



**Linnéuniversitetet**

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# Preformance Engineering's Assignment



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Semester: Spring 2020  
Course code: 2DV608*

## Introduction

This report shows the results of the mathematical representation for a software system that executes web requests from users from the Internet.

### Exercise A:

1. calculate the average number of visits  $V_k$  to the WinnerPaymentServer

$$S_k = 0.3s$$

Since 20% of the user session goes to WinnerPaymentServer after the WebServer that is means

$$C_k = C \cdot 20\% = 80 \cdot 0.2 = 16$$

$$\text{Form the formula } S_k = B_k / C_k \Rightarrow 0.3 = B_k / 16 \Rightarrow B_k = 4.8$$

$$\text{Form the formula } D_k = B_k / C \Rightarrow D_k = 4.8 / 80 \Rightarrow D_k = 0.06$$

$$\text{From the formula } D_k = V_k \cdot S_k \Rightarrow 0.06 = V_k \cdot 0.3 \Rightarrow V_k = 0.06 / 0.3$$

$$V_k = 0.2$$

2. calculate the service time  $S_k$  of the BettingServer

Since 60% of the user session goes to BettingServer after the PlayerEngagementServer that is means

$$C_k = C \cdot 60\% = 80 \cdot 0.6 = 48$$

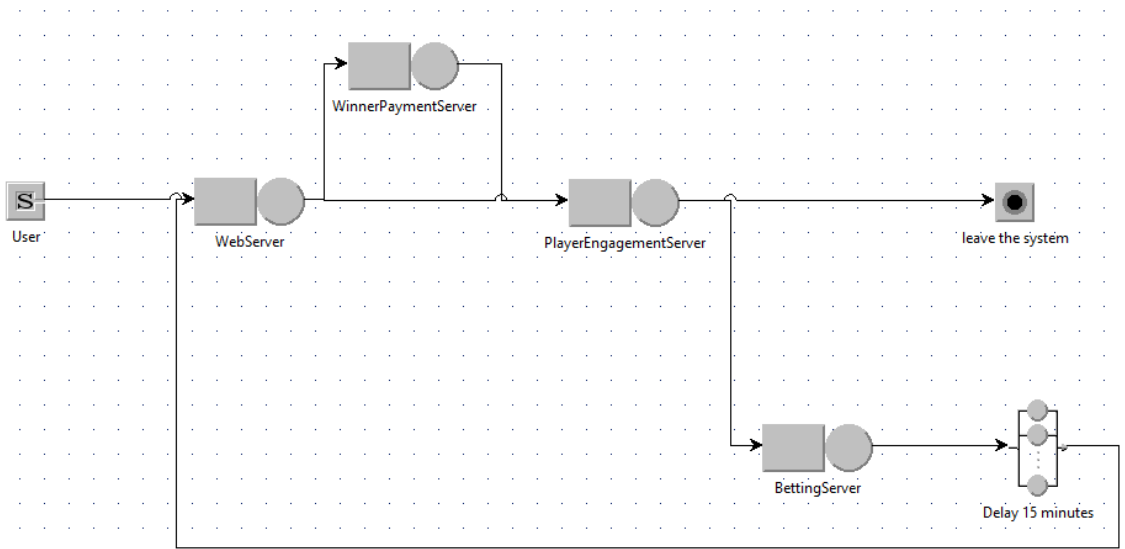
$$B_k = T \cdot 40\% \Rightarrow B_k = 60 \cdot 0.4 \Rightarrow B_k = 24s$$

$$\text{From the formula } S_k = B_k / C_k \Rightarrow S_k = 24 / 48 \Rightarrow S_k = 0.5$$

$$S_k = 0.5$$

## Exercise B:

## Model:



## Service Time:

### System

Editing Class1 distribution...

Selected Distribution:

**Exponential  $[\exp(\lambda)]$ :**

$$f(x) = \lambda e^{-\lambda x}$$

$\lambda$ :

mean:

# WebServer

Editing Class1 Service Time Distribution...

Selected Distribution: Exponential

Exponential  $[\exp(\lambda)]$ :

$$f(x) = \lambda e^{-\lambda x}$$

$\lambda$ : 20

mean: 0.05

OK Cancel

# WinnerPaymentServer

Editing Class1 Service Time Distribution...

Selected Distribution: Exponential

Exponential  $[\exp(\lambda)]$ :

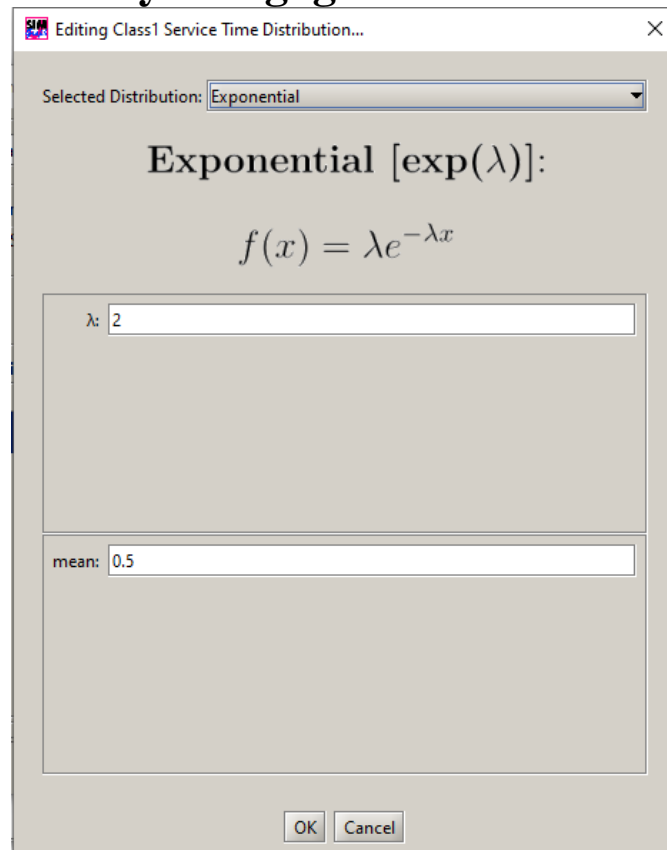
$$f(x) = \lambda e^{-\lambda x}$$

$\lambda$ : 3.33333333333

mean: 0.3

OK Cancel

## PlayerEngagementServer



Editing Class1 Service Time Distribution...

Selected Distribution: Exponential

Exponential  $[\exp(\lambda)]$ :

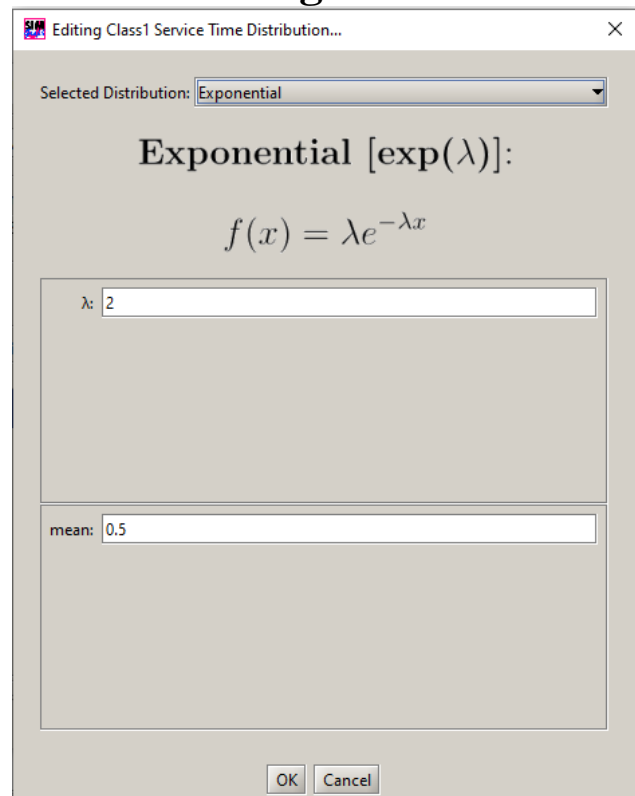
$$f(x) = \lambda e^{-\lambda x}$$

$\lambda$ : 2

mean: 0.5

OK Cancel

## BettingServer



Editing Class1 Service Time Distribution...

Selected Distribution: Exponential

Exponential  $[\exp(\lambda)]$ :

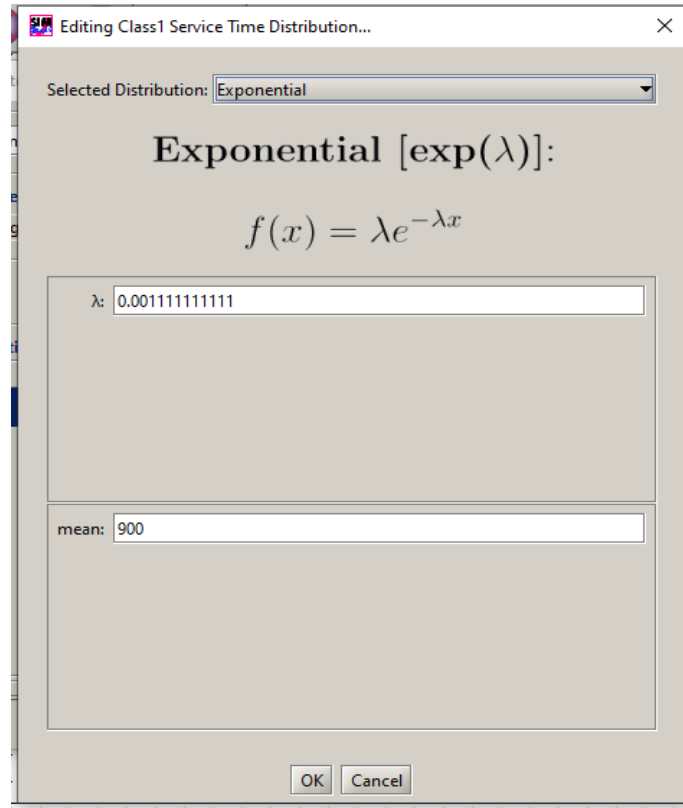
$$f(x) = \lambda e^{-\lambda x}$$

$\lambda$ : 2

mean: 0.5

OK Cancel

**Delay 15 minutes**



Editing Class1 Service Time Distribution...

Selected Distribution: **Exponential**

**Exponential [exp( $\lambda$ )]:**

$$f(x) = \lambda e^{-\lambda x}$$

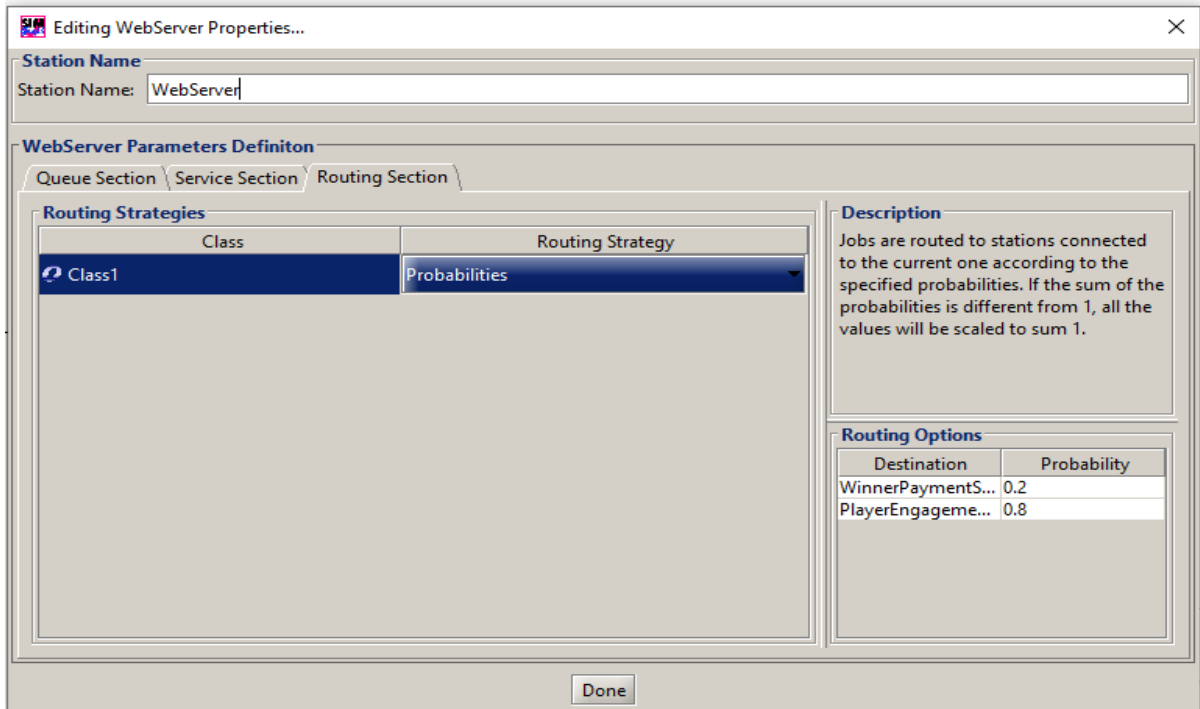
$\lambda$ : 0.001111111111

mean: 900

OK Cancel

**Routing probabilities:**

**WebServer**



Editing WebServer Properties...

**Station Name**

Station Name: WebServer

**WebServer Parameters Definition**

Queue Section Service Section **Routing Section**

**Routing Strategies**

Class	Routing Strategy
Class1	Probabilities

**Description**

Jobs are routed to stations connected to the current one according to the specified probabilities. If the sum of the probabilities is different from 1, all the values will be scaled to sum 1.

**Routing Options**

Destination	Probability
WinnerPaymentS...	0.2
PlayerEngageme...	0.8

Done

# PlayerEngagementServer

**Editing PlayerEngagementServer Properties...**

**Station Name**  
Station Name:

**PlayerEngagementServer Parameters Definiton**

Queue Section | Service Section | **Routing Section**

**Routing Strategies**

Class	Routing Strategy
Class1	Probabilities

**Description**  
Jobs are routed to stations connected to the current one according to the specified probabilities. If the sum of the probabilities is different from 1, all the values will be scaled to sum 1.

**Routing Options**

Destination	Probability
BettingServer	0.6
leave the system	0.4

**Done**

Resources:

# PlayerEngagementServer

Editing PlayerEngagementServer Properties...

Station Name

Station Name:

PlayerEngagementServer Parameters Definiton

Queue Section

Service Section

Routing Section

Number of Servers

Number:

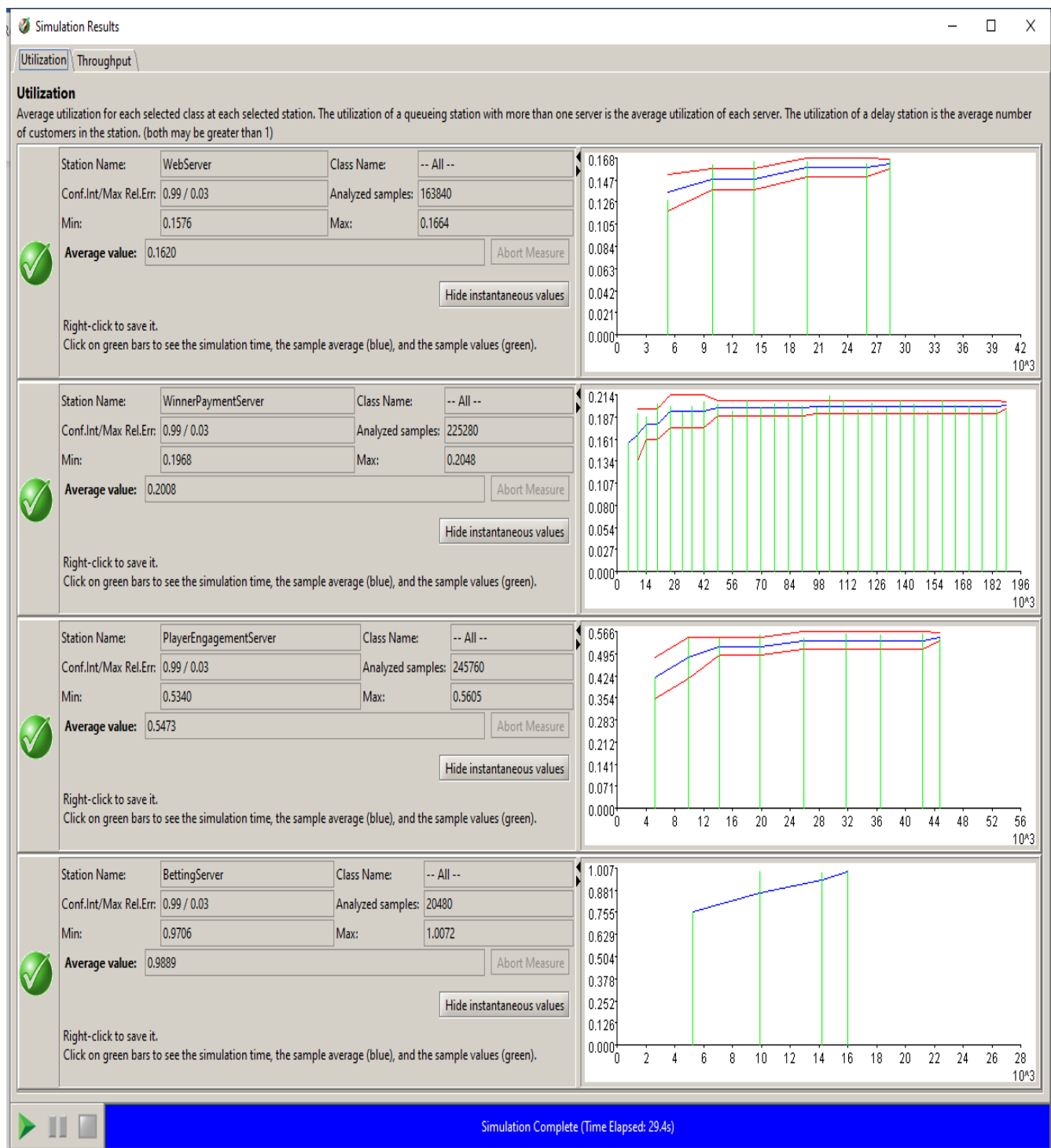
Service Time Distributions

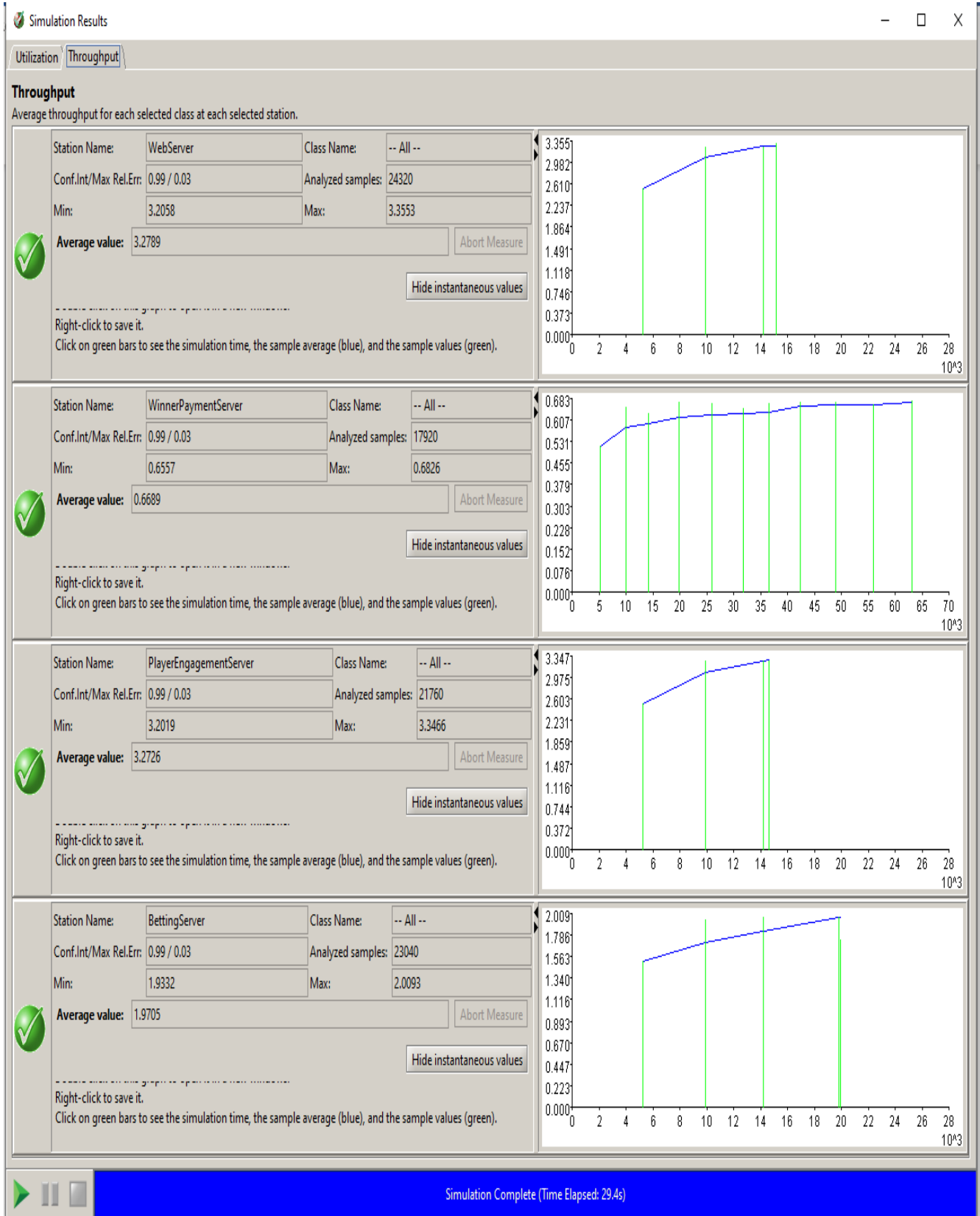
Class	Strategy	Service Time Distribution	
Class1	Load Independent	exp(2)	Edit

Done



## Utilization and Throughput of each of the four components





## Activity Diagram:

