ECE355: Signal Analysis and Communications

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0.1 Introduction and Course Information

This document offers an overview of the ECE355 course. They comprise my condensed course notes for the course. No promises are made relating to the correctness or completeness of the course notes. These notes are meant to highlight difficult concepts and explain them simply, not to comprehensively review the entire course.

Primary course topics include:

- 1. Signals and Systems (Chapter 2).
- 2. Frequency Domain Analysis (Chapters 3-5).
- 3. Sampling (Chapter 9).
- 4. Introduction to Communication Systems (Chapter 8).

Course Information

• Professor: Ben Liang

• Course: Engineering Science, Machine Intelligence Option

• Term: 2020 Fall

Chapter 1

Signal Basics

1.1 Definitions

Two types of signals: Continuous (f(x)) defined $\forall x \in \mathbb{R}$) and Discrete f(n) defined $\forall n \in \mathbb{Z}$.

Power and Energy of a signal:

- Power of x(t) is $|x(t)|^2$.
- Energy of x(t) is defined on interval $[t_1, t_2]$ as

$$E_{[t_1,t_2]} = \int_{t_1}^{t_2} |x(t)|^2 dt$$

$$E_{n_1 \le n \le n_2} = \sum_{n=n_1}^{n_2} |x[n]|^2$$

• Average power of in $[t_1, t_2]$:

$$P_{[t_1,t_2]} = \frac{E_{[t_1,t_2]}}{t_2 - t_1}$$

$$P_{[n_1,n_2]} = \frac{E_{n_1 \le n \le n_2}}{n_2 - n_1 + 1}$$

• Total Energy:

$$E_{\infty} = \lim_{T \to \infty} \int_{-T}^{T} |x(t)|^2 dt$$

$$E_{\infty} = \lim_{N \to \infty} \sum_{n=-N}^{N} |x[n]|^2$$

1.2 Signal Transformations

Time Shifting: Shifts t_0 units RIGHT

$$y(t) = x(t - t_0)$$

$$y[n] = x[n - n_0]$$

Time Scaling: Speeds original signal up by factor a) (or slowed down by factor $\frac{1}{a}$). Time reversal occurs when a < 0.

$$y(t) = x(at)$$

Continuous Scaling AND Shifting: It is important to remember the following steps for y(t) = x(at + b)

- 1. **SHIFT**: v(t) = x(t+b).
- 2. **SCALE**: y(t) = v(at).

Discrete Time Scaling AND Shifting: Remember to IGNORE fractional indexes. Interpolation for 'slowing down' a signal is a poorly defined process that will be covered later.

1.3 Periodic Signals

Definition: A signal is periodic iff $\exists T > 0$ s.t. $x(t+T) = x(t) \ \forall t \in \mathbb{R}$.

- \bullet T is the period of the signal.
- Fundamental period is the smallest possible T.
- \bullet If x(t) is constant, then the fundamental period is undefined.

1.4 Even and Odd Signals

Even: x(t) = x(-t)

Odd: x(-t) = -x(t)

ANY SIGNAL can be decomposed into an even and odd component.

$$x_{even}(t) = \frac{1}{2}(x(t) + x(-t))$$

 $x - odd(t) = \frac{1}{2}(x(t) - x(-t))$

$$x(t) = x_{even}(t) + x_{odd}(t)$$

1.5 Complex Exponential

Function Family: $x(t) = ce^{at}, c, a \in \mathbb{C}$

1.5.1 Complex Number Review

- z = a + jb, $z \in \mathbb{C}$, $a, b \in \mathbb{R}$, $j = \sqrt{-1}$.
- Magnitude = $r = |z| = \sqrt{a^2 + b^2}$.
- Angle (phase) = $\theta = \arctan(\frac{b}{a})$.
- $z = re^{j\theta} = r(\cos\theta + j\sin\theta)$.

1.5.2 Useful Sinusoid Shortcuts

$$\cos\theta = \frac{e^{j\theta} + e^{-j\theta}}{2}$$

$$\sin \theta = \frac{e^{j\theta} - e^{-j\theta}}{2}$$

1.5.3 Periodic Case

Letting c = 1:

$$x(t) = e^{j\omega_0 t} = \cos(\omega_0 t) + j\sin(\omega_0 t)$$

- \bullet Combination of two \mathbf{real} signals.
- $|x(t)| = 1 \ \forall t \in \mathbb{R}$.
- **PERIOD:** $T = \frac{2\pi}{|\omega_0|}$.

For more general $c \in \mathbb{C}$: We let $c = |c|e^{j\phi}$ where ϕ is the phase. Then $x(t) = ce^{j\omega_0 t}$, then:

$$x(t) = |c|e^{j(\omega_0 t + \phi)}$$

For fully general $c, a \in \mathbb{C}$: $x(t) = ce^{at} = ce^{(r+j\omega_0)t}$ where $a = (r+j\omega_0)$

$$x(t) = |c|e^{rt}e^{j(\omega_0 t + \phi)}$$

$$Re\{x(t)\} = |c|e^{rt}\cos(\omega_0 t + \phi)$$

Which leads to two cases ('forced harmonic' when r > 0, 'damped harmonic' when r < 0).

1.5.4 Discrete Time Complex Exponential

$$x[n] = e^{j\omega_0 n} = \cos(\omega_0 n) + j\sin(\omega_0 n)$$

- Signal 'hops' around the unit circle in **increments of** ω_0 .
- NOT ALWAYS PERIODIC! $\omega_0 \in a2\pi, a \in \mathbb{Q}$ for periodicity to hold.
- $c \in \mathbb{C}$ just changes magnitude and phase.

1.6 Unit Step and Impulse

1.6.1 Discrete Time

$$u[n] = \begin{cases} 0 & n < 0 \\ 1 & n \ge 0 \end{cases} \tag{1.1}$$

$$\delta[n] = \begin{cases} 0 & n \neq 0 \\ 1 & n = 0 \end{cases} \tag{1.2}$$

Important Properties:

- $\delta[n] = u[n] u[n-1]$
- $u[n] = \sum_{k=0}^{\infty} \delta[n-k]$
- $u[n] = \sum_{m=n}^{-\infty} \delta[m]$, if we let m = n k
- $u[n] = \sum_{m=-\infty}^{n} \delta[m]$, if we let m = n k

Sampling property: $x[n]\delta[n-n_0] = x[n_0]\delta[n-n_0]$

1.6.2 Continuous Time Case

$$u(t) = \begin{cases} 0 & t < 0 \\ 1 & t > 0 \end{cases} \tag{1.3}$$

$$\delta(t) = \frac{d}{dt}u(t) \tag{1.4}$$

There are some more formal definitions, but this will do for now. Consider it a finite amount of energy in an infinitely small period.

Important Properties:

- $\int_{\infty} \delta(t)dt = 1 = u(\infty) u(-\infty)$
- $u(t) = \int_{\infty}^{t} \delta(\tau) d\tau$
- $u(t) = \int_0^\infty \delta(\sigma t) d\sigma$
- Sampling still holds: $x(t_0) = \int_{\infty} x(t)\sigma(t-t_0)dt$

1.7 Basic System Properties

- 1. **Memoryless** if $y(t_0)$ depends ONLY on $x(t_0) \ \forall t_0$.
- 2. **Invertable** when you can recover input SIGNAL given output SIGNAL (not value).
- 3. Causal:
 - Discrete Time: If $y[n_0]$ does not depend on future information.
 - Continuous Time: If $y(t_0)$ does not depend on x(t) for $t \ge t_0$.
 - Equivalently: If two inputs are identical for $t < t_0$, the outputs are identical for $t < t_0$.
- 4. **Stability:** Small input does not lead to infinite output. *Definition:* System is **bounded-input-bounded-output** (BIBO) if bounded input leads to bounded output.
- 5. **Time Invariance:** Shifted input \rightarrow shifted output with same time shift. If $y(t) = \sin(x(t))$, then for input $x(t t_0)$, the output is:

$$y(t) = \sin(x(t - t_0)) = y(t - t_0)$$
(1.5)

6. **Linearity:** Must satisfy *additivity* and *homogineity* (in other words: **superposition**).

$$ax_1(t) + bx_2(t) \rightarrow_S ay_1(t) + by_t(t)$$

Where $x_1 \to y_1, x_2 \to y_2$.

- Linear systems commute with scaling and addition.
- Scaling then pushing through system is the same as pushing through system and scaling.
- Adding signals together then pushing through the system is the same as pushing each individual signal through the system and then adding the outputs together.

Initial Rest Condition: if $x(t) = 0 \ \forall t < t_0$, then the corresponding output $y(t) = 0 \ \forall t < t_0$.

Chapter 2

Linear Time-Invariant Systems

2.1 Discrete Time LTI Properties

The system's response to an impulse function $\delta[n]$ is called h[n]. **IF WE KNOW** h[n], we can map any input to its respective output due to *time* invariance and linearity!

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k]$$
(2.1)

2.1.1 Convolution in Discrete Time

Convolution of $x[n], h[n] \to y[n]$ is defined as:

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k] \equiv x[n] * h[n]$$
(2.2)

Interpretations:

- 1. Weighted superposition of time shifted impulse responses (pretty clear).
- 2. Sum over dimension k of function x[k]h[n-k].
 - h[n-k] = h[-k+n is flipped and shifted right by n.
 - Multiply h[n-k] by x[k] and **sum** the result to get y[n].

2.2 Continuous Time LTI Systems

Unit Impulse Response: h(t) results from input $\delta(t)$.

Theorem 1

$$y(t) = \int_{-\infty}^{\infty} x(\tau)h(t-\tau)d\tau$$
$$y(t) \equiv x(t) * h(t)$$
 (2.3)

2.3 Properties of LTI Systems

Properties of Convolution:

- 1. Convolution is Commutative: x(t) * h(t) = h(t) * x(t)
- 2. Convolution is Associative: $x(t)*[h_1(t)*h_2(t)] = [x(t)*h_1(t)]*h_2(t)$
- 3. Convolution is Distributive: $x(t) * [h_1(t) + h_2(t)] = x(t) * h_1(t) + x(t) * h_2(t)$

Identity System: If the unit impulse response is $\delta(t)$, then the system is the **identity system** – it will produce the same output as the input.

Time shift note: Shifting the input AND the step response yields double that shift. One must only shift one to shift the output correspondingly (time invariance property).

Properties of LTI:

- 1. **Memory:** LTI is memoryless iff $h(t) = K\delta(t)$ ($K \in \mathbb{R}$), leading to y(t) = Kx(t) being the **only memoryless LTI** family.
- 2. **Invertibility:** If an LTI is invertible, its inverse is also an LTI.
- 3. Causality: LTI is causal iff $h(t) = 0 \ \forall t < 0$. Note that 'causality' is interchangable for 'initial rest condition'.
- 4. **Stability:** Conditions for LTI stability are as follows (tl;dr: bounded unit impulse response is the necessary and sufficient condition).
 - Absolutely Integrable: $\int_{-\infty}^{\infty} |h(\tau)| d\tau < \infty$
 - Absolutely Summable: $\sum_{n=-\infty}^{\infty} |h[n]| < \infty$

2.4 Linear Constant-Coefficient Differential (Difference) Equations: LCCDE's

General Form for Continuous Time:

$$\sum_{k=0}^{N} a_k \frac{d^k}{dt^k} y(t) = \sum_{k=0}^{M} b_k \frac{d^k}{dt^k} x(t)$$
 (2.4)

- Always assume *initial rest* condition.
- LCCDE's are a subset of causal LTI systems.
- LCCDE's provide a close approximation of most LTI systems. This is because the "transfer function" is a rational function that can easily approximate most functions.

Standard Solution: We would normally use method of undetermined coefficients – this is a relatively unsophisticated method, but it's important to keep in mind.

- 1. We are given some x(t) and are asked to solve for y(t) given an LCCDE relationship (e.g. $A\frac{d}{dt}y(t) + By(t) = x(t)$).
- 2. Assume a solution $y(t) = y_h(t) + y_p(t)$ where
 - y_h is the solution for the case of $x(t) = 0 \ \forall t$. This is the *natural response* or the *unforced response*.
 - y_p is the solution for the given x(t).
- 3. We guess $y_h(t)$ is of the form Ae^{st} . We can substitute into the homogenous equation to solve a relationship between A, s and initial conditions.
- 4. For $y_p(t)$ we guess again (usually the same form as x(t)). We substitute in and solve for coefficients.
- 5. Finally, we solve for remaining unknown coefficients given some initial conditions.

Better tools for solving LTI/LCCDES's: Solve them in the frequency domain using the Fourier transform and Laplace transform! Will cover later in the course.

2.5 Discrete Case for LCCDE's

Stands for Linear Constant Coefficient Difference Equations:

General form for discrete LCCDE:

$$\hat{a}_0 y[n] + \sum_{k=1}^N \hat{a}_n (y[n] - y[n-k]) = \hat{b}_0 x[n] + \sum_{k=1}^M \hat{b}_n (x[n] - x[n-k]) \sum_{k=0}^N a_k y[n-k] = \sum_{k=0}^M b_k x[n-k]$$

$$(2.5)$$

Solution Options:

1. We could solve in a manner similar to the CT case:

$$y[n] = y_h[n] + y_p[n] (2.6)$$

2. That said, there is a **more efficient** method that takes advantage of the discrete nature of this problem. By rearranging, we get:

$$y[n] = \frac{1}{a_0} \left[\sum_{k=0}^{M} b_k x[n-k] - \sum_{k=1}^{N} a_k y[n-k] \right]$$
 (2.7)

Chapter 3

Fourier Representations of Periodic Signals

3.1 LTI Response to Complex Exponentials

It turns out that the guess of $y_p(t) = Ae^{st}$ is **always** a good guess for LTI systems. In fact, it is **SCALED** every time! Given a system with an impulse reponse h(t) that is fed an input of e^{st} :

$$y(t) = \int_{-\infty}^{\infty} h(\tau)e^{s(t-\tau)}d\tau$$

$$= e^{st} \int_{-\infty}^{\infty} h(\tau)e^{-s\tau}d\tau$$

$$= e^{st}H(s)$$
(3.1)

Where $H(s) \equiv \int_{-\infty}^{\infty} h(\tau) e^{-s\tau} d\tau$ is the **Laplace Transform** of h (a.k.a. the **transfer function**).

Theorem 2 If $x(t) = e^{st}$ and H(s) exists:

$$y(t) = H(s)e^{st} (3.2)$$

In essence, the response of the LTI is a scaled version of the same complex exponential by factor H(s) defined above.