**In-Game**

1. Platforming
   1. Moving – Player presses left/right arrows or a/d to move left/right.
   2. Jumping – Player presses the spacebar to jump, in order to reach higher platforms or to clear gaps.
2. Combat
   1. Throw energy ball – Player presses space to shoot an energy ball in whichever direction they are facing. If it hits an enemy, it decrements that enemy’s health. If the player makes physical contact with an enemy, the player’s own health is decremented.
3. powerups

**Menu Navigation**