac{1000}{1000 + 200} = 55.6\%$$

	Test to pain	Test to No pain	Initial field.
pain	100	170	↖
Not pain	30	700	

$$\text{Precision} = \frac{30}{130} = 76.9\%$$

- Out of the point we have predicted to be positive.
How many are correct?

* Recall \rightarrow

	Diagnosed	Healthy
Diagnosed	1000	200
Healthy	800	900

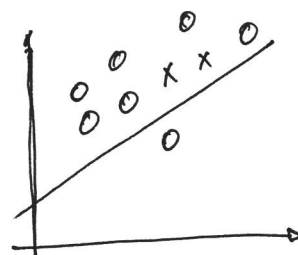
Control field

- Out of the risk patients how many are they labeled correctly?

$$\text{Recall} = \frac{1000}{1200}$$

	land Spur	land Tubex
Spur	100	170
Not spur	30	700
	↑	
	critical field	

$$\text{Recall} = \frac{100}{270} = 37\%$$



$$\text{Recall} = \frac{6}{7}$$

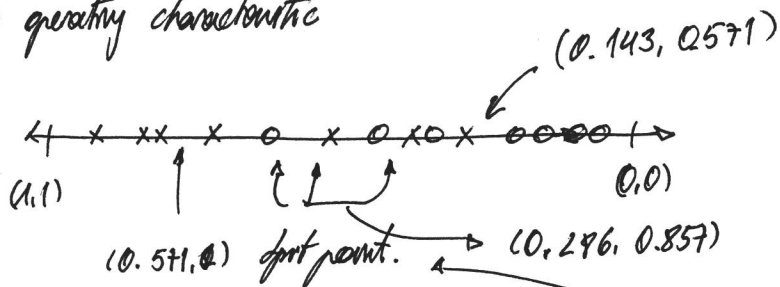
$$\text{Precession} = \frac{6}{8}$$

- out of the points labeled positive, how many are predicted correctly?
↳ specified in target.

Related to
Recall.

* Real Curve \rightarrow

- Recover quickly characteristic



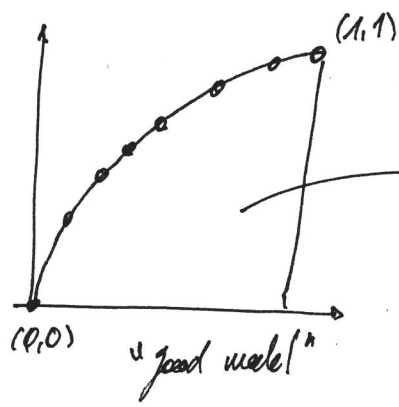
$$\frac{\text{True positive rate}}{\text{True positives}} = \frac{\text{True positives}}{\text{All positives.}}$$

$$\frac{\text{False positive rate}}{\text{rate}} = \frac{\text{False positive}}{\text{All negatives.}}$$

Repeat right \rightarrow LO ; all clamped good.

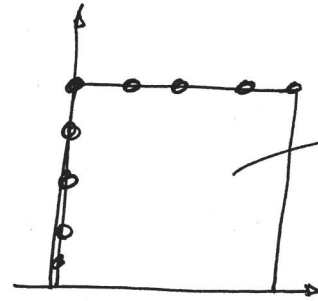
More boundary around
and calculate

- Vector (T_{pos} , $F_{positive}$)



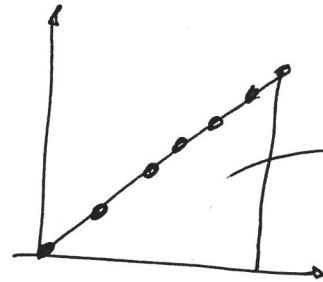
$\text{Area} = 0.8$

for perfect
split



$\text{Area} = 1$

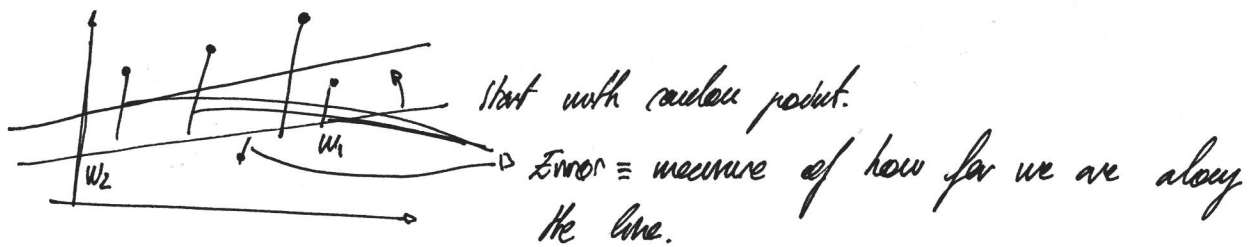
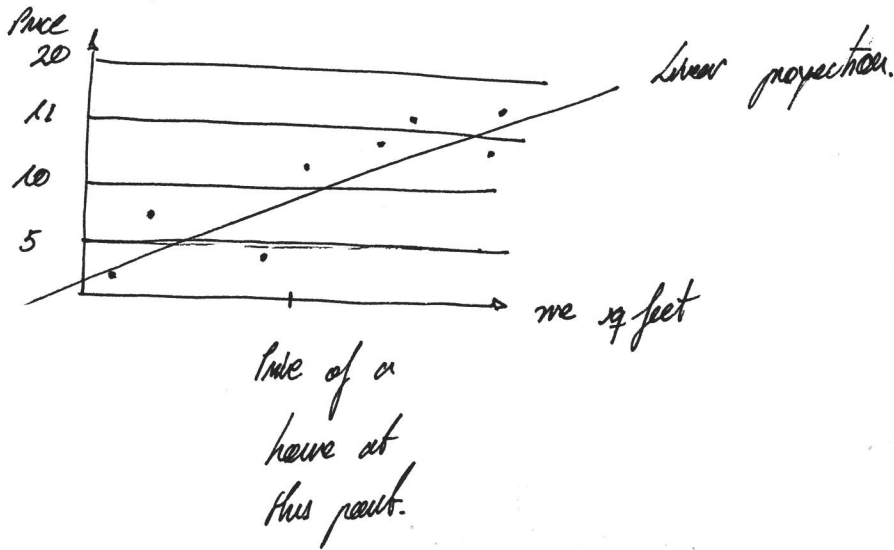
Randall
split



$\text{Area} = 0.5$

Linear Regression →

- House price example →

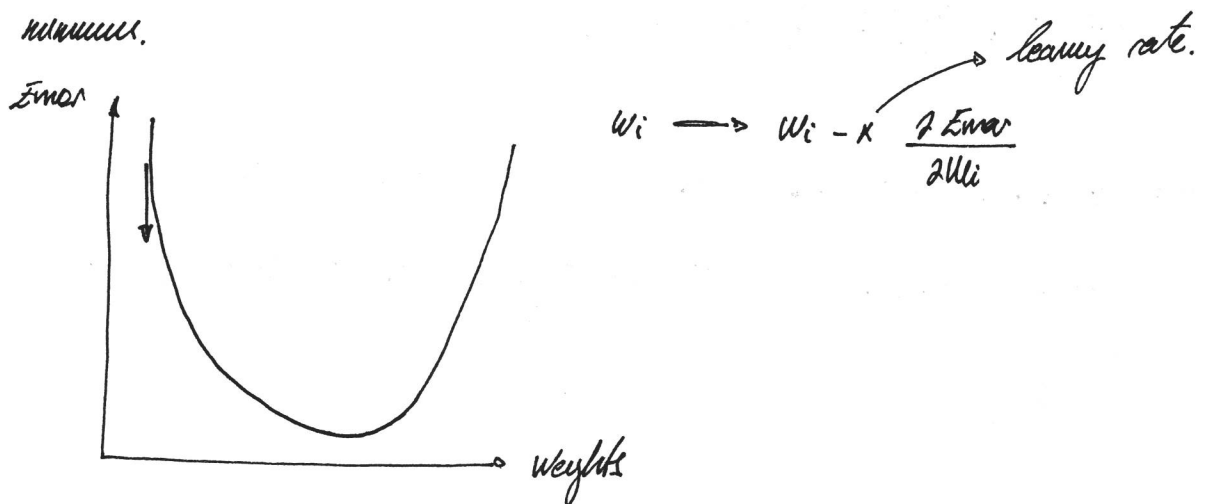


$$y = w_1 x + w_2$$

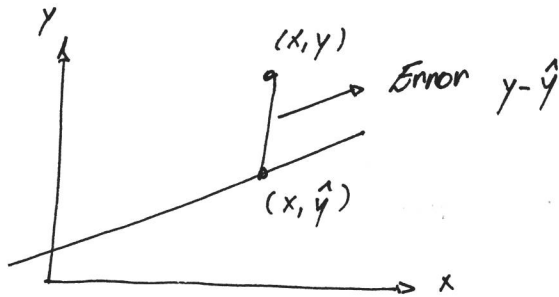
* have the line to decrease error

* Point is to measure the error, that depends on the points and line.

* the gradient descent to go down the error further until you reach the minimum.

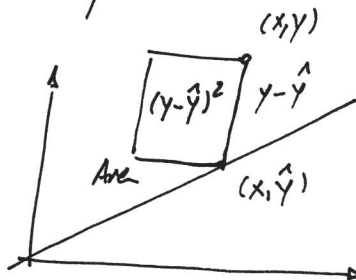


* Mean absolute error \rightarrow



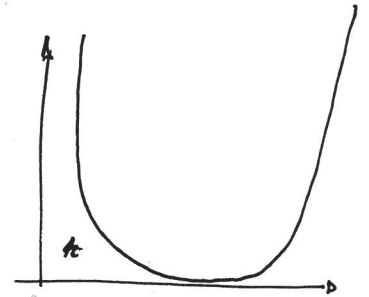
$$Error = \frac{1}{m} \sum_{i=1}^m |y - \hat{y}|$$

* Mean squared errors \rightarrow



$$Error = \frac{1}{2m} \sum_{i=1}^m (y - \hat{y})^2$$

* Realizes how the error



function.

* Minimizing errors \rightarrow

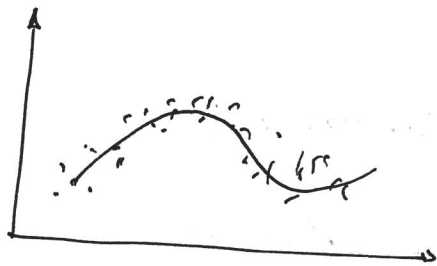
$$Error = \frac{1}{2} (y - \hat{y})^2 \rightarrow \hat{y}(w_1, w_2) = w_1 x + w_2$$

$$\frac{\partial Error}{\partial w_1} = \frac{\partial Error}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial w_1} = -(y - \hat{y}) \neq x$$

$$\frac{\partial Error}{\partial w_2} = \frac{\partial Error}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial w_2} = -(y - \hat{y})$$

* Total vs mean error \rightarrow only difference between the two is the number of samples. in gradient descent you will multiply by x , learning rate anyway.

* Polynomial regression \rightarrow



$$\hat{y} = w_1 x^3 + w_2 x^2 + w_3 x + w_4 \rightarrow \text{Algorithm is the same.}$$

the model line is what changes.

* Regularisation \rightarrow

- Pays tax for the complexity on the model, adding weights to the error function.

- Simple models tend to generalise better.

- L1 regularisation \rightarrow

$$\text{Error} = + \sum_i |w_i| + \text{original error.}$$

\uparrow
absolute value.

- L2 regularisation \rightarrow

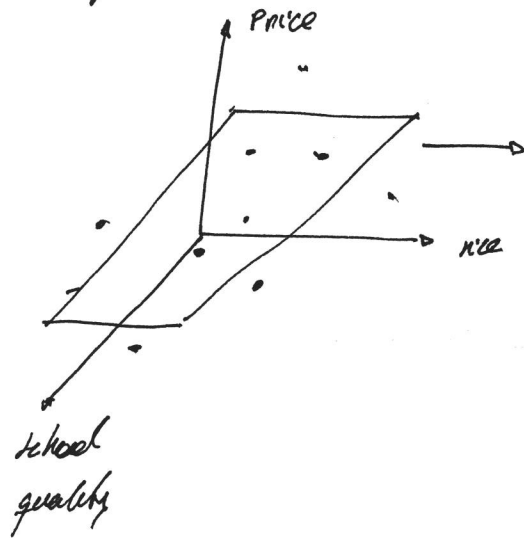
$$\text{Error} = + \sum_i (w_i)^2 + \text{original error}$$

- We use the parameter lambda to give some idea of the complexity of the model \rightarrow

* If lambda is small, simpler the complex model less.

* On the contrary, with large lambda simple models are achieved.

- Multiple dimensions \rightarrow

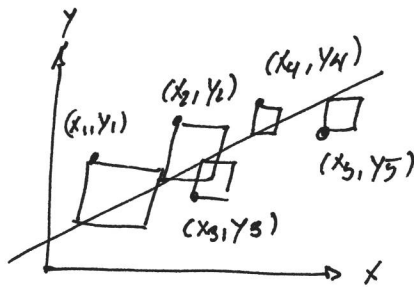


$$\text{Price} = W_1(\text{area}) + W_2(\text{school}) + W_3$$

x_1, x_2, \dots, x_{n-1} \rightarrow n dimensional space
prediction

$$\hat{y} = W_1 x_1 + \dots + W_{n-1} x_{n-1} + W_n$$

- Closed form solution \rightarrow



x_1, x_2, \dots, x_n

y_1, y_2, \dots, y_n

$$\rightarrow \hat{y}_i = \cancel{W_1 x_i} + \dots + \cancel{W_2} = W_1 x_i + W_2$$

$$E(W_1, W_2) = \frac{1}{2n} \sum_{i=1}^n (\hat{y}_i - y_i)^2$$

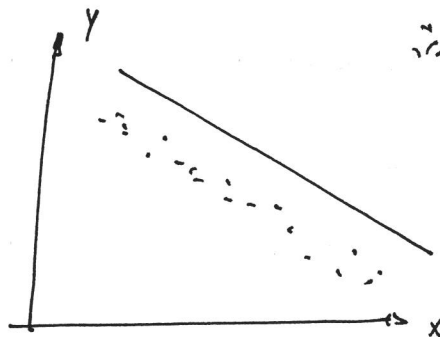
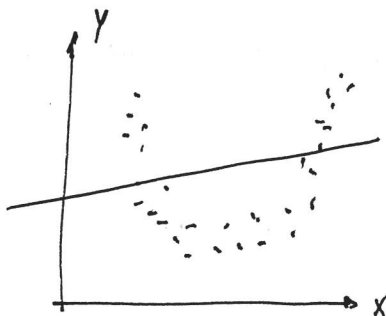
$$0 = \sum \frac{x_i^2}{n} W_1 + \sum \frac{x_i}{n} W_2 + \frac{\sum x_i y_i}{n}$$

$$0 = \sum \frac{x_i}{n} W_1 + W_2 + \frac{\sum y_i}{n}$$

n equations
 n unknown

very expensive, gradient descent is more effective.

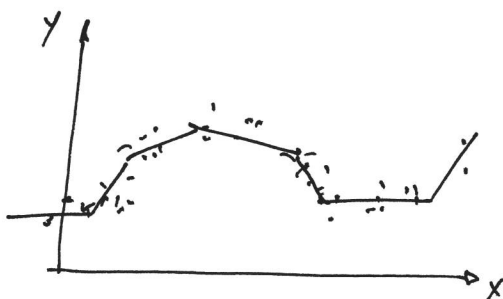
* Linear regression has its limitations, it works if the data is linear \rightarrow



* It is runtime to authors \rightarrow

LL regularization	LL regularization
Computationally inefficient (differential of the L1 norm).	Efficient
Sparsely outputs better performance	Non-sparse.
Feature selection	No feature selection.

* Neural Network →



Instead of polynomial, combination of
lines that fit our data well

- We can take out the sigmoid function since we don't need
to do any classification. →
weighted sum of inputs to that layer

- use the mean squared error on another instead of
cross-entropy (not classification).

Activation
functions
ReLU

sigmoid

