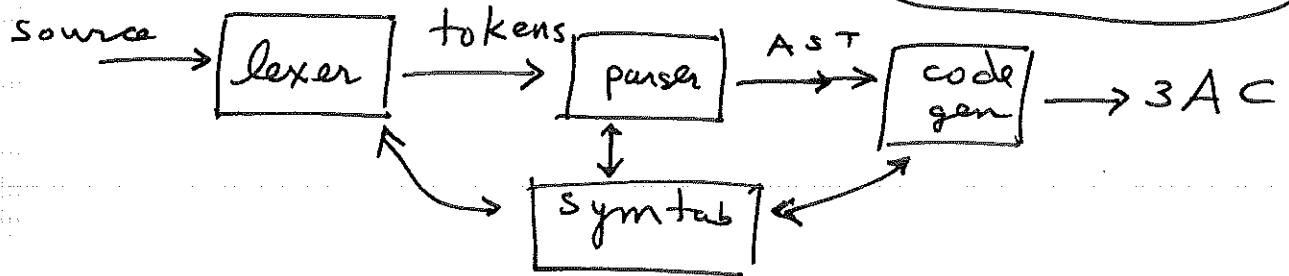


Simple Compiler

ch 2: p1



syntax - form of language

$\sigma \cup \nu \tau \alpha \xi \cup \varsigma$ - all range together

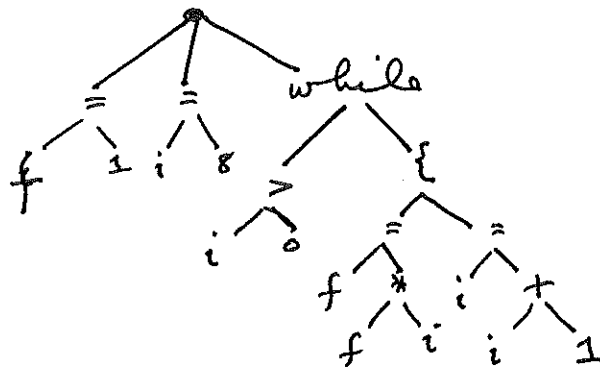
semantics - meaning

syntax - BNF = Backus-Naur Form.
- build AST

lex. syntax - regular exprs
- identify tokens

ex: $f = 1; i = 8;$
while ($i > 0$) {
 $f = f * i;$
 $L = i + 1;$
}

AST



prefix
postfix
infix
matchfix

3AC

```

f = 1
i = 8
w1: if i <= 0 goto w2
    f = f * i
    L = i + 1
    goto w1
w2:
    
```

note operator in between
operands children

Syntax Defn

ex: if (expr) stmt [~~else stmt~~] ch 2: p 2

BNF: $\text{stmt} \rightarrow \text{if } (\text{expr}) \text{ stmt } [\text{else stmt}]$

CFG = $\langle V_N, V_T, P, S \rangle$

V_N : nonterminals

V_T : terminals

P : set of rules (productives)

S : start symbol.

token = terminal + semantic attr
+ lex attr.

example (ETFF)

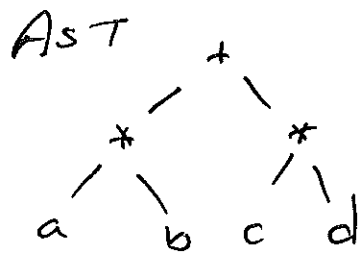
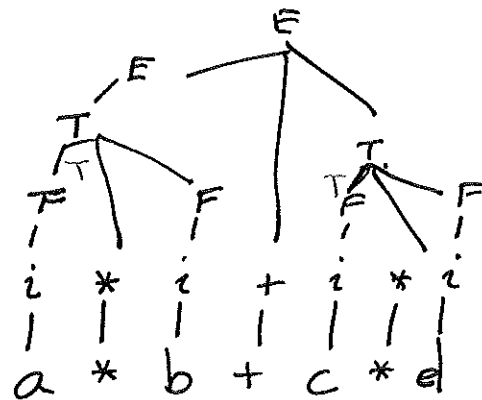
$V_N = \{ E, T, F \}$

$V_T = \{ +, *, i \}$

$S = E$

$P = \left\{ \begin{array}{l} E \rightarrow E + T \\ E \rightarrow T \\ T \rightarrow T * F \\ T \rightarrow F \\ F \rightarrow (E) \\ F \rightarrow i \end{array} \right\}$

shift/reduce parse



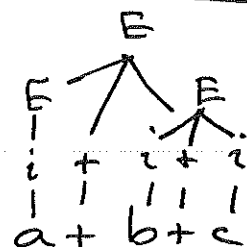
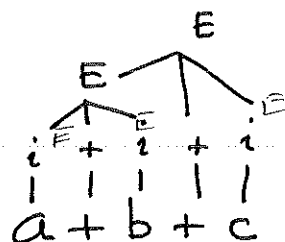
parse trees

— trace

AST

— product

derivation
vs
parse

Ambiguity > 1 parse tree given V_T^* Ex: $E \rightarrow E + E$ $E \rightarrow E * E$ $E \rightarrow (E)$ $E \rightarrow i$ 

ambiguity OK in English
NOT OK in prog lang.

Precedence & Associativity

make table
 $\begin{array}{l} \text{right} \\ \text{left} \end{array} \begin{array}{l} + \\ * \end{array} \begin{array}{l} = \\ / \end{array}$

$$a + b + c \equiv (a + b) + c$$

$$a = b = c \equiv a = (b = c)$$

given ambig: prec diff use higher prec op
prec same use assoc.

show shift reduce above.

Dangling Else.

$S \rightarrow \text{if } (E) S \text{ else } S$
 $\rightarrow \text{if } (E) S$
 $\rightarrow X$

Dragon 2:51
CMPS-104A

ch 2: p4

so parse $\text{if}(E_1) \text{if}(E_2) S_1 \text{ else } S_2$

discuss $\{ \}$ req - Perl
elsif Ada

Example keywords.

$\text{stmt} \rightarrow \text{ID} = \text{expr} ;$
 $\quad | \text{if } (\text{expr}) \text{stmt} \text{ else } \text{stmt}$
 $\quad | \text{if } (\text{expr}) \text{stmt}$
 $\quad | \text{while } (\text{expr}) \text{stmt}$
 $\quad | \{ \text{stmts} \}$
 $\text{stmts} \rightarrow \text{stmts} \text{stmt}$
 $\quad |$

~~Tree Traversals~~

- ~~• build parse tree or AST.~~
- ~~• traverse tree (depth first)~~

Syntax Directed Xlation

Dragon 2: S2
CMPS - 104A

ch 2: p5

$E_1 \rightarrow E_2 + T$

print "+"

$E \rightarrow T$

$T_1 \rightarrow T_2 * F$

print "*"

$T \rightarrow F$

$F \rightarrow (E)$

$F \rightarrow i$

print i

$E_1.t = \text{tree}(+, E_2.t, T.t)$

$E.t = T.t$

$T_1.t = \text{tree}(*, T_2.t, F.t)$

$T.t = F.t$

$F.t = E.t$

$F.t = i$

infix \rightarrow postfix

show post order
traversal of tree
attributes: synthetic
inherited.

Parsing

- how can strings of terminals
be generated

Parsing = (Derivation)⁻¹
inverse $\left[\ln = \exp^{-1} \right]$

Bottom-up \leftarrow shift reduce - large class
op. prece
LR(k)

Top-down \leftarrow recursive descent
LL(k) - easier by hand

any CF grammar: $O(n^3)$ - ambiguous

$O(n^2)$ - unambiguous

LR(k)

$O(n)$ - actual languages

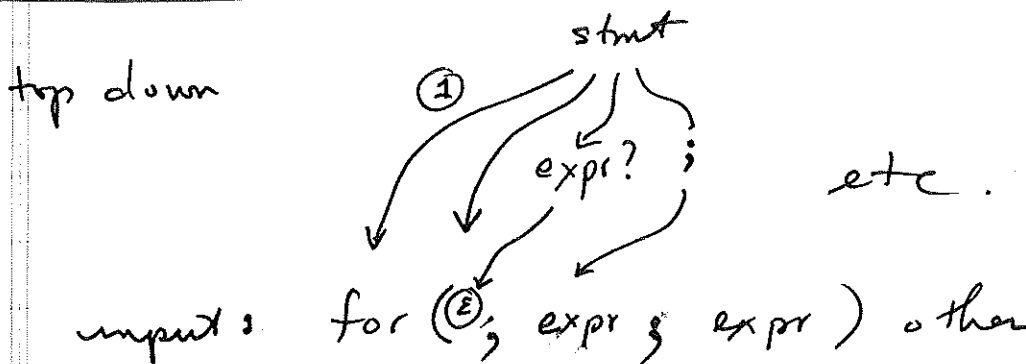
Top down parsing

ch 2: p 6

Dragon 2:61

- one fn for each $\in V_N$
- $G = \langle V_N, V_T, P, S \rangle$
- start with start sym S
- select Rule(P) based on 1st sym.

ex: $stmt \rightarrow expr \text{ ';'}$
 $\quad \quad \quad | \text{ if } (expr) \text{ stmt}$
 $\quad \quad \quad | \text{ for } (expr? ; expr? ; expr?) \text{ stmt}$
 $\quad \quad \quad | \text{ other}$
 $expr? \rightarrow expr \mid \epsilon$



consider node:

 $V_T \rightarrow$ match lookahead & advance $V_N \rightarrow$ call parsing function.

general: trial & error

- try rule & back track $\Rightarrow O(n^2)$
- if LL(1) then always know

Predictive Parsing

CMPS-104A

ch 2:7

Dragon 2:64

- recursion descent
- top down.
- lookahead sym la.

```
main() { la = scan(); stmt(); }
```

```
stmt() { switch (la) {
```

```
    case EXPR: match(EXPR)  
                match(';')  
                break
```

```
    case IF: match('IF')  
             match('(')  
             match(EXPR)  
             match(')')  
             stmt()  
             break
```

```
    case FOR: match(FOR) match('(')  
              optexpr() match(';')  
              optexpr() match(';')  
              optexpr() match(')')  
              stmt(); break
```

```
    case OTHER: match(OTHER)  
                break
```

```
    default: syntax error()
```

```
}
```

```
optexpr() { if (la == EXPR) match(EXPR) }
```

```
match(t) match(t) {
```

```
    if (la == t) la = scan()
```

```
    else syntax error()
```

```
}
```

flex
tok code < 256
= char
≥ 256 = tok
code

Design Pred. Pars

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ch 2: 8

Dragon 2: 65

- unia ~~at~~ First sets.
- ambig \Rightarrow choose non- ϵ

• Left Recursion won't work.

~~$E \rightarrow E + T$~~
 ~~$E \rightarrow T$~~
 ~~\Rightarrow to E or not to E~~

$B \rightarrow B + C$

$B \rightarrow C$

} to B or not to B?

\swarrow
 $B \rightarrow C B'$
 $B' \rightarrow + C B'$
 $B' \rightarrow$ } stop when no +

or use a loop: $B \rightarrow C \{ + C \}^*$

2.5 Transl for simple exprs

CMP5-104A
ch 2:9

Dragon 2:68

input: E T F plus.
output: RPN

concrete syntax: what you type

abstract syntax: elim punctuation

~~$E \rightarrow E + T \mid E - T \mid T$
 $T \rightarrow T * F \mid T / F \mid F$
 $F \rightarrow (E) \mid \text{num} \mid \text{id}$~~

$E \rightarrow E + T$
 $E \rightarrow E - T$
 $E \rightarrow T$
 $T \rightarrow T * F$
 $T \rightarrow T / F$
 $T \rightarrow F$
 $F \rightarrow (E)$
 $F \rightarrow i$
 $F \rightarrow n$

left recursive

elim
 $E \rightarrow T \hat{E}$
 $\hat{E} \rightarrow + T \hat{E}$
 $\hat{E} \rightarrow - T \hat{E}$
 $\hat{E} \rightarrow$
 $T \rightarrow F \hat{T}$
 $\hat{T} \rightarrow * F \hat{T}$
 $\hat{T} \rightarrow / F \hat{T}$
 $F \rightarrow (E)$
 $F \rightarrow i$
 $F \rightarrow n$

right recursive
||
tail recursive

loop

$E \rightarrow T \{ \pm T \}^*$
 $T \rightarrow F \{ / F \}^*$
 $F \rightarrow (E) \mid i \mid n$

loop

Right (Tail) Recursive ⇒ loop.

CMP5-104A

ch 2:10

Dragon 2:73

```
main() { la = scan();  
        expr();  
      }  
expr() { term();  
        for (;;) {  
          switch (la) {  
            case '+': match('+');  
                      term();  
                      print("ADD")  
                      break;  
            case '-': match('-');  
                      term();  
                      print("SUB")  
                      break;  
            default: return  
          }  
        }  
      }
```

```
term() { factor();
```

Same except $+ \rightarrow *$
 $- \rightarrow /$

```
}  
factor() {  
  switch (la) {  
    case NUM: print(la) "push" + la + string  
              match(NUM);  
              break;  
    case ID:  print(la) "push" + la + string  
              match(la);  
              break;  
    case '(': match('(');  
              expr();  
              match(')');  
    default: break  
  }  
  error();  
}
```

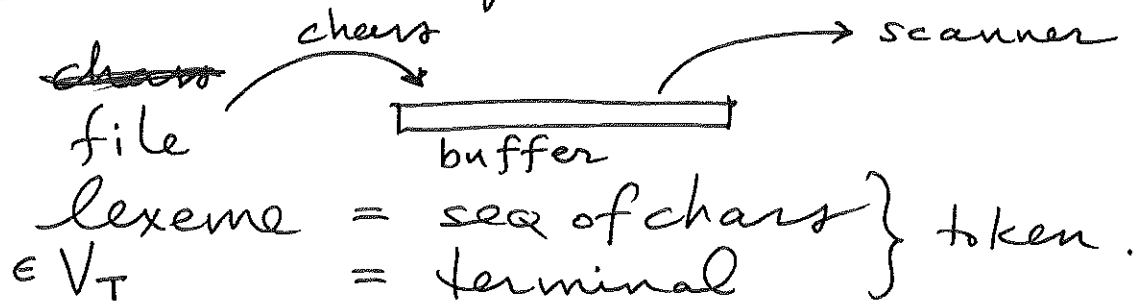
```

match (t) {
    if (la == t) la = scan()
    else error()
}

```

CMPS-104A
ch 2:11
Dragon 2:75

2.6 Lexical Analysis



```

char buffer [MAX];
int scan () {
    int char *bp = buffer;
    for (;;) {
        t = getchar();
        if (t == EOF) return EOF;
        if (isspace (t)) continue; //white space
        switch (t) {
            case '+': case '-':
            case '*': case '/':
            case '(': case ')':
                *bp++ = t;
                *bp = '\0';
                return t;
            default:
                if (isdigit (t)) {
                    *do { *bp++ = t;
                        t = getchar();
                    } while (isdigit (t));
                    ungetc (t); //unpeek
                    *bp = 0;
                    return NUM;
                }
        }
    }
}

```

CMP5-104A

ch 2:12


Dragon 2:76

~ cont ~

```
if (isalnum (t))  
if (isalpha (t)) {  
    do { *bp++ = t;  
        t = getchar();  
    } while (isalnum (t));  
    ungetc (t);  
    *bp = 0;  
    return ID  
}  
error ("bad char")
```

}

what about < <= = ==, ...

```
case '<':  
    *bp++ = t;  
    t = getchar();  
    switch (t) {  
        case '=': *bp++ = t; *bp = 0;  
                    return LE;  
        case '<': *bp++ = t; *bp = 0;  
                    return SHL;   
        default: ungetc (t);  
                    *bp = 0;  
                    return LT  
    }  
}
```

LE =

}

EOF = -1

NUM = 256

ID = 257

Recognizing Keywords

CMPS-104A

ch 2:13

Dragon 2:79

- put in grammar
★ ↗ → v. large machine
- second table lookup
- pre-insert into string table

Symbol Table

- 2nd hash table.
- block structure stack
- sym table per scope