Lab 3: Creating Secure Architectures

A   Challenge

Our challenge is to setup **MyBank Incorp**, where each of you will be allocated a network and hosts to configure and get on-line (Figure 1). For this you will be allocated your own network (NET01, NET02, and so on) which you can access from the vSoC Cloud infrastructure (vsoc2.napier.ac.uk). Table 1 outlines your challenges and how you might achieve them. You have a pfSense firewall, a Ubuntu (Private) host, a Windows (DMZ) host, a Metasploit (DMZ) and a Kali (DMZ) host to achieve your objectives.
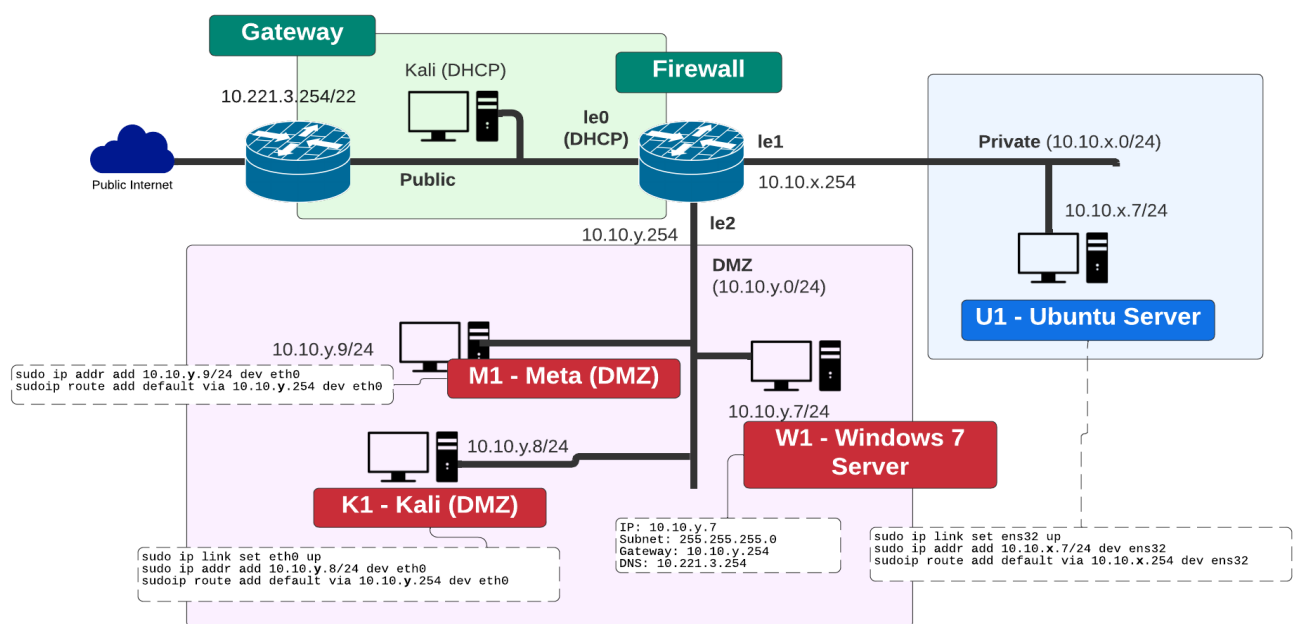

Figure 1: My Bank architecture

A   Setting up the network

In this lab we will connect multiple firewalls to the main gateway and be able to complete the challenges in Table 1. You will be given two things:

Your networks will be: 10.10.x.0/24 10.10.y.0/24

Demo: https://youtu.be/d4a0bDhlyvI

B   Initial Firewall Creation

Now go to your folder and select the firewall for your network. Next configure the Ubuntu server in the **Private zone**, and the Windows server in the **DMZ**.

☞ Boot your firewall and say no to setting up VLANs.

Now setup the first three network adapters with le0 (WAN), le1 (LAN) and le2 (OPT1).

☞ Check that you have been granted an IP address on the WAN (le0) port. What address is it:

Can you ping the main gateway from the firewall (10.221.3.254) and your own WAN port?

[Yes/No]

Now we want to setup your private network gateway.

☞ Select the (2) option to change the IP addresses on the interfaces. Setup the IP address for the le1 interface to 10.10.x.254/24.

☞ Note the URL that you can configure your firewall. What is the URL:

You are all finished in doing the initial configuration on the firewall. We will now go ahead and configure the hosts and gain access to the firewall from a Web browser.

C Host setup

Now we will configure the hosts to sit on the Private and DMZ networks.

☞ Setup the Ubuntu host to connect to 10.10.x.7/24 with a default gateway of your firewall port (10.10.x.254/24).

```
sudo ip link set ens32 up
sudo ip addr add 10.10.x.7/24 dev eth0
sudo ip route add default via 10.10.x.254 dev ens32
```

☞ Next setup the nameserver on the Ubuntu host by editing the /etc/resolv.config and adding a nameserver:

```
sudo nano /etc/resolv.conf
```

then add:

```
nameserver 10.221.3.254
```

Do the same for your host on the Kali host on the DMZ:

☞ Setup the Kali host to connect to 10.10.y.8/24 with a default gateway of your firewall port (10.10.y.254/24).

```
sudo ip link set eth0 up
sudo ip addr add 10.10.y.8/24 dev eth0
```

```
sudo ip route add default via 10.10.y.254 dev eth0
```

☞ Next setup the nameserver on the Kali host by editing the /etc/resolv.config and adding a nameserver:

```
sudo nano /etc/resolv.conf
```

then add:

```
nameserver 10.221.3.254
```

Next setup your Metasploit host on the DMZ (User: msfadmin, Password: napier123):

☞ Setup the Metasploit host to connect to 10.10.*y*.9/24 with a default gateway of your firewall port (10.10.*y*.254/24).

```
sudo ip addr add 10.10.y.9/24 dev eth0
sudo ip route add default via 10.10.y.254 dev eth0
```

On the Windows server modify the static address on the interface with:

IP: 10.10.*y*.7
Subnet mask: 255.255.255.0
Gateway: 10.10.*y*.254
DNS: 10.221.3.254

Now we will finalise the configuration of the firewall:

Log into the firewall from the Ubuntu host on the Private zone with:

```
http://10.10.y.254
```

Username: admin, Password: pfsense

Setup the required IP on the DMZ (10.10.*y*.254) and subnet mask.

On the firewall, from Diagnostics, view the ARP cache. Which addresses are in the cache:

On the firewall, from Diagnostics, ping each of the 10.10.*x*.254 and 10.10.x.7 interfaces from the LAN network. Can you ping them? [Yes/No]

On the Windows host, ping 10.10.*y*.254 and 10.10.*y*.7 interfaces. Can you ping them?

[Yes/No] Why can't you ping the 10.10.y.254 interface?

On the firewall, create a rule which allows a host on the DMZ to use ICMP to any destination.

On the Windows host, ping 10.10.y.254 and 10.10.y.7 interfaces. You should now be able to ping them.

On the Windows host, ping 10.10.x.254 and 10.10.x.7 interfaces. You should now be able to ping them.

On the firewall, create a rule which allows the Public network to ping both the DMZ and Private network. From the firewall, can you ping the hosts in the DMZ and Private network from the WAN port.

Now from the Windows host and the Ubuntu host, ping all the key addresses, including the gateway 10.221.3.254 and 10.200.0.2.

Now we will investigate NAT on the device.

Run packet capture on the firewall, and then ping from both the Windows host and the Ubuntu host. Stop the trace.

Which IP address appears in the pings?

Why is it just a single address?

Now we will investigate the routing table on the firewall.

On the firewall, investigate the firewall, and identify how the device makes decisions on the routing of data packets. What is the default gateway?

Now we will investigate the Metasploit host.

Run NMAP from Windows to Metasploit. Which services are enabled:

[ftp][ssh][telnet][smtp][domain][http][vnc]

Run NMAP from Ubuntu to Metasploit. Which services are enabled:

[ftp][ssh][telnet][smtp][domain][http][vnc]

Now we will investigate the Metasploit host for Telnet:

From Windows run Wireshark and capture packets. Now log into Metasploit using telnet:

```
telnet 10.10.y.9
```

Can you log into each into Metasploit: [Yes/No]

Stop Wireshark and examine the data packets. Can you find the Telnet login session, and can you discover the password used? [Yes/No]

From Ubuntu run Wireshark and capture packets. Now log into Metasploit using telnet:

```
telnet 10.10.y.9
```

Can you log into each into Metasploit: [Yes/No]

Stop Wireshark and examine the data packets. Can you find the Telnet login session, and can you discover the password used? [Yes/No]

Now we will investigate the Metasploit host for Telnet:

From Windows run Wireshark and capture packets. Now log into Metasploit using SSH:

```
ssh 10.10.y.9 -l msfadmin
```

Can you log into each into Metasploit: [Yes/No]

Stop Wireshark and examine the data packets. Can you find the Telnet login, and can you discover the password used? [Yes/No]

From Ubuntu run Wireshark and capture packets. Now log into Metasploit using SSH:

```
ssh 10.10.y.9 -l msfadmin
```

Can you log into each into Metasploit: [Yes/No]

Stop Wireshark and examine the data packets. Can you find the SSH login session, and can you discover the password used? [Yes/No]

D   Device Audit

Now we will make sure everything is in order with our infrastructure, such as for testing for network traffic, MAC addresses and so on. Audit list:

On the firewall, capture traffic on the DMZ port, and generate some traffic from the LAN to the DMZ (such as accessing the Web server in the DMZ).
Does the traffic have the IP address of the gateway on the LAN port? Tick [ ]

On the firewall, capture traffic on the WAN port, and generate some traffic from the LAN and DMZ (such as accessing Google.com).
Does the traffic have the IP address of the WAN port? Tick [ ]

On the firewall, examine the ARP table. Also on the hosts in the DMZ and the LAN, run arp –a, and determine all your MAC addresses.
Do all the MAC addresses tie-up? Tick [ ]

E   NMAP

Run Wireshark on both hosts. Now run NMAP from the Ubuntu host to the Windows host, and from the Windows host to the Ubuntu host.

What IP addresses are used in the source addresses of the scan?

Which services have been identified from the Ubuntu host to the Windows host?

Which services have been identified from the Windows host to the Ubuntu host?

Why are these different in their scope? Where is the blocking happening?

Now enable http (Port 80), https (Port 443), and ftp (Port 21) from the DMZ to the Private network.

Re-do NMAP. How are the scans different?

Can you now access the Web server from the Ubuntu host to the Windows host?

Can you now access the Web server from the Windows host to the Ubuntu host?

Access Google.com from the Ubuntu host and also the Windows host.

Can you access it? If not, on the firewall, enable UDP/TCP DNS (Port 53) from the DMZ and also from the Private network. Add logging on the rule.

Can you now access Google.com from the Ubuntu host and also from the Windows host?

On the firewall, examine the log and view the accesses for a DNS lookup on Google.com. Which addresses are present?

F   Identifying Services

Within a network infrastructure we have services which run on hosts. These services provide a given functionality, such as for sending/receiving email, file storage, and so on.

From → To	Command	Observation
DMZ	On your Windows host, run the command: `netstat –a` and outline some of the services which are running on your host (define the port number and the name of the service and only pick off the LISTENING status on the port).	Outline some of the services which are running on your host (define the port number and the name of the service):
LAN	For the Ubuntu Virtual Machine, and run the command: `netstat –l`	Outline some of the services which are running on your host (define the port number and the name of the service):
DMZ	Next we will determine if these services are working. There should be a Web server working on each of the virtual machines (Ubuntu and Windows 7), so from the Windows host and using a Web browser, access the home page: `http://10.10.x.7`	Is the service working: [Yes] [No]

LAN	From Ubuntu, access the Web server at: `http://10.10.y.7`	Is the service working: [Yes] [No]
LAN	Next we will determine if these services are working using a command line. From your UBUNTU host, undertake the following: `telnet 10.10.y.7 80` then enter: `GET /`	Outline the message that is returned:
DMZ	Repeat the previous example from the WINDOWS host: `telnet 10.10.x.7 80`	

DMZ	There should be an FTP server working on Ubuntu and Windows 7. From WINDOWS, access the FTP server on the UBUNTU server:
	
	`telnet 10.10.x.7 21`
	
	then enter:
	
	`USER napier`
	`PASS napier123`
	`PWD`
	`QUIT`
		Outline the messages that you received:
		
		What happens to each of these when you try with an incorrect username and password:
		
		Which status code is used for each command that you enter:

LAN	From UBUNTU access the WINDOWS host with `telnet 10.10.x.7 21`	Outline the messages that you received:

	then enter:
	
	`USER napier`
	`PASS napier`
	`PWD`
	`QUIT`
		What happens to each of these when you try with an incorrect username and password:
		
		Which status code is used for each command that you enter:

DMZ	On the UBUNTU instance you will see that the **VNC** service is running, which is the remote access service. From your WINDOWS host, access the VNC service using a VNC client, and see what happens (and the password for vnc is "napier").	What does this service do:
DMZ	Next we will assess the SMTP service running on the WINDOWS virtual machine. From your UBUNTU machine console run a service to access SMTP: `telnet 10.10.y.7 25` Table 1 outlines the commands to use.	Which commands are possible to use?

Table 1: SMTP commands

```
220 napier Microsoft ESMTP MAIL Service, Version: 6.0.3790.3959 ready at  Sun, 2 Dec 2009 21:56:01 +0000
help
214-This server supports the following commands:
214 HELO EHLO STARTTLS RCPT DATA RSET MAIL QUIT HELP AUTH TURN ETRN BDAT VRFY
helo me
250 napier Hello [10.10.75.1]
QUIT
250 2.6.0 <NAPIERMp7lzvxrMVHFb00000001@napier> Queued mail for delivery
```

G   Enumeration – Host scan

Nmap is one of the most popular network scanning tools. It is widely available, for Windows and Ubuntu/Unix platforms, and has both a Command Line Interface (CLI) and a Graphical User Interface (GUI).

From → To	Command	Observation
LAN to WAN	`sudo nmap –sP –r 10.221.0.0/24`	Which hosts are on-line:
LAN to DMZ	`sudo nmap –sP –r 10.10.y.0/24`	Which hosts are on-line:
DMZ to LAN	`nmap –sP –r 10.10.x.0/24`	Which hosts are on-line:
LAN to DMZ	Run Wireshark on host in LAN, and run: `sudo nmap –sP –r 10.10.y.0/24`	Which transport layer protocol does NMAP use to discover the host: [ICMP] or [ARP]
LAN to LAN	Run Wireshark on host in LAN, and run: `sudo nmap –sP –r 10.10.x.0/24`	Which transport layer protocol does NMAP use to discover the host: [ICMP] or [ARP]

H   Brute Force

For this part of the lab, we will crack the username and password on the FTP login on Metasploit. We will Hydra on Kali (DMZ), where you create a user file and password file with the following lists:

list_user:
administrator
admin
root
msfadmin
guest

list_password:
adminpass
password
Password
123456
Napier123
pa$$word

Next, start Wireshark on Kali (DMZ), and then run Hydra with these usernames and passwords:

```
# hydra -L list_user -P list_password 10.10.y.9 21
```

From this determine one of the usernames and passwords.

Stop Wireshark and find the hydra trace. What do you observe from the trace:

What is the FTP status code for an incorrect login:

What is the FTP status code for a correct login:

Next run Hydra and crack the username and the password for the Web server. With these usernames and passwords we will target the DVWA site. First access the Web server from:

`http://20.20.21.9/dvwa/login.php`

Next, start Wireshark on Kali (DMZ), and then run Hydra to try a range of logins:

```
# hydra -L list_user -P list_password 10.10.y.9 http-post-form
'/dvwa/login.php:username=^USER^&password=^PASS^&Login=Login:Login failed'
```

From this determine one of the usernames and passwords.

Stop Wireshark and find the hydra trace. What do you observe from the trace:

What is the FTP status code for an incorrect login:

What is the FTP status code for a correct login:

Now access the Mutillidae site on Metasploit:

`http://10.10.y.9/mutillidae`

Now we will attack the Mutillidae site:

```
# hydra -L list_user -P list_password 10.10.y.9 http-post-form
'/mutillidae/index.php?page=login.php:username=^USER^&password=^PASS^&login-php-
submit-button=Login:Not Logged In'
```

From this determine one of the usernames and passwords.

NAT and 1:1 mappings

No other group can access any of your hosts, as you are behind NAT. Now we need to setup a 1:1 mapping and a virtual IP address (with Proxy ARP) to map an internal address to an external one. First we need to find an IP address from the 10.221.0.0/22 network **which is not being used**, and then we will use this to allow other group's access to the hosts in the DMZ (Figure 2).

Demo: https://youtu.be/1wn2io8EWvs
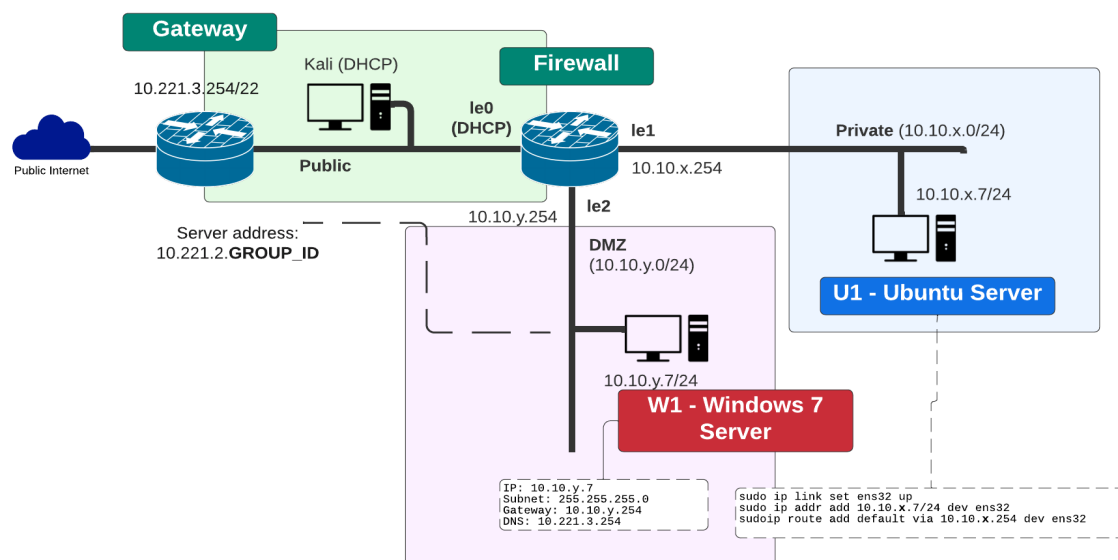
Figure 2: Setup 1:1 NAT for mapping of servers

Run NMAP from the Private network with:

Run NMAP from the Private network with: **nmap –sP 10.221.0.0/24**

Which hosts are on-line?

Now pick an address which is (where GROUP ID is your ID number):

10.221.2.[GROUP ID]

Now, on the firewall, setup a 1:1 mapping of the External IP address that you have selected and the Internal IP address on the DMZ (Figure 3).

Next, setup a Virtual IP address (with Proxy ARP) for the external address you have selected, which will advertise the IP address (Figure 4).

Now from the WAN interface, ping the host in the DMZ. Can you ping it?

Finally ask, someone in another group to ping your host in the DMZ. Can they ping it?

Now get them to access the Web server on your host.

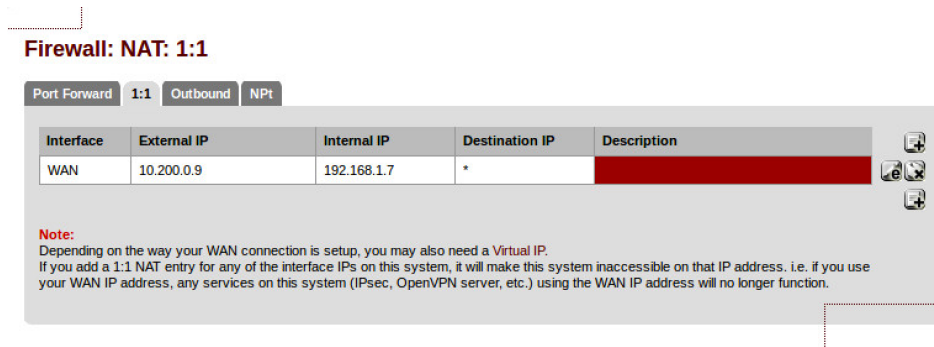Finally get them to NMAP your host? What can you observe from the NMAP?
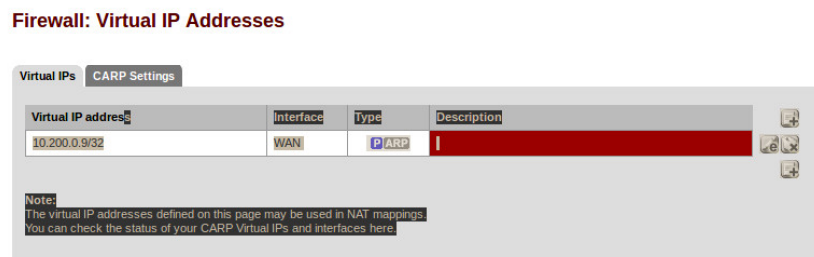

Figure 3: 1:1 NAT settings

Figure 4: Virtual IP addresses

Connecting to another network

Now, wait for other teams to finish (or use the Test setup). You should have ready:

- A forward-facing Web and FTP site ready to connect from outside your network.

NMAP their server, and then make sure you can connect to the service. Now get them to block your specific source (just one address), and recheck that you cannot connect. Finally change your IP address, and re-do the NMAP, and make sure you can connect.

Please note some of the information related to their server. What information can you determine? Can you determine the MAC address of their server?

Software Tutorial

Complete the software tutorial at:

`http://asecuritysite.com/csn09112/software02`

Appendix

User logins:

Ubuntu	User: napier, Password: napier123
Windows:	User: Administrator, Password: napier123
pfsense	User: admin, Password: pfsense
Metasploit	User: msfadmin, Password: napier123