**A Real Time Three Dimensional Representation of the Social Network ‘Reddit’ for use in a Virtual Reality Environment.**

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## Declaration

I hereby certify that this material, which I now submit for assessment on the program of study as part of B.Sc. Honours Computer Science and Software Engineering qualification, is *entirely* my own work and has not been taken from the work of others - save and to the extent that such work has been cited and acknowledged within the text of my work.

I hereby acknowledge and accept that this thesis may be distributed to future final year students, as an example of the standard expected of final year projects.

Signed: Adam D’Arcy Date: 3rd/March/2017

**Chapter One: Introduction**

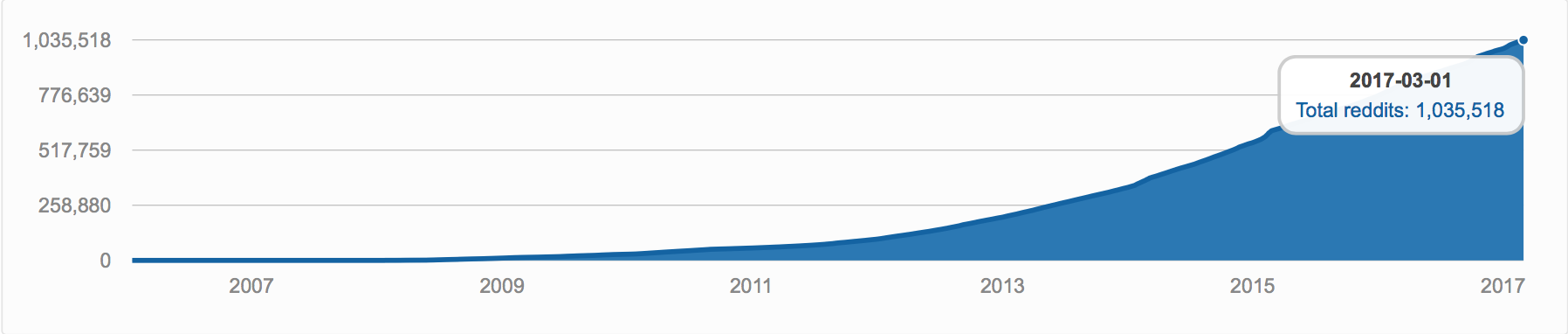
**Summary**

In this chapter I will discuss the main topics addressed in this project, the motivations behind the project, the high level abstract and technical problem the project solves and finally how I approached solving these problems and what I achieved in doing so.

* 1. **Topic addressed in this project**

The main topic addressed in this project was to create an immersive, real time representation of the social network Reddit. In order to achieve a modern, useful and truly immersive experience the development of this representation was geared toward use in a Virtual Reality environment.

There is no greater way to provide an immersive experience at the moment than through that provided by Virtual Reality. Headsets such as the Oculus Rift and HTC Vive and mobile alternatives like Googles Cardboard and Samsung’s Gear VR are providing new avenues to train Professional Sports Stars [1] and treat Posttraumatic stress disorder [2] among many other applications of the technology.



**Figure 1.0: Growth of Number of Subreddits on Reddit, 2006/01/17 – 2017/03/01 [3]**

Reddit is often described as the “front page of the internet”, but the front page is just the tip of the iceberg. As of 01-03-2017, 1,035,518 Subreddits existed on Reddit according to redditmetrics.com [3], the same day approximately 16.7 Subreddits a minute where created on the site. The topic of this project is to develop a way of representing as much of this information as possible into a real time, interactive experience to provide a glimpse of a larger portion of Reddit than isn’t obvious from interacting through Reddit’s text based UI and in doing so give some insight into how these Subreddits are connected and finally to show something about Reddit not visible in the usual boring two-dimensional screen based world we live in.

* 1. **Motivation**

There is something for everyone on Reddit. There are Subreddits for everything from ‘r/FUNNY’ to ‘r/PERSONALFINANCE’ and communities aimed at programmers (r/programming), cat people (r/CatsStandingUp), freaks (r/Freaks), geeks (r/Nerd\_Corner) and those who just want to watch the world burn (r/ooerintensifies) among more than one million others. But what’s the difference between r/programming and r/coding, and how are they connected? Or are they even connected? And how would it be possible to represent this information in an intuitive manner without overwhelming the end user? These are the questions I attempt to address with this project.

With this project I attempted to create a representation of Reddit that encapsulates more than individual Subreddits, individual user preferences or even a subsection of Reddit as a whole. I strived to provide the end user with an experience that immerses them deep within Reddit’s molecular build up, to develop a representation of Reddit, as much of Reddit as possible, that encapsulates how Subreddits are connected, which Subreddits are connected, which Subreddits aren’t connected and to provide a way of instantly delving deep into the soul of Reddit. //add the abstract kinda problem in more detail

* 1. **Problem Statement**

Reddit is a social network compromised of more than one million Subreddits, how would it be possible to develop an intuitive and functional yet enticing representation of this complex network without overwhelming the end user? And would it be possible to show how Subreddits are connected to one another? The main technical problem that has to be solved during the development of this project is to develop an algorithm capable of interpolating Reddit data in real-time and producing useful results that can be used to represent Reddit in a three-dimensional Virtual Reality environment.

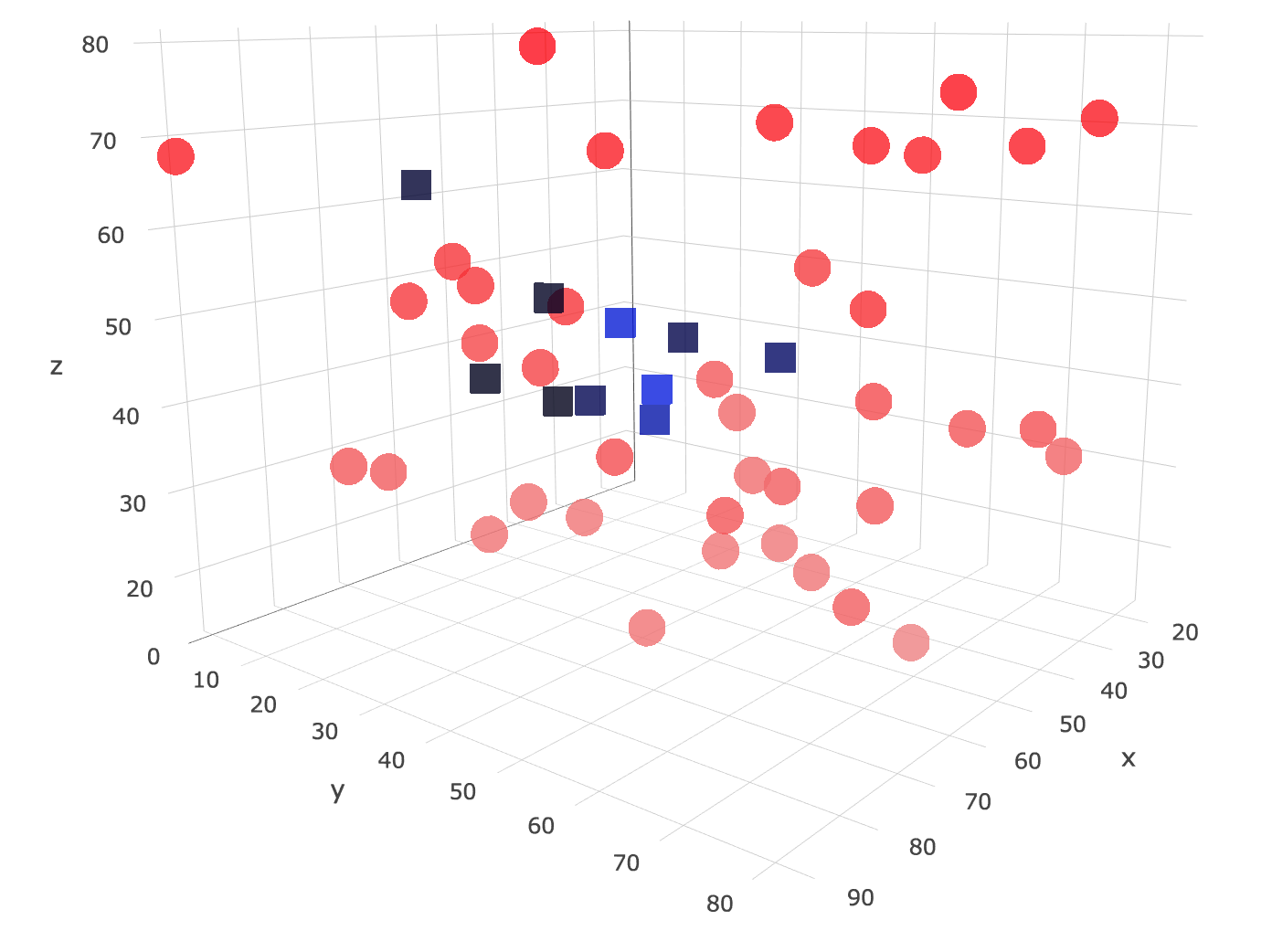
This problem provides many challenges such as;

Speed: //

* 1. **Approach**

//more analysis – online algorithm

To solve the problem at hand I designed a system to graph Reddit in Real time. In the graph Subreddits would be represented as Nodes and the system would update Node positions based on how they are connected too other Nodes. The system will find connections between Nodes by investigating User connections between Subreddits.



**Figure 1.1: An early model of the Reddit Graph – Subreddits are represents as red spheres, Users are represented as blue cubes.**

To decide how closely connected Subreddits are and to position them accordingly the system will investigate user connections between Subreddits. If User A comments on Subreddit0 and Subreddit1, then Subreddit0 and Subreddit1 are connected and should be updated accordingly.

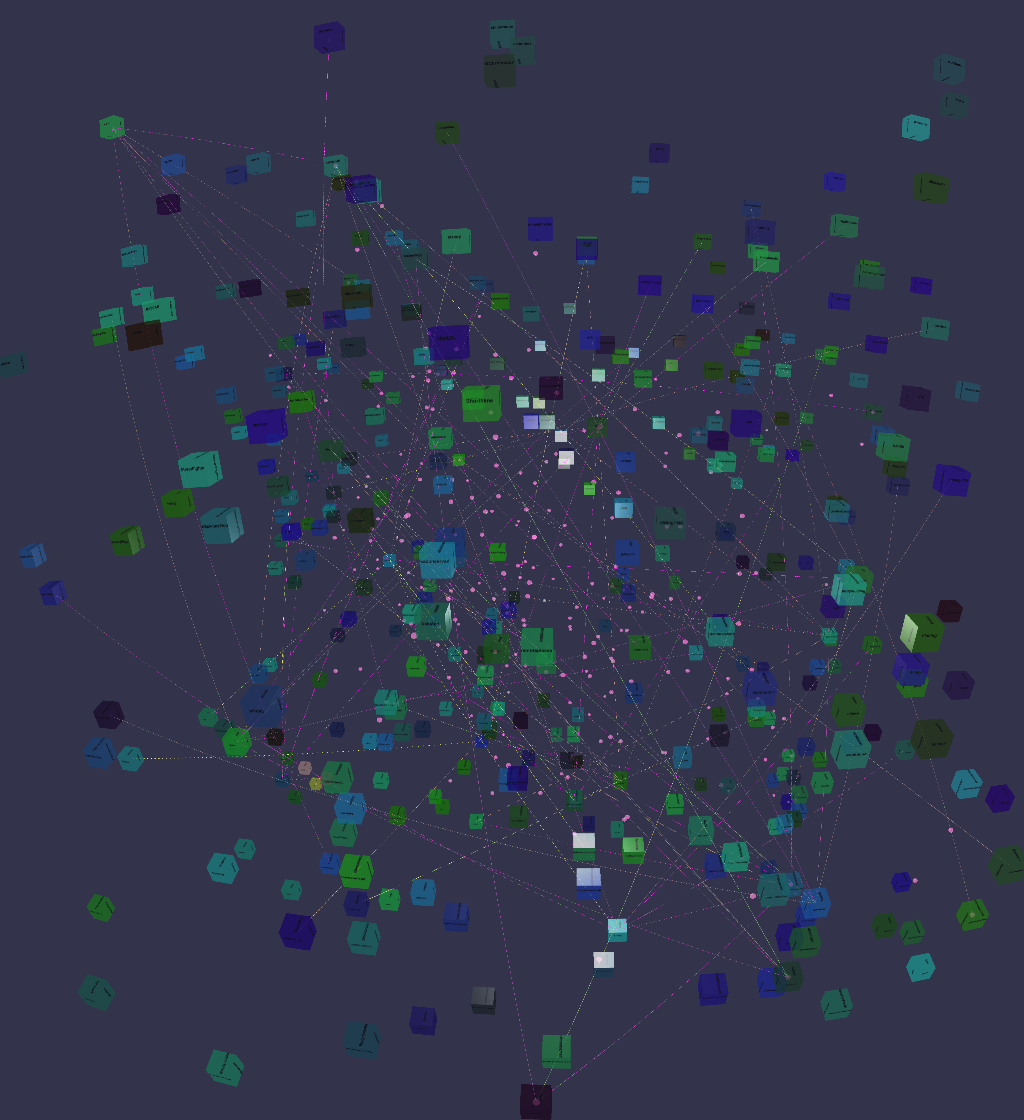
In evaluating this solution the graph should provide a visual representation directly comparable to the raw data. (provide example, control: step-size of positioning algorithm)

Initially the system acted on a large of set of Reddit data to provide a base for future real time updates. Using this base the system will search for new Subreddits and add them to the graph, updating older Nodes positions as it does so.

* 1. **Project**

Throughout this project there where three main achievements;

1. Developing a system to position and update nodes to graph Reddit: Developed an online algorithm to interpolate Reddit data in real time and return three-dimensional coordinates associated with Subreddits and users in order to position them as nodes in a graph. The algorithm updates the positions of these nodes in real time.
2. Designing and implementing a three-dimensional visual representation of Reddit: Using the position data from the above algorithm a three-dimensional representation of Reddit was designed that updates in real time and allows for user interaction with nodes.



**Figure 1.2: Screenshot of three-dimensional representation of Reddit – Subreddits are represented as colored cubes, Users are represented as pink spheres.**

1. Implementing the representation in Virtual Reality…..

**Chapter Two: Technical Background**

**Summary**

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**2.1 Topic Material**

There have been a variety of applications developed using the Reddit API, both real time and interactive.

The site redditviz [4] used Reddit data to create an interactive map of Reddit using the Gephi OpenOrd Layout [5] algorithm to decide the layout of the map and has been described by fastcodedesign.com as “Reddit is the “front page of the internet” but this handy tool can take you straight to page 52” [6].

Subreddit statistics are tracked on redditmetrics.com [7]

**2.2 Technical Material**

Throughout the development of this project I used a variety of different technical tools and leant on many different resources in order to help implement them.

The tools used throughout the project are as follows:

* HTML5
* CSS5
* JQuery
* JavaScript
* TypeScript
* Python
* PRAW
* Reddit API
* Firebase
* BabylonJS
* // leap motion tools

At the beginning of the process I undertook the task of learning TypeScript and Baylonjs to develop the visualization for the project.

I also began to learn PRAW in order to obtain the data needed from Reddit with Python. PRAW was chosen due to its ease of use compared to the raw Reddit API, and my previous experience with manipulating data in Python.

This process was completed in the early stages of the project, however as the project progressed I continued to refer to a variety of resources and material such as Stack Overflow and tutorial sites.

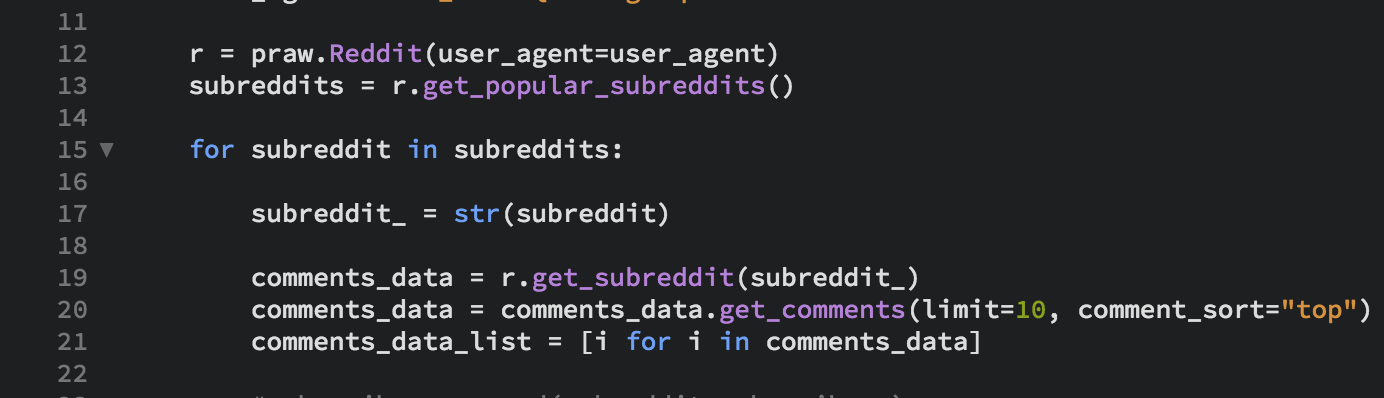
Other technical material viewed/used included:

* Reddit API [8] this was the starting point for interacting with Reddit.
* PRAW “Getting Started”. [9]
* The Python.org python-firebase [10] webpage to learn from information regarding Firebase setup in Python setup and for interacting with Firebase in Python.
* A “Getting started” tutorial on the Firebase website [11] regarding using Firebase in a web app.
* Information on how to resolve JQuery with TypeScript via Stack Overflow [12]
* Tutorials on Babylonjs [13]
* Information regarding the Leap Motion SDK [14] and getting started with the Leap Motion in Virtual Reality [15].

All of this material proved useful at certain stages throughout the project. In the following sections I will demonstrate in more detail how some of above technology was used in key areas throughout the development stage.

**2.2.1 PRAW**

PRAW (Python Reddit API Wrapper) is a Python package that allows for simple access to Reddit’s API. It allows you to access Reddit through calling PRAW methods on a Reddit instance. This allows for quick and easy access to Reddit data without needing to build Reddit URLs or worry about endpoints. PRAW also provides a built in delay functionality so the application will not elapse Reddit’s API call limit of one request every two seconds.



**Figure 1.3: Example of PRAW code from project**

**2.2.2 Firebase**

Firebase is a web application platform that provides a real time database and backend as a service. Firebase also provides hosting for the application complete with HTTPS and SSL encryption.

Firebase was chosen for the project due to its ease of interfacing with both Python and TypeScript making it an ideal choice for every aspect of the design.

**2.2.3 BabylonJS**

BabylonJS is a JavaScript framework for building three-dimensional applications with HTML5, WebGL and Web Audio. BabylonJS allows users to develop three-dimensional environments using TypeScript and basic HTML5 elements such as the canvas element.

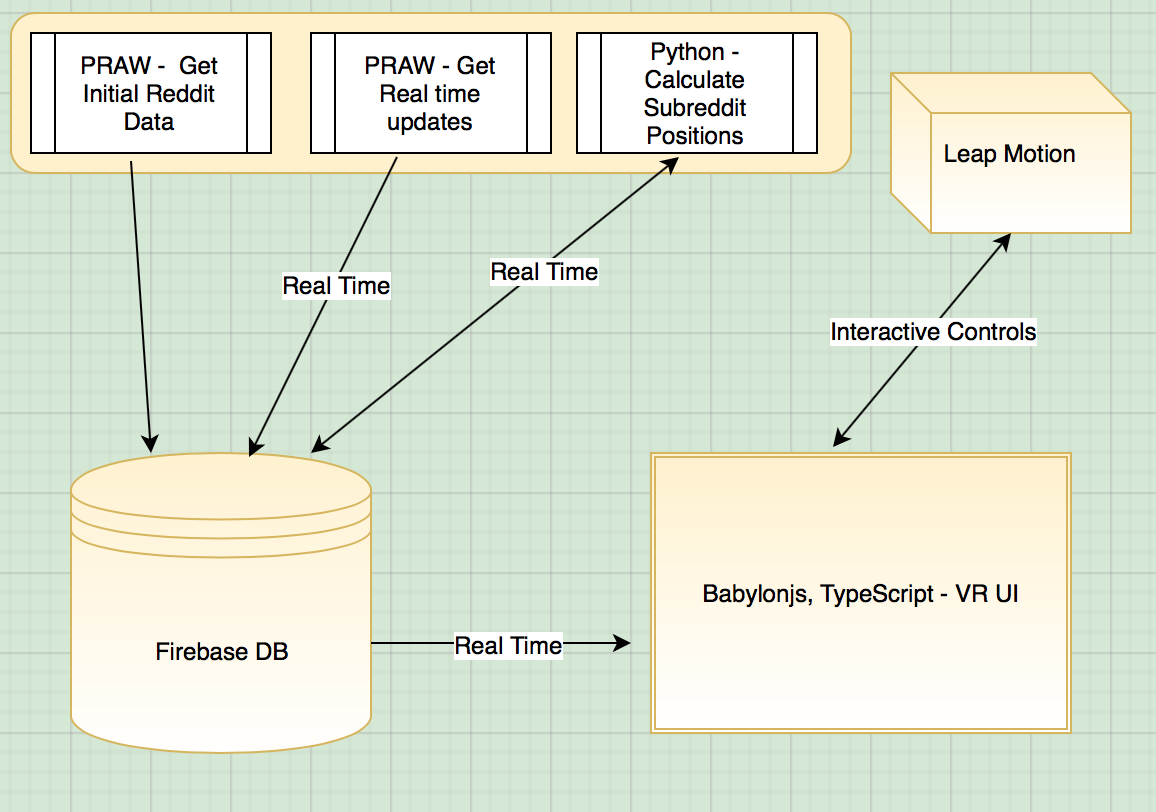
The built in Virtual Reality cameras and device orientation tracking sets BabylonJS apart as the perfect framework for building a Virtual Reality application.

**Chapter Three: The Problem**

**Summary:**

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**3.1 Project UML Documentation:**

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**Figure 1.4: High Level Description of Project Architecture**

**References**

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