

Requirements:
Prime requisite:
Hit Dice:
Maximum level:
Armour:
Weapons:
Languages:

Level	XP	HD	THAC0	Saving Throws				
				D	W	P	B	S
1								
2								
3								
4								
5								
6								
7								
8								
9								
10								
11								
12								
13								
14								

* Modifiers from CON no longer apply.

D: Death / poison; W: Wands;
P: Paralysis / petrify; B: Breath attacks;
S: Spells / rods / staves.

Mage Skills Chance of Success

Level	DM	OC	RF	RM	SU
1	75	30	20	50	20
2	80	35	23	55	23
3	83	40	25	60	25
4	85	45	26	65	26
5	87	50	35	70	35
6	90	55	45	75	45
7	92	60	55	80	55
8	93	65	65	83	65
9	94	70	70	86	70
10	95	75	75	90	75
11	96	80	80	92	80
12	97	85	85	95	85
13	98	90	90	98	90
14	99	95	95	99	95