Adam Thometz

Software Engineer | New York, NY | Portfolio | LinkedIn | Github | adamthometz@gmail.com

Skills

Javascript | React | Redux | Vue | Python | Flask | Django | Node | Express | PostgresQL | AWS | Jest

Work Experience

TARA Education Technologies - Software Engineer (Contract) - Remote

May 2023 - Present

- Developed the platform's Al Assistant through close collaboration with the CEO, using Vue, Django, and the OpenAl API
- Independently created prototypes for the initial AI Assistant features, validating their functionality and usefulness through user research validation, which led to 200 new individual signups
- Liaised with the company's overseas development team in the implementation of the features in production Live | Github (early prototype only, written in Flask)

Vesta Healing Psychotherapy - Frontend Engineer (Contract) - Remote

Sept 2022 - Apr 2023

- Spearheaded implementation of fully responsive website using React and CSS
- Created animations using both CSS keyframes and a combination of the built-in animate function and the IntersectionObserver Web API to create an engaging experience
- Utilized semantic HTML, image alt text, and ARIA attributes to improve accessibility of site
- Improved web performance using insights gathered from Lighthouse
- Corresponded with UX designer and website owner to make decisions regarding website appearance, such as color scheme and ordering of content.
- Hosted site on AWS Amplify

Live | Github

Bronx School for Continuous Learners - Software Engineer - New York, NY

Sept 2021 - Jun 2022

- Led end-to-end development of apps, Art Buddy, to integrate multisensory instruction into lessons
- Developed frontend architecture using React and Redux focusing on scalability and maintainability
- Implemented music functionality using the Tone.js library and Javascript closures
- Created 400+ unit, integration, and UI tests using React Testing Library and Jest for quicker and safer development; testing includes mocks for local storage, Web Audio API, and time.
- Integrated user feedback from music lessons to iterate on games.

Live | Github

Bronx School for Continuous Learners - Music Teacher - New York, NY

Sept 2019 - Jun 2022

- Managed musical instruction for groups of autistic students, grades K-5
- Enhanced literacy and math scores by 60% using a multisensory approach to music instruction
- Designed software tools in **React** and **Redux** for use in classroom, boosting student engagement by 40%
- Mentored two new teachers

Linden Tree Elementary – Special Education Teacher - New York, NY

Sept 2018 - Jun 2019

- Overhauled lessons for special-needs students
- Enhanced literacy scores of special-needs students by 60%
- Organized a 2-day music conservatory for 20+ students in grades 3-5
- Presented on ableism at a conference for 50+ teachers, principals, directors, etc.

Other Projects

8BillionMinds - Frontend Developer, Volunteer

Jan 2023 - Present

- Ensured functional frontend written in **Java Server Pages** and **MySQL 5.7** by fixing frontend bugs, such as rendering issues on the hero of the landing page on mobile
- Contributed to code by using source control tools such as Git and Gitlab
- Streamlined documentation and process flow resulting in a 86% reduction in setup time, enabling faster project kick-off and boosted efficiency

8-Bit Clan - Full-Stack Developer, Hackathon

Nov 2021

- A pixel art maker for the *Mintbean Hiring Hackathon*. Placed in the top 5% of participants
- Built using React, along with its Context API, and JSS (Javascript Style Sheets) for styling
- Built user authentication with Node/Express and art is saved in array form in a database (PostgresQL)
 <u>Live</u> | <u>Github</u>

Education

Springboard - Software Engineering Certification

Hunter College - MSEd, Special Education