**ART**

**Sprite sheets**

1. Sigma
   1. Idle
   2. moving
   3. in air
   4. attacking
   5. taking damage
2. Mega Man
3. Mutant Mega Men
4. Zero?
5. Mega Man Boss

**Levels**

**Backgrounds**

**UI**

1. DGFFDC’

**SOUND**

**SFX**

**Music**

**VO**