Adam C. Petersen

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SUMMARY

Senior studying Computer Science at the University of Minnesota Twin Cities. Expect to graduate in May 2019. Underwent two internships related to software development and software engineering. Recruited as Teaching Assistant for Spring Semester 2019. Enthusiastic and eager to enter the software industry.

HIGHLIGHTS

- Knowledgeable about several web technologies, including Ruby on Rails, jQuery, React, Redux, and ASP.NET.
- Heavy involvement with Agile/Scrum in a professional setting.
- Proficient in Windows, Mac, and Linux

- Solid programmer capable of Java, C++, JavaScript, Ruby, SQL, Python, C#, and C.
- Experience with RDBMS's such as PostgreSQL and SQL Server.
- Experience with GitHub in both a professional and academic setting.

PROFESSIONAL EXPERIENCE

University of Minnesota – Minneapolis, MN   **January 2019 - Current**

Undergraduate Teaching Assistant
- Co-lead two laboratory sections for Introduction to C++ course
- Assist professor with grading homework and exams

Medicom Health – Minneapolis, MN   **May-August 2018**

Software Engineer Intern
- Worked with software development team to create and enhance online, customizable health risk assessments used by hospital marketing teams across the country.
- Individually developed a new health risk assessment from a set of designs to a finished product.
- Strengthened experience in team web development driven by a slight variation of Scrum.

Innovative Computer Professionals, Inc. – Prior Lake, MN   **May-August 2017**

Software Development Intern
- Co-led the planning and development of an interactive voice response telephone system to be used by the customers of several credit card programs.
- Collaborated with software engineers to learn about various developmental processes.

Onsite Engineering, Inc. – Prior Lake, MN   **Summers 2014 – 2016**

Research Assistant and Warehouse Manager
- Led updating and maintenance of warehouse, including the warehouse database.
- Assisted engineers in matters of research and laboratory experiments.

EDUCATION

Bachelor of Science, Major in Computer Science with Minor in Mathematics   **Expected May 2019**

University of Minnesota, College of Science and Engineering

3.66 Overall GPA • 3.76 Technical GPA