PC		Level		Experi	ience level	OLD-S	וחחוו
Class	ХР	AL			nent: Law, ality, Chaos	ESSEN	
ARILITY	Scores	SAVIN	G THRO	<b>W</b> S	ŕ	CHARACTER R	
STR	Melee att./damage, Open doors	D			, poison	Notes	
INT	Languages, Literacy	W		Magic	wands	MATED	
WIS	Saves vs magic	P		Paraly petrifi			
DEX	Missile attacks, AC, Initiative	В			ı attacks		
CON	Hit points	S		Spells, magic	magic rods,		
СНА	Reactions,	±		WIS n	nodifier to		
	#Retainers, Loyalty Roll under or equal on 1d20		w: Roll over		vs magic al on 1d20		
Comrat	AC: Armor + Shield + DEX	Evor	RATIO	N		SPELLS	
TOMINA!	AC: Armor + Shield + DEX	ID ID	-in-6	Lister	at door	OL TITIO	
HP	Max	OD	-in-6	Ореп	6 or by class) stuck door		
		SD	-in-6	Find :	d on STR) secret door		
AC	Un		-in-6	1	6 or by class) room trap		
	STR modifier	to	- <i>in</i> -0	(1-in-	·6 or by class)		
Att	melee att./dan  DEX modifier	1.					
	missile attacks				Literate 🔲		
Unencu	IMBERING ITEMS	Neolioihle	Bas Mv. R		PACKED	<b>ITEMS</b> Backpack	
		8-8	7			1	STR 18+
							STR 16+ STR 13+
							STR 9+
							STR 6+
			120' (4	<b>40'</b> )			STR 4+
Form	an Imaza						
<b>LŲUIPP</b>	ED ITEMS Weapons, A	rmor, Scrolls					
			_				
			90' (3	30′) —			
			60' (2	20')			
			202/1	\(\O_2\)			
			30' (1	. U )			