

# Adam Zborovsky

Full Stack Web Developer

## TECHNICAL SKILLS

- **Frontend**  
React, Bootstrap, HTML/CSS
- **Backend**  
Node.js, Django, Python
- **Databases**  
MongoDB, Firebase, SQL
- **Tools**  
Git, Docker, Linux

## LANGUAGES

Hebrew (Native)  
English (Fluent)  
Russian (Fluent)

## PHONE

+972 54 570 1196

## EMAIL

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## LINKS

[Web Portfolio](#)

[Github](#)

[LinkedIn](#)

## SUMMARY

Web developer with hands-on experience building full-stack projects. Focused on clean, efficient code and practical results. Built responsive web apps with React and Node.js, Comfortable working on frontend, backend, databases, and deployment. Trained through an intensive development program and sharpened through personal and team projects.

## EDUCATION

**Full Stack Development - HackerU, 2025** | 535 hours of comprehensive education

- Completed an intensive 8-month full-stack development program, encompassing 535 hours of comprehensive education in modern coding languages, frameworks, and development tools. Demonstrated strong problem-solving skills, critical thinking, and adaptability through challenging coding assignments and real-world projects.

## PROJECTS

### PlanD (2025)

- A mobile-first web application designed for friends serving in the Israeli army to coordinate weekend plans by marking their availability, suggest activities, and vote on plans to decide the most popular choices. Built with React and Bootstrap for the frontend and MongoDB for the backend.

### MegaBead (2025)

- An interactive web application for designing custom necklaces and bracelets. Users can select beads, adjust lengths, and preview designs in real-time. Built with React for the frontend and Node.js with MongoDB for the backend.

### MLL Virtual Closet (2024)

- an Android application designed for couples to manage their wardrobes and coordinate outfits via a visual catalog, with matching pieces curated by the significant other. It is built with Kotlin for the frontend and Firebase for the backend.

### Python Projects (2020-Present):

- Created many 2d Python games with Pygame and Tkinter  
Such as: Sudoku, Tic Tac Toe, a LAN multiplayer Rock Paper Scissors, etc.

**All project can be seen and tested in my portfolio or Github**

## EXPERIENCE

### Independent Developer (2019-Present)

- Managed complete project cycles from concept through deployment, delivering production-ready projects using the latest technologies through meticulous documentation review and extensive practice.
- Collaborated in team projects during advanced courses and hackathons, applying cutting-edge technologies and best practices to achieve high-quality results.