

# Triggering Code After an Animation Ends

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# Setting Up Animation End Function

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# Demo

**Review Animate.CSS documentation**

**Add on code to detect completion**

# Firing Code After Animation Completes

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# Listen for Animation to End

```
$('.section1').one(animationEnd, removeAni1);
```

# Demo

**Set up event listener**

**Create completion function**

**Remove class when animation  
completes**

# Sequencing Animations

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# Sequencing





# Demo

**Sequence animations**

**Use `addClass` to add more animations**

# Adding Animation End Functions to Our Demo Project

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# Demo

**Remove toggle class**

**Update documentation code**

**Sequence animations**

# Summary

**Setting up animation end functions**

**Fire code after animation completes**

**Sequence animations**

**Using documentation code to sequence**