

Adam DiMaio

Mechanical Engineer

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Summary

I am a Mechanical Engineer EIT with experience in Power Delivery contributing with expertise in Solid Mechanics which consists of Mechanical Design, FEA, CAD, and Manufacturing Knowledge.

Education

Utah Tech University	GPA: 3.44
Mechanical Engineering, BS	August 2021 - May 2025

Professional Experience

EC Sources (MasTec Power Delivery)	Las Vegas, NV
Associate Engineer	September 2025 - Present

Working within the MasTec Power Delivery Major Projects Engineering Team on Major Utility Projects consisting of Transmission Lines and Substations Engineering, Procurement, and Construction.

- A Major Project I am currently working on is called Nevada Energy Greenlink consisting of 585 miles of transmission line and 8 substations throughout the state of Nevada.
- The goal I was given on this job was to contribute wherever needed and to reduce the reliance on spending hundreds of thousands of dollars using subcontractors in creation and modification of hardware.
- By leveraging my SolidWorks skills, I am able to assist in Hardware Modifications or Creation to help improve upon the safety of the field construction crew.
 - Assisted in the creation of Testing Mechanisms and Stringing Dead End Assistant Hardware Modifications.
 - I use the Finite Element Analysis within SolidWorks to ensure proper safety factors, correct materials used, and low deformations.
- I work under the Principal T-Line Engineer and am used elsewhere throughout the project of where I am needed such as assisting in the creation of DOT Drainage ROW Access Plan Sheets using Civil3D.
- My Contributions have saved the company hundreds of thousands of dollars so far and most importantly help keep people safe on the job.

Utah Tech University	St. George, UT
3U CubeSat: Communications Mechanical Engineer	August 2024 - May 2025

- Worked in an Interdisciplinary Group of 4 on creating a reliable Uplink/Downlink Communication System for our CubeSat.
- Specialized in R&D, Mechanical Design, CAD, and Manufacturing all the Mechanical Components on the Antenna Module.
 - Completed under the allocated budget of \$500.
 - Maintained tight tolerances of 0.001".
 - Delivered functional parallel deployment system.

Brightline West	Las Vegas, NV
Summer Associate; Intern	May 2023 - July 2023; June 2024 - July 2024

- Worked with the Design of Infrastructure and Civil Team on a High Speed Train Network.
 - Created a Technical Document about the training of key personnel using the Code of Federal Regulations.
 - Assisted in optimizing platform design for performance and safety.
 - Configured strategic positions for layout of transmission lines along the corridor.
- Procured a detailed Hazard Log Analysis of Operations and Management Risk for Passengers and Staff.
 - Used a Risk Assessment Matrix to evaluate and prioritize risks.
- Reviewed Certain Criteria from Engineering Drawings of the Track and Highway
 - Ensured proper minimum clearances, alignment, and geometry.

Skills

Computer Aided Design (CAD) & Manufacturing (CAM) Software
AutoCAD, OnShape, SolidWorks, Civil 3D, FreeCAD, Autodesk Fusion, Bluebeam

Finite Element Analysis (FEA) Software
ANSYS Workbench, Simcenter Femap with Nastran

Fabrication/Manufacturing
CNC Machining/Operations, Laser Cutting, Waterjet, 3D Printing, Manual Mill, Manual Lathe

Programming
MATLAB, Arduino, C++

Microsoft Office Suite
Excel, Word, PowerPoint, Teams, Visio

Interdisciplinary Collaboration

Followed Codes/Regulations
MIL-STD-461F, ASCE 7-16, NASA-STD-6016, HIPAA Compliance, ANSI HE75:2009, FDA Guidelines, IP Ratings

Past Projects

Electronic Motor Boat

Propulsion Mechanical Engineer

St. George, UT
January 2024 - April 2024

- Collaborated in a group of 5.
- Tasked with creating the Propulsion System (Propeller & Rudder) using Fluid Mechanics, Finite Element Analysis, and Machinery.
- Achieved about 218.62 N of Thrust Force on the Propeller.

Arcade Game

Mechanical Engineer

St. George, UT
January 2023 - April 2023

- Collaborated in a group of 5.
- Coded with Arduino to combine states of the Arcade game, also did certain aspects of the design, 3D printing, and laser cutting.

Medical Device Innovation

Research & Development Scholar

St. George, UT
August 2022 - May 2024

- Participated in the National Science Foundation (NSF) funded INSPIRE program.
 - Collaborated in an Interdisciplinary group on creating a Proprietary Wearable Medical Device.
- Used CAD, Coding, and Prototyping to create an innovative solution to help knee reconstruction surgery patients.
 - Goal: Promote a faster recovery time.
 - Ensured accurate measurements down to the 0.01°.

Mini Electronic Golf Course

Mechanical Engineer

St. George, UT
January 2022 - April 2022

- Used a Laser Trip to Ignite a Fog Machine using Arduino to Code.
- Collaborated and worked within a group of 6.

Interests

Weightlifting

Product Creation

Nikola Tesla

Traveling