

# Process -2

CS3600

Spring2022

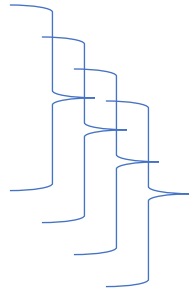
# Review

- When an exe file runs – OS creates a process.
- OS timeshares CPU across processes (Virtualize CPU)
- OS has a CPU scheduler
  - Policy: which process will run
  - Mechanism: How to context switch.

Process ID	457
Process Status	"WAITING"
Process State <ul style="list-style-type: none"><li>• Program Counter</li><li>• Register Contents</li><li>• Main Memory</li><li>• Resources</li><li>• Process Priority</li></ul>	Process State <ul style="list-style-type: none"><li>• 245</li><li>• R1:23, R2:63, R3:71</li><li>• Process Address: 345</li><li>• File1, File5, Disk4</li><li>• 5</li></ul>
Accounting	CPU: 3, Total Time:34.....

# Operations on Processes

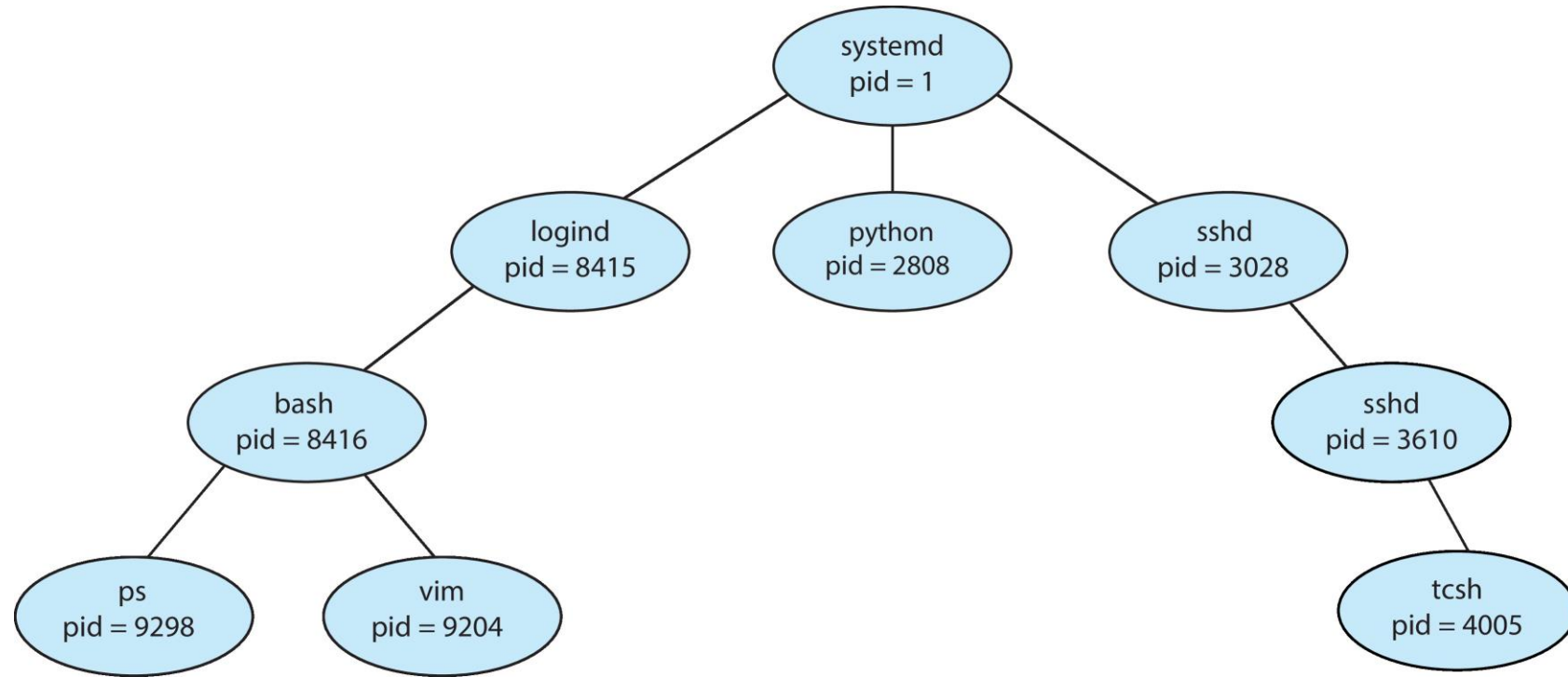
- Process Creation
  - Parent Process
  - Child Process



Tree of processes

Process  
ID (pid)

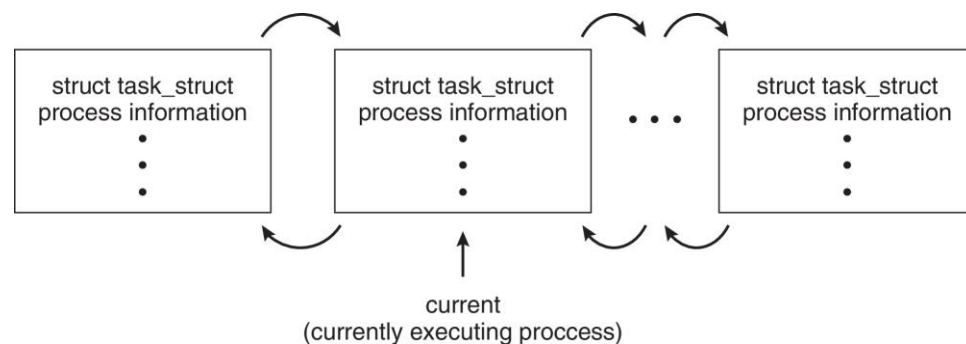
# A Tree of Processes in Linux



# Process Representation in Linux

Represented by the C structure `task_struct`

```
pid_t pid;           /* process identifier */
long state;          /* state of the process */
unsigned int time_slice /* scheduling information */
struct task_struct *parent; /* this process's parent */
struct list_head children; /* this process's children */
struct files_struct *files; /* list of open files */
struct mm_struct *mm; /* address space of this process */
```

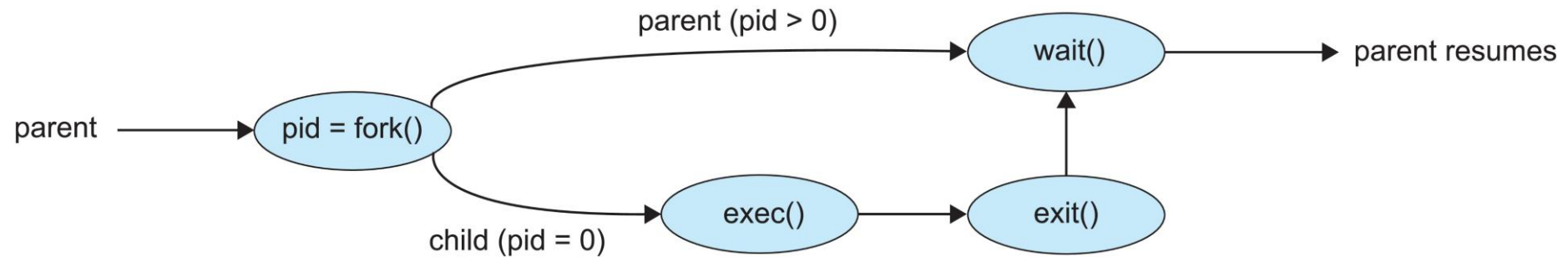


# Process Creation

- New Process- possibilities for execution
  - The parent runs concurrently with its children
  - The parent waits until some or all its children have terminated.
- New Process- possibilities for address space
  - Child process has the same program and data section.
  - Child program has a new program loaded in it.

# Process Creation

- UNIX examples
  - **fork()** system call creates new process
  - **exec()** system call used after a **fork()** to replace the process' memory space with a new program
  - Parent process calls **wait()** for the child to terminate



# Process Termination

- Process executes last statement and then asks the operating system to delete it using the **exit()** system call.
  - Returns status data from child to parent (via **wait()**)
  - Process' resources are deallocated by operating system
- Parent may terminate the execution of children processes using the **abort()** system call. Some reasons for doing so:
  - Child has exceeded allocated resources
  - Task assigned to child is no longer required
  - The parent is exiting and the operating systems does not allow a child to continue if its parent terminates



# Process Termination

- Some operating systems do not allow child to exist if its parent has terminated. If a process terminates, then all its children must also be terminated.
  - **cascading termination.** All children, grandchildren, etc. are terminated.
  - The termination is initiated by the operating system.
- The parent process may wait for termination of a child process by using the **wait()** system call. The call returns status information and the pid of the terminated process

```
pid = wait(&status);
```

- If no parent waiting (**wait()** not called yet) process is a **zombie**
- If parent terminated without invoking **wait**, process is an **orphan**

# Demo

- Lab 2 – Process Creation

# Q2

- ```
int value=5;
int main()
{
    pid_t pid;

    pid=fork();

    if(pid==0){
        value+=15;
        return 0;
    }

    else if(pid>0) {
        wait(NULL);
        printf("Parent: value =%d ",value);
        return 0;
    }
}
```

What value will be printed for the variable 'value' ?

# Lab2 – in class work as team of 2

- Turn in screen shots of outputs in terminal for all programs in a single file in Lab2 classwork
- Write a C program to check if the given number of arguments is correct, if not prompt the user to do the correct format.
- Which command can list all the running processes?
- Write a C program to create a process, print process id for Parent and child.
  - Modify the program to assign a variable in the program , assign a new value in child and print the value both in child and parent process.



## Announcements as on (02/03/22)

- Read Module 2.2,2.3
- Lab 2 due on 02/04
- Weekly Quiz2 and first homework will be open on Friday (02/04)