



Team And Team Setup

INTERNAL – SAP Only

Team Definition

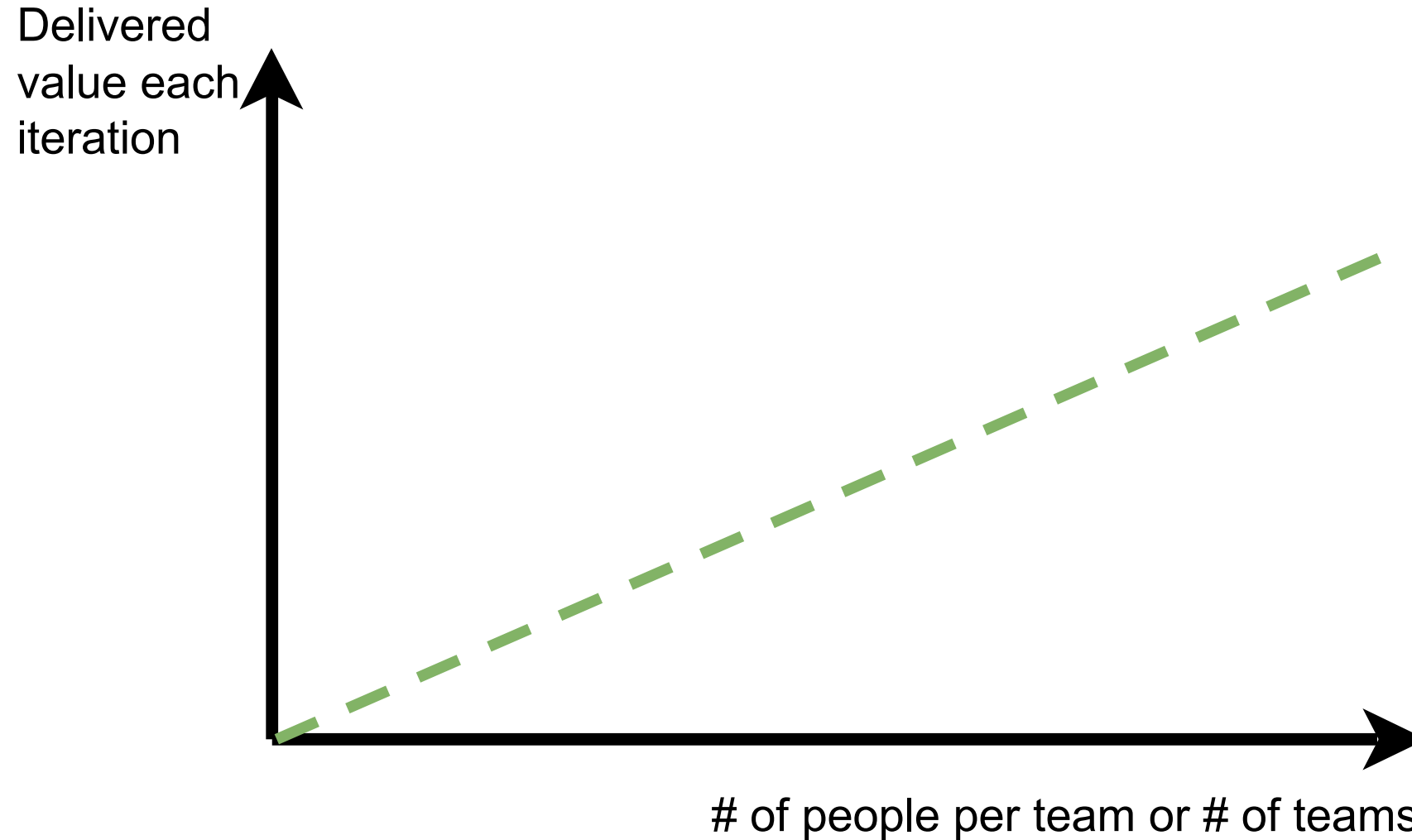
“A **team** is a group of people who are interdependent with respect to information, resources, knowledge and skills and who seek to combine their efforts to achieve a **common goal**.”

Source: <https://en.wikipedia.org/wiki/Team>

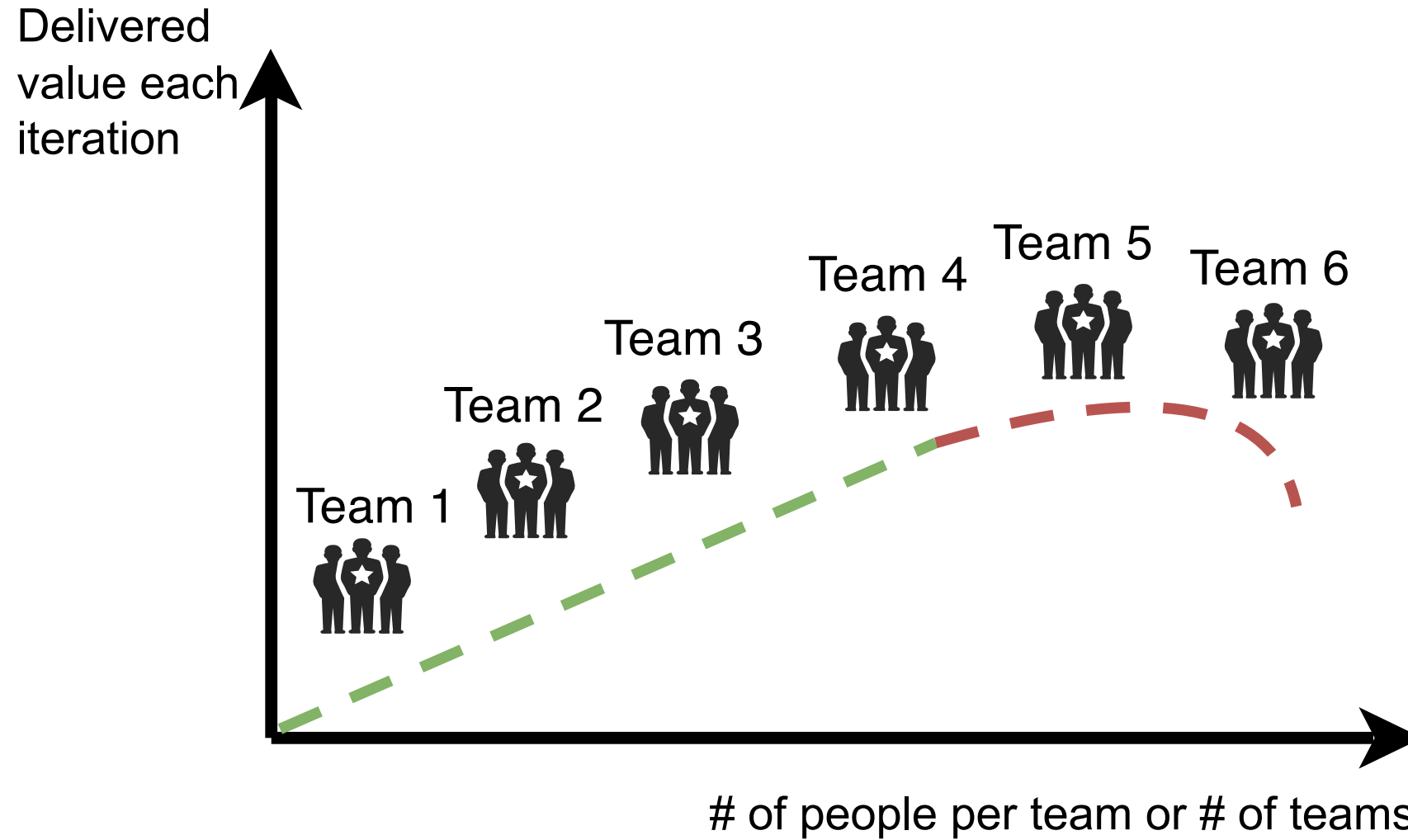


A team is not necessarily a group of people forming one organizational unit reporting to one manager.

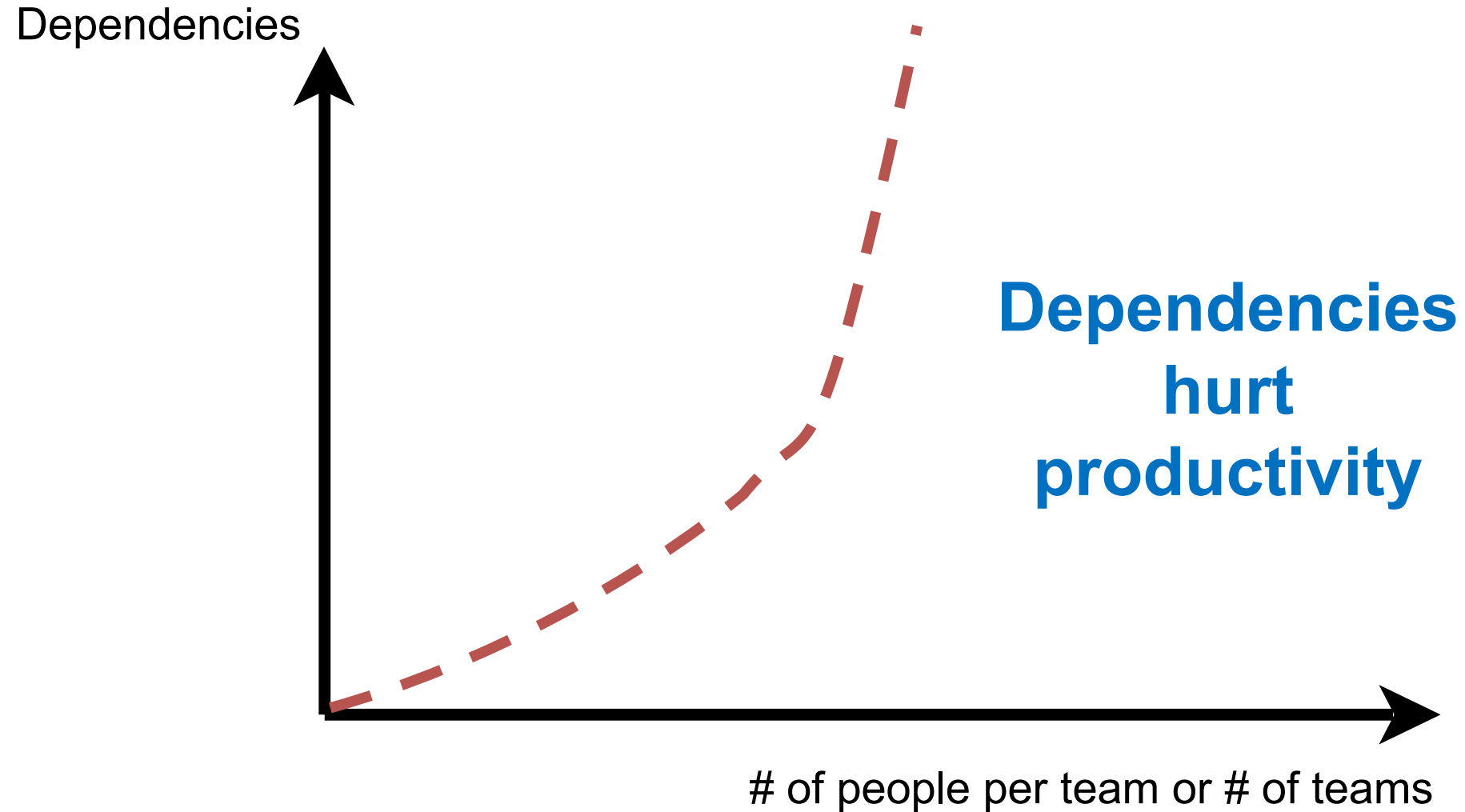
Expectation When Increasing Team Size Or Number Of Teams



Reality



What's Ignored



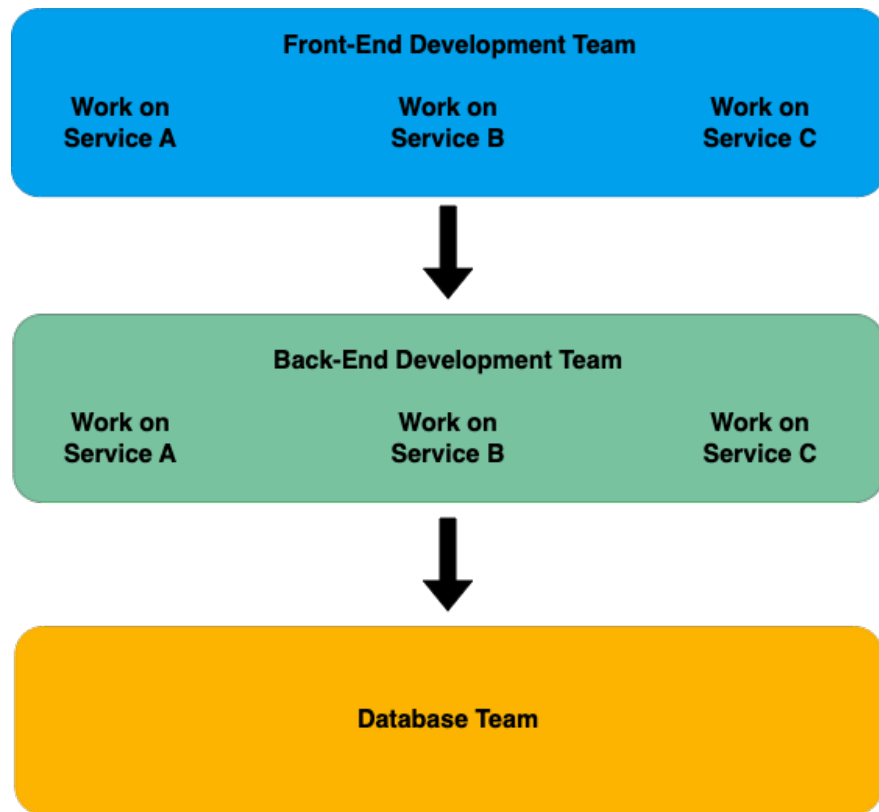
Conway's Law

"Any organization that designs a system (defined broadly) will produce a design whose structure is a copy of the organization's communication structure."

Melvin Conway, 1967

Source: http://www.melconway.com/Home/Conways_Law.html

Organizational Design



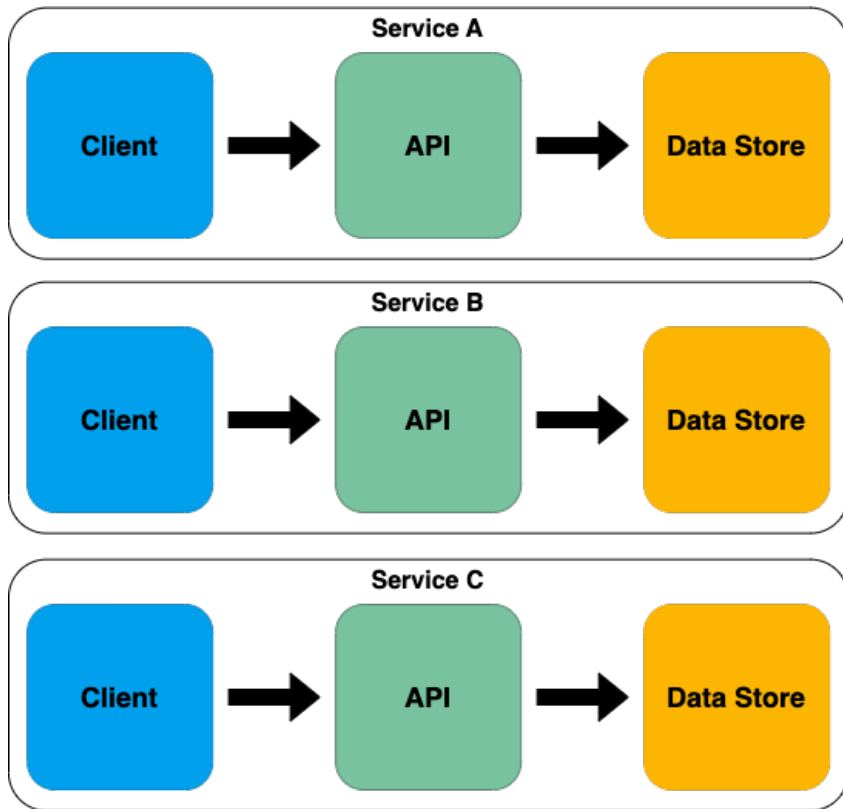
Resulting System



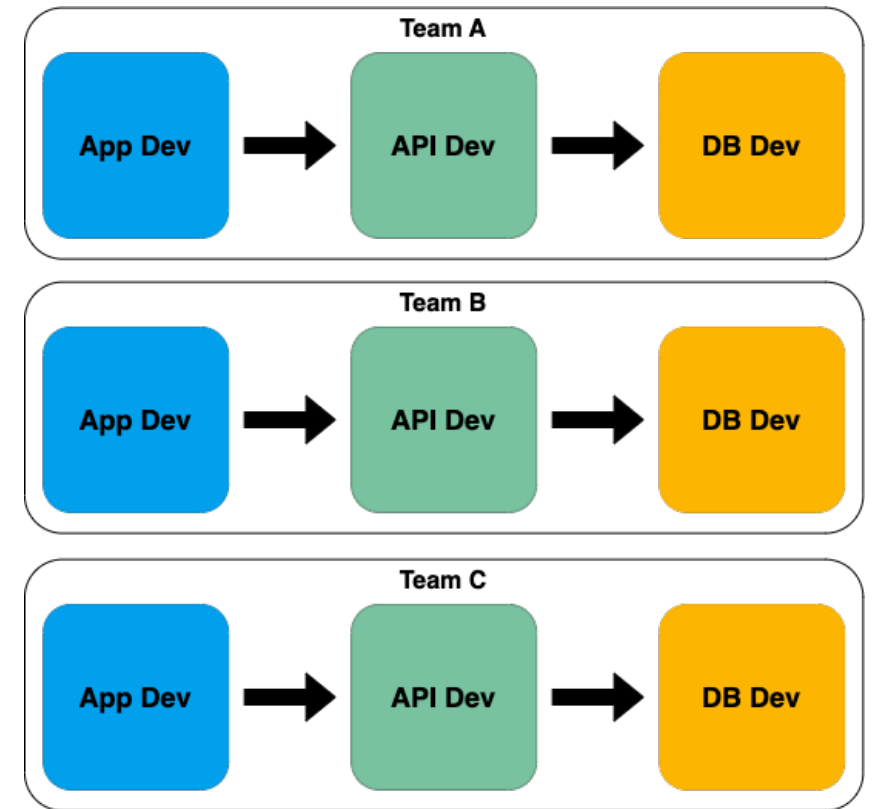
Reverse Conway Maneuver

The "reverse Conway maneuver" is designing the structure of teams such that it fosters a communication structure in line with the desired system structure.

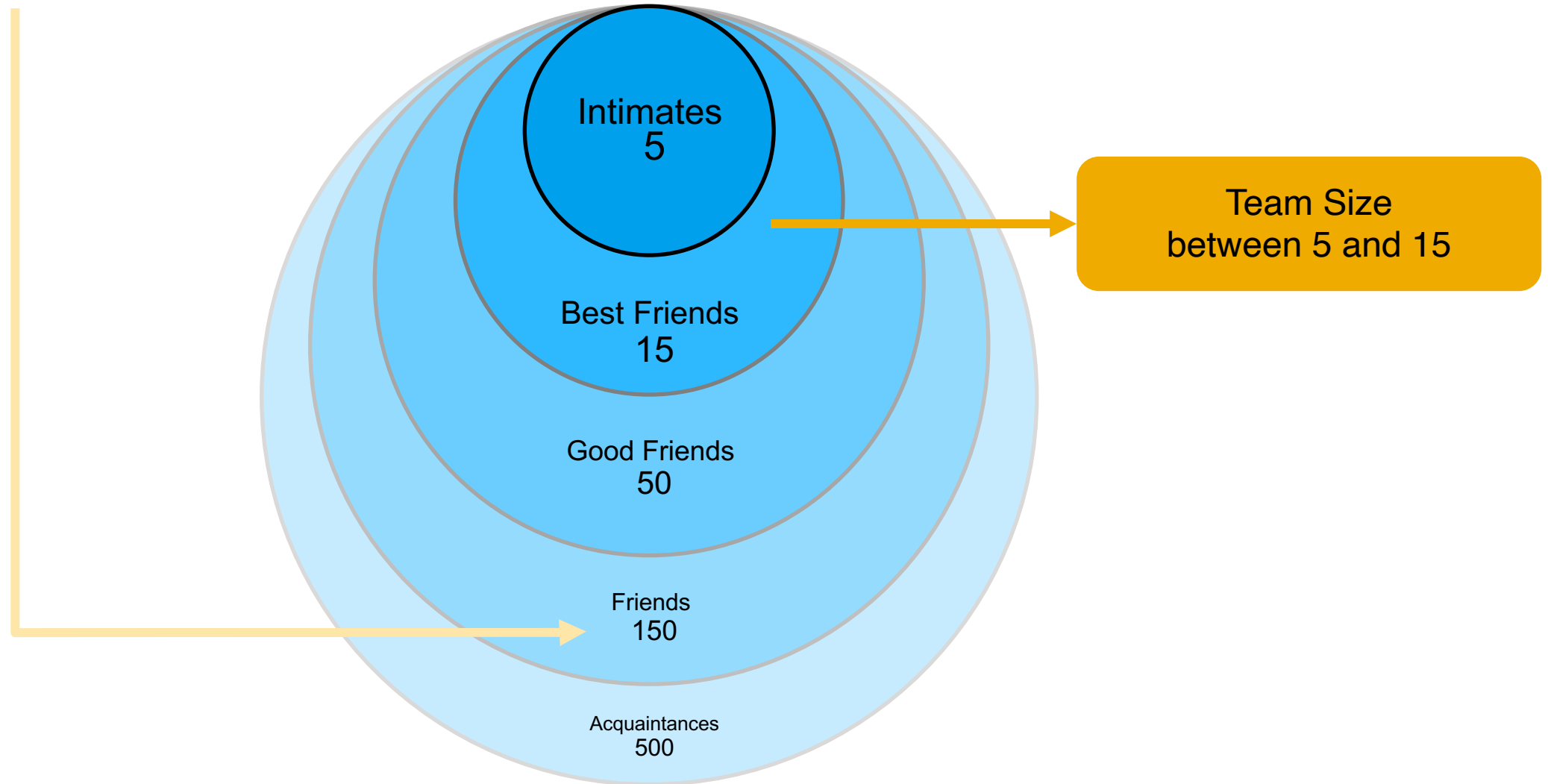
System Design



Resulting Organization

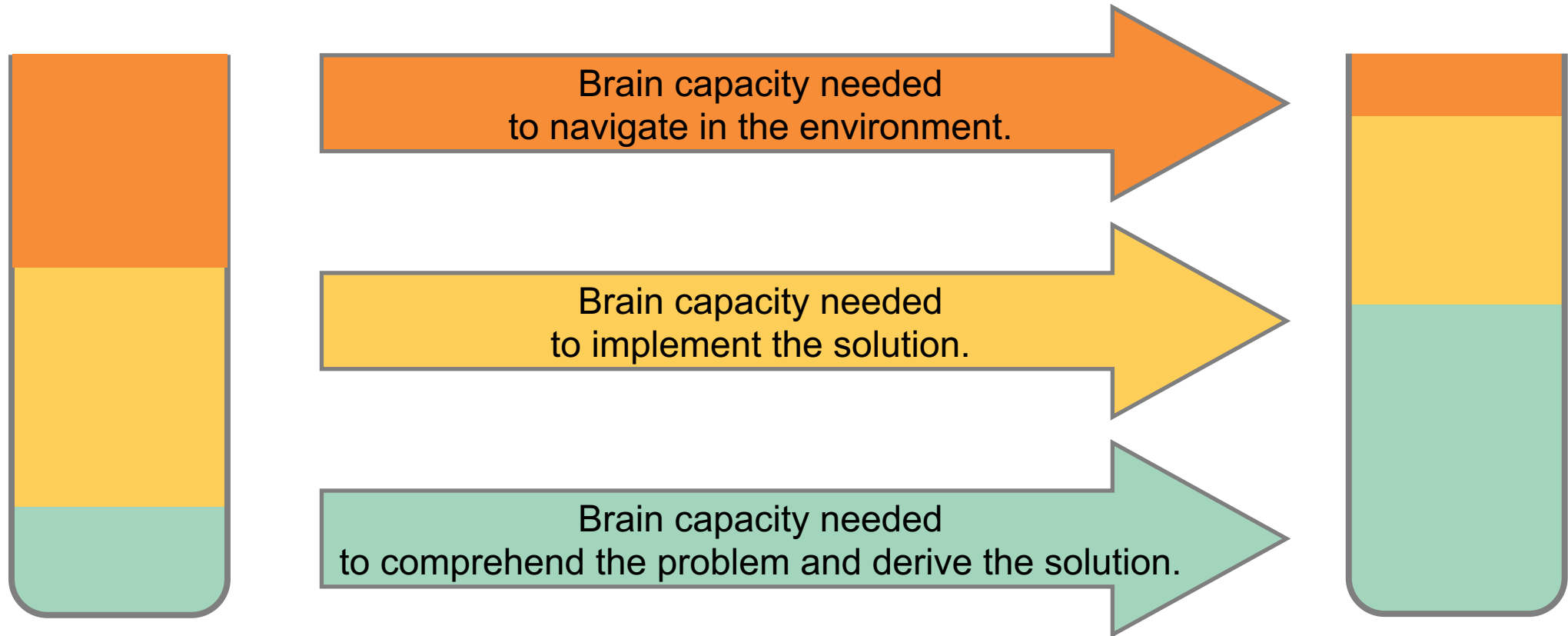


Dunbar's Number



Different Qualities of Relationships → Different Levels of Trust

Cognitive Load – Limited Working Memory



Can we Now Derive the Perfect Team Size?

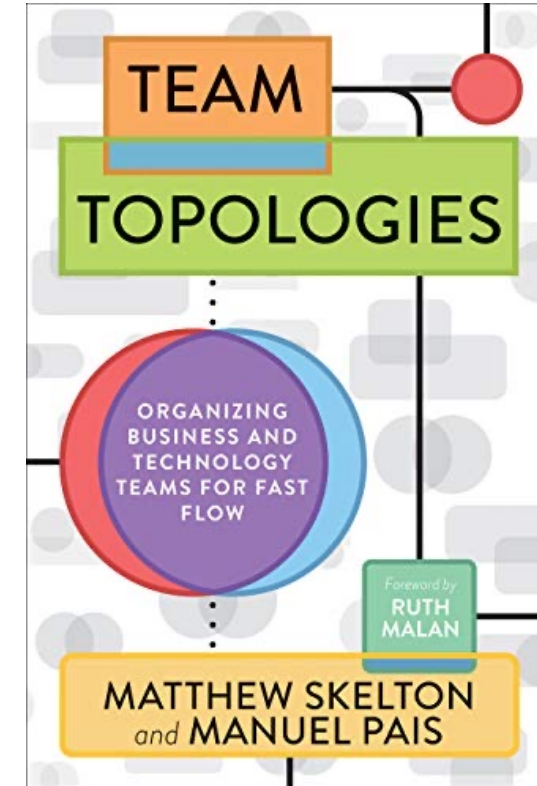
High-performing teams  - Team Size +  Cross-functional teams



Conway's Law
Dunbar's Number
Cognitive Load

A Possible Approach to Untie the Knot

- Four proposed team types.
- Team sizes according to Dunbar's Number.
- Stream-Aligned teams to overcome Conway's Law.
- Three supporting team types to reduce cognitive load.



[E-book: Team Topologies](#)

The Five Dysfunctions of a Team and How to Overcome them

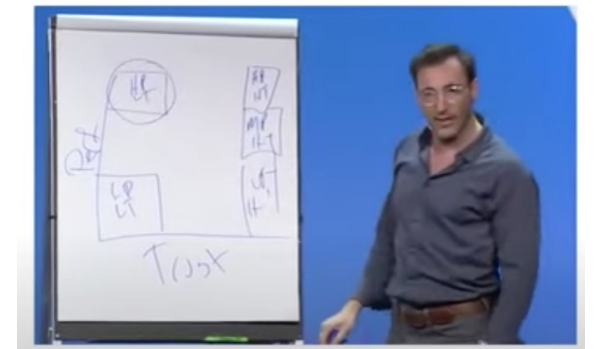


Source: "The 5 Dysfunctions of a Team" by Patrick Lencioni

[E-book: The Five Dysfunctions of a Team](#)

**Establish trust and
a psychologically
safe environment**

Performance vs **Trust**



[Performance and Trust -
Simon Sinek on YouTube](#)