

```
1: %{
2: // $Id: etf.yy,v 1.5 2014-11-06 19:04:28-08 - - $
3:
4: #include <assert.h>
5: #include <ctype.h>
6: #include <stdio.h>
7: #include <stdlib.h>
8: #include <string.h>
9:
10: #define YYDEBUG 1
11: #define YYERROR_VERBOSE 1
12: #define YYPRINT(FILE,TYPE,TREE) yyprint (FILE, TYPE, TREE)
13: #define YYSTYPE tree*
14:
15: struct tree {
16:     int nodenr;
17:     int Vt;
18:     char lexeme;
19:     tree* left;
20:     tree* right;
21: };
22:
23: void yyprint (FILE* file, int type, tree* tree);
24: tree* trace (tree* tree);
25: tree* adopt2 (tree* root, tree* left, tree* right);
26: int yylex (void);
27: void yyerror (const char* message);
28:
29: tree* root = nullptr;
30:
31: %{
32:
33: %token-table
34: %verbose
35:
36: %token IDENT ADD MUL LPAR RPAR
37: %start start
38:
39: %%
40:
41: start      : expr                      {root = $$ = trace ($1); }
42:           ;
43:
44: expr       : expr ADD term             {$$ = trace (adopt2 ($2, $1, $3)); }
45:           | term                       {$$ = trace ($1); }
46:           ;
47:
48: term       : term MUL factor           {$$ = trace (adopt2 ($2, $1, $3)); }
49:           | factor                     {$$ = trace ($1); }
50:           ;
51:
52: factor     : LPAR expr RPAR            {$$ = trace ($2); }
53:           | IDENT                      {$$ = trace ($1); }
54:           ;
55:
56: %%
```

```
57:
58:
59: tree* adopt2 (tree* root, tree* left, tree* right) {
60:     root->left = left;
61:     root->right = right;
62:     return root;
63: }
64:
65: int setyylval (int Vt, char lexeme) {
66:     static int static_nodenr = 0;
67:     yylval = new tree();
68:     yylval->nodenr = ++static_nodenr;
69:     yylval->lexeme = lexeme;
70:     yylval->left = yylval->right = nullptr;
71:     yylval->Vt = Vt;
72:     return Vt;
73: }
74:
75: void print_char (FILE* file, char ch) {
76:     fprintf (file, isgraph (ch) ? "'%c'" : "'\\x%02X'", ch);
77: }
78:
79: char *input_string = nullptr;
80: char *nextchar = nullptr;
81: int yylex (void) {
82:     for (;;) {
83:         int ch = *nextchar++;
84:         if (ch == '\\0') return setyylval (0, ch);
85:         if (isspace (ch)) continue;
86:         if (isalpha (ch)) return setyylval (IDENT, ch);
87:         switch (ch) {
88:             case '+': return setyylval (ADD, ch);
89:             case '*': return setyylval (MUL, ch);
90:             case '(': return setyylval (LPAR, ch);
91:             case ')': return setyylval (RPAR, ch);
92:         }
93:         fprintf (stderr, "Bad character ");
94:         print_char (stderr, ch);
95:         fprintf (stderr, "\\n");
96:     }
97: }
98:
```

```
99:
100: void yyprint_child_nr (FILE* file, tree* node) {
101:     if (node == nullptr) fprintf (file, " nil");
102:     else fprintf (file, " node%d", node->nodenr);
103: }
104: void yyprint (FILE* file, int type, tree* tree){
105:     fprintf (file, "node%d: %s ",
106:             tree->nodenr, yytname[YYTRANSLATE(type)]);
107:     print_char (file, tree->lexeme);
108:     yyprint_child_nr (file, tree->left);
109:     yyprint_child_nr (file, tree->right);
110: }
111:
112: void preorder (tree* tree, int depth) {
113:     if (tree == nullptr) return;
114:     fprintf (stderr, "AST: %*s", depth * 3, "");
115:     yyprint (stderr, tree->Vt, tree);
116:     fprintf (stderr, "\n");
117:     preorder (tree->left, depth + 1);
118:     preorder (tree->right, depth + 1);
119: }
120:
121: tree* trace (tree* tree) {
122:     preorder (tree, 0);
123:     return tree;
124: }
125:
126: void yyerror (const char* message) {
127:     fprintf (stderr, "%s\n", message);
128: }
129:
130: int main (int argc, char** argv) {
131:     assert (argc == 2);
132:     nextchar = input_string = argv[1];
133:     fprintf (stderr, "Scanning input: \"%s\"\n", input_string);
134:     yydebug = 1;
135:     int status = yyparse ();
136:     fprintf (stderr, "Finished parse: status %d\n", status);
137:     fprintf (stderr, "Scanned input: \"%s\"\n", input_string);
138:     fprintf (stderr, "Root of AST:\n");
139:     trace (root);
140:     return 0;
141: }
142:
```

```
1: Grammar
2:
3:   0 $accept: start $end
4:
5:   1 start: expr
6:
7:   2 expr: expr ADD term
8:   3      | term
9:
10:  4 term: term MUL factor
11:  5      | factor
12:
13:  6 factor: LPAR expr RPAR
14:  7      | IDENT
15:
16:
17: Terminals, with rules where they appear
18:
19: $end (0) 0
20: error (256)
21: IDENT (258) 7
22: ADD (259) 2
23: MUL (260) 4
24: LPAR (261) 6
25: RPAR (262) 6
26:
27:
28: Nonterminals, with rules where they appear
29:
30: $accept (8)
31:   on left: 0
32: start (9)
33:   on left: 1, on right: 0
34: expr (10)
35:   on left: 2 3, on right: 1 2 6
36: term (11)
37:   on left: 4 5, on right: 2 3 4
38: factor (12)
39:   on left: 6 7, on right: 4 5
40:
41:
42: state 0
43:
44:   0 $accept: . start $end
45:
46:   IDENT  shift, and go to state 1
47:   LPAR   shift, and go to state 2
48:
49:   start  go to state 3
50:   expr   go to state 4
51:   term   go to state 5
52:   factor go to state 6
53:
54:
55: state 1
56:
57:   7 factor: IDENT .
58:
```

```
59:      $default  reduce using rule 7 (factor)
60:
61:
62: state 2
63:
64:      6 factor: LPAR . expr RPAR
65:
66:      IDENT  shift, and go to state 1
67:      LPAR   shift, and go to state 2
68:
69:      expr    go to state 7
70:      term    go to state 5
71:      factor  go to state 6
72:
73:
74: state 3
75:
76:      0 $accept: start . $end
77:
78:      $end   shift, and go to state 8
79:
80:
81: state 4
82:
83:      1 start: expr .
84:      2 expr: expr . ADD term
85:
86:      ADD    shift, and go to state 9
87:
88:      $default  reduce using rule 1 (start)
89:
90:
91: state 5
92:
93:      3 expr: term .
94:      4 term: term . MUL factor
95:
96:      MUL    shift, and go to state 10
97:
98:      $default  reduce using rule 3 (expr)
99:
100:
101: state 6
102:
103:      5 term: factor .
104:
105:      $default  reduce using rule 5 (term)
106:
107:
108: state 7
109:
110:      2 expr: expr . ADD term
111:      6 factor: LPAR expr . RPAR
112:
113:      ADD    shift, and go to state 9
114:      RPAR   shift, and go to state 11
115:
116:
```

```
117: state 8
118:
119:     0 $accept: start $end .
120:
121:     $default  accept
122:
123:
124: state 9
125:
126:     2 expr: expr ADD . term
127:
128:     IDENT  shift, and go to state 1
129:     LPAR   shift, and go to state 2
130:
131:     term   go to state 12
132:     factor go to state 6
133:
134:
135: state 10
136:
137:     4 term: term MUL . factor
138:
139:     IDENT  shift, and go to state 1
140:     LPAR   shift, and go to state 2
141:
142:     factor go to state 13
143:
144:
145: state 11
146:
147:     6 factor: LPAR expr RPAR .
148:
149:     $default  reduce using rule 6 (factor)
150:
151:
152: state 12
153:
154:     2 expr: expr ADD term .
155:     4 term: term . MUL factor
156:
157:     MUL  shift, and go to state 10
158:
159:     $default  reduce using rule 2 (expr)
160:
161:
162: state 13
163:
164:     4 term: term MUL factor .
165:
166:     $default  reduce using rule 4 (term)
```

```
1: Scanning input: "a*b+c*d"
2: Starting parse
3: Entering state 0
4: Reading a token: Next token is token IDENT (node1: IDENT 'a' nil nil)
5: Shifting token IDENT (node1: IDENT 'a' nil nil)
6: Entering state 1
7: Reducing stack by rule 7 (line 53):
8:   $1 = token IDENT (node1: IDENT 'a' nil nil)
9: AST: node1: IDENT 'a' nil nil
10: -> $$ = nterm factor ()
11: Stack now 0
12: Entering state 6
13: Reducing stack by rule 5 (line 49):
14:   $1 = nterm factor ()
15: AST: node1: IDENT 'a' nil nil
16: -> $$ = nterm term ()
17: Stack now 0
18: Entering state 5
19: Reading a token: Next token is token MUL (node2: MUL '*' nil nil)
20: Shifting token MUL (node2: MUL '*' nil nil)
21: Entering state 10
22: Reading a token: Next token is token IDENT (node3: IDENT 'b' nil nil)
23: Shifting token IDENT (node3: IDENT 'b' nil nil)
24: Entering state 1
25: Reducing stack by rule 7 (line 53):
26:   $1 = token IDENT (node3: IDENT 'b' nil nil)
27: AST: node3: IDENT 'b' nil nil
28: -> $$ = nterm factor ()
29: Stack now 0 5 10
30: Entering state 13
31: Reducing stack by rule 4 (line 48):
32:   $1 = nterm term ()
33:   $2 = token MUL (node2: MUL '*' nil nil)
34:   $3 = nterm factor ()
35: AST: node2: MUL '*' node1 node3
36: AST:   node1: IDENT 'a' nil nil
37: AST:   node3: IDENT 'b' nil nil
38: -> $$ = nterm term ()
39: Stack now 0
40: Entering state 5
41: Reading a token: Next token is token ADD (node4: ADD '+' nil nil)
42: Reducing stack by rule 3 (line 45):
43:   $1 = nterm term ()
44: AST: node2: MUL '*' node1 node3
45: AST:   node1: IDENT 'a' nil nil
46: AST:   node3: IDENT 'b' nil nil
47: -> $$ = nterm expr ()
48: Stack now 0
49: Entering state 4
50: Next token is token ADD (node4: ADD '+' nil nil)
51: Shifting token ADD (node4: ADD '+' nil nil)
52: Entering state 9
53: Reading a token: Next token is token IDENT (node5: IDENT 'c' nil nil)
54: Shifting token IDENT (node5: IDENT 'c' nil nil)
55: Entering state 1
56: Reducing stack by rule 7 (line 53):
57:   $1 = token IDENT (node5: IDENT 'c' nil nil)
58: AST: node5: IDENT 'c' nil nil
```

```
59: -> $$ = nterm factor ()
60: Stack now 0 4 9
61: Entering state 6
62: Reducing stack by rule 5 (line 49):
63:   $1 = nterm factor ()
64: AST: node5: IDENT 'c' nil nil
65: -> $$ = nterm term ()
66: Stack now 0 4 9
67: Entering state 12
68: Reading a token: Next token is token MUL (node6: MUL '*' nil nil)
69: Shifting token MUL (node6: MUL '*' nil nil)
70: Entering state 10
71: Reading a token: Next token is token IDENT (node7: IDENT 'd' nil nil)
72: Shifting token IDENT (node7: IDENT 'd' nil nil)
73: Entering state 1
74: Reducing stack by rule 7 (line 53):
75:   $1 = token IDENT (node7: IDENT 'd' nil nil)
76: AST: node7: IDENT 'd' nil nil
77: -> $$ = nterm factor ()
78: Stack now 0 4 9 12 10
79: Entering state 13
80: Reducing stack by rule 4 (line 48):
81:   $1 = nterm term ()
82:   $2 = token MUL (node6: MUL '*' nil nil)
83:   $3 = nterm factor ()
84: AST: node6: MUL '*' node5 node7
85: AST:   node5: IDENT 'c' nil nil
86: AST:   node7: IDENT 'd' nil nil
87: -> $$ = nterm term ()
88: Stack now 0 4 9
89: Entering state 12
90: Reading a token: Now at end of input.
91: Reducing stack by rule 2 (line 44):
92:   $1 = nterm expr ()
93:   $2 = token ADD (node4: ADD '+' nil nil)
94:   $3 = nterm term ()
95: AST: node4: ADD '+' node2 node6
96: AST:   node2: MUL '*' node1 node3
97: AST:     node1: IDENT 'a' nil nil
98: AST:     node3: IDENT 'b' nil nil
99: AST:   node6: MUL '*' node5 node7
100: AST:     node5: IDENT 'c' nil nil
101: AST:     node7: IDENT 'd' nil nil
102: -> $$ = nterm expr ()
103: Stack now 0
104: Entering state 4
105: Now at end of input.
106: Reducing stack by rule 1 (line 41):
107:   $1 = nterm expr ()
108: AST: node4: ADD '+' node2 node6
109: AST:   node2: MUL '*' node1 node3
110: AST:     node1: IDENT 'a' nil nil
111: AST:     node3: IDENT 'b' nil nil
112: AST:   node6: MUL '*' node5 node7
113: AST:     node5: IDENT 'c' nil nil
114: AST:     node7: IDENT 'd' nil nil
115: -> $$ = nterm start ()
116: Stack now 0
```



```
117: Entering state 3
118: Now at end of input.
119: Shifting token $end (node8: $end '\x00' nil nil)
120: Entering state 8
121: Stack now 0 3 8
122: Cleanup: popping token $end (node8: $end '\x00' nil nil)
123: Cleanup: popping nterm start ()
124: Finished parse: status 0
125: Scanned input: "a*b+c*d"
126: Root of AST:
127: AST: node4: ADD '+' node2 node6
128: AST:      node2: MUL '*' node1 node3
129: AST:          node1: IDENT 'a' nil nil
130: AST:          node3: IDENT 'b' nil nil
131: AST:      node6: MUL '*' node5 node7
132: AST:          node5: IDENT 'c' nil nil
133: AST:          node7: IDENT 'd' nil nil
```

```
1: Scanning input: "a*(b+c)"
2: Starting parse
3: Entering state 0
4: Reading a token: Next token is token IDENT (node1: IDENT 'a' nil nil)
5: Shifting token IDENT (node1: IDENT 'a' nil nil)
6: Entering state 1
7: Reducing stack by rule 7 (line 53):
8:   $1 = token IDENT (node1: IDENT 'a' nil nil)
9: AST: node1: IDENT 'a' nil nil
10: -> $$ = nterm factor ()
11: Stack now 0
12: Entering state 6
13: Reducing stack by rule 5 (line 49):
14:   $1 = nterm factor ()
15: AST: node1: IDENT 'a' nil nil
16: -> $$ = nterm term ()
17: Stack now 0
18: Entering state 5
19: Reading a token: Next token is token MUL (node2: MUL '*' nil nil)
20: Shifting token MUL (node2: MUL '*' nil nil)
21: Entering state 10
22: Reading a token: Next token is token LPAR (node3: LPAR '(' nil nil)
23: Shifting token LPAR (node3: LPAR '(' nil nil)
24: Entering state 2
25: Reading a token: Next token is token IDENT (node4: IDENT 'b' nil nil)
26: Shifting token IDENT (node4: IDENT 'b' nil nil)
27: Entering state 1
28: Reducing stack by rule 7 (line 53):
29:   $1 = token IDENT (node4: IDENT 'b' nil nil)
30: AST: node4: IDENT 'b' nil nil
31: -> $$ = nterm factor ()
32: Stack now 0 5 10 2
33: Entering state 6
34: Reducing stack by rule 5 (line 49):
35:   $1 = nterm factor ()
36: AST: node4: IDENT 'b' nil nil
37: -> $$ = nterm term ()
38: Stack now 0 5 10 2
39: Entering state 5
40: Reading a token: Next token is token ADD (node5: ADD '+' nil nil)
41: Reducing stack by rule 3 (line 45):
42:   $1 = nterm term ()
43: AST: node4: IDENT 'b' nil nil
44: -> $$ = nterm expr ()
45: Stack now 0 5 10 2
46: Entering state 7
47: Next token is token ADD (node5: ADD '+' nil nil)
48: Shifting token ADD (node5: ADD '+' nil nil)
49: Entering state 9
50: Reading a token: Next token is token IDENT (node6: IDENT 'c' nil nil)
51: Shifting token IDENT (node6: IDENT 'c' nil nil)
52: Entering state 1
53: Reducing stack by rule 7 (line 53):
54:   $1 = token IDENT (node6: IDENT 'c' nil nil)
55: AST: node6: IDENT 'c' nil nil
56: -> $$ = nterm factor ()
57: Stack now 0 5 10 2 7 9
58: Entering state 6
```

```
59: Reducing stack by rule 5 (line 49):
60:   $1 = nterm factor ()
61: AST: node6: IDENT 'c' nil nil
62: -> $$ = nterm term ()
63: Stack now 0 5 10 2 7 9
64: Entering state 12
65: Reading a token: Next token is token RPAR (node7: RPAR ') ' nil nil)
66: Reducing stack by rule 2 (line 44):
67:   $1 = nterm expr ()
68:   $2 = token ADD (node5: ADD '+' nil nil)
69:   $3 = nterm term ()
70: AST: node5: ADD '+' node4 node6
71: AST:   node4: IDENT 'b' nil nil
72: AST:   node6: IDENT 'c' nil nil
73: -> $$ = nterm expr ()
74: Stack now 0 5 10 2
75: Entering state 7
76: Next token is token RPAR (node7: RPAR ') ' nil nil)
77: Shifting token RPAR (node7: RPAR ') ' nil nil)
78: Entering state 11
79: Reducing stack by rule 6 (line 52):
80:   $1 = token LPAR (node3: LPAR '(' nil nil)
81:   $2 = nterm expr ()
82:   $3 = token RPAR (node7: RPAR ') ' nil nil)
83: AST: node5: ADD '+' node4 node6
84: AST:   node4: IDENT 'b' nil nil
85: AST:   node6: IDENT 'c' nil nil
86: -> $$ = nterm factor ()
87: Stack now 0 5 10
88: Entering state 13
89: Reducing stack by rule 4 (line 48):
90:   $1 = nterm term ()
91:   $2 = token MUL (node2: MUL '*' nil nil)
92:   $3 = nterm factor ()
93: AST: node2: MUL '*' node1 node5
94: AST:   node1: IDENT 'a' nil nil
95: AST:   node5: ADD '+' node4 node6
96: AST:     node4: IDENT 'b' nil nil
97: AST:     node6: IDENT 'c' nil nil
98: -> $$ = nterm term ()
99: Stack now 0
100: Entering state 5
101: Reading a token: Now at end of input.
102: Reducing stack by rule 3 (line 45):
103:   $1 = nterm term ()
104: AST: node2: MUL '*' node1 node5
105: AST:   node1: IDENT 'a' nil nil
106: AST:   node5: ADD '+' node4 node6
107: AST:     node4: IDENT 'b' nil nil
108: AST:     node6: IDENT 'c' nil nil
109: -> $$ = nterm expr ()
110: Stack now 0
111: Entering state 4
112: Now at end of input.
113: Reducing stack by rule 1 (line 41):
114:   $1 = nterm expr ()
115: AST: node2: MUL '*' node1 node5
116: AST:   node1: IDENT 'a' nil nil
```

```
117: AST:      node5: ADD '+' node4 node6
118: AST:      node4: IDENT 'b' nil nil
119: AST:      node6: IDENT 'c' nil nil
120: -> $$ = nterm start ()
121: Stack now 0
122: Entering state 3
123: Now at end of input.
124: Shifting token $end (node8: $end '\x00' nil nil)
125: Entering state 8
126: Stack now 0 3 8
127: Cleanup: popping token $end (node8: $end '\x00' nil nil)
128: Cleanup: popping nterm start ()
129: Finished parse: status 0
130: Scanned input: "a*(b+c)"
131: Root of AST:
132: AST: node2: MUL '*' node1 node5
133: AST:      node1: IDENT 'a' nil nil
134: AST:      node5: ADD '+' node4 node6
135: AST:      node4: IDENT 'b' nil nil
136: AST:      node6: IDENT 'c' nil nil
```

```
1: Scanning input: "f(c)"
2: Starting parse
3: Entering state 0
4: Reading a token: Next token is token IDENT (node1: IDENT 'f' nil nil)
5: Shifting token IDENT (node1: IDENT 'f' nil nil)
6: Entering state 1
7: Reducing stack by rule 7 (line 53):
8:   $1 = token IDENT (node1: IDENT 'f' nil nil)
9: AST: node1: IDENT 'f' nil nil
10: -> $$ = nterm factor ()
11: Stack now 0
12: Entering state 6
13: Reducing stack by rule 5 (line 49):
14:   $1 = nterm factor ()
15: AST: node1: IDENT 'f' nil nil
16: -> $$ = nterm term ()
17: Stack now 0
18: Entering state 5
19: Reading a token: Next token is token LPAR (node2: LPAR '(' nil nil)
20: Reducing stack by rule 3 (line 45):
21:   $1 = nterm term ()
22: AST: node1: IDENT 'f' nil nil
23: -> $$ = nterm expr ()
24: Stack now 0
25: Entering state 4
26: Next token is token LPAR (node2: LPAR '(' nil nil)
27: Reducing stack by rule 1 (line 41):
28:   $1 = nterm expr ()
29: AST: node1: IDENT 'f' nil nil
30: -> $$ = nterm start ()
31: Stack now 0
32: Entering state 3
33: Next token is token LPAR (node2: LPAR '(' nil nil)
34: syntax error, unexpected LPAR, expecting $end)
35: Error: popping nterm start ()
36: Stack now 0
37: Cleanup: discarding lookahead token LPAR (node2: LPAR '(' nil nil)
38: Stack now 0
39: Finished parse: status 1
40: Scanned input: "f(c)"
41: Root of AST:
42: AST: node1: IDENT 'f' nil nil
```

```
1: # $Id: Makefile,v 1.3 2014-11-06 19:04:28-08 - - $
2:
3: GCC = g++ -g -O0 -Wall -Wextra -std=gnu++11
4:
5: all : etf
6:
7: etf : etf.tab.cc
8:      ${GCC} etf.tab.cc -o etf
9:
10: etf.tab.cc : etf.yy
11:      bison etf.yy
12:
13: ci :
14:      cid + Makefile etf.yy
15:
16: spotless : clean
17:      - rm Listing.{ps,pdf} test?.log
18:
19: clean :
20:      - rm etf.tab.cc etf.output etf
21:
22: test : etf
23:      ./etf "a*b+c*d" >test1.log 2>&1
24:      ./etf "a*(b+c)" >test2.log 2>&1
25:      ./etf "f(c)" >test3.log 2>&1
26:
27: lis : test
28:      mkpspdf Listing.ps etf.yy etf.output test?.log Makefile
```