Help make CSP yours!

If you could... **CHANGE** / **KEEP** one thing about Code.org's CSP Curriculum, what would it be?

Time to Revise

Now that version 1 of the curriculum has been drafted, we want to turn the crank and make it better for next year. And to do that we need to hear from you! **We're most interested in your input that will help make the course better for you to teach, and help your students be more engaged (and learn more!)**

Big Push For Feedback

Even though we know you're not done teaching the course yet, you can give us feedback on what you've taught so far. We're going to be revising things significantly between late February and early May. so we're doing a **big push right now for extra feedback** as we head into planning the revision. Get those ideas into us and we'll see if we can make it happen.

Main Goals in this revision:

There are some obvious fixes and changes that need to occur, bugs to be worked out, we're adding assessments, etc. But the main things we're looking at now are:

1. Cutting/merging lessons to shorten the overall delivery time of the curriculum (esp. Units 1 and 2)
2. Adding more opportunities for creation of computational artifacts, esp. in Units 1 and 2.
3. Re-ordering, or re-structuring the lessons (and even whole units) to make the curriculum more <insert your definition of better> coherent/fun/engaging/etc.

If you could fix it, what would you do?

In particular we are looking for **specific**, **actionable feedback** that will help us with these three main goals. We want to hear about the issue *and your proposed solution. (See below for more examples).* **If you could fix it, what would you do?**

I have ideas! Where should I tell you about them?

If possible the best thing is to leave feedback in the forum for the specific unit/lesson you're referring to. Below there are direct links to the units in the forum.

General Feedback	Unit 1 Feedback	Unit 2 Feedback	Unit 3 Feedback	Unit 4 Feedback	Unit 5 Feedback

If it's easier for you, you can also just send an email to **csp-feedback@code.org**

Win a spot in a Code.org video!

For every piece of potentially actionable feedback you give, you'll be entered in a drawing for you and/or your students to be included in a Code.org video. We'll also give away some other Code.org swag

Brainstorming Ideas

If you know you want to give feedback but are having trouble about where to start. Here are some sentence starters that might get your brain going.

- "One thing I would definitely keep in the curriculum is _____ because _____"
- "One thing I would change is ____. For example in lesson X, it says____, but it should do _____ instead"

- "I supplemented lesson X with _____ to make sure students got the concept"
- "I made this worksheet/handout to go along with lesson X to better explain the concepts"
- "I thought lesson X was particularly effective/engaging for students because _____"

- "I think that lessons, X, Y, Z should come before/after lessons about_____"
- "What if in Unit X you took out lessons X, Y, Z and replaced them with lessons about _____. I think this would work because _____"
- "I think that activity X actually doesn't need to take as long as you account for because___"
- "Lesson X was great because____ but I need more resources around _____"

Note: We DO need to hear about lessons that worked too, not just the broken ones! If we don't know which lessons are good they might accidentally get cut.