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\$cmps104a-wm/Examples/e04.calculator/ README

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```
1: # $Id: README, v 1.2 2006-10-16 12:17:39-07 - - $
2:
3: This is a simple calculator with some arithmetic operations
4: having the usual priorities and a symbol table of one-letter
5: variable names.
6:
7: It is an example of the use of bison and flex used to
8: generate an output file from test data. It also illustrates
9: how to use a Makefile with bison, flex, and gcc.
10:
11: This example is definitely overkill on the user of many
12: files. However, each of the files present illustrate a part
13: of a compiler and their counterpart in your project will be
14: much larger.
15:
```

```
1: // $Id: extern.h, v 1.4 2014-10-24 16:32:04-07 - - $
 3: #ifndef __EXTERN_H__
 4: #define __EXTERN_H__
 6: //
7: // Include some things from STL.
8: //
9: #include <map>
10: #include <string>
11: using namespace std;
12:
13: //
14: // A more compact representation should be used for efficiency.
15: // No token ever has both a symbol and a value.
17: struct yystype {
18:
       string sym;
19:
       double val;
20: };
21: extern map<string, double> symtab;
22:
23: //
24: // External symbols.
25: //
26: extern int yy_flex_debug;
27: extern int yydebug;
28: void error (const string& message, const string& data);
29: void yyerror (const string& message);
30: int yylex (void);
31: int yyparse (void);
32: double sym_get (const string& symbol);
33: double sym_put (const string& symbol, double value);
34:
35: //
36: // Include parser-generated symbols.
37: //
38: #define YYSTYPE yystype
39: #include "parser.h"
40:
41: #endif
42:
```

```
1:
    2: /* A Bison parser, made by GNU Bison 2.4.1.
    4: /* Skeleton interface for Bison's Yacc-like parsers in C
    5:
    6:
             Copyright (C) 1984, 1989, 1990, 2000, 2001, 2002, 2003, 2004, 2005
 2006
    7:
          Free Software Foundation, Inc.
    8:
    9:
          This program is free software: you can redistribute it and/or modify
   10:
          it under the terms of the GNU General Public License as published by
   11:
          the Free Software Foundation, either version 3 of the License, or
   12:
          (at your option) any later version.
   13:
   14:
          This program is distributed in the hope that it will be useful,
   15:
          but WITHOUT ANY WARRANTY; without even the implied warranty of
   16:
          MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
   17:
          GNU General Public License for more details.
   18:
   19:
          You should have received a copy of the GNU General Public License
   20:
          along with this program. If not, see <a href="http://www.gnu.org/licenses/">http://www.gnu.org/licenses/>.</a>
  */
   21:
   22: /* As a special exception, you may create a larger work that contains
          part or all of the Bison parser skeleton and distribute that work
   23:
   24:
          under terms of your choice, so long as that work isn't itself a
   25:
          parser generator using the skeleton or a modified version thereof
   26:
          as a parser skeleton. Alternatively, if you modify or redistribute
   27:
          the parser skeleton itself, you may (at your option) remove this
   28:
          special exception, which will cause the skeleton and the resulting
   29:
          Bison output files to be licensed under the GNU General Public
   30:
          License without this special exception.
   31:
   32:
          This special exception was added by the Free Software Foundation in
   33:
          version 2.2 of Bison.
   34:
   35:
   36: /* Tokens.
   37: #ifndef YYTOKENTYPE
   38: # define YYTOKENTYPE
   39:
          /* Put the tokens into the symbol table, so that GDB and other debugg
ers
   40:
             know about them.
                                */
   41:
          enum yytokentype {
   42:
            IDENT = 258,
   43:
            NUMBER = 259,
            UNARY = 260
   44:
   45:
          };
   46: #endif
   47:
   48:
   49:
   50: #if ! defined YYSTYPE && ! defined YYSTYPE_IS_DECLARED
   51: typedef int YYSTYPE;
   52: # define YYSTYPE_IS_TRIVIAL 1
   53: # define yystype YYSTYPE /* obsolescent; will be withdrawn */
   54: # define YYSTYPE_IS_DECLARED 1
   55: #endif
```

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56:

57: extern YYSTYPE yylval; 58:

59:

```
1: /* $Id: main.cc, v 1.7 2014-10-24 16:32:04-07 - - $ */
 2:
 3:
 4: #include <stdio.h>
 5: #include <string.h>
 6: #include <unistd.h>
 7:
 8: #include "extern.h"
9:
10: map<string, double> symtab;
11: const double NAN = 0.0 / 0.0;
13: double sym_get (const string& symbol) {
14:
       auto entry = symtab.find (symbol);
15:
       if (entry != symtab.end()) return entry->second;
       error ("variable is uninitialized", symbol);
17:
       return NAN;
18: }
19:
20: double sym_put (const string& symbol, double value) {
21:
       symtab[symbol] = value;
22:
       return value;
23: }
24:
25: void sym_dump() {
       for (auto iter = symtab.cbegin(); iter != symtab.cend(); ++iter) {
26:
27:
          printf ("symtab[%s] = %.10g\n",
28:
                  iter->first.c_str(), iter->second);
29:
       }
30: }
31:
32: void scan_options (int argc, char** argv) {
33:
       yy_flex_debug = yydebug = 0;
34:
       for(;;) {
35:
          int option = getopt (argc, argv, "ly");
36:
          switch (option) {
37:
             case EOF: return;
             case 'l': yy_flex_debug = 1; break;
38:
39:
             case 'y': yydebug
                                     = 1; break;
40:
          }
41:
       }
42: }
43:
44: void error (const string& message, const string& data) {
       yyerror (message + " (" + data + ")");
46: }
47:
48: void yyerror (const string& message) {
49:
       printf (" ... [[%s]]\n", message.c_str());
50: }
51:
52: int main (int argc, char** argv) {
53:
       scan_options (argc, argv);
54:
       int parse_rc = yyparse ();
55:
       sym_dump();
56:
       return parse_rc;
57: }
58:
```

```
1:
 2: %{
 3: // $Id: scanner.1,v 1.5 2014-10-24 16:37:47-07 - - $
 4:
 5: #include <ctype.h>
 6: #include <stdlib.h>
7:
 8: #include "extern.h"
9:
10: %}
11:
12: %option 8bit
13: %option debug
14: %option ecs
15: %option nodefault
16: %option noinput
17: %option nounput
18: %option noyywrap
19: %option warn
20:
21: DIGIT
              [0-9]
22: FRACTION ({DIGIT}+\.?{DIGIT}*|\.{DIGIT}+)
23: EXPONENT ([Ee][+-]?{DIGIT}+)
24: NUMBER {FRACTION}({EXPONENT})?
25: ERRORNUM {FRACTION} [Ee] [+-]?
26: LETTER [a-zA-Z_]
27: IDENT {LETTER}({LETTER}|{DIGIT})*
28:
29: %%
30:
31: {IDENT}
                { ECHO; yylval.sym = yytext; return IDENT; }
32: {NUMBER}
                { ECHO; yylval.val = atof (yytext); return NUMBER; }
33: "("
               { ECHO; return '('; }
34: ")"
                { ECHO; return ')'; }
35: "+"
                { ECHO; return '+'; }
36: "-"
                { ECHO; return '-'; }
37: "/"
               { ECHO; return '/'; }
38: "*"
               { ECHO; return '*'; }
39: "="
               { ECHO; return '='; }
40: \n
               { ECHO; return '\n'; }
41: [\t ]+
              { ECHO; }
42: "#".*
              { ECHO; }
43: {ERRORNUM} { ECHO; error ("invalid numeric value", yytext); }
44: .
               { ECHO; error ("invalid input character", yytext); }
45:
46: %%
47:
```

```
1: %{
 2: // $Id: parser.y,v 1.3 2014-10-24 16:32:04-07 - - $
 4: #include "extern.h"
 5:
 6: #define YYDEBUG 1
7: #define YYERROR_VERBOSE 1
8:
9: %}
10:
11: %debug
12: %defines
13: %token-table
14: %verbose
15:
16: %token IDENT NUMBER
17: %right '='
18: %left '+' '-'
19: %left '*' '/'
20: %right UNARY
21:
22: %start stmts
23:
24: %%
25:
26: stmts : stmts stmt
                             { }
27:
28:
29:
30: stmt : expr '\n'
                              { printf ("****EXPR==%.10g\n", $1.val); }
31: | error '\n'
                               { printf ("****ERROR #%d\n", yynerrs); }
         | '\n'
32:
                               { printf ("\n"); }
33:
34:
                            { $$.val = sym_put ($1.sym, $3.val); }
35: expr : IDENT '=' expr
         | expr '+' expr
                             { $$.val = $1.val + $3.val; }
{ $$.val = $1.val - $3.val; }
37:
         | expr '-' expr
         38:
39:
        | '+' expr %prec UNARY { $$.val = + $2.val; }
40:
        | '-' expr %prec UNARY { $$.val = - $2.val; }
41:
42:
         | '(' expr ')' { $$.val = $2.val; }
         | NUMBER
                               { $$.val = $1.val; }
43:
44:
         | IDENT
                               { $$.val = sym_get ($1.sym); }
45:
46:
47: %%
48:
```

```
1: # $Id: Makefile, v 1.12 2014-10-24 16:28:32-07 - - $
 2:
 3: GPP
               = g++-g-00 -Wall -Wextra -std=gnu++0x
 4: GPPNW
               = q++ -q -00 -std=qnu++0x
 5: GPPDEP
               = q++ -MM
 6:
 7: TXTS
              = README
 8: HDRS = extern.h
 9: SRCS = main.cc scanner.l parser.y
10: GENS = parser.h scanner.cc parser.cc
11: OBJS = main.o scanner.o parser.o
12: BINS = calculator
13: LOGS = scanner.log parser.log
14:
15: OUT1 = test1.out test1.err
16: OUT2 = test2.out test2.err
17: OUTS = ${OUT1} ${OUT2}

18: IN1 = test1.in ${OUT1}

19: IN2 = test2.in ${OUT2}

20: INS = ${IN1} ${IN2}
21: OUTPUT = test1.lis test2.lis
22: LISTS = Listing.pdf Listing.ps
23: MAKES = Makefile Makefile.deps
24: DEPS = ${filter %.cc, ${SRCS} ${GENS}}
25: NOINCL = ${filter ci clean spotless, ${MAKECMDGOALS}}
27: LISTING = ${TXTS} ${HDRS} parser.h ${SRCS} ${MAKES} ${OUTPUT}
28: CLEAN = core ${OBJS} ${GENS} ${LOGS} ${OUTS} ${LISTS}
29: RCS
              = ${TXTS} ${HDRS} ${SRCS} Makefile test*.in
30:
31: define MORE
32: MORE() { \
        LIS=$$1; shift; \
33:
34:
        for i in $$*; do \
35:
           echo :::::::; \
           echo $$i; \
36:
37:
          echo :::::::::; \
38:
           cat -nv $$i; \
39:
        done >$$LIS; \
40: }
41: endef
42:
```

```
43:
44: all: ${BINS}
46: clean:
47:
            - rm ${CLEAN}
48:
49: spotless: clean
50:
           - rm ${GENS} ${BINS} Makefile.deps ${OUTPUT}
51:
52: deps:
53:
            - rm Makefile.deps
54:
            ${MAKE} --no-print-directory Makefile.deps
55:
56: out: ${OUTS}
57:
58: lis: out
59:
            mkpspdf Listing.ps ${LISTING}
60:
61: calculator: ${OBJS}
            ${GPP} -o calculator ${OBJS}
62:
63:
64: %.o: %.cc
65:
            ${GPP} ${CFLAGS} $< -c
66:
67: scanner.cc: scanner.l
68:
           flex -oscanner.cc scanner.l >scanner.log 2>&1
69:
            - cat lex.backup >>scanner.log
70:
            - rm lex.backup
71:
72: parser.cc parser.h: parser.y
           bison -o parser.cc parser.y
74:
            - mv parser.hh parser.h
75:
            - mv parser.output parser.log
77: test1.lis test1.out test1.err: ${BINS} test1.in
78:
            ./calculator <test1.in >test1.out 2>test1.err
79:
            ${MORE}; MORE test1.lis test1.in test1.out test1.err
80:
81: test2.lis test2.out test2.err: ${BINS} test2.in
            ./calculator -ly <test2.in >test2.out 2>test2.err
83:
            ${MORE}; MORE test2.lis test2.in test2.out test2.err
84:
85: ci : ${RCS}
86:
           cid + \${RCS}
87:
88: Makefile.deps: Makefile ${GENS}
            ${GPP} -MM ${DEPS} >Makefile.deps
90:
91: again :
            ${MAKE} --no-print-directory spotless ci all lis
92:
94: ifeq (${NOINCL},)
95: include Makefile.deps
96: endif
97:
```

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- 1: main.o: main.cc extern.h parser.h
- 2: scanner.o: scanner.cc extern.h parser.h
- 3: parser.o: parser.cc extern.h parser.h

```
2: test1.in
3: :::::::::::::::
        1 # $Id: test1.in,v 1.2 2013-09-05 20:24:24-07 - - $
 4:
 5:
        2 alpha=3+4*5-6
        3 crap out
 6:
        4 beta=alpha/3
7:
8:
        5 gamma=beta*10-alpha*33
9:
        6 64e *98
        7 infinity=1e1000*1e1000
10:
11:
        8 nan=infinity/infinity
12:
        9 foo*bar
13: :::::::::::::
14: test1.out
15: ::::::::::::::
        1 # $Id: test1.in,v 1.2 2013-09-05 20:24:24-07 - - $
17:
        2
18:
        3 alpha=3+4*5-6
        4 ****EXPR==17
19:
20:
        5 crap out ... [[variable is uninitialized (crap)]]
21:
        6
           ... [[syntax error, unexpected IDENT]]
22:
        7
23:
        8 ****ERROR #1
24:
        9 beta=alpha/3
25:
       10 ****EXPR==5.66666667
26:
       11 gamma=beta*10-alpha*33
27:
       12 ****EXPR==-504.3333333
28:
       13
           64e ... [[invalid numeric value (64e)]]
           * ... [[syntax error, unexpected '*']]
29:
       14
30:
       15
          98
31:
       16 ****ERROR #2
32:
       17 infinity=1e1000*1e1000
33:
       18 ****EXPR==inf
34:
       19 nan=infinity/infinity
35:
       20 ****EXPR==-nan
36:
       21 foo* ... [[variable is uninitialized (foo)]]
37:
       22 bar
       23 ... [[variable is uninitialized (bar)]]
38:
39:
       24 ****EXPR==-nan
40:
       25 symtab[alpha] = 17
41:
       26 symtab[beta] = 5.66666667
42:
       27 \text{ symtab}[gamma] = -504.3333333
       28 symtab[infinity] = inf
43:
       29 symtab[nan] = -nan
44:
45: ::::::::::::::
46: test1.err
47: :::::::::::::::
```

```
2: test2.in
   3: :::::::::::::::
           1 # $Id: test2.in,v 1.1 2013-09-05 19:21:46-07 - - $
    4:
           2 a=3+4*5-6
   6:
           3 b=a/3
   7: ::::::::::::::
   8: test2.out
   1 # $Id: test2.in,v 1.1 2013-09-05 19:21:46-07 - - $
  11:
           2
  12:
           3 a=3+4*5-6
           4 ****EXPR==17
  13:
          5 b=a/3
  14:
  15:
           6 ****EXPR==5.66666667
  16:
           7 symtab[a] = 17
  17:
          8 symtab[b] = 5.66666667
  18: :::::::::::::
  19: test2.err
  20: ::::::::::::::
  21:
           1 Starting parse
           2 Entering state 0
  22:
  23:
           3 Reducing stack by rule 2 (line 27):
  24:
          4 -> $$ = nterm stmts ()
           5 Stack now 0
  25:
           6 Entering state 1
  26:
           7 Reading a token: --(end of buffer or a NUL)
  27:
  28:
           8 --accepting rule at line 42 ("# $Id: test2.in,v 1.1 2013-09-05 1
9:21:46-07 - - $")
          9 --accepting rule at line 40 ("
  29:
  30:
          10 ")
  31:
          11 Next token is token '\n' ()
  32:
          12 Shifting token '\n' ()
  33:
          13 Entering state 8
          14 Reducing stack by rule 5 (line 32):
  34:
  35:
          15
                 $1 = token ' n' ()
  36:
          16 -> $$ = nterm stmt ()
  37:
          17 Stack now 0 1
          18 Entering state 10
  38:
  39:
          19 Reducing stack by rule 1 (line 26):
  40:
          20
                 $1 = nterm stmts ()
  41:
          21
                 $2 = nterm stmt ()
  42:
          22 \rightarrow $ = nterm stmts ()
          23 Stack now 0
  43:
  44:
          24 Entering state 1
  45:
          25 Reading a token: --accepting rule at line 31 ("a")
          26 Next token is token IDENT ()
  46:
  47:
          27 Shifting token IDENT ()
  48:
          28 Entering state 4
  49:
          29 Reading a token: --accepting rule at line 39 ("=")
          30 Next token is token '=' ()
  50:
  51:
          31 Shifting token '=' ()
  52:
          32 Entering state 13
          33 Reading a token: --accepting rule at line 32 ("3")
  53:
          34 Next token is token NUMBER ()
  54:
  55:
          35 Shifting token NUMBER ()
  56:
          36 Entering state 5
          37
   57:
              Reducing stack by rule 14 (line 43):
```

```
16:37:50
                                   test2.lis
 58:
          38
                 $1 = token NUMBER ()
 59:
          39
             -> $$ = nterm expr ()
 60:
          40 Stack now 0 1 4 13
 61:
          41
             Entering state 22
 62:
          42 Reading a token: --accepting rule at line 35 ("+")
 63:
         43 Next token is token '+' ()
 64:
         44 Shifting token '+' ()
 65:
         45 Entering state 17
 66:
         46 Reading a token: --accepting rule at line 32 ("4")
 67:
          47 Next token is token NUMBER ()
 68:
         48
             Shifting token NUMBER ()
 69:
         49 Entering state 5
 70:
         50 Reducing stack by rule 14 (line 43):
         51
                 $1 = token NUMBER ()
 71:
         52
 72:
             -> $$ = nterm expr ()
 73:
         53 Stack now 0 1 4 13 22 17
 74:
         54 Entering state 24
 75:
         55 Reading a token: --accepting rule at line 38 ("*")
         56 Next token is token '*' ()
 76:
 77:
         57
             Shifting token '*' ()
 78:
         58 Entering state 19
 79:
         59 Reading a token: --accepting rule at line 32 ("5")
          60 Next token is token NUMBER ()
 80:
 81:
         61 Shifting token NUMBER ()
 82:
         62 Entering state 5
 83:
         63 Reducing stack by rule 14 (line 43):
 84:
          64
                 $1 = token NUMBER ()
         65 \rightarrow $$ = nterm expr ()
 85:
 86:
          66 Stack now 0 1 4 13 22 17 24 19
 87:
          67 Entering state 26
 88:
         68 Reducing stack by rule 9 (line 38):
 89:
          69
                 $1 = nterm expr ()
 90:
         70
                 $2 = token'*'()
 91:
         71
                 $3 = nterm expr ()
 92:
         72 \rightarrow $$ = nterm expr ()
 93:
         73 Stack now 0 1 4 13 22 17
 94:
         74 Entering state 24
 95:
         75 Reading a token: --accepting rule at line 36 ("-")
 96:
         76 Next token is token '-' ()
 97:
         77 Reducing stack by rule 7 (line 36):
 98:
         78
                 $1 = nterm expr ()
 99:
         79
                 $2 = token'+'()
100:
         80
                 $3 = nterm expr ()
101:
         81
             -> $$ = nterm expr ()
         82 Stack now 0 1 4 13
102:
103:
         83 Entering state 22
         84 Next token is token '-' ()
104:
         85
105:
             Shifting token '-' ()
106:
         86 Entering state 18
107:
         87
             Reading a token: --accepting rule at line 32 ("6")
108:
         88
             Next token is token NUMBER ()
         89 Shifting token NUMBER ()
109:
         90 Entering state 5
110:
111:
         91 Reducing stack by rule 14 (line 43):
112:
         92
                 $1 = token NUMBER ()
113:
         93
             -> $$ = nterm expr ()
         94 Stack now 0 1 4 13 22 18
114:
115:
          95
             Entering state 25
```

```
test2.lis
116:
         96
             Reading a token: --accepting rule at line 40 ("
117:
         97
         98
118:
             Next token is token '\n'
         99
119:
             Reducing stack by rule 8 (line 37):
120:
        100
                $1 = nterm expr ()
121:
        101
                $2 = token '-' ()
        102
                $3 = nterm expr ()
122:
        103
123:
            -> $$ = nterm expr ()
124:
        104
            Stack now 0 1 4 13
125:
        105 Entering state 22
126:
        106 Next token is token '\n' ()
        107 Reducing stack by rule 6 (line 35):
127:
128:
        108
                $1 = token IDENT ()
129:
        109
                $2 = token'='()
130:
        110
                $3 = nterm expr ()
131:
        111
            -> $$ = nterm expr ()
        112
            Stack now 0 1
132:
133:
        113 Entering state 11
134:
        114 Next token is token '\n' ()
        115 Shifting token '\n' ()
135:
        116 Entering state 21
136:
137:
        117 Reducing stack by rule 3 (line 30):
138:
        118
                $1 = nterm expr ()
139:
        119
                $2 = token ' n' ()
        120
140:
            -> $$ = nterm stmt ()
141:
        121
            Stack now 0 1
142:
        122 Entering state 10
        123 Reducing stack by rule 1 (line 26):
143:
        124
                $1 = nterm stmts ()
144:
        125
145:
                $2 = nterm stmt ()
146:
        126 \rightarrow $$ = nterm stmts ()
        127 Stack now 0
147:
148:
        128 Entering state 1
        129 Reading a token: --accepting rule at line 31 ("b")
149:
        130 Next token is token IDENT ()
150:
151:
        131
             Shifting token IDENT ()
152:
        132 Entering state 4
153:
        133 Reading a token: --accepting rule at line 39 ("=")
154:
        134 Next token is token '=' ()
        135
             Shifting token '='
155:
156:
        136 Entering state 13
        137
157:
            Reading a token: --accepting rule at line 31 ("a")
        138
             Next token is token IDENT ()
158:
159:
        139
            Shifting token IDENT ()
160:
        140 Entering state 4
161:
        141 Reading a token: --accepting rule at line 37 ("/")
162:
        142
             Next token is token '/' ()
        143 Reducing stack by rule 15 (line 44):
163:
164:
        144
                $1 = token IDENT ()
        145
            -> $$ = nterm expr ()
165:
166:
        146
             Stack now 0 1 4 13
        147
             Entering state 22
167:
168:
        148 Next token is token '/' ()
        149
169:
             Shifting token '/'
        150 Entering state 20
170:
171:
        151 Reading a token: --accepting rule at line 32 ("3")
172:
        152 Next token is token NUMBER ()
173:
        153
             Shifting token NUMBER ()
```

```
test2.lis
174:
        154
             Entering state 5
175:
        155
             Reducing stack by rule 14 (line 43):
176:
        156
                $1 = token NUMBER ()
177:
        157
            -> $$ = nterm expr ()
178:
        158
            Stack now 0 1 4 13 22 20
179:
        159
             Entering state 27
180:
        160 Reducing stack by rule 10 (line 39):
        161
                $1 = nterm expr ()
181:
        162
                $2 = token '/' ()
182:
                $3 = nterm expr ()
183:
        163
184:
        164
            -> $$ = nterm expr ()
185:
        165
            Stack now 0 1 4 13
186:
        166 Entering state 22
             Reading a token: --accepting rule at line 40 ("
187:
        167
188:
        168
             ")
189:
        169 Next token is token ' \n' ()
190:
        170 Reducing stack by rule 6 (line 35):
191:
        171
                $1 = token IDENT ()
192:
        172
                $2 = token'=' ()
193:
        173
                $3 = nterm expr ()
194:
        174
            -> $$ = nterm expr ()
        175
            Stack now 0 1
195:
        176 Entering state 11
196:
197:
        177 Next token is token '\n' ()
        178 Shifting token '\n' ()
198:
199:
        179 Entering state 21
        180 Reducing stack by rule 3 (line 30):
200:
201:
        181
                $1 = nterm expr ()
202:
        182
                $2 = token ' n' ()
203:
        183
            -> $$ = nterm stmt ()
        184 Stack now 0 1
204:
205:
        185 Entering state 10
        186 Reducing stack by rule 1 (line 26):
206:
207:
        187
                $1 = nterm stmts ()
208:
        188
                $2 = nterm stmt ()
209:
        189
             -> $$ = nterm stmts ()
210:
        190 Stack now 0
211:
        191 Entering state 1
212:
        192 Reading a token: -- (end of buffer or a NUL)
213:
        193
            --EOF (start condition 0)
214:
        194 Now at end of input.
215:
        195
            Shifting token $end ()
        196 Entering state 2
216:
        197 Stack now 0 1 2
217:
        198 Cleanup: popping token $end ()
218:
219:
        199
             Cleanup: popping nterm stmts ()
```