

ECE367: Matrix Algebra and Optimization

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0.1 Introduction and Course Information

This document offers an overview of the ECE367 course. They comprise my condensed course notes for the course. No promises are made relating to the correctness or completeness of the course notes. These notes are meant to highlight difficult concepts and explain them simply, not to comprehensively review the entire course.

Course Information

- Professor: Stark C. Draper
- Course: Engineering Science, Machine Intelligence Option
- Term: 2020 Fall

Chapter 1

Vector Space Review

1.1 Basic Terminology

Subspaces: Set of vectors closed under addition and scaling.

Span: $\text{span}(S)$ is the set of linear combinations of set S .

Linear Independence: You cannot express one element of a set as a linear combination of the others.

$$\sum \alpha_i v^{(i)} = 0 \text{ iff } \alpha_i = 0 \forall i \in [m] \quad (1.1)$$

\exists unique representation for any vector $\in \text{span}(V)$

Basis: Set B is a basis iff:

1. B is linearly independent with d elements (d is the number of dimensions of the space).
2. $\text{Span}(B) = V$.

Dimension: $\text{Dim}(V)$ is the *cardinality* of any $\text{Basis}(V)$.

Direct Sum:

- Let W_1, W_2 be subspaces of V .
- Let $U = W_1 + W_2 = \{w_1 + w_2 | w_1 \in W_1, w_2 \in W_2\}$.
- Then $\dim(U) = \dim(W_1) + \dim(W_2) - \dim(W_1 \cap W_2)$

- **Direct Sum:** $U = W_1 \oplus W_2$ iff $W_1 \cap W_2 = \{0\}$ This implies that there is a **unique choice** for a representation of a vector in U .

1.2 Norms

Norm Definition: The norm function $\|\cdot\| : V \rightarrow \mathbb{R}$ with the conditions:

1. Norm is always greater than equal to zero, equalling zero only for the zero vector.
2. $\|u + v\| \leq \|u\| + \|v\|$
3. $\|\alpha u\| = |\alpha| \cdot \|u\|$

l_p **Norm Family:**

$$\|x\|_p = \left(\sum_{k=1}^n |x_k|^p \right)^{\frac{1}{p}} \quad (1.2)$$

For $1 \leq p \leq \infty$.

- **Euclidian Norm:** l_2 norm is our conventional measure of distance in Euclidian space.
- l_1 : Is simply the sum of the absolute values in a vector.
- l_∞ : Is the maximum element in the vector.

Norm Ball: $B_p = \{x \in V \mid \|x\|_p \leq 1\}$.

Level Sets: $\{x \in V \mid \|x\|_p = c, c \in \mathbb{R}\}$

Cadinality Function: $\text{card}(x) = \sum_{k=1}^n \mathbb{1}\{x_k \neq 0\}$

1.3 Inner Products

Inner Product Definition: $\langle \cdot, \cdot \rangle : x, y \in \mathbb{C}^n \rightarrow \mathbb{C}$, as

$$\langle x, y \rangle = x^T \bar{y} = \sum_{k=1}^n x_k \bar{y}_k \quad (1.3)$$

Where \bar{y} is the complex conjugate of y .

Cauchy-Schwartz: $|\langle x, y \rangle| \leq \|x\|_2 \|y\|_2$ holds for **all** inner product spaces.

Holder's Inequality: $|\langle x, y \rangle| \leq \|x\|_p \|y\|_q$ under the conditions $p, q \geq 1$ AND $\frac{1}{p} + \frac{1}{q} = 1$.

Induced Norm: $\|x\|_2 = \sqrt{\langle x, x \rangle}$.

1.4 Projection

Goal: Find vector y^* for some vector x such that

$$y^* = \Pi Y(x) = \operatorname{argmin}_{y \in Y} \|y - x\| \quad (1.4)$$

Where

- Y is the set of vectors from which you choose your y^* .
- Π is the projection operator.
- You are trying to choose optimal y^* .

1.4.1 Projection onto Subspace

Theorem 1 *Projection onto multidimensional subspaces:* Let $x \in V$ and $S \subseteq V$. Then there exists unique $y^* \in S$ such that

$$y^* = \operatorname{argmin}_{y \in S} \|x - y\| \quad (1.5)$$

- We let $S = \operatorname{span}(\{v^{(1)}, \dots, v^{(n)}\})$.
- We can now write $y^* = \sum_{i=1}^d \alpha_i v^{(i)}$.

$$\begin{bmatrix} \langle v^{(1)}, v^{(1)} \rangle & \dots & \langle v^{(1)}, v^{(d)} \rangle \\ \vdots & \ddots & \vdots \\ \langle v^{(d)}, v^{(1)} \rangle & \dots & \langle v^{(d)}, v^{(d)} \rangle \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_d \end{bmatrix} = \begin{bmatrix} \langle v^{(1)}, x \rangle \\ \vdots \\ \langle v^{(d)}, x \rangle \end{bmatrix} \quad (1.6)$$

Gram-Schmidt Procedure: How to make an orthonormal basis out of a set (go from $v^{(i)}$ to orthonormal $z^{(i)}$).

1. Normalize $v^{(1)} \rightarrow z^{(1)}$.
2. Let $u^* = \langle v^{(2)}, z^{(1)} \rangle z^{(1)}$.
3. $z^{(2)} = \frac{v^{(2)} - u^*}{\|v^{(2)} - u^*\|}$.
4. For higher dimension: Repeat steps before where the m th vector $z^{(m)}$ is calculated as

$$z^{(m)} = \frac{w^{(m)}}{\|w^{(m)}\|}$$

$$\text{Where } w^{(m)} = v^{(m)} - \sum_{i=1}^{m-1} \langle v^{(m)}, z^{(i)} \rangle z^{(i)}$$

QR Decomposition: When you write a matrix as the product of an orthonormal basis and an upper triangular matrix.

$$A = \begin{bmatrix} \vdots & & \vdots \\ v^{(1)} & \dots & v^{(m)} \\ \vdots & & \vdots \end{bmatrix} = \begin{bmatrix} \vdots & & \vdots \\ z^{(1)} & \dots & z^{(m)} \\ \vdots & & \vdots \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & \dots & r_{1m} \\ 0 & r_{22} & & \vdots \\ \vdots & & \ddots & \\ 0 & \dots & & r_{mm} \end{bmatrix} \quad (1.7)$$

1.4.2 Affine Projection

Affine Set Definition: Affine set is a shift or translation of subspace $S \subseteq \mathbb{R}^n$ by some vector $x^{(0)} \in \mathbb{R}$.

$$A = x^{(0)} + S = \{x^{(0)} + u | u \in S\}$$

1. Given $x, A, x^{(0)}$. You want to project x onto affine set $A = S + x^{(0)}$
2. Translate x, A by $-x^{(0)}$.
3. Project onto the conventional subspace.
4. Translate the projection back using $+x^{(0)}$.

Chapter 2

Functions and Sets

2.1 Basic Terminology

Prototypical Function:

$$f : X \rightarrow Y \quad (2.1)$$

Means that f is a function that maps members of set X to members of set Y .

Sets Related to Functions:

- graph $f = \{(x, f(x)) \in \mathbb{R}^{n+1} | x \in \mathbb{R}^n\}$
- epigraph $f = \{(x, t) \in \mathbb{R}^{n+1} | x \in \mathbb{R}^n, t \geq f(x)\}$
- level sets: $c_f(t) = \{x \in \mathbb{R}^n | f(x) = t\}$
- sub level sets: $l_f(t) = \{x \in \mathbb{R}^n | f(x) \leq t\}$

2.2 Linear and Affine Functions

Linearity Conditions:

1. **Homogeneity:** $f(\alpha x) = \alpha f(x)$.
2. **Additivity:** $f(x + y) = f(x) + f(y)$.

Resultant property: Super position – $f(\sum_{i=1}^n \alpha_i x^{(i)}) = \sum_{i=1}^n \alpha_i f(x^{(i)})$.

Affine Function: $f : \mathbb{R}^n \rightarrow \mathbb{R}$ where

$$f(\tilde{x}) = f(x) - f(0) \quad (2.2)$$

is a linear function.

Useful property: $f : \mathbb{R}^n \rightarrow \mathbb{R}$ is affine **iff** $\exists a, b \in \mathbb{R}^n$ such that

$$f(x) = a^T x + b \quad (2.3)$$

Which also implies that all linear functions can be expressed as $f(x) = a^T x$.

2.3 Affine Approximation

Affine Approximation Definition: The affine approximation for function $f : \mathbb{R}^n \rightarrow \mathbb{R}$ about point \bar{x} is:

$$f(x) = f(\bar{x}) + \nabla f(\bar{x})^T (x - \bar{x}) + \epsilon(x) \quad (2.4)$$

Where $\epsilon(x)$ is the error term.

- **First-order increment:** $\nabla f(\bar{x})(x - \bar{x})$.
- First-order increment equal to zero (or any value) results in a **hyperplane**.

2.4 Chain Rule on Gradients

Given

1. $g : \mathbb{R}^n \rightarrow \mathbb{R}^m$
2. $f : \mathbb{R}^m \rightarrow \mathbb{R}$
3. $\phi(x) = f(g(x)), x \in \mathbb{R}^n$

Goal: Find $\nabla \phi(x)$.

$$\nabla \phi(x) = \begin{bmatrix} \frac{\partial \phi}{\partial x_1} \\ \vdots \\ \frac{\partial \phi}{\partial x_n} \end{bmatrix} = \begin{bmatrix} \frac{\partial g_1(x)}{\partial x_1} & \frac{\partial g_2(x)}{\partial x_1} & \cdots & \frac{\partial g_m(x)}{\partial x_1} \\ \vdots & \ddots & & \vdots \\ \frac{\partial g_1(x)}{\partial x_n} & \cdots & & \frac{\partial g_m(x)}{\partial x_n} \end{bmatrix} \nabla f(g(x)) \quad (2.5)$$

Chapter 3

Matrices

3.1 Matrix Introduction

This chapter began with a basic review of matrix algebra that will not be re-covered here.

Outer Product View of Matrix Multiplication:

$$AB = \begin{bmatrix} \left| \begin{smallmatrix} a^{(1)} \end{smallmatrix} \right| & \dots & \left| \begin{smallmatrix} a^{(m)} \end{smallmatrix} \right| \end{bmatrix} \begin{bmatrix} \text{---} & b^{(1)T} & \text{---} \\ & \vdots & \\ \text{---} & b^{(m)T} & \text{---} \end{bmatrix} = \sum_{k=1}^m a^{(k)} (b^{(k)})^T \quad (3.1)$$

Important Matrices:

- **Square**
- **Symmetric:** $A_{ij} = A_{ji}$; $A = A^T$
- **Diagonal:** $A_{ij} = 0$ for $i \neq j$
- **Identity.**
- **Upper Triangular:** Square matrix with condition $A_{ij} = 0$ if $i > j$.

3.1.1 Matrix Vector Spaces

Inner Product: $A, B \in \mathbb{C}^{m \times n}$

$$\langle A, B \rangle = \text{trace}(A^T B) = \text{trace}(B A^T) = \sum_i \sum_j [A]_{ij} [B]_{ij} \quad (3.2)$$

Frobenius Norm: $\|\cdot\|_F$ where

$$\|A\|_F \equiv \sqrt{\langle A, A \rangle} \quad (3.3)$$

Which is the equivalent of the l_2 norm of the vector made by flattening A .

3.2 Function Approximations with Matrices

Second Order (Quadratic) Approximations: For map $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$, we can approximate by

$$f(x) \approx f(\bar{x}) + \nabla f(\bar{x})^T (x - \bar{x}) + \frac{1}{2} (x - \bar{x})^T \nabla^2 f(\bar{x}) (x - \bar{x}) \quad (3.4)$$

Where $\nabla^2 f(\bar{x})$ is the **Hessian** of f about point \bar{x} and is defined as:

$$\nabla^2 f(\bar{x}) = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \cdots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix} \quad (3.5)$$

3.3 Matrices as Linear Maps

Linear Map Definition: map $f : V \rightarrow W$ is linear if

$$f(\alpha_1 x^{(1)} + \alpha_2 x^{(2)}) = \alpha_1 f(x^{(1)}) + \alpha_2 f(x^{(2)}) \quad (3.6)$$

Key Finding: **ANY LINEAR MAP** can be represented by a matrix $\in \mathbb{R}^{m \times n}$ for map $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$

3.3.1 Matrix Inverse

A matrix is **NOT** invertable if $m < n$ for map represented by $A \in \mathbb{R}^{m \times n}$ due to the many-to-one mapping. It is **POTENTIALLY** invertible if $m \geq n$.

Square Matrix Invertability: $A \in \mathbb{R}^{n \times n}$ is invertible iff there exists $B \in \mathbb{R}^{n \times n}$ such that

$$AB = BA = I \quad (3.7)$$

If B exists, it is unique and is equal to A^{-1} .

Invertability conditions: If any of these hold true, then the matrix is invertable.

1. $\det(A) \neq 0$
2. None of A 's eigenvalues are equal to zero.

Invertible Matrix Properties: Let $A, B \in \mathbb{R}^{n \times n}$ both be invertible. Then:

1. $(AB)^{-1} = B^{-1}A^{-1}$.
2. $(A^T)^{-1} = (A^{-1})^T$.
3. $\det(A) = \det(A^T) = \frac{1}{\det(A^{-1})}$

Pseudo Inverse: For non-square matrix there is no inverse, though the pseudo inverse A^{pi} satisfies:

$$AA^{pi}A = A \tag{3.8}$$

Case I: Tall and thin matrix A with $m > n$

- The “left inverse” exists iff the columns of the matrix are **linearly independent**.
- $A^{li}A = I_n$.
- This only exists if the mapping of A is unique (i.e. it is a full-rank matrix).

Case II: Wide and fat matrix A with $m < n$

- The “right inverse” exists iff the rows of the matrix are linearly independent.
- $AA^{ri} = I_m$.
- If A^{ri} exists then A is “right invertible”.
- $A^{ri}y$ gives one of *infinitely many* $x \in \mathbb{R}^n$ that satisfy $Ax = y$.

3.4 Orthogonal Matrices

Orthogonality Conditions: $A \in \mathbb{R}^{n \times n}$ is orthogonal if:

1. Column vectors are all **mutually orthogonal**.
2. Column vectors are all **normalized**.

$$A = [q^{(1)} \dots q^{(n)}]$$

$$\langle q^{(i)}, q^{(j)} \rangle = \begin{cases} 0, & i \neq j \\ 1, & i = j \end{cases} \quad (3.9)$$

It follows:

- $A^T A = I$
- $AA^T = I$
- $A^T = A^{-1}$

Necessary and sufficient condition for orthogonality: $A^T = A^{-1}$.

Unitary Matrix: If $A \in \mathbb{C}^{n \times n}$ and all of the above apply, then:

$$U^H = \text{conjugate}(U^T)$$

Geometric Implications of Orthogonality: If $Ax = y$ and $A\tilde{x} = \tilde{y}$:

- $\|x\| = \|y\|$
- $\langle y, \tilde{y} \rangle = \langle x, \tilde{x} \rangle$

Which implies that the transformation of A can **only** be composed of (1) rotation and (2) reflection.

3.5 Rank, Range, and Null Space

Let $A \in \mathbb{R}^{m \times n}$. Then $A : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $A^T : \mathbb{R}^m \rightarrow \mathbb{R}^n$.

Domain and Range:

- **Domain:** $\text{dom}(\cdot)$ is the vector space the operator acts on.
- **Range:** $\mathcal{R}\{\cdot\}$ is the **SPAN OF THE COLUMNS** of the matrix.

How to Find Basis of $\mathcal{R}(A)$:

1. Manipulate A into reduced row-echelon form.
2. We define **pivots** as the first non-zero entries of each row in the reduced row-echelon form.
3. Basis($\mathcal{R}(A^T)$) are the **non-zero rows** of A_{REF} .
4. Basis($\mathcal{R}(A)$) are the columns of A corresponding to the columns of the **pivots**.

$$\text{Thus } \dim(\mathcal{R}(A^T)) = \dim(\mathcal{R}(A))$$

Nullspace of a Matrix

$$\mathcal{N}(A) = \{x | Ax = 0\} \quad (3.10)$$

It is the **orthogonal compliment** of $\mathcal{R}(A^T)$. To solve for this, you must start with $Ax = 0$ and find the implied conditions on x .

Fundamental Theorem of Linear Algebra

1. $\mathcal{N}(A) \oplus \mathcal{R}(A^T) = \mathbb{R}^n$
2. $\dim(\mathcal{N}(A)) + \text{rank}(A) = n$
3. $\mathcal{R}(A) \oplus \mathcal{N}(A^T) = \mathbb{R}^m$
4. $\text{rank}(A) + \dim(\mathcal{N}(A^T)) = m$

Consequence of the Fundamental Theorem: We can express any $x \in \mathbb{R}^n$ as

$$x = A^T y + z \quad (3.11)$$

- $z \in \mathcal{N}(A)$
- $y \in \mathcal{R}(A^T)$

Chapter 4

Eigendecomposition

4.1 How to Solve for Eigenthings

$$Av = \lambda v$$

$$Av - I\lambda v = 0$$

$$\det(A - \lambda I) = 0 \tag{4.1}$$

Once you solve for the **characteristic polynomial roots**, you can plug them back into the initial formula and solve for the corresponding eigenvalue.

Theorem 2 *All $A \in \mathbb{R}^{n \times n}$ have ≥ 1 eigenvalue.*

- *Full set of eigenvectors has the same number of eigenvectors as eigenvalues.*
- *Partial set (defective matrix) has fewer eigenvectors than eigenvalues.*

Multiplicity of Eigenvalues: We have two types of multiplicity.

1. **Algebraic Multiplicity:** $AM(\lambda_i) = \mu_i$ – number of times λ_i is repeated in the **characteristic polynomial**.
2. **Geometric Multiplicity:** $GM(\lambda_i) = \nu_i = \dim(\mathcal{N}(A - \lambda_i I))$ – number of eigenvectors corresponding to the given eigenvalue.

$$1 \leq \nu_i = GM(\lambda_i) \leq AM(\lambda_i) = \mu_i$$

Eigenspace: For each λ there is a space E_λ :

$$E_\lambda = \text{span}\{u | Au = \lambda u\} = \mathcal{N}(A - I\lambda) \quad (4.2)$$

The geometric multiplicity of λ gives the dimensionality of the eigenspace. Each E_λ is invariant to A .

4.2 Diagonalization

Condition for Diagonalizability: If A has a **full set** of eigenvalues (i.e. distinct λ_i for $i \in [k]$, $k \leq n$) such that $\nu_i = GM(\lambda_i) = AM(\lambda_i) = \mu_i$ for all $i \in [k]$, then A is diagonalizable.

This means that we can create $n \times n$ matrix U with columns equal to eigenvectors of A and matrix $\Lambda = \text{diag}(\lambda_1, \dots, \lambda_n)$ such that

$$A = U\Lambda U^{-1} \quad (4.3)$$

Utility of Diagonalization:

- We can take arbitrary powers of A very easily now by cancelling U , U^{-1} .

Determinants of Diagonal Matrices If we can write $A = U\Lambda U^{-1}$, then

$$|\det A| = \left| \prod_{i=1}^n \lambda_i \right| \quad (4.4)$$

Chapter 5

Symmetric Matrices

5.1 Symmetric Matrices and Quadratic Functions

Symmetric Matrix Definition: S^n is the set of all symmetric matrices and is defined as

$$S^n = \{A \in \mathbb{R}^{n \times n} | A = A^T\} \quad (5.1)$$

Quadratic Function Definition: $q : \mathbb{R}^n \rightarrow \mathbb{R}$ is a quadratic function if

$$q(x) = x^T A x + c^T x + d \quad (5.2)$$

where $A \in \mathbb{R}^{n \times n}$, $c \in \mathbb{R}^n$, $d \in \mathbb{R}$.

Important Alternate Forms of Quadratics:

$$q(x) = \frac{1}{2} x^T (A + A^T) x + c^T x + d \quad (5.3)$$

$$q(x) = \frac{1}{2} \begin{bmatrix} x^T & 1 \end{bmatrix} \begin{bmatrix} A + A^T & c \\ c^T & 2d \end{bmatrix} \begin{bmatrix} x \\ 1 \end{bmatrix} \quad (5.4)$$

Important note: The 2x2 matrix there is $\in S^{n+1 \times n+1}$! This is the strong connection between quadratics and symmetric matrices.

5.2 Spectral Theorem

Tl;dr: Eigenthings are really nice and simple with symmetric matrices.

Theorem 3 Nice things about symmetrical matrices: Let $A \in S^n$ have n (potentially non-distinct) eigenvalues. Then

1. $\lambda_i \in \mathbb{R}$ which means that the eigenvectors are **purely real**.
2. $GM(\lambda_i) = AM(\lambda_i)$ which means there is a full set of eigenvalues $\rightarrow A$ is diagonalizable!
3. All eigen spaces are **mutually orthogonal** (not just linearly independent).

Spectral Decomposition: If $A \in S^n$ then there are n orthonormal eigenvectors. We let each eigenvector $u^{(i)}$ be a column in $U \in \mathbb{R}^{n \times n}$. Then:

$$A = U \Lambda U^T \quad (5.5)$$

Rayleigh Quotients:

$$\lambda_{\min} \leq \frac{x^T A x}{\|x\|^2} \leq \lambda_{\max} \quad (5.6)$$

- The Rayleigh quotient when $x = u^{(1)}$ (the maximum λ eigenvector) is equal to $\lambda_{\max}(A)$.
- Same goes for when $x = u^{(n)}$.
- This connects eigenvectors and singular values.

Positive Semi-Definite Matrices: if

$$x^T A x \geq 0 \quad (5.7)$$

For all $x \in \mathbb{R}^n$, then $A \in S_+^n$ (A is a positive semidefinite matrix).

Positive Definite Matrices: if

$$x^T A x > 0 \quad (5.8)$$

For all $x \in \mathbb{R}^n$ then A is a positive definite matrix ($A \in S_{++}^n$).

Theorem 4 • $A \in S_+^n$ iff $\lambda_i \geq 0$ for all $i \in [n]$.

- $A \in S_{++}^n$ iff $\lambda_i > 0$ for all $i \in [n]$.
- Any positive definite matrix is invertible. Positive semi-definite matrices are invertible iff they are positive definite.

5.3 Ellipsoids

Ellipsoid definition: An ellipsoid is a set

$$\varepsilon = \{x \in \mathbb{R}^n | (x - x^{(0)})^T P^{-1} (x - x^{(0)}) \leq 1\} \quad (5.9)$$

Where $P \in S_{++}^n$, $x^{(0)} \in \mathbb{R}^n$

- The condition is a quadratic function!
- You can apply spectral decomposition to P^{-1} .

Plotting Ellipses:

$$\begin{aligned} 1 &\geq \bar{x}^T (U \Lambda U^T)^{-1} \bar{x} \\ 1 &\geq \tilde{x}^T \lambda^{-1} \tilde{x} \\ &= \sum_{i=1}^n \left(\frac{\tilde{x}_i}{\sqrt{\lambda_i}} \right)^2 \end{aligned} \quad (5.10)$$

Where $\bar{x} = (x - x^{(0)})$, $\tilde{x} = U^T \bar{x}$.

To plot:

1. Generate 'plot' in \tilde{x} space (note the key positions).
2. Unrotate by multiplying key position vectors by U .
3. Un-shift by adding $x^{(0)}$

Sample Mean and Covariance: for m data vectors $x^{(i)}$, $i \in [m]$:

1. **Sample Mean:** $\hat{x} = \frac{1}{m} \sum_{i=1}^m x^{(i)}$
2. **Sample Covariance:** $S = \frac{1}{m} \sum_{i=1}^m (x^{(i)} - \hat{x})(x^{(i)} - \hat{x})^T \in S^n$

Data ellipse: $\varepsilon_\lambda = \{x \in \mathbb{R}^n | (x - \hat{x})^T S^{-1} (x - \hat{x}) < \gamma\}$ where γ is usually

1. This ellipse can help describe the geometry of the data.

5.4 Matrix Square Root and Cholesky Decomposition

Matrix Square Root Definition: For any $A \in S_+^n$:

$$A^{\frac{1}{2}} = U \Lambda^{\frac{1}{2}} U \quad (5.11)$$

Where $\lambda = \text{diag}(\sqrt{\lambda_1}, \dots, \sqrt{\lambda_n})$.

- $A^{\frac{1}{2}}$ is a unique PSD matrix.
- A is a PSD matrix **iff** $A^{\frac{1}{2}}$ is PSD.

Cholesky Decomposition: Any PSD A can be factored as

$$A = B^T B \quad (5.12)$$

Where $B = \Lambda^{\frac{1}{2}} U$ and $B^T = U \Lambda^{\frac{1}{2}}$.

B also has a QR (orthogonal times upper triangular) decomposition, so:

$$A = B^T B = (QR)^T (QR) = R^T Q^T Q R = R^T R \quad (5.13)$$

To create Choleski Decomposition:

1. Select R such that diagonals $R_{ii} > 0$.
2. If A is PD, then **there exists unique** R which forms the Choleski Decomposition.
3. There exist non-unique R for A is PSD.

Solving $Ax = b$ with Choleski Decomposition:

1. $A = R^T R$
2. $R^T R x = b$
3. Let $y = R x$
4. **Forward Substitution:**
 - (a) $y_1 R_{11} = b_1$ – Everything but y_1 is known, so we solve for y_1 !
 - (b) $y_1 R_{21} + y_2 R_{22} = b_2$ – Everything but y_2 is known, so we can solve for y_2 !
 - (c) We continue this until we know the entire y vector!
5. **Back Substitution:**
 - (a) We use a similar procedure to solve from the bottom up for $R x = y$

Chapter 6

Singular Value Decomposition

6.1 Motivation

Theorem 5 We can write any linear map $A \in \mathbb{R}^{m \times n}$ as

$$A = U\Sigma V^T \tag{6.1}$$

Where

- U is $m \times m$ orthonormal matrix composed of **left singular vectors**.
- V is $n \times n$ orthonormal matrix composed of **right singular vectors**.
- Σ is $m \times n$ $\text{diag}(\sigma_1, \dots, \sigma_r)$ singular values.

Utility of SVD:

1. Understand rank of relevant spaces to A .
2. Spectral norm (direction of maximum gain).
3. Orthonormal basis for $\mathcal{N}(A), \mathcal{R}(A)$.
4. Solve systems of linear equations relating to A .

6.2 Steps to Creating SVD

Key Starting Ideas: For $m \times n$ real matrix A :

1. $AA^T, A^T A$ are both PSD matrices. $x^T A^T A x = \|Ax\|_2^2$.
2. $\text{rank}(A^T A) = \text{rank}(AA^T) = \text{rank}(A)$.
3. AA^T and $A^T A$ have the same r eigenvalues with $r = \text{rank}(A)$.

Singular Value Definition: The singular values of A are

$$\sigma_i = \sqrt{\lambda_i(A^T A)} = \sqrt{\lambda_i(AA^T)} > 0 \quad (6.2)$$

Where $\lambda_i(B)$ is the i th eigenvalue of matrix B .

First r Right Singular Values of A : We take the **spectral decomposition** of $A^T A = V \Lambda V^T$.

$$V = \left[\begin{array}{c|ccc} \begin{array}{c} | \\ v^{(1)} \\ | \end{array} & \dots & \begin{array}{c} | \\ v^{(r)} \\ | \end{array} & \left| \begin{array}{ccc} \text{vrule} & & \\ v^{(r+1)} & \dots & v^{(n)} \\ \text{vrule} & & \end{array} \right. \end{array} \right] \quad (6.3)$$

- The first r $v^{(i)}$ relate to $\lambda_i \neq 0$.
- **THESE ARE OUR RIGHT SINGULAR VECTORS.**
- They are all **mutually orthogonal**.
- The remaining vectors are associated with $\lambda_i = 0$.

First r Left Singular Values of A : The left singular vectors are denoted by $u^{(i)}$ and are given by

$$u^{(i)} = A v^{(i)} \quad (6.4)$$

You could also get them by taking the spectral decomposition of AA^T but you run the risk of inverting the polarity (i.e. $u^{(i)} \rightarrow -u^{(i)}$ which would mess up the entire decomposition).

Each $u^{(i)}$ are associated with the same singular values $\sigma_i = \sqrt{\lambda_i}$.

Compact SVD: We can package our first r right (v) and left (u) singular vectors into V_r and U_r respectively to decompose A as follows:

$$A = U_r \Sigma V_r^T \quad (6.5)$$

Where $\Sigma = \text{diag}(\sigma_1, \dots, \sigma_r)$.

Full SVD: To get the ‘Full’ SVD, we add vectors to U_r, V_r such that they form bases for $\mathbb{R}^m, \mathbb{R}^n$ respectively.

- $u^{(i)} \in \mathcal{N}(A^T)$ for all $i \in \{r+1, \dots, m\}$
- $v^{(i)} \in \mathcal{N}(A)$ for all $i \in \{r+1, \dots, n\}$

- Each of the above sets are **orthonormal bases** for their respective null spaces.

Now we have full SVD:

$$A = U\tilde{\Sigma}V^T \quad (6.6)$$

Where $\tilde{\Sigma}$ is the original sigma padded with zeros such that it is an $m \times n$ matrix.

$$\tilde{\Sigma} = \begin{bmatrix} \Sigma & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & 0 \end{bmatrix} \in \mathbb{R}^{m \times n} \quad (6.7)$$

6.3 Principal Component Analysis

6.4 SVD Matrix Properties

Fundamental Subspaces from SVD: Assuming that $A = U\tilde{\Sigma}V^T$, $U = [U_r, U_{nr}]$, $V = [V_r, V_{nr}]$:

1. Basis of $\mathcal{R}(A)$: columns of U_r .
2. Basis of $\mathcal{N}(A)$: columns of V_{nr} .
3. Basis of $\mathcal{N}(A^T)$: columns of U_{nr} .
4. Basis of $\mathcal{R}(A^T)$: columns of V_r .

6.5 Moore-Penrose Pseudo-Inverse

MP Pseudo-Inverse Definition: For rank r matrix $A \in \mathbb{R}^{m \times n}$ with SVD $A = U\tilde{\Sigma}V^T$,

$$A^\dagger = V\tilde{\Sigma}^\dagger U^T = V_r \Sigma^{-1} U_r^T \in \mathbb{R}^{n \times m} \quad (6.8)$$

Where

$$\tilde{\Sigma}^\dagger = \begin{bmatrix} \Sigma^{-1} & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & 0 \end{bmatrix} \quad (6.9)$$

And $\Sigma^{-1} = \text{diag}(\frac{1}{\sigma_1}, \dots, \frac{1}{\sigma_r})$

Recall: B is a pseudo inverse of A if $ABA = A$. Moore-Penrose gives proper inverse (true, left, right) given the dimensions of the matrix A .