# Obsah

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# 1. Introduction

# 1.1 Rough specification of the project

Create an election processing program with different election rules, elections will be processed using streaming algorithms.

## 1.2 Where is the project stored

Project is stored at Gitlab and at this Github.

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# 2. More detailed specifications

### 2.1 Libraries

- Preflib.
- ...

### 2.2 Resources

- Book about streaming algorithms.
- Paper reservoir sampling.
- Wiki reservoir sampling.
- ...

## 2.3 Algorithms

- Misra-Gries algorithm.
- Reservoir sampling algorithms.
- ...

## 2.4 Decomposition of the project

#### 2.4.1 File tree

• src:

Contains all source code.

• docs:

Contains .tex files related to the project, specifications, user documentation, developer documentation. All at least in thesse languages:

- Czech.
- English.
- votes:

Contains ballot files.

• test:

Contains function tests in src.

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### 2.4.2 Dekomposition of src

#### main.py

This is the main method it will read data from a file, call functions from other Python files that will contain individual voting stream algorithms, and more.

#### vote\_generator.py

This is a file that will generate choices, in various ways:

- Exponential distribution.
- Normal distribution (Gaussian curve).
- ...

#### 2.4.3 Files of individual election rules

In the file vote\_rules. It contains the implementation of individual election rules.

### 2.4.4 Sampling algorithms

Selection of smaller number of tickets.

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