```
1: // $Id: demangle.cpp, v 1.10 2015-05-19 15:18:07-07 - - $
 3: // Demangle a typeid(X).name() string
 4:
 5: #include <cstdlib>
 6: #include <iostream>
 7: #include <list>
 8: #include <map>
 9: #include <memory>
10: #include <string>
11: #include <typeinfo>
12: #include <vector>
13:
14: using namespace std;
15:
16: #include <cxxabi.h>
17: template <typename type>
18: string demangle (const type &object) {
       const char *const name = typeid (object).name();
20:
       int status = 0;
       using deleter = void (*) (void*);
21:
22:
       unique_ptr<char,deleter> result {
23:
          abi::__cxa_demangle (name, nullptr, nullptr, &status),
          std::free,
24:
25:
       };
26:
       return status == 0 ? result.get() : name;
27: }
28:
29: class foo { };
30: class bar: foo { };
31: class baz: bar { };
32: template <typename T> class tmpl { T x; };
34: template <typename type>
35: void print_demangled (const string &str, const type &obj) {
       cout << str << " => " << sizeof obj << endl;
37:
       cout << "
                             " << typeid(obj).name() << endl;
                   mangled:
38:
       cout << "
                   demangled: " << demangle (obj) << endl;</pre>
39: }
40:
41: #define DEMANGLE(X) print_demangled (#X, X())
42: int main() {
43:
       using schar = signed char;
44:
       using uchar = unsigned char;
45:
       using ushort = unsigned short;
46:
       using uint = unsigned int;
47:
       using ulong = unsigned long;
48:
       using map_string_int = map<string,int>;
49:
       DEMANGLE (bool);
50:
       DEMANGLE (char);
51:
      DEMANGLE (uchar);
52:
      DEMANGLE (schar);
53:
      DEMANGLE (short);
54:
      DEMANGLE (ushort);
55:
      DEMANGLE (int);
56:
      DEMANGLE (uint);
57:
      DEMANGLE (long);
58:
      DEMANGLE (ulong);
```

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```
59:
      DEMANGLE (float);
60:
      DEMANGLE (double);
61:
      DEMANGLE (size_t);
62:
      DEMANGLE (foo);
63:
      DEMANGLE (bar);
64:
      DEMANGLE (baz);
65:
      DEMANGLE (tmpl<int>);
66:
      DEMANGLE (vector<string>);
67:
      DEMANGLE (vector<int>);
68:
      DEMANGLE (list<vector<long>>);
69:
      DEMANGLE (map_string_int);
70:
       return 0;
71: }
72:
73: //TEST// demangle >demangle.out 2>&1
74: //TEST// mkpspdf demangle.ps demangle.cpp* demangle.out
75:
```

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```
1: bool => 1
 2:
       mangled:
                  b
 3:
       demangled: bool
 4: char => 1
 5:
       mangled:
                   C
 6:
       demangled: char
 7: uchar => 1
 8:
       mangled:
                  h
 9:
       demangled: unsigned char
10: schar => 1
11:
       mangled:
                   a
12:
       demangled: signed char
13: short => 2
14:
       mangled:
15:
       demangled: short
16: ushort => 2
17:
       mangled:
                   t
18:
       demangled: unsigned short
19: int => 4
20:
       mangled:
                   i
       demangled: int
21:
22: uint => 4
23:
       mangled:
                   j
24:
       demangled: unsigned int
25: long => 8
26:
       mangled:
                   1
27:
       demangled: long
28: ulong => 8
29:
       mangled:
                  m
30:
       demangled: unsigned long
31: float => 4
32:
       mangled:
       demangled: float
33:
34: double => 8
35:
       mangled:
                   d
36:
       demangled: double
37: size_t => 8
38:
       mangled:
                  m
39:
       demangled: unsigned long
40: foo => 1
41:
       mangled:
                   3foo
42:
       demangled: foo
43: bar => 1
44:
       mangled:
                   3bar
45:
       demangled: bar
46: baz => 1
47:
       mangled:
                   3baz
48:
       demangled: baz
49: tmpl<int> => 4
50:
       mangled:
                   4tmplIiE
51:
       demangled: tmpl<int>
52: vector<string> => 24
53:
       mangled:
                  St6vectorISsSaISsEE
54:
       demangled: std::vector<std::string, std::allocator<std::string> >
55: vector<int> => 24
56:
       mangled:
                   St6vectorIiSaIiEE
57:
       demangled: std::vector<int, std::allocator<int> >
58: list<vector<long>> => 16
```

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```
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   59:
                     St4listISt6vectorIlSaIlEESaIS2_EE
          mangled:
          demangled: std::list<std::vector<long, std::allocator<long> >, std::a
   60:
llocator<std::vector<long, std::allocator<long> > >
   61: map_string_int => 48
                     St3mapISsiSt4lessISsESaISt4pairIKSsiEEE
          mangled:
          demangled: std::map<std::string, int, std::less<std::string>, std::al
   63:
locator<std::pair<std::string const, int> > >
```