

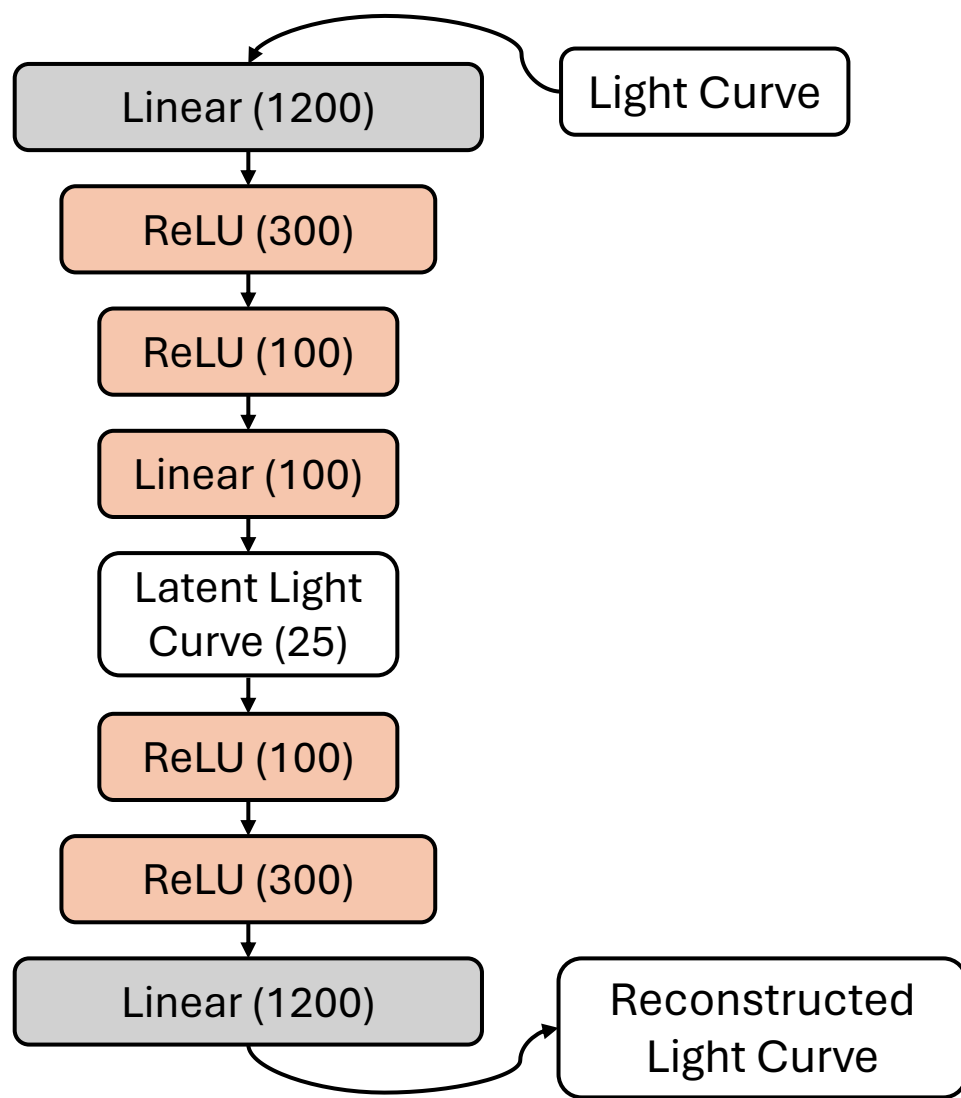
Legend

Input/Output

Hidden Layer

Physical Value

(a)



(b)

