COT 6405 ANALYSIS OF ALGORITHMS

Linear Programming

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Outline

- Motivation
- Example
- Terminology and definition of a linear program
- Overview of algorithms, solvers
- Integer linear program
- Overview of a linear program
- Standard and slack forms
- Formulating problems as linear programs

Reference: Introduction to Algorithms, 3rd edition, by T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, The MIT Press, 2009 (chapter 29.1 & 29.2)

Linear Programming, motivation

- Used to solve optimization problems: maximizing or minimizing an objective
- Basic idea:
 - specify the objective of the problem as a linear function of certain variables
 - specify the constraints on resources as equalities or inequalities on those variables

Example: a political problem

- a politician is trying to win an election
- 3 area types: urban (100K voters), suburban (200K voters), rural (50K voters)
- Estimates on the number of votes you could win/lose from each area by spending \$1,000 on advertising the following issues:

Policy	Urban	Suburban	Rural
Build roads	-2	5	3
Gun control	8	2	-5
Farm subsidies	0	0	10
Gasoline tax	10	0	-2

 each entry is the number of thousand of voters that can be won/lost(-) by the advertisement

• Find the minimum amount of money that you need to spend to win 50K urban votes, 100K suburban votes and 25K rural votes

Formalizing the problem

Variables:

- x₁ thousands of \$ spent on advertising on building roads
- x₂ thousands of \$ spent on advertising on gun control
- x₃ thousands of \$ spent on advertising on farm subsides
- x_4 thousands of \$ spent on advertising on a gasoline tax

Requirements:

at least 50K urban votes:

$$-2x_1 + 8x_2 + 0x_3 + 10x_4 \ge 50$$

at least 100K suburban votes:

$$5x_1 + 2x_2 + 0x_3 + 0x_4 \ge 100$$

at least 25K rural votes:

$$3x_1 - 5x_2 + 10x_3 - 2x_4 \ge 25$$

Objective:

minimize $x_1 + x_2 + x_3 + x_4$

Policy	Urban	Suburban	Rural
Build roads	-2	5	3
Gun control	8	2	-5
Farm subsidies	0	0	10
Gasoline tax	10	0	-2

Linear Programming

minimize
$$x_1 + x_2 + x_3 + x_4$$

subject to:
 $-2x_1 + 8x_2 + 0x_3 + 10x_4 \ge 50$
 $5x_1 + 2x_2 + 0x_3 + 0x_4 \ge 100$
 $3x_1 - 5x_2 + 10x_3 - 2x_4 \ge 25$
 $x_1, x_2, x_3, x_4 \ge 0$

The solution of this linear program yields an optimal strategy

Linear Programming

A linear programming problem asks to maximize or minimize a *linear function* (objective function) subject to a finite set of *linear constraints*.

 Given a set of real numbers a₁, ..., a_n and a set of variables x₁, x₂, ..., x_n, we define a *linear function* as:

$$a_1x_1 + a_2x_2 + ... + a_nx_n$$

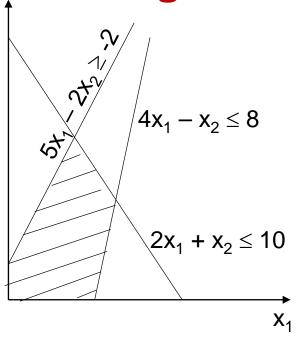
- Linear constraints can be either linear equalities or linear inequalities
 - Linear equality: $f(x_1, x_2, ..., x_n) = b$
 - Linear inequality: $f(x_1,x_2,...,x_n) \le b$ or $f(x_1,x_2,...,x_n) \ge b$

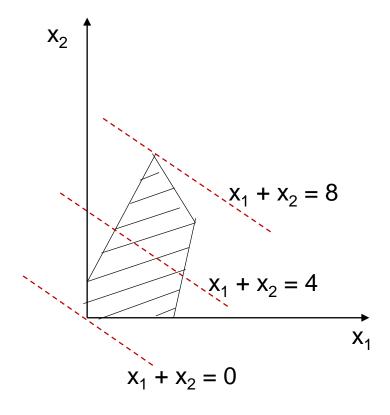
Feasible Solution & Feasible Region

Linear program with 2 variables:

maximize
$$x_1 + x_2$$

subject to
$$4x_1 - x_2 \le 8$$
$$2x_1 + x_2 \le 10$$
$$5x_1 - 2x_2 \ge -2$$
$$x_1, x_2 \ge 0$$





- feasible solution: any solution x_1, x_2 that satisfies all the constraints
- the set of feasible solutions form a convex region, called the feasible region
- this example, optimal solution is $x_1 = 2$, $x_2 = 6$

Linear Programming

- Linear programming algorithms:
 - Simplex algorithm, developed by George Dantzig in 1947
 - runs fast in practice
 - solves "random" problems in cubic number of steps
 - worst-case RT is exponential in the problem size
 - Ellipsoid algorithm, developed by Leonid Khachian in 1979
 - worst-case RT is polynomial in the problem size O(n⁴L), a problem which has n variables and can be encoded in L input bits
 - Interior point methods
 - N. Karmarkar, 1984, worst-case RT is O(n^{3.5}L)
- Linear programming solver:
 - CPLEX
 - Matlab, optimization package
 - many others

Integer Linear Program

- when the variables take integer values
- finding a feasible solution to an integer linear program is NP-hard
 - no known polynomial-time algorithm

Standard and slack forms

- Standard form: all the constraints are inequalities
- Slack form: all constraints are equalities (except those that require the variables to be nonnegative)

Standard form

Given:

- n real numbers $c_1, c_2, ..., c_n$
- m real numbers b₁, b₂, ..., b_m
- mn real numbers a_{ij} , for i = 1,...,m, j = 1,...,n

Find n real numbers $x_1, x_2, ... x_n$ such that:

maximize
$$\sum_{j=1}^{n} c_j x_j$$
 objective function subject to $\sum_{j=1}^{n} a_{ij} x_j \le b_i$ for i = 1,2, ... m constraints $x_j \ge 0$ for j = 1,2, ... n nonnegativity constraints

• Standard form:

maximize
$$\sum_{j=1}^{n} c_{j}x_{j}$$
 subject to
$$\sum_{j=1}^{n} a_{ij}x_{j} \leq b_{i} \quad \text{for i = 1,2, ... m}$$

$$x_{j} \geq 0 \qquad \text{for j = 1,2, ... n}$$

Express it in a compact form:

$$\label{eq:approx} \begin{aligned} \text{maximize } c^\mathsf{T} x\\ \text{subject to}\\ & \text{Ax} \leq b\\ & \text{x} \geq 0 \end{aligned}$$

where $A = (a_{ij})$ is an $m \times n$ matrix $b = (b_i)$ is an m - vector $c = (c_j)$ is an n - vector $x = (x_i)$ is an n - vector We can specify a linear program in standard form by the **tuple** (A,b,c)

Converting a LP into standard form

A LP might not be in standard form because:

- The objective function might be a minimization rather than a maximization
- 2. There might be variables w/o nonnegativity constraints
- 3. There might be equality constraints
- 4. There might be inequality constraints, but instead of \leq sign, they have \geq sign

Equivalent LP

Two maximization LP L and L' are **equivalent** if:

- for each feasible solution x to L with objective value z, there is a corresponding feasible solution x' to L' with objective value z, and
- for each feasible solution x' to L' with objective value z, there is a corresponding feasible solution x to L with objective value z

Convert a minimization LP to an equivalent maximization LP

- Negate the coefficients in the objective function
- Example: minimize $-2x_1 + 3x_2$ subject to $x_1 + x_2 = 7$ $x_1 2x_2 \le 4$ $x_1 \ge 0$

Convert to an equivalent maximization LP:

maximize
$$2x_1 - 3x_2$$

subject to
$$x_1 + x_2 = 7$$
$$x_1 - 2x_2 \le 4$$
$$x_4 > 0$$

Issue: some of the variables do not have nonnegativity constraints

- assume a variable x_i does not have a nonnegativity constraint
- solution: replace x_j by $x_j' x_j''$ and add the nonnegativity constraints $x_j' \ge 0$ and $x_i'' \ge 0$
- example:

maximize
$$2x_1 - 3x_2$$

subject to
$$x_1 + x_2 = 7$$
$$x_1 - 2x_2 \le 4$$
$$x_1 \ge 0$$

- issue: x₂ does not have a nonnegativity constraint
- replace $x_2 = x_2' x_2''$
- convert to an equivalent LP:

maximize
$$2x_1 - 3x'_2 + 3x''_2$$
 subject to
$$x_1 + x'_2 - x''_2 = 7$$

$$x_1 - 2x'_2 + 2x''_2 \le 4$$

$$x_1, x'_2, x''_2 \ge 0$$

Issue: some LP may have equality constraints

- solution: replace each constraint $f(x_1,...,x_n) = b$ with two constraints $f(x_1,...,x_n) \le b$ and $f(x_1,...,x_n) \ge b$
- example:

maximize
$$2x_1 - 3x'_2 + 3x''_2$$
 subject to
$$x_1 + x'_2 - x''_2 = 7$$

$$x_1 - 2x'_2 + 2x''_2 \le 4$$

$$x_1, x'_2, x''_2 \ge 0$$

convert to an equivalent LP:

maximize
$$2x_1 - 3x'_2 + 3x''_2$$
 subject to
$$x_1 + x'_2 - x''_2 \le 7$$

$$x_1 + x'_2 - x''_2 \ge 7$$

$$x_1 - 2x'_2 + 2x''_2 \le 4$$

$$x_1, x'_2, x''_2 \ge 0$$

Issue: some inequality constraints are ≥

• solution: multiply these inequalities by -1 inequality $\sum_{j=1}^{n} a_{ij}x_j \ge b_i$ is equivalent to $\sum_{i=1}^{n} -a_{ij}x_j \le -b_i$

• example:

maximize
$$2x_1 - 3x'_2 + 3x''_2$$
 subject to
$$x_1 + x'_2 - x''_2 \le 7$$

$$x_1 + x'_2 - x''_2 \ge 7$$

$$x_1 - 2x'_2 + 2x''_2 \le 4$$

$$x_1, x'_2, x''_2 \ge 0$$

convert to an equivalent LP:

maximize
$$2x_1 - 3x_2 + 3x_3$$
 subject to
$$x_1 + x_2 - x_3 \le 7$$

$$-x_1 - x_2 + x_3 \le -7$$

$$x_1 - 2x_2 + 2x_3 \le 4$$

$$x_1, x_2, x_3 \ge 0$$

Converting LP into a slack form

- The only inequalities allowed are the nonnegativity constraints
- All others are equality constraints
- Assuming an inequality:

$$\sum_{j=1}^{n} a_{ij} x_{j} \le b_{i}$$

• Introduce a new variable s and rewrite the inequality as two constraints:

$$s = b_i - \sum_{j=1}^n a_{ij} x_j$$
$$s \ge 0$$

Example

maximize subject to
$$\begin{aligned} & 2x_1 - 3x_2 + 3x_3 \\ & \text{subject to} \end{aligned} \\ & x_1 + x_2 - x_3 \leq 7 \\ & -x_1 - x_2 + x_3 \leq -7 \\ & x_1 - 2x_2 + 2x_3 \leq 4 \\ & x_1, \, x_2, \, x_3 & \geq 0 \end{aligned}$$

• to convert to the slack form, introduce variables x_4 , x_5 , and x_6

maximize
$$2x_1 - 3x_2 + 3x_3$$
 subject to
$$x_4 = 7 - x_1 - x_2 + x_3$$

$$x_5 = -7 + x_1 + x_2 - x_3$$

$$x_6 = 4 - x_1 + 2x_2 - 2x_3$$

$$x_1, x_2, x_3, x_4, x_5, x_6 \ge 0$$

Slack form, cont.

maximize
$$2x_1 - 3x_2 + 3x_3$$

subject to
$$x_1 + x_2 - x_3 + x_4 = 7$$

$$x_1 + x_2 - x_3 - x_5 = 7$$

$$x_1 + x_2 - x_3 - x_5 = 7$$

$$x_1 - 2x_2 + 2x_3 + x_6 = 4$$

$$x_1, x_2, x_3, x_4, x_5, x_6 \ge 0$$

Formulating problems as linear programs

- It is important to recognize when we can formulate a problem as a linear programming
- Once we cast a problem as a LP, it can be solved in polynomial time
- We can use one of the existing software packages to solve it

Maximum Flow

- A flow is a nonnegative real-valued function f : V × V → R that satisfies the capacity constraint and flow conservation
- Linear Program:

maximize
$$\sum_{v \in V} f_{sv} - \sum_{v \in V} f_{vs}$$
 subject to
$$f_{uv} \leq c(u,v) \qquad \text{for each } u,v \in V$$

$$\sum_{v \in V} f_{vu} = \sum_{v \in V} f_{uv} \quad \text{for each } u \in V - \{s,t\}$$

$$f_{uv} \geq 0 \qquad \text{for each } u,v \in V$$

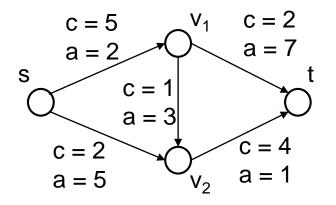
- $|V|^2$ variables, f_{uv} for any pair of vertices (u,v)
- $2 |V|^2 + |V| 2$ constraints

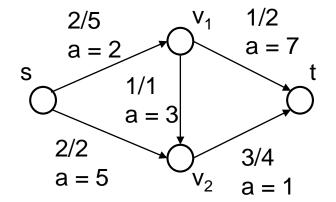
Minimum-cost-flow problem

- generalization of the maximum-flow problem
- each edge (u,v) has a real-valued cost a(u,v)
- f_{uv} units of flow on $(u,v) \Rightarrow cost = a(u,v)f_{uv}$
- assume c(u,v) = 0 if (u,v) ∉ E, and there are no antiparallel edges
- given a flow demand d

Objective: send d units of flow from s to t while minimizing the total cost $\Sigma_{(u,v)\in E} a(u,v) f_{uv}$ incurred by the flow

Example





- want to send 4 units of flow s-t
- minimum total cost
- optimal solution has total cost:

$$\Sigma_{(u,v)\in E} a(u,v) f_{uv} = 2.2 + 5.2 + 3.1 + 7.1 + 1.3 = 27$$

Linear Program

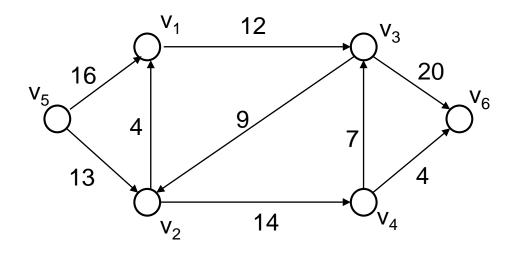
minimize
$$\sum_{(u,v)\in E} a(u,v)f_{uv}$$
 subject to
$$f_{uv} \leq c(u,v) \qquad \text{for each u, } v \in V$$

$$\sum_{v \in V} f_{vu} - \sum_{v \in V} f_{uv} = 0 \quad \text{for each u} \in V - \{s,t\}$$

$$\sum_{v \in V} f_{sv} - \sum_{v \in V} f_{vs} = d$$

$$f_{uv} \geq 0 \qquad \text{for each u, } v \in V$$

Multicommodity flow



- Suppose that LuckyPuck company ships not only hockey pucks, but also hockey sticks and hockey helmets
- Sticks must be sent from v₅ to v₆ and helmets from v₁ to v₄
- Different items (or commodities) must share the same network
- Each item K_i is specified by the triple $K_i = (s_i, t_i, d_i)$, where s_i is the source, t_i is the destination, and d_i is the demand

Multicommodity flow

Multicommodity-flow problem: Given

- directed graph G = (V, E), in which each edge (u,v) ∈ E has capacity c(u,v) ≥ 0
- k different commodities $K_1, K_2, ..., K_k$, each specified by the triple $K_i = (s_i, t_i, d_i)$

Determine if a feasible flow exists that meets the flow-conservation and capacity constraints

Variables: f_{iuv} – flow of commodity i between vertices u and v,

minimize subject to $\sum_{i=1}^{k} f_{iuv} \le c(u, v) \qquad \text{for each } u, v \in V$ $\sum_{v \in V} f_{iuv} - \sum_{v \in V} f_{ivu} = 0 \quad \text{for each i = 1, 2, ..., k and}$ for each $u \in V - \{s_i, t_i\}$ $\sum f_{i,s_i,v} - \sum f_{i,v,s_i} = d_i$ for each i = 1, 2, ..., k $f_{inn} \geq 0$ for each $u, v \in V$ and for each i = 1, 2, ..., k

Problem

Formulate the following problem as an LP:

A carpenter makes tables and chairs. Each table can be sold for a profit of \$30 and each chair for a profit of \$10. The carpenter can afford to spend up to 40 hours per week working and takes 6 hours to make a table and 3 hours to make a chair. Customer demand requires that he makes at least three times as many chairs as tables. Tables take up four times as much storage space as chairs and there is room for at most four tables each week. The objective is to maximize the profit per week.

Hint: use two variables, X_T – number of tables made per week, and X_C - number of chairs made per week

The knapsack problem

Given:

- n objects and a knapsack
- object i (i = 1,..,n) has a positive weight w_i and a positive value v_i
- the knapsack can carry a weight ≤ W

Objective: fill the knapsack such that to maximize the value of the included objects, while respecting the capacity constraints

Two variations:

- 0-1 knapsack problem: you can only take the whole object
- fractional knapsack problem: you can take fractions of objects

Example: Knapsack capacity W = 16					
<u>item</u>	weight	<u>value</u>			
1	2	\$20			
2	5	\$30			
3	10	\$50			
4	5	\$10			
2 3 4	10	\$50			

Formulate the Knapsack problem using LP

The Assignment Problem

There are *n* people who need to be assigned to *n* jobs, one person per job. The cost of assigning person *i* to job *j* is C[*i*,*j*]. Find an assignment that minimizes the total cost.

	Job 1	Job 2	Job 3	Job 4
Person 1	9	2	7	8
Person 2	6	4	3	7
Person 3	5	8	1	8
Person 4	7	6	9	4

Formulate the Assignment problem using LP