

# Review of IPv4

## Networks Administration

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# REMEMBER THIS?

- ▶ An IPv4 address is 32 bits long - 4 bytes
- ▶ Each byte has 256 possible values (0 - 255)
- ▶ We usually represent them in dotted decimal notation
  - ▶ 10.50.1.80
  - ▶ 74.125.237.207
  - ▶ 224.0.0.118

# NETWORK AND HOST BITS

- ▶ Any IP address can be divided into two parts:
  1. network
  2. host

# NETWORK MASKS

- ▶ We can identify the network and host bits by examining the network mask.
- ▶ Example: 255.255.192.0  
In binary: 11111111.11111111.11000000.00000000  
The 1's indicate network bits and the 0's indicate host bits
- ▶ We can indicate the same thing by writing /18 - indicating 18 network bits.

# ADDRESS CLASSES

In the absense of a network mask, we can infer it from the address class

Class	Leading Octet	Mask	Networks	Hosts
A	1 - 127	/8	127	16,777,216
B	128 - 192	/16	16,384	65,536
C	192 - 223	/24	2,097,152	256

# SUBNETTING

- ▶ Given an IPv4 network, we can divide it into smaller subnetworks, or subnets.
- ▶ We do this by “borrowing” host bits and adding them to the network portion of the address.

# SUBNETTING EXAMPLE

- ▶ Given 192.168.1.0/24
- ▶ We “borrow” 2 host bits to create 4 subnets:
  - 192.168.1.0/26
  - 192.168.1.64/26
  - 192.168.1.128/26
  - 192.168.1.192/26

# PRIVATE NETWORKS

Some address ranges can be used for private networks. These addresses are not publically routable.

- ▶ 10.0.0.0/8
- ▶ 172.16.0.0/16 - 172.31.0.0/16
- ▶ 192.168.0.0/24 - 192.168.255.0/24

Network address translation (NAT) can be used to allow privately addressed hosts to connect to the internet.



# NETWORK ADDRESSES

- ▶ An address like 192.168.10.0/24 is usually a *network address*.
- ▶ Network addresses do not refer to any one host. They refer to entire networks in aggregate.

# BROADCAST ADDRESSES

- ▶ An address like 192.168.10.255 is usually a *broadcast address*.
- ▶ Broadcast addresses do not refer to any one host.
- ▶ A packet sent to a broadcast address is intended to be received by **every** host on a network.

# GATEWAY ADDRESSES

- ▶ Hosts on a network are usually configured with a *gateway address* or *default gateway*. These are the addresses of local router interfaces.
- ▶ These are ordinary host addresses on the network. Unlike network or broadcast addresses, you can't recognise a gateway address just by looking at it.
- ▶ Packets whose destinations are off the local network must be forwarded through the gateway address.

# PORTS

- ▶ IP addresses can only identify hosts on a network.
- ▶ One host may be running many processes that receive network packets.
- ▶ Transport layer segments use *port numbers* to identify the process that should receive the data.
- ▶ Common network services use standard port numbers, like 80 for web, 22 for ssh, and 53 for DNS.