◢✚ Adam Thompson
UI ENGINEER

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Hello Apple Media Products team!

I'm a highly motivated UI engineer with 7 years of experience designing and building great web and mobile user experiences. With a keen eye, attention to design details and expertise in web technologies (HTML, CSS, Javascript), I'll be able to hit the ground running, and deliver high-quality experiences to Apple users.

In my current role as UI Engineer at **New Visions**, I noticed a need for UI consistency across the app, and pioneered the use of design systems.

To do this I led regular cross-functional meetings with the design and front-end engineering teams to collaborate on Angular UI components, assessing design and technical trade-offs, to arrive at great solutions that both teams were happy with.

Additionally, I met regularly with senior infrastructure engineers to create consistent and maintainable CSS design patterns, and defined an architecture leveraging Sass features like functions and mixins. Finally, I implemented the snapshot testing framework Chromatic in order to ensure visual consistency throughout the app.

While I'm very familiar with React, Angular and Vue (having used all 3 in my role at New Visions) learning new programming languages and tools is an exciting part of the job as a developer. I've recently been using Next.js, exploring what I can do with Svelte, and refreshing my knowledge of iOS with SwiftUI.

With experience in development and design, I'm a skilled engineer with a passion for innovation who can bring vision, curiosity, and dedication to deliver excellent products for Apple. I'm excited to talk with the rest of the team!

Best regards,
Adam Thompson