## Lab 4: Vulnerability Analysis and Pen Testing

#### A Challenge

Our challenge is to perform a vulnerability analysis for **MyCorp Incorp**, where each of you will be allocated a network and hosts to configure and get on-line (Figure 1). For this you will be allocated your own network which you can access from the vCenter Cloud infrastructure (vSoC.napier.ac.uk). Table 1 outlines your challenges and how you might achieve them. You have a **pfSense firewall**, a Linux host, and a Windows host to achieve your objectives.

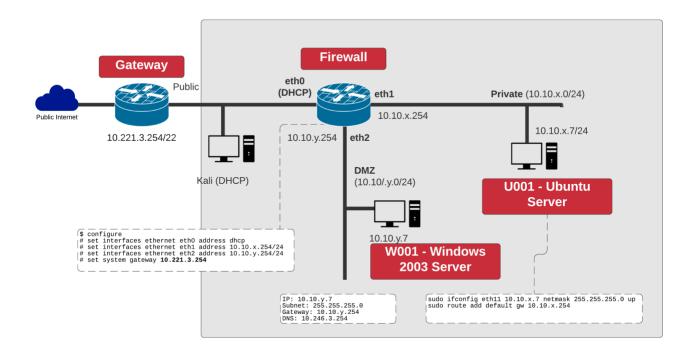


Figure 1: My Corp architecture

**Table 1:** Your challenges (to be completed at the end of the lab)

Challenge	Description	How will I do this?	Completed
1	Setup Pfsense and the hosts so that you can connect all the	Successful pings.	
	required hosts.		
2	You should be able to discover the hosts on all your networks,	Run NMAP with a range of options, including –sP	
	and the services on hosts in your own network (DMZ and LAN)	(to perform a host scan), and -sS (to perform a service scan on a host).	
	<b>Test:</b> List the hosts		
3	You should be able to discover the operating system of the	Run NMAP with the –O flag.	
	hosts on your network (DMZ and LAN)		
	<b>Test:</b> List the operating systems.		
4	You should be able to discover the Web services that are running and their version.	Run NMAP with the –sV flag.	
	<b>Test:</b> List the Web services.		
5	You should be able to craft network packets which can exercise	Run hping with various flags.	
	servers and the firewall.		
	<b>Test:</b> Use hping to assess response.		
6	You should be able to setup basic IDS rules.	Run Snort for detection.	
	<b>Test:</b> Use Snort to detect simple network events.		

### B Setting up the network

In this lab we will connect multiple firewalls to the main gateway, and be able to complete the challenges in Table 1. You will be given two things:

Network Allocation: A

https://asecuritysite.com/csn09112/prep Demo: https://youtu.be/1wn2io8EWvs User logins: Ubuntu (User: napier, Password: napier123), Windows: (User: Administrator, Password: napier), Vyatta (User: vyatta, Password: vyatta), pfsense (User: admin, Password: pfsense), Metasploitable (User: user, Password: user), Kali (User: root, Password: toor).

### **C** Opening the firewall

We will be testing from the LAN network to the DMZ, and vice-versa. First setup your network, and **open up** TCP, UDP and ICMP from the DMZ to the LAN network.

From	Command	Observation
→ To		
LAN to DMZ	ping 10.10.y.7	Do you have connectivity from LAN to DMZ: [Yes] [No]
	ping 10.10.y.254	
	Try Web browser to 10.10.y.7	
DMZ to LAN	ping 10.10.x.7	Do you have connectivity from DMZ to LAN: [Yes] [No]
	ping 10.10.x.254	
	Try Web browser to 10.10.x.7	

#### **D** Identifying Services

Within a network infrastructure we have services which run on hosts. These services provide a given functionality, such as for sending/receiving email, file storage, and so on.

From → To	Command	Observation
DMZ	On your Windows host, run the command:  netstat -a	Outline some of the services which are running on your host (define the port number and the name of the service):
	and outline some of the services which are running on your host (define the port number and the name of the service and only pick off the LISTENING status on the port).	
LAN	For the Ubuntu Virtual Machine, and run the command: netstat -1.	Outline some of the services which are running on your host (define the port number and the name of the service):
DMZ	Next we will determine if these services are working. There should be a Web server working on each of the virtual machines (Ubuntu and Windows 2003), so from the Windows host and using a Web browser, access the home page:  http://10.10.x.7	Is the service working: [Yes] [No]
LAN	From Ubuntu, access the Web server at:  http://10.10.y.7	Is the service working: [Yes] [No]
LAN	Next we will determine if these services are working using a command line. From your UBUNTU host, undertake the following:  telnet 10.10.y.7 80	Outline the message that is returned:

	then enter: GET /	
DMZ	Repeat the previous example from the WINDOWS	
	host:	
	telnet 10.10.x.7 80	
DMZ	There should be an FTP server working on Ubuntu	Outline the messages that you received:
	and Windows 2003. From WINDOWS, access the	
	FTP server on the UBUNTU server:	
	telnet 10.10.x.7 21	
		What happens to each of these when you try with an incorrect username and
	then enter:	password:
	USER napier	
	PASS napier123	
	QUIT	
LAN	From UBUNTU access the WINDOWS host with	Outline the messages that you received:
	telnet 10.10.x.7 21	
	ternet 10.10.x./ 21	
	then enter:	What happens to each of these when you try with an incorrect username and
		password:
	USER Administrator	
	PASS napier	
DAG	QUIT	XXII . 1 . 1
DMZ	On the UBUNTU instance you will see that the VNC	What does this service do:
	service is running, which is the remote access	
	service. From your WINDOWS host, access the VNC	
	service using a VNC client, and see what happens.	

Г	OMZ	Next we will assess the SMTP service running on the WINDOWS virtual machine. From your UBUNTU machine console run a service to access SMTP:	On the WINDOWS virtual machine, go into the C:\inetpub\mailroot\queue folder, and view the queued email message.
		telnet 10.10.y.7 25	Was the mail successfully queued? If not, which mail folder has the file in?
		Table 1 outlines the commands to use.	Outline the format of the EML file?

**Table 1:** SMTP commands

```
220 napier Microsoft ESMTP MAIL Service, Version: 6.0.3790.3959 ready at Sun, 2 Dec 2009 21:56:01 +0000
help
214-This server supports the following commands:
214 HELO EHLO STARTTLS RCPT DATA RSET MAIL QUIT HELP AUTH TURN ETRN BDAT VRFY
helo me
250 napier Hello [10.10.75.1]
mail from: email@domain.com
250 2.1.0 email@domain.com....Sender OK
rcpt to: fred@mydomain.com
250 2.1.5 fred@mydomain.com
Data
354 Start mail input; end with <CRLF>.<CRLF>
From: Bob <bob@test.org>
To: Alice <alice@test.org >
Date: Sun, 20 Dec 2013
Subject: Test message
Hello Alice.
This is an email to say hello
250 2.6.0 <NAPIERMp71zvxrMVHFb00000001@napier> Queued mail for delivery
```

#### E Enumeration – Host scan

**Nmap** is one of the most popular network scanning tools. It is widely available, for Windows and Linux/Unix platforms, and has both a Command Line Interface (CLI) and a Graphical User Interface (GUI).

From → To	Command	Observation
LAN to WAN	sudo nmap -sP -r 10.221.0.0/24	Which hosts are on-line:
LAN to DMZ	sudo nmap -sP -r 10.10.y.0/24	Which hosts are on-line:
DMZ to LAN	nmap -sP -r 10.10.x.0/24	Which hosts are on-line:
LAN to DMZ	Run Wireshark on host in LAN, and run: sudo nmap -sP -r 10.10.y.0/24	Which transport layer protocol does NMAP use to discover the host: [ICMP] or [ARP]
LAN to LAN	Run Wireshark on host in LAN, and run: sudo nmap -sP -r 10.10.x.0/24	Which transport layer protocol does NMAP use to discover the host:  [ICMP] or [ARP]

### F Enumeration - Operating System Fingerprinting

**Enumeration** is the gathering of information about target hosts. After discovering live target systems, we want to identify which machines are running which OSs. A useful feature of **nmap**, is determining the operating system of hosts on the network. It performs active OS fingerprinting by sending packets to the target system.

From → To	Command	Observation
LAN to DMZ	Perform an OS Fingerprint Scan on some of the hosts discovered on the network, using a command such as:  sudo nmap -0 10.10.y.0/24	Which operating systems does it return:
DMZ to LAN	Perform an OS Fingerprint Scan on some of the hosts discovered on the network, using a command such as:  nmap -0 10.10.x.0/24	Which operating systems does it return:

### **G** Enumeration – Application Fingerprinting

**Application Fingerprinting** or **Banner Grabbing** covers techniques to enumerate OSs and Applications running on target hosts. An attacker or security tester would be specifically looking for versions of applications and operating systems which have vulnerabilities. **Nmap** can be used to check applications and versions for network services running on the target for the open ports it finds during a port scan.

From → To	Command	Observation
LAN to DMZ	Perform an application and version scan for networked services: sudo nmap -ss 10.10.y.7/24	Which services are running on the Windows host:
DMZ to LAN	Perform an application and version scan for networked services:  nmap -sS 10.10.x.7/24	Which services are running on the Linux host:

LAN to DMZ	Scan the Web server in the DMZ for its version: sudo nmap -sV 10.10.y.7/24 -p 80	Which Web server type is being used:
DMZ to LAN	Scan the Web server in the LAN for its version:  nmap -sV 10.10.x.7/24 -p 80	Which Web server type is being used:

**Telnet** is another tool commonly used for banner grabbing. Once open ports have been found using a scanner, Telnet can be used to connect to a service and return its banner.

From	Command	Observation
→ To		
DMZ to	Connect to port 80, with:	What is returned and how can this be used to fingerprint the WebServer?
LAN	<pre>telnet 10.10.x.7 80 and then send the HTTP OPTIONS command to the web server: OPTIONS / HTTP/1.0</pre>	Which WebServer is running and which version?
DMZ to LAN	Similarly, other HTTP commands such as HEAD (get a HTML page header) and GET (get the whole HTML page) can be used to	What do you observe from using these HTTP requests:

footprint a web server. Try the following and observe:	
HEAD / HTTP/1.0 GET / HTTP/1.0	

### H Network Packet Crafting and DoS - Hping

Hping is used by an intruder to craft network packets which can look to exploit a system. For example, an intruder might send in a network packet which has all the TCP flags set in order to exploit a weakness in the system. For all of the following, within the UBUNTU virtual instance, open two Terminal windows and in one capture your data packets with.

From	Command	Observation
→ To		
LAN to	On UBUNTU capture packets with:	Let it run for a few seconds, and the stop it with the Ctrl-C keystroke. Next go
DMZ	. 1.4.1 1.4141	back to your WINDOWS instance and stop the trace. What can you observe
	sudo tcpdump -i eth11	from the trace:
	Start Wireshark on the WINDOWS.	
	Next go to your UBUNTU virtual machine, and run the command of:	Which TCP ports have been used:
	sudo hping 10.10.y.7	Why is there no reply?
LAN to	Investigate the following:	How might an intruder use this command:
DMZ	sudo hping –S 10.10.x.7 –p 80	

LAN to	Investigate the following:	How might an intruder use this command:
DMZ		
	sudo hping – 10.10.x.7 –1	
LAN to	View the options for hping with <b>hping</b> – <b>help</b> ,	What can you identify on the scanned host:
DMZ	and create a scan with a spoof address of	
	10.0.0.1.	

# I Network Scanning Detection, using an IDS

Snort is one of the most popular intrusion detection systems, where an agent is used to detect network threats.

From → To	Command	Observation
LAN	From UBUNTU, run the <b>Wireshark</b> packet sniffer with the command:	
	sudo wireshark &	
DMZ	Basic Host Discovery can be performed using ICMP or ARP traffic, typically with tools such as <b>ping</b> and <b>arping</b> . This type of active network scanning is easy to detect using an Intrusion Detection System (IDS), such as Snort.  From WINDOWS2003, create a folder named MYSNORT and create a <b>snort detection rules file</b> in this folder named <b>icmp.rules</b> , and add the following snort variables, and detection rule:	

	<pre>alert icmp any any -&gt; any any (msg:"ICMP ping"; sid:999)</pre>	
DMZ	Run Snort on WINDOWS with:  snort -c c:\MYSNORT\icmp.rules -i 1 -p -l c:\MYSNORT -K ascii	
LAN to DMZ	From UBUNTU, ping the WINDOWS2003 VM.	Did Snort detect the pings from UBUNTU?
LAN and DMZ	Create a rule on UBUNTU and also on WINDOWS2003 which will detect an initial Telnet connection and the end of it?	Did it detect the start and end of the connection?
LAN to DMZ	Then from UBUNTU, perform an ICMP <b>Host Scan</b> against the WINDOWS2003 VM, using <b>nmap</b> with nmap -PE 10.10.y.7	Did Snort detect the <b>Host Scan</b> from UBUNTU?
DMZ	Scanning specific hosts to find the services they are running is another common technique. This can be detected network auditing systems, by collecting traffic streams together and analysing them for scanning packets.	
	From WINDOWS2003, create a new IDS detection rules file call portscan.rules which will detect network scanning traffic, and add:	
	<pre>preprocessor sfportscan: proto { all } scan_type {   all } sense_level { high } logfile { portscan.log }</pre>	
LAN to DMZ	Run Snort with the detection portscan rules on WINDOWS with: snort -c c:\mysnort\portscan.rules -i 1 -p -l c:\mysnort - K ascii	Did Snort detect the port scan:

and from UBUNTU, perform a <b>Port Scan</b> on WINDOWS using: nmap 10.10.y.7.	What type of port scan has been performed (which protocol is being used):

# J Enumeration – Password Cracking with Hydra

NOTE: Hydra should only be used on private networks. Do not use on any systems on the Internet.

From → To	Command	Observation
LAN	Create a new user <b>fred</b> on the FTP server in UBUNTU, using (check by viewing the /etc/passwd file):	View the password file with: sudo cat /etc/shadow
	<pre>sudo useradd fred -p fredpass -d    /home/fred -s /bin/false -m sudo passwd fred</pre>	Can you locate the fred user:
DMZ to LAN	Next try go to WINDOWS and log into the TELNET server with the username and password that you have created. Use:  telnet 10.10.x.7 USER fred PASSWORD password	What modifications were required to detect the user fred:
	Next try to crack the TELNET password by going to WINDOWS, and running <b>hydra</b> , such as:	

	C:\hydra> hydra -L user.txt -P pass.txt 10.10.x.7 telnet	
DMZ to LAN	Go UBUNTU, and run Wireshark, and rescan with Hydra, and capture the trace. Now find the successful login from the trace.	Can you find the network packet at which Hydra cracked the TELNET password: